

Zeno Office Help

Table of Contents

Fundamentals.....	1
Starting LEICA Zeno Office	1
Starting and stopping an edit session	2
Last Actions.....	4
Formatting tags	5
Contacting Technical Support and Training Services.....	7
Definition of units.....	8
Setting distance units	8
Setting the number of decimal places displayed for measurements	10
Setting direction measuring systems and units	11
Using scalar references and defining measurement units	12
Basic user interface elements.....	15
Types of commands.....	15
The Zeno Office window	16
The Overview window	17
The Magnifier window	18
Locking customization, documents, and templates	19
About locking customization, documents, and templates	19
How to lock customization, documents, and templates.....	19
Saving your customizations	20
About saving your customizations	20
How to save your customizations	20
Hiding and showing toolbars	22
About hiding and showing toolbars.....	22
How to hide and show toolbars.....	22
Setting toolbar options.....	23
About setting toolbar options	23
How to set toolbar options	23
Adding custom commands and toolbars.....	24
About adding custom commands and toolbars	24
How to add custom commands and toolbars	24
Creating custom toolbars	25
About creating custom toolbars	25
How to create custom toolbars	25
Creating shortcut keys.....	26
About creating shortcut keys.....	26
How to create shortcut keys.....	26
Changing a toolbar's or menu's contents	28

About changing a toolbar's or menu's contents	28
How to change a toolbar's or menu's contents	28
Changing a command's appearance	31
About changing a command's appearance	31
How to change a command's appearance	31
Changing the appearance of the table of contents	33
About changing the appearance of the table of contents	33
How to change the appearance of the table of contents	33
Zoom to extend	34
About zoom to extend	34
How to zoom to extend	34
Zoom to Surveying Extend	35
About Zoom to Surveying Extend	35
How to Zoom to Surveying Extend	35
General	37
What you can do with LEICA Zeno Office Data Manager	37
Adding folder connections	38
Internet servers	39
Connecting to Internet servers	39
Specifying a coordinate system	40
Defining a CAD, shapefile or raster layer's coordinate system	42
Organizing your data	46
The Catalog tree	47
Repositioning the Catalog tree	47
Working with file types	48
Folder names using reserved extensions	50
Hiding folders and items	52
Modifying the search results	53
Data organisation	54
Creating feature datasets	54
Creating feature classes	56
The survey dataset	58
The survey project	58
Creating indexes	59
Creating new shapefiles and dBASE tables	60
Survey-aware feature classes	61
Wizards	62
Project Wizard	62
New Feature Dataset wizard	64
New Feature Class wizard	65

Survey Datasets.....	66
Survey Projects.....	68
Databases.....	70
Geodatabase items.....	70
Before you create your geodatabase.....	73
Creating your database.....	74
Browsing the attribute domains of a geodatabase.....	75
Compacting the database.....	76
Copying geodatabase data.....	77
Importing shapefiles.....	78
Importing tables.....	79
Survey data in the geodatabase.....	80
Shapefile to geodatabase geometry type mapping.....	82
Working with database connections.....	83
Tables.....	84
About tables.....	84
The elements of a table.....	85
About tabular data sources.....	86
Creating a table.....	87
Joining attribute tables.....	89
Locating and viewing specific records in a table.....	92
Sorting records in a table.....	93
Making field calculations.....	94
Converting Data.....	99
Converting data to a different format.....	99
How data is converted.....	100
Loading objects from other feature classes.....	101
Exporting data as DXF.....	102
Import/Export survey data.....	103
Import of System 1200/900 data.....	107
Export of System 1200/900 data.....	109
Select Features.....	111
Selecting features.....	111
Identifying features.....	112
Selecting features by searching with an SQL expression.....	113
Selecting features interactively.....	114
Selecting records in a table.....	115
Selecting graphics.....	116
Specifying how selected features highlight.....	117
Displaying information about selected features.....	118

Edit Features	119
About survey-aware feature classes	119
Adding and deleting vertices	120
Moving vertices	121
Linking survey points to feature geometry.....	123
Breaking links between survey points and features.....	126
Symbolizing feature links.....	127
Updating features.....	128
Copying and pasting features	129
Copying parallel line features	130
Combining features from different layers	131
Moving and rotating features.....	132
Scaling features	134
Deleting features.....	135
Exporting selected features.....	136
Changing the properties of a sketch	137
Creating point features and vertices.....	138
Creating segments that are circular arc curves.....	141
Drawing points, lines, and circles.....	142
Extending lines	144
Trimming lines	145
Creating donuts	146
Hyperlinks.....	147
Display Features	149
Drawing all features with a single symbol.....	149
Drawing features to show categories like names or types	150
Drawing features to show multiple attributes.....	151
Drawing features to show quantities like counts or amounts	152
Work with attributes.....	155
Adding attributes.....	155
Copying and pasting attributes	156
Deleting attributes.....	157
Creating new attribute domains.....	158
Viewing attributes	159
Editing attributes.....	160
Modifying attributes.....	162
Edit Attributes.....	163
Attribute Validation.....	164
Presenting attribute data	165
General	167

About map projections	167
Projection parameters	168
Layers, data frames, and the table of contents.....	169
Referencing data in the map	170
Working with the edit cache.....	172
About visualizing survey data	173
Presenting the map tools.....	174
The Magnifier window	175
Opening magnifier and overview windows.....	176
Moving around the map.....	177
Working with maps.....	179
Creating a new map.....	179
Starting a map from a template.....	180
Opening a map	181
Repairing broken data links.....	182
Saving a map and exiting Zeno Office.....	183
About querying maps	184
Adding the data you want to edit	185
Exploring data on a map.....	186
Exporting a map.....	188
Joining graphics	189
Making hyperlinks with relative pathnames	190
Add data to maps.....	191
Adding data to maps.....	191
Adding layers to a map	192
Adding shapefiles and geodatabases to a map	193
Adding a raster to a map.....	194
Adding CAD drawings to a map	195
Loading existing tabular data onto a map.....	196
Adding x,y coordinate data to a map	197
Layer	198
About managing layers.....	198
Creating a layer	199
Grouping layers.....	200
Creating a group layer	202
Creating survey layers	203
Accessing layer properties	204
Changing a layer's text description.....	205
Displaying layers	206
Copying layers	207

Removing layers from the map.....	208
Changing a layer's drawing order.....	209
Displaying layers at certain scales.....	210
Using layer scale ranges.....	211
Opening a layer's attribute table.....	212
Repairing the data source in a layer.....	213
Saving a layer outside a map.....	214
Data frames.....	215
Using data frames to organize layers.....	215
Adding data frames.....	216
Customizing data frames.....	217
Rotating the data frame.....	219
Symbols.....	220
Creating new symbols and map elements.....	220
Creating fill symbols.....	221
Creating line symbols.....	224
Creating text symbols.....	226
Working with advanced symbolization.....	228
Working with symbols and labels.....	229
Modifying and saving symbols.....	231
Labeling.....	233
About labeling.....	233
Displaying labels.....	235
About building label expressions.....	239
Prioritizing and positioning labels.....	241
Specifying the text of labels.....	245
Map layout.....	247
Map layout.....	247
Setting up the page.....	248
Maps, layers, and graphs.....	250
About laying out and printing maps.....	251
Changing the layout.....	252
About map templates.....	253
Looking at a map in data view and layout view.....	254
Using rulers, guides, and grids.....	255
Adding grids and graticules (reference systems).....	257
Adding mixed format text to legend descriptions.....	259
Adding new text to a map.....	260
Adding North arrows, scale bars, and other map elements.....	262
Aligning and grouping map elements.....	267

Aligning, distributing, and grouping graphics	268
Changing map highlighting options	269
Displaying map tips	270
Managing categories	271
Modifying and saving map elements	273
Moving, rotating, and ordering graphics	274
Setting a classification	276
Taking advantage of map scale	277
Using survey class fields for symbology	278
Visualizing error information	279
Working with color	280
Working with graphic elements, pictures, and neatlines	283
Working with spatial bookmarks	285
Working with titles	286
Legend with mixed format descriptions	287
Printing a map	288
Printing a map	288
Using Leica Data Manager in Zeno Office	293
Preparing your data for Zeno Field	294
Suggested workflows using EasyOut and EasyIn	296
Single EasyOut and EasyIn	296
Single EasyOut and multiple EasyIn	297
Zeno Field Exchange Format	298
Overview of Zeno Field Exchange Format (AXF)	298
Creating Zeno Field AXF files	300
Using Zeno Field AXF files	301
Advantages of Zeno Field AXF files	302
EasyOut	303
EasyOut overview	303
EasyOut step-by-step	304
EasyIn	308
EasyIn overview	308
EasyIn step-by-step	309
Creating a new survey point using XY Point tool	317
About creating a new survey point	317
How to create a new survey point	317
Using circular curve computations	319
About using circular curve computations	319
How to use circular curve computations	319
Using intersection computations	321

About using intersection computations.....	321
How to use intersection computations	321
Using simple COGO computations.....	323
About using simple COGO computations	323
How to use simple COGO computations	323
Using the COGO traverse	325
About using the COGO traverse	325
How to use the COGO traverse	326
Using the snapping environment	328
About the snapping environment	328
How to use the snapping environment	328
General	329
Modeling computations.....	329
Survey points, measurements, and spatial reference	331
Modeling survey points and coordinates.....	332
Preparing the computation environment	333
Tools for survey point and coordinate analysis	335
About analyzing and editing survey data.....	339
Computation network concepts.....	340
Analyzing and computing the active network	342
Editing survey objects.....	344
Modeling survey object dependencies.....	348
Survey Explorer	349
Working with the Survey Explorer	349
Navigating dependencies and navigate to detail pages	350
Survey Explorer - Creating list pages.....	352
Using computation detail pages - Overview	354
Selecting survey objects.....	356
Using the Active Object context menu	357
Coordinate Manager.....	358
About reports	361
Two ways to create reports.....	361
Adding report elements.....	362
About adding report elements	362
How to add report elements.....	362
Creating a simple report.....	364
About creating a simple report	364
How to create a simple tabular report.....	364
Organizing report data.....	365
About organizing report data.....	365

How to organize report data.....	365
Setting the report type and size	367
About setting the report type	367
How to set the report type.....	367
Reporting computation results.....	368
About reporting computation results.....	368
How to create a computation report	368
Survey Objects Reporting	369
About Survey Objects Reporting	369
How to report Survey Objects	369
About coordinate systems	371
Map projections.....	371
Coordinate systems	372
About geographic coordinate systems	373
About projected coordinate systems.....	374
Cylindrical and conic projections.....	375
Datums	376
Geocentric datums.....	376
Local datums	376
Equation-based methods.....	377
Three-parameter methods	377
Seven-parameter methods	377
Molodensky method.....	378
Abridged Molodensky method.....	379
Geocentric Coordinate System	380
Description.....	380
Uses and applications.....	380
Geographic Coordinate System	381
Description.....	381
Uses and applications.....	381
Geographic transformation methods	382
List of supported map projections.....	383
MGRS Grid components.....	388
Planar projections	390
Spheroids and spheres.....	391
Definition of a spheroid	391
Applying a coordinate transformation to a CAD layer	393
About applying a coordinate transformation to a CAD layer.....	393
How to apply a coordinate transformation to a CAD layer	393
CAD drawings.....	394

CAD field to geodatabase field mapping.....	395
CAD to geodatabase geometry type mapping	396
Drawing CAD layers.....	397
About drawing CAD layers	397
How to draw CAD layers	397
Importing a CAD feature class.....	398
About importing a feature class	398
How to import a CAD feature class.....	398
About georeferencing.....	399
Aligning the raster.....	399
Transforming the raster.....	399
Interpreting the root mean square error	399
Using a georeferenced tiff.....	399
About rasters	400
What do rasters represent?.....	400
Raster bands	400
Changing the default RGB band combination	401
About changing the RGB band combination	401
How to change the RGB band combination	401
Creating raster pyramids.....	402
About raster pyramids.....	402
How to create raster pyramids	402
Displaying rasters	403
About displaying rasters	403
How to display rasters.....	403
Georeferencing a raster	405
About georeferencing rasters	405
How to georeference a raster	405
Improving raster display	407
About improving raster display	407
How to improve raster display	407
Removing the background area of a raster layer	408
About removing the background area of a raster layer	408
How to remove a background area of a raster layer.....	408
Setting the default band for a raster	409
About previewing rasters.....	409
How to change a raster's previewing properties	409
Supported raster formats	410
Split Tool	415
About Split Tool	415

How to work with the Split Tool 415

Move Vertices to Reference Line Tool 419

 About Move Vertices to Reference Line Tool..... 419

 How to work with the Move Vertices to Reference Line Tool 419

Copy Feature Tool 420

 About Copy Feature Tool 420

 How to work with the Copy Feature Tool 420

Examine Tool..... 421

 About Examine Tool..... 421

 How to work with the Examine Tool..... 421

General

Fundamentals

Starting LEICA Zeno Office


🕒 About starting LEICA Zeno Office

As any other program LEICA Zeno Office can be accessed from the Start button on the Windows taskbar. LEICA Zeno Office can only be started once, therefore you can't work with more than one map at the same time.

Starting LEICA Zeno Office for the first time, you can choose to have the splash screen and Startup dialog box turned on or off.

🕒 How to start LEICA Zeno Office

▶ Starting LEICA Zeno Office from the Start menu

1. Click on Start  Start on the Windows taskbar.
2. Then point to Programs and to LEICA Zeno Office.
3. Click LEICA Zeno Office to launch it.

▶ Turning on the splash screen

1. In the Tools menu, click Options.
2. On the General tab check Show splash screen.
3. Click OK.

▶ Turning on the Startup dialog box

1. In the Tools menu, click Options.
2. On the General tab check Show startup dialog.
3. Click OK.

Starting and stopping an edit session

🔍 About starting and stopping an edit session

To be able to edit any of the features on the map you have to start an edit session. As soon as you perform an editing task the edits will be displayed on the map. But you have to save them to the database separately.

▶ Choosing which data to start editing

Editing is just possible on feature classes from **one** database or on shapefiles from **one** folder at a time. Otherwise, you will be asked to choose a database or folder to start editing from.

▶ Editing feature classes with z-values

Feature classes containing z-values cannot be edited. Therefore, LEICA Zeno Office will notify you if the data to edit includes layers having features with z-values. These layers won't be shown in the Target Layer dropdown list.

▶ Saving edits

You should save your edits when stopping the edit session or at any time you want. Otherwise, the changes you've made won't be applied to the data when loading the map again.

🔍 How to start and stop an edit session

▶ Starting an edit session

1. [Start LEICA Zeno Office.](#)
2. Add the Editor toolbar.
3. Choose the collection of data to edit, if editable data from more than one database or folder is comprised within your map. Otherwise, skip to step 4.
4. In the Editor menu, click Start Editing to activate the Editor toolbar.

Tips

- If the collection of data selected to edit is defined at a different coordinate system than the data frame in which the data is shown, a message box appears to notify you. Regardless, it is possible to edit data defined at a different coordinate system. But some editing tasks may return unexpected alignment or accuracy problems. To not get the message displayed again, check the "Don't warn me again" box.
- In the Advanced-tab of the LEICA Zeno Office Options you can check the option 'Start an Edit session when a Map Document is opened' to start an Edit session automatically.

▶ Saving your edits in the middle of an edit session

1. In the Editor menu, click Save Edits.

All the current edits are saved to the database.

Optionally, turn on a timed save edits command. Therefore, click Options in the LEICA Zeno Office dropdown menu, and then click the Advanced tab. Check the Autosave Saved Edits checkbox and select the desired timing.

▶ **Stopping an edit session**

1. In the Editor menu, click Stop Editing.
2. To save the edits, click Yes.

Select No to quit without saving.


Last Actions

🔍 About last actions

LEICA Zeno Office logs the user actions to control the work and to provide detailed information for support. The last ten actions can be displayed directly, a report containing more entries can be generated in the LEICA Zeno Office options dialogue.

🔍 How to get the last actions

▶ Displaying the last actions

Click the button Show last ten actions  and a window will appear

Alternatively scroll with the up and down arrows on the last actions bar



▶ Displaying the logged actions in the Internet Explorer

Please refer to LEICA Zeno Office Options

Formatting tags

The following formatting elements and tags are supported in LEICA Zeno Office:

Element description	Start tag	End tag	Valid attributes/values	Note	Example syntax	Example output
Font name and/or font size	<FNT>	</FNT>	name = {True type font} size = {1-}	Set either name or size or both	<FNT name = "Arial" size = "12">Text</FNT>	Text
Color (RGB)	<CLR>	</CLR>	red, green, blue = {0-255}	Missing attributes assumed = 0	<CLR red = "255">Text</CLR>	Text
Color (CMYK)	<CLR>	</CLR>	cyan, magenta, yellow, black = {0-100}	Missing attributes assumed = 0	<CLR magenta = "100">Text</CLR>	Text
Bold	<BOL>	</BOL>	none		<BOL>Text</BOL>	Text
Italic	<ITA>	</ITA>	none		<ITA>Text</ITA>	<i>Text</i>
Underline	<UND>	</UND>	none		<UND>Text</UND>	<u>Text</u>
All capitals	<ACP>	</ACP>	none		<ACP>Text</ACP>	TEXT
Small capitals	<SCP>	</SCP>	none		<SCP>Text</SCP>	TEXT
Superscript	[]	none		E = mc²	E = mc ²
Subscript	_		none		H₂O	H ₂ O
Character spacing	<CHR>	</CHR>	spacing = {1-}	Expressed as the percentage adjustment to regular character spacing. 0% means no adjustment.	<CHR spacing = "200">Widely spaced text</CHR>	

Word spacing	<WRD>	</WRD>	spacing = {1-}	Expressed as the percentage of spacing between words. 100% means regular spacing.	<WRD spacing = "200">Word spacing</WRD>
Line leading	<LIN>	</LIN>	leading = {1-}	Expressed as the adjustment to regular line spacing (in points). 0 points means no adjustment.	<LIN leading = "25">Text with a leading value of 25 points</LIN>

Contacting Technical Support and Training Services

You can contact Leica Geosystems Technical Support Center for technical assistance by telephone, fax, or e-mail during our normal business hours, Monday through Friday, excluding Leica Geosystems holidays.

► Before you call Technical Support

Before you call Leica Geosystems for technical support, you should be at your computer running your LEICA Zeno Office software. Be prepared to give the following information:

- Your Leica Geosystems customer number
- The software application and version that you are using
- The type of hardware you are using including connected hardware, such as TPS and GPS sensors
- The operating system you are using
- The exact wording of any messages that appeared on your screen
- What happened and what you were doing when the problem occurred
- How you tried to solve the problem

Definition of units

Setting distance units

Setting distance units is necessary when loading data recorded in different units than the coordinate system of your data. Keep in mind, if using the COGO and TPS tools the specified changes won't be considered. Thus, you should set the direction measuring units on the SurveyMeasurement Formats tab of the Options dialog box accessed from the Tools menu.

For instance, the units of the measurements to be loaded are in International Feet (1 Foot = 0.3048 m), whereas the data is defined at a State Plane coordinate system and its linear units are U.S. Survey Feet (1 Foot_US = 0.3048006096 m). Writing the abbreviation for International Foot, "ft", after the measurements will convert the units automatically.

Each time you're setting a distance within an editing tool, the linear units can be specified. If you don't define any specific distance units the dataset's coordinate system units will be used.

There are several distance units provided by LEICA Zeno Office:

►Metric units

Distance units	Abbreviation	Meters per unit	Description
Kilometer	km	1,000	1,000 meters exactly
Meter	m	1	International meter
Millimeter	mm	0.001	1/1000 meter exactly

►Imperial or international units

Distance units	Abbreviation	Meters per unit	Description
Foot	ft	0.3048	Standard foot used in the US. Also known as international foot or imperial foot used before the metric system.
Mile	mi	1609.344	Also referred to as a statute mile, equal to 5280 international feet.
Nautical mile	nm	1852	This unit of distance is primarily used in sea and in aviation. It is defined to be the average distance on the earth's surface represented by one minute of latitude. The nautical mile was defined to be exactly 1852 meters or 6076.11549 feet, also known as the international

			nautical mile.
Chain	ch	20.1168	66 international feet
Yard	yd	0.9144	3 international feet
Rod	rd	5.0292	1/4 chain or 16.5 international feet
Link	lk	0.201168	1/100 international chain or 66/100 international feet
Inch	in	0.0254	1/12 of an international feet

► U.S. survey units

Distance units	Abbreviation	Meters per unit	Description
Survey foot	ftUS	0.3048006096	The State Plane Coordinate Systems uses the US survey foot. To exactly convert to meters multiply US survey feet by the fraction 1200/3937.
Survey mile	miUS	1609.3472186944	5280 survey feet
Survey chain	chUS	20.1168402337	66 survey feet
Survey rod	rdUS	5.0292100584	1/4 survey chain
Survey link	lkUS	0.2011684023	1/100 survey chain
Survey yard	ydUS	0.9144018288	3 survey feet

Setting the number of decimal places displayed for measurements

🔍 About setting the number of decimal places displayed

It is possible to modify the default number of decimal places measurements are displayed with. Then all the measurements will be reported by using the specified number instead of four decimal places.

Keep in mind, if using the COGO and TPS tools the specified changes won't be considered. Thus, you should set the number of decimal places on the SurveyMeasurement Formats tab of the Options dialog box accessed from the Tools menu.

🔍 How to set the number of decimal places displayed

1. In the Editor menu, click Options.
2. On the General tab, type the desired number of decimal places.
3. Click OK.

Setting direction measuring systems and units

🔍 About direction measuring systems and units

Setting direction measuring systems and units used for editing angles, directions, or deflections can be done on the Units tab of the Editing Options dialog box.

Keep in mind, if using the COGO and TPS tools the specified changes won't be considered. Thus, you should set the direction measuring systems and units on the SurveyMeasurement Formats tab of the Options dialog box accessed from the Tools menu.

Once you've set the direction measuring system and units as desired, any input data will be recognized in the specific system and units by each editing tool.

▶ Direction measuring systems

The direction measuring systems supported by LEICA Zeno Office are: North Azimuth, South Azimuth, Quadrant Bearing, and Polar. Thereby the Polar system is set as the default angular measurement system.

▶ Direction measuring units

The direction measuring units supported by LEICA Zeno Office are: decimal degrees, degrees/minutes/seconds, radians, gradians, and gons. Whereby the decimal degrees are set as the default units of angular measure.

🔍 How to set direction measuring systems and units

▶ Setting the direction type

1. In the Editor menu of the Editor toolbar, click Options.
2. On the Units tab, click the Direction Type dropdown list and select a direction measuring system.
3. Click OK.

▶ Setting the direction units

1. In the Editor menu of the Editor toolbar, click Options.
2. On the Units tab, click the Direction Units dropdown list and select the desired type of direction measurement unit.
3. A number of decimal places is used when displaying angles and directions. To specify this number set a precision.
4. Click OK.

Using scalar references and defining measurement units

🔍 About using scalar references and defining measurement units

Scalar references are used to define units for measurements based on a common standard.

The base units are:

- Radian for angle
- International meter for distance
- Degrees Celsius for temperature
- Millibar for pressure

▶ Customizing unit display

You can create your own scalar reference and display format for this unit. With this measurement old and only locally known measurement units can be created - e.g. the old german length unit: Elle.

🔍 How to use scalar references and define measurement units

▶ Adding the scalar references to the Catalog entries

1. Click the Tools menu and click Options.
2. Click the General tab.
3. Check Scalar References.
4. Click OK.

The scalar references node appears in Data Manager.

▶ Creating a new scalar reference to define south azimuth

1. In Data Manager, right-click Scalar References, point to New, and click Scalar Reference.
2. Type a unit name for the new scalar reference.
3. Click the Base Unit Type dropdown arrow and click Angle.
4. Type the number of radians for each base unit.
5. Type a value for the zero offset.
6. Click OK.

▶ Creating a new scalar reference to define Fahrenheit

1. Right-click Scalar References, point to New, and click Scalar Reference.
2. Type a unit name for the new scalar reference.
3. Click the Type dropdown arrow and click Temperature.
4. Type the number of degrees celsius for each base unit.
5. Type a value for the zero offset.
6. Click OK.

▶ Changing display units

1. Click the Tools menu and click Options.
2. Click the Survey Measurement Formats tab.
3. Click the Defined Formats dropdown arrow; click the type of unit for which you want to set the display settings.
4. Click the display unit that you want to use.

5. Type the number of decimal places to be used for displaying the units.
6. Click Set As Display Format.
7. Click OK.

► **Creating a custom display for south azimuth directions using degrees and minutes**

1. Click the Tools menu and click Options.
2. Click the Survey Measurement Formats tab.
3. Click the Defined Formats dropdown arrow and click the type of unit for which you want to customize the display settings.
4. Click the display unit on which you want to base the new format.
5. Check Advanced.
6. Click the New button.
7. Click the Based on Scalar Reference dropdown arrow, and click the scalar reference on which you want to base the display format.
8. Type a name for the display format.
9. Double-click the Abbreviation field and type new abbreviations for the subfields.
10. Delete unwanted subfields by clicking the leftmost column of the subfields section and pressing Delete.
11. Click Set As Display Format.
12. Click OK.

► **Saving custom units of measurement**

1. Follow the steps in the previous task to create a custom display unit.
2. Click Save.
3. Navigate to the location in which you want to save the unit of measurement file.
4. Type a name for the file.
5. Click Save.
6. Click OK on the Options dialog box.

User Interface and Toolbars

Basic user interface elements

The Basic user interface elements - a Main menu and Standard toolbars - will be shown automatically as soon as you start LEICA Zeno Office. While the Main menu toolbar just consists of menus, the Standard toolbars - such as GPS, TPS, LEICA Zeno Office - provide useful tools to work with. You can place a toolbar wherever you want to. If you press the Ctrl key while dragging the toolbar the docking will be disabled. Otherwise the toolbar will be docked at the top or bottom or to the left or right side of the application window and thereby moved and resized with the window.

Types of commands

There's a variety of types of commands to work with:

- The arrangement of commands into a list is done by **Menus**. A **context menu** will be available as soon as you right-click any object - features, layers, the map and so on.
- As soon as you click **Buttons** and **menu items** a script is run.
- To perform a specific task select a **Tool**. But before a script will be run the interaction with the display has to be enabled.
- Selecting options from a dropdown list is provided by **Combo boxes**.
- To type in text, for instance the scale at which to view the map, **text boxes** and **edit boxes** are available.

The Zeno Office window

The LEICA Zeno Office window including explanations of the table of contents, data frames, and other elements and concepts:

- The Table of Contents lists all the layers in the map and shows what all the features represent
- The active data frame is highlighted with bold text ('Layers')
- A layer displays geographic features and defines how they are drawn in a map

The Overview window

The overview window allows you to see the full extent of the data. A red box in the window represents the extent you are currently viewing.

The Magnifier window

By using a magnifier for the display of your data on the map there's no need to change the extent of your view since the magnifier window will display the view you set up.

Locking customization, documents, and templates

About locking customization, documents, and templates

By locking customization, documents, and templates you can avoid changes of others. On the Options tab of the Customize dialog box, choose the Lock Customization facilities to store a lock within the document you're currently working on. As soon as you open such a document the customization functionality will be locked.

How to lock customization, documents, and templates

► Locking customization

1. In the Tools menu, click Customize.
2. On the Options tab, click Lock Customization. A dialog box displays.
3. In the dialog box, enter a password and confirm it. Keep in mind that the password requires at least five alphanumeric characters.
4. In the Lock Customization dialog, click OK.
5. Click Close.

Tips

- As long as the Customize dialog is open, the specified password can be modified or removed. Therefore click Unlock Customization on the Options tab dialog.

► Unlocking customization

1. In the Tools menu, click Customize.
2. In the Unlock Customization dialog, type the password to unlock your selection.
3. Once you've clicked OK, the Customize dialog opens.

Instead of the dialog a message will display, if an incorrect password was entered.

Saving your customizations

About saving your customizations

Three places are provided to store the customizations you made for the user interface:

- In the map document open at the present time.
- In a base template. Such a map template lets you create a new map very quickly.
- In a Normal template - the default template. Any changes made to the user interface will be saved and therefore loaded anytime you're using LEICA Zeno Office.

To view the currently loaded document and templates open the Save in combo box of the Customize dialog box on the Commands tab. In LEICA Zeno Office, use this setting to decide where to save the changes you want to make, either in the document, the Normal template, or another template. The Normal template is set by default.

►Deciding where to save customizations

Decide to store the changes in the current map document, if you want to display these customizations only when working with a specific map. Now, any additional changes will be stored in the current document instead of being saved, by default, in the Normal template.

Whereas storing the changes in the Normal template will always display them as soon as LEICA Zeno Office opens.

►The Normal template

Once you've installed the software and you've started LEICA Zeno Office for the first time, a default Normal template will be stored in your profiles location. This folder can differ with the operating system you're using:

- Windows XP TabletPC Edition

C:\WINNT\Profiles\\Application Data\ESRI\ArcMap\Templates\

- Windows 2000

C:\Documents and Settings\\Application Data\ESRI\ArcMap\Templates\

When saving some changes in your Normal template then they are stored to this file.

How to save your customizations

►Saving your customizations in a template

1. First, create a new document to customize the user interfaces as you prefer.

When modifying the user interface, the document name must be selected in the dropdown Save in combo box.

2. In the File menu, click Save As.
3. Click the Save as type dropdown arrow to select LEICA Zeno Office Templates (*.mxt).
4. Navigate to the folder where the template should be stored.
5. Type a name. Be aware, the name Normal.mxt is reserved for the Normal template.
6. Click Save.

►Updating customizations in an existing template

1. In the File menu, click Open.
2. Click the Files of type dropdown arrow to select LEICA Zeno Office Templates (*.mxt).
3. Navigate to the folder comprising the desired template.
4. Select the template and click Open.

The template gets opened as a document.

5. Customize the interface. Keep in mind that the template name must be selected in the dropdown Save in combo box.
6. In the File menu, click Save.

►Changing where customization changes are stored by default

1. In the Tools menu, click Customize.
2. On the Options tab, uncheck Save customizations to Normal template by default.

Thus customizations will be stored in the current document by default.

3. Click Close.

Hiding and showing toolbars

About hiding and showing toolbars

Hiding and showing toolbars is possible from the toolbars list in the View menu or the Customize dialog box. Only the Main menu can't be hidden.

To show a particular toolbar a check mark has to be set right next to the name of the toolbar. Then the toolbar appears as a floating toolbar on the desktop or at its previous position, if it was already checked before.

How to hide and show toolbars

► Hiding and showing toolbars from the View menu

1. Click View, and point to Toolbars to view all toolbars available.
2. Check the toolbar that you want to get displayed.

Uncheck the toolbar that you want to hide.

Tips

- The toolbars list can be accessed from the context menu. Therefore, right-click any toolbar or the status bar.

► Toggling toolbars from the Customize dialog box

1. In the Tools menu, click Customize.
2. On the Toolbars tab, either check a toolbar to display it, or uncheck a toolbar to hide it.
3. Click Close.

Setting toolbar options

About setting toolbar options

Setting toolbar options allows you, for instance, to adjust the size of icons on buttons or to define on which toolbars ToolTips will display. See the topic below to get to know how:

How to set toolbar options

▶ Displaying toolbars with large icons

1. In the Tools menu, click Customize.
2. On the Options tab, check Large icons to be displayed.
3. Click Close.

▶ Showing ToolTips on toolbars

1. In the Tools menu, click Customize.
2. On the Options tab, check Show ToolTips on toolbars.
3. Click Close.

Adding custom commands and toolbars

About adding custom commands and toolbars

After having generated your own commands and toolbars, insert these objects to LEICA Zeno Office to be able to use them as you would use any built-in object. It is also possible to add somebody else's objects comprised within an ActiveX DLL.

How to add custom commands and toolbars

1. In the Tools menu, click Customize.
2. Select Add from file.
3. Navigate to the relevant file including the command.
4. Select the file and click Open.

The Added Objects dialog box is shown which lists the new objects that have been registered with LEICA Zeno Office.

5. Click OK.
6. On the Toolbars tab, check either the custom toolbar which was inserted, or check the toolbar to which the custom command should be added.
7. On the Commands tab, look for the Categories list to click the custom command's category in there.
8. To insert a command, click and drag it from the Commands list and drop it on the toolbar.
9. Click Close.

Creating custom toolbars

About creating custom toolbars

In addition to the toolbars provided by LEICA Zeno Office, it is possible to create custom toolbars, for instance, to arrange commands according to how you use them or to include buttons required to run your custom scripts.

As you can create custom toolbars, you can also delete or rename them. Only the built-in toolbars can neither be deleted nor renamed.

How to create custom toolbars

► Creating a new toolbar

1. In the Tools menu, click Customize.
2. On the Toolbars tab, click New.
3. Type in a name of the toolbar.
4. Click the dropdown arrow of the Save in combo box to select a template to store the toolbar in.
5. Click OK.

The toolbar appears in the application as a floating toolbar.

6. Click Close.

► Renaming a toolbar

1. In the Tools menu, click Customize.
2. On the Toolbars tab, click the relevant toolbar.
3. Click Rename.
4. Type the new name.
5. Click OK.
6. Click Close.

► Deleting a toolbar

1. In the Tools menu, click Customize.
2. On the Toolbars tab, click the relevant custom toolbar.
3. Click Delete to remove the toolbar from the Toolbars list.
4. Click Close.

Creating shortcut keys

About creating shortcut keys

Contrary to access a menu using access keys, a command's shortcut key will perform the command without open and navigate a menu first. Shortcut keys are well-known when working on Windows platform, for instance, use Ctrl+V to paste a copy of an object.

Whereas many shortcuts can be created for one and the same command, each of the shortcuts can just be defined for one command.

Once shortcut keys are being stored in a document any other shortcut key will be abolished in the base templates or the Normal template.

How to create shortcut keys

► Assigning a shortcut key

1. In the Tools menu, click Customize.
2. First, click Keyboard and then click the category comprising the relevant command to change.
3. Select the command to which to assign a shortcut.
4. Click in the shortcut key text box.
5. Press the keys that should be used for a shortcut.

If the keys are already assigned to another command, that command's name shows up below.

6. Click the dropdown arrow in the Save in combo box, and select a template in which to store the shortcut.
7. If no other command has the keys assigned to it, click Assign. Otherwise see the Tip below.

The shortcut then gets displayed in the Current Key/s list.

8. In the Customize Keyboard dialog box and in the Customize dialog box, click Close.

Tips

- If another command has already the shortcut key assigned to it, this command/key will be abolished as soon as you click the assigned button. Thus the new shortcut key will perform your command instead of the original one.

► Removing a shortcut key

1. In the Tools menu, click Customize.
2. First, click Keyboard and then click the category comprising the relevant command to change.
3. Select the command from which to delete a shortcut.
4. Click the dropdown arrow in the Save in combo box, and select a template to remove the shortcut settings from.
5. Choose the shortcut in the Current Key/s list and click it.
6. Click Remove.
7. In the Customize Keyboard dialog box and in the Customize dialog box, click Close.

▶ **Resetting built-in shortcut keys**

1. In the Tools menu, click Customize.
2. Click Keyboard.
3. Click the dropdown arrow in the Save in combo box, and select a template to reset the shortcuts of.
4. Click Reset All.
5. Click Yes to reset your shortcuts.
6. In the Customize Keyboard dialog box and in the Customize dialog box, click Close.

Changing a toolbar's or menu's contents

About changing a toolbar's or menu's contents

Changing a toolbar's or menu's contents can simply be done by adding, moving, and removing commands. In addition, you can gather commands together for a specific task (browsing or querying) to visually split them from other tasks.

It is also possible to undo the changes you made - by purpose or accidentally - to a built-in toolbar by returning it to its original contents.

How to change a toolbar's or menu's contents

► Adding a command to a toolbar or menu

1. Before you can insert a command to a toolbar you have to display the relevant toolbar.
2. In the Tools menu, click Customize.
3. On the Commands tab, you'll find the Save in combo box.
4. There, click the dropdown arrow to select the template in which to store the changes to the toolbar.
5. Click the category comprising the desired command.
6. Click the command and drag it to any location on the target toolbar. Then drop it.
7. Repeat steps 5 and 6 to insert additional commands.
8. In the Customize dialog box, click Close.

Tip

- To view the currently loaded document and templates open the Save in combo box of the Customize dialog box on the Commands tab. In LEICA Zeno Office, use this setting to decide where to save the changes you want to make, either in the document, the Normal template, or another template. The Normal template is set by default.

► Moving a command

1. Before moving a command you have to display the toolbar including the command. Additionally, if you want to move the command to a different toolbar, you have to display this one, too.
2. In the Tools menu, click Customize.
3. To position the command, drag and drop it.
4. In the Customize dialog box, click Close.

Tip

- To view the currently loaded document and templates open the Save in combo box of the Customize dialog box on the Commands tab. In LEICA Zeno Office, use this setting to decide where to save the changes you want to make, either in the document, the Normal template, or another template. The Normal template is set by default.

► Removing a command

1. Before removing a command you have to display the toolbar including the command.
2. In the Tools menu, click Customize.
3. Drag the desired tool to remove from the toolbar.

The mouse pointer appears as a line through a circle.

4. Drop the command.
5. In the Customize dialog box, click Close.

Tips

- Removing a command from a toolbar, does not permanently delete it. It remains in the Commands list in the Customize dialog box, and maybe on another toolbar. Therefore, you can again insert that command to the same toolbar or another one.
- To view the currently loaded document and templates open the Save in combo box of the Customize dialog box on the Commands tab. In LEICA Zeno Office, use this setting to decide where to save the changes you want to make, either in the document, the Normal template, or another template. The Normal template is set by default.

► Adding a new, empty menu to a toolbar

1. Before adding a new, empty menu you have to show the destination toolbar.
2. In the Tools menu, click Customize.
3. In the Categories list on the Commands tab, click New Menu.
4. To insert the New Menu, click, drag and drop it on the toolbar.

It then appears in the toolbar.

5. To define a caption, right-click New Menu in the toolbar. A text box appears.
6. Type in an appropriate caption.
7. Press Enter.
8. In the Customize dialog box, click Close.

Tips

- To access menus and their contents more quickly, hold down the Alt key and press the underlined letter (the access key). While creating the caption of a command you can also define a new access key by typing an ampersand (&) in front of a letter.
- To view the currently loaded document and templates open the Save in combo box of the Customize dialog box on the Commands tab. In LEICA Zeno Office, use this setting to decide where to save the changes you want to make, either in the document, the Normal template, or another template. The Normal template is set by default.

► Adding a command to a context menu

1. In the Tools menu, click Customize.
2. On the Toolbars tab, check the Context Menus toolbar.
3. On the Context Menus toolbar, click Context Menus to view a list of all context menus.

4. Click the arrow for the desired context menu to which to add a command.

The context menu's commands are listed.

5. On the Commands tab in the Customize dialog box, click the relevant category including the command.
6. To insert the command, click, drag and drop it on the context menu.
7. In the Customize dialog box, click Close.

Tip

- To view the currently loaded document and templates open the Save in combo box of the Customize dialog box on the Commands tab. In LEICA Zeno Office, use this setting to decide where to save the changes you want to make, either in the document, the Normal template, or another template. The Normal template is set by default.

► Grouping commands

1. Before grouping commands together you have to display the toolbar comprising the commands.
2. In the Tools menu, click Customize.
3. On the toolbar, right-click the command placed to the right of where you want to locate the grouping bar.
4. Check Begin a Group. A grouping bar is displayed in the toolbar.
5. In the Customize dialog box, click Close.

Tips

- The Customize dialog box has still to be opened even if you don't use it in an operation like grouping commands. It is required to place the application in a state in which modifying the properties of interface elements is enabled.
- To view the currently loaded document and templates open the Save in combo box of the Customize dialog box on the Commands tab. In LEICA Zeno Office, use this setting to decide where to save the changes you want to make, either in the document, the Normal template, or another template. The Normal template is set by default.

Changing a command's appearance

About changing a command's appearance

There's no need to program when you want to change a command's appearance such as the display type, caption, or image of a menu, button, or tool. Depending on where a button or tool is dropped it will either have the display type Image Only (onto a toolbar) or Image and Text (onto a menu). The display type of menus remains as Text Only. In combination with the appropriate display types a text is always shown, the so-called caption.

When changing other command properties, like a ToolTip, programming is required. As soon as you point over any command a ToolTip pops up in a floating yellow box.

How to change a command's appearance

► Changing the caption

1. To modify a caption of a command, you need to display the relevant toolbar including that command.
2. In the Tools menu, click Customize.
3. Right-click the desired command to modify on the toolbar.
4. On the context menu, a new caption can be typed in the text box.
5. Once you've pressed Enter the new caption is applied.
6. In the Customize dialog box, click Close.

Tips

- To access menus and their contents more quickly, hold down the Alt key and press the underlined letter (the access key). While changing the caption of a command you can also create a new access key by typing an ampersand (&) in front of a letter.
- To view the currently loaded document and templates open the Save in combo box of the Customize dialog box on the Commands tab. In LEICA Zeno Office, use this setting to decide where to save the changes you want to make, either in the document, the Normal template, or another template. The Normal template is set by default.

► Changing the image

1. To modify an image of a command, you need to display the relevant toolbar including that command.
2. In the Tools menu, click Customize.
3. Right-click the desired command to modify on the toolbar.
4. Move the mouse pointer to Change Button Image.
5. Either select one of the images shown. Or click Browse to navigate to a custom image, and then click Open.

The new image displays on the toolbar, if the display type is Image Only or Image and Text.

6. In the Customize dialog box, click Close.

Tip

- To view the currently loaded document and templates open the Save in combo box of the Customize dialog box on the Commands tab. In LEICA Zeno Office, use this setting to decide where to save the changes you want to make, either in the document, the Normal template, or another template. The Normal template is set by default.

Changing the appearance of the table of contents

About changing the appearance of the table of contents

The default settings for the look of the table of contents won't necessarily suit your needs. Therefore it's possible to adjust the look.

You might have already recognized the several tabs of the table of contents: the Display tab, the Source tab, the Surveying tab and the Data Manager tab. Each tab represents different tasks: i.e. the Display tab displays the drawing order of the layers that you can modify. The Source tab arranges layers by where they're stored on disk to simplify editing all layers in a given folder or database. The Surveying tab organizes your multiple feature editing. The Data Manager tab helps you to manage and organize your data.

If there's no need to edit your map it is possible to hide the Source tab, since you can't modify the drawing order of layers anyway from this tab.

How to change the appearance of the table of contents

▶ Setting the line and patch for layer symbology

1. Click Options in the Tools menu on the Standard toolbar.
2. On the TOC tab click the Line or Area dropdown arrow and select the appropriate shape.
3. Click OK.

▶ Showing the Display and Source tabs

1. Click Options in the Tools menu on the Standard toolbar.
2. On the TOC tab check the boxes to show the Display, Surveying, Data Manager and Source tabs.
3. Click OK.

Zoom to extend [expand all](#)

About zoom to extend

Zooms the map display to show the current Survey Feature, if Surveying has already started on it.

How to zoom to extend


Right-click on the name of the feature in the Survey Features tab or on the current feature in the map and select 'Zoom to *SurveyFeature* Extent'

Zoom to Surveying Extend

About Zoom to Surveying Extend

Zooms the map display to show all active or inactive Survey Features, if surveying has already started on it.

How to Zoom to Surveying Extend

1. Click the Zoom to Surveying Extend button 

Data Manager

General

What you can do with LEICA Zeno Office Data Manager

After connecting to a folder, database, or Internet server, you can browse through its contents with the Data Manager; you can look for the map you want to print. The Data Manager does have the similar behaviour as the Microsoft Explorer.

When you've found the data you want to use, add it to a map in LEICA Zeno Office.

► Browse for maps and data

The Catalog provides several different views of data's contents. Select a folder, database, or Internet server in the Catalog tree, then examine the list of geographic data it contains in the Contents tab.

► Search for maps and data

If you know something about the data you are looking for, but not where it is located, Data Manager can help. Its search tool will look on disks, in databases, and on ArcIMS internet servers for data that satisfies your criteria.

► Manage data sources

The Data Manager makes it easy to organize your data. Rename shapefiles and copy tables to another geodatabase just as you would rename and copy files with Windows Explorer. You can create layers in Data Manager and place them in a shared folder on the network where everyone can access them. Others can add those layers to maps without having to know how to access the database, how to classify the data, or even the format in which the data is stored.

Overall, Data Manager will revolutionize how you do your work - all work you need in one in the map integrated application.

Adding folder connections

🔍 About folder connections

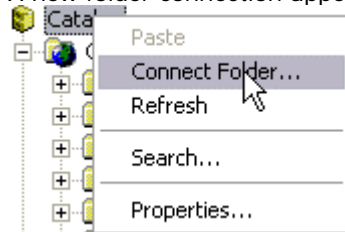
To access data stored on a CD, floppy disk, or another computer on the network, you must add connections to those locations. It is also possible to disconnect folder connections that you are no longer using.

🔍 How to manage folder connections

▶ Connecting to a folder

1. Click the Data Manager tab.
2. Right mouse click on Catalog.
3. Click on the context menu Connect to Folder.
4. Navigate to your folder.
5. Click Ok.

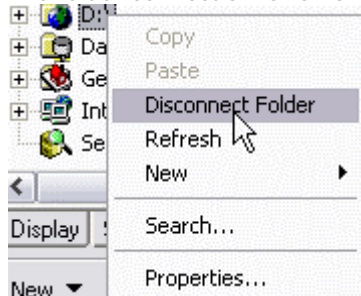
A new folder connection appears in the Data Manager.



▶ Disconnecting from a folder

1. Click the folder connection that you want to remove from the Catalog.
2. Right mouse click and click the Disconnect From Folder command.

The folder connection is removed from the Catalog tree.



Internet servers

The Internet Servers folder in Data Manager lets you add and manage connections to ArcIMS Internet servers. ArcIMS is an ESRI product that enables organizations to put maps and data on the Internet.

When you connect to an ArcIMS server, you'll be able to browse the services available on that server. These services enable you to access maps and data over the Internet as 'live' data sources, without having to download them to your computer first.

Some ArcIMS services may be password protected. In order to access these secure services, you have to provide a username and password when you make the connection to the server containing the services. For example, this is how you access services which are provided on a subscription-only basis.

Connecting to Internet servers

About connecting to Internet servers

To access services provided by an ESRI ArcIMS Internet server, add an Internet server connection to the Catalog. To establish the connection, you specify the server's URL. In addition to the services which are freely available, you may have permission to access secure services. To include these in the list of available services, you must first provide login information.

On starting Data Manager, all Internet servers are disconnected; a little red "x" will appear on the icon, indicating that it is unavailable. The first time an Internet server is double-clicked, the Catalog connects to it. If your login information isn't saved with the connection, you will be prompted for it. If the connection attempt is successful, the "x" disappears and you can access the available services.

Learn more about Internet servers and services

Your Internet Servers folder may already contain a connection to an Internet sever. This connection, called www.geographynetwork.com, gives you access to the Geography Network, by clicking on the File menu from LEICA Zeno Office, choosing Add data from Internet, then selecting Geography Network.

How to add an Internet server to Data Manager

1. Go into the Data Manager Internet Servers folder and double-click Add Internet Server.
2. In the dialog that appears, type in the URL of the Internet server to which you want to connect.
3. If you will be accessing secure services on this server, check 'Show secure services' and type the username and password for the services. (For example, this is how you access services which are subscription only).
4. If you only want to access particular services on this server, click 'Get List'. A list of all services which are available on the server appears. Check the services you want to be able to access from this server.
5. Click OK.

Specifying a coordinate system

🔍 About specifying a coordinate system

Specifying a coordinate system is needed when collecting data from different sources to add it to a map. As each data is probably stored in different coordinate systems you have to make sure that it can be displayed together and will overlay properly.

▶ Coordinate systems and data frames

As soon as you insert a layer to an empty data frame the coordinate system will be set according to that layer. LEICA Zeno Office lets you add subsequent layers defined at different coordinate systems to the data frame, while transforming these layers to the data frame's coordinate system. The automatic transformation will only be generated if the layer's coordinate system can be determined. If not, then you have to provide information for this particular coordinate system.

▶ Map units

The spatial data in the data frame will be displayed in units - so called map units. Once a coordinate system is specified on the Coordinate System tab the map units are determined and can't be modified anymore.

When there are no map units determined, the reason can be either a not specified coordinate system or an empty data frame. Thus you have to specify a system or just add a layer to the empty data frame.

🔍 How to specify a coordinate system

▶ Finding out what coordinate systems your data is currently displayed with

1. Right-click the data frame of which to detect the coordinate system and click Properties.
2. The details of the current data frame coordinate system will display on the Coordinate System tab.

Tip

- Modifying a coordinate system of a data frame doesn't affect the coordinate system of the source data comprised in it.

▶ Finding out what map units your data is currently displayed with

1. Right-click the data frame of which to detect the map units and click Properties.
2. The current map units will be displayed on the General tab.

▶ Modifying the parameters of a coordinate system

1. Right-click the data frame containing the coordinate system to modify and click Properties.
2. On the Coordinate System tab click Modify.
3. Set the coordinate system properties as appropriate.
4. Click OK.
5. Click OK on the Data Frame Properties dialog box.

Tip

- Modifying a coordinate system of a data frame doesn't affect the coordinate system of the source data comprised in it.

Defining a CAD, shapefile or raster layer's coordinate system

🔗 About defining a CAD layer's coordinate system

The way you define a CAD layer's coordinate system is the same way you define coordinate systems for feature classes in geodatabases, shapefiles, and rasters that aren't grids.

A CAD layer often does not have any information defining which coordinate system was used to create its features. In this case, the CAD layer's coordinate system will be "unknown". You can work with CAD layers even if their coordinate system hasn't been defined, but you may not be able to take advantage of all the available functionality.

The Spatial Reference tab in the **Raster** Properties dialog box shows the raster's extent and map projection, and lists its parameters. The projection defines how coordinates describing locations on the earth's surface are mathematically transformed to accurately represent them on a flat map sheet. If the raster doesn't have a coordinate system, you can assign one by clicking the Edit button. If the raster is a grid, you will see the Define Project Wizard.

A **shapefile** often doesn't have any information defining which coordinate system was used to define its features. In this case, the Shape column's Spatial Reference property will be "unknown" or "assumed geographic". If the features' bounding coordinates are within the range of -180 and 180 in the x direction and -90 and 90 in the y direction, LEICA Zeno Office assumes the data to be geographic and its datum to be NAD27. You can work with shapefiles even if their coordinate system hasn't been defined,

You can define a CAD file's, a raster's or shapefile's coordinate system in LEICA Zeno Office in several ways. You can:

- Select one of the predefined coordinate systems.
- Import the coordinate system parameters used by another data source.
- Define a new, custom coordinate system.

Afterwards, you can modify individual parameters as required. A CAD layer's coordinate system parameters must be saved in the same folder as the CAD layer in a .prj file with the same prefix as the CAD file.

Once a coordinate system has been defined, you can modify individual parameters.

🔗 How to define a CAD layer's coordinate system in Data Manager

▶ Defining a CAD, shapefile or (nongrid) raster layer's coordinate system

1. Click the CAD feature dataset, CAD drawing, shapefile or raster data whose coordinate system you want to define.
2. Right mouse click, then click Properties.
3. Click the Spatial Reference tab.
4. Click the Edit button.

5. In the Spatial Reference Properties dialog box, click Select, choose a predefined coordinate system, and click Add. Or, click Import and then choose the data source whose coordinate system parameters you want to copy. Or, click New, click Geographic or Projected, and then define a new custom coordinate system.
6. Click the Save As button.
7. Navigate to the folder where the CAD file whose coordinate system you are defining is located.
8. Type a name for the coordinate system file using the same prefix as the CAD file and click Save.
9. Click OK in the Spatial Reference Properties dialog box. The name of the coordinate system appears in the Projection section of the CAD Properties dialog box.
10. Click OK.

▶ Selecting an existing coordinate system

1. In the Spatial Reference Properties dialog box, click Select.
2. Navigate to the coordinate system you want to use.

For example, you can use one of the predefined coordinate systems in the Coordinate Systems folder that was provided with Data Manager. Or, you can use a projection file that was created with ArcInfo Workstation.

3. Click the coordinate system.
4. Click Add.

The coordinate system's parameters are listed in the Spatial Reference Properties dialog box.

5. If you wish, click Modify to change the coordinate system parameters. Or, click Clear and repeat steps 1 through 4.
6. Click the Save As button.
7. Navigate to the folder where the CAD file whose coordinate system you are defining is located.
8. Type a name for the coordinate system file using the same prefix as the CAD file and click Save.
9. Click OK in the Spatial Reference Properties dialog box.

The name of the coordinate system appears in the Projection section of the CAD Properties dialog box.

10. Click OK.

▶ Importing a coordinate system

1. In the Spatial Reference Properties dialog box, click Import.
2. Navigate to the data source whose coordinate system parameters you want to copy. For example, you can get coordinate system information from coverages, rasters, or feature datasets and feature classes in a geodatabase.
3. Click the data source.
4. Click Add.

The coordinate system's parameters are listed in the Spatial Reference Properties dialog box.

5. If you wish, click Modify to change the coordinate system parameters. Or, click Clear and repeat steps 1 through 4.
6. Click the Save As button.
7. Navigate to the folder where the CAD file whose coordinate system you are defining is located.
8. Type a name for the coordinate system file using the same prefix as the CAD file and click Save.
9. Click OK in the Spatial Reference Properties dialog box.

The name of the coordinate system appears in the Projection section of the CAD Properties dialog box.

10. Click OK.

► Defining a new geographic coordinate system

1. In the Spatial Reference Properties dialog box, click New and click Geographic.
2. Type a name for the custom coordinate system.
3. Type the appropriate semimajor and semiminor or inverse flattening values and type a name for your custom Spheroid and Datum.

Or, click the Datum or Spheroid dropdown arrow and click a predefined datum or spheroid.

4. Type the appropriate Radians per unit and type a name for your custom units.

Or, click the Angular Unit dropdown arrow and click a predefined unit of measure.

5. Type the appropriate degrees, minutes, and seconds defining the prime meridian and type a name for this line of longitude.

Or, click the Prime Meridian dropdown arrow and click a predefined line of longitude.

6. Click OK.
7. Click the Save As button.
8. Navigate to the folder where the CAD file whose coordinate system you are defining is located.
9. Type a name for the coordinate system file using the same prefix as the CAD file and click Save.
10. Click OK in the Spatial Reference Properties dialog box.

The name of the coordinate system appears in the Projection section of the CAD Properties dialog box.

11. Click OK.

► Defining a new projected coordinate system

1. In the Spatial Reference Properties dialog box, click New and click Projected.
2. Type a name for the custom coordinate system.
3. Click the dropdown arrow and click one of the supported projections.
4. Type the appropriate parameter values for the projection.
5. Click the Linear Unit dropdown arrow and click a predefined unit of measure.

Or, click "<>" in the dropdown list, type the appropriate meters per unit, then type a name for your custom units.

6. Define the projection's datum by selecting a predefined geographic coordinate system or defining a new geographic coordinate system. Afterwards, you can modify the geographic coordinate system's parameters if you wish.
7. Click OK.
8. Click the Save As button.
9. Navigate to the folder where the CAD file whose coordinate system you are defining is located.
10. Type a name for the coordinate system file using the same prefix as the CAD file and click Save.
11. Click OK in the Spatial Reference Properties dialog box. The name of the coordinate system appears in the Projection section of the CAD Properties dialog box.
12. Click OK.

► Modifying a coordinate system's parameters

1. In the Spatial Reference Properties dialog box, click Modify.

The Geographic or Projected Coordinate System Properties dialog box appears.

2. Follow the steps for defining either a new geographic or a new projected coordinate system to change the appropriate parameters.
3. Click OK.
4. Click the Save As button.
5. Navigate to the folder where the CAD file whose coordinate system you are defining is located.
6. Type a name for the coordinate system file using the same prefix as the CAD file and click Save.
7. Click OK in the Spatial Reference Properties dialog box.

The name of the coordinate system appears in the Projection section of the CAD Properties dialog box.

8. Click OK.

► Saving a coordinate system to a file

1. In the Spatial Reference Properties dialog box, click Save As.
2. Navigate to the location where you want to place the coordinate system file. For example, place it in a shared folder on the network.
3. Type a name for the coordinate system file and click Save.
4. Click OK.

The coordinate system file appears in the folder's Contents list.

Organizing your data



🔍 About organizing your data with Data Manager

With Data Manager, managing maps and geographic data is as easy as managing files with Windows Explorer. You can use all standard Windows shortcuts and drag and drop techniques to copy, move, rename, or delete items in the Catalog.

These features make it easy to organize not only data sources on disk (such as shapefiles), but data stored in databases as well.

🔍 How to manage your data


▶ Copying an item

1. Click the item you want to copy.
2. Click the Copy button .
3. Click the folder or geodatabase to which you want to copy the item.
4. Click the Paste button .

▶ Renaming an item

1. Click the item you want to rename.
2. Click File and click Rename.
3. Type the new name.
4. Press Enter.

▶ Deleting an item

1. Click the item you want to delete.
2. Click the Delete button .

Tip

- When you delete a database connection you are deleting the connection itself, not the database or its contents. When you delete a personal geodatabase you are deleting the Access database file and all the data it contains.

▶ Creating a new folder

1. Click the folder or folder connection in which you want to create a new folder.
2. Click the File menu.
3. Point to New and click Folder.
4. Type a new name for the folder.
5. Press Enter.

▶ Creating a new personal geodatabase

1. Click the folder or folder connection in which you want to create a new personal geodatabase.
2. Click the File menu.
3. Point to New and click Personal Geodatabase.
4. Type a new name for the personal geodatabase.
5. Press Enter.

The Catalog tree

Repositioning the Catalog tree

▶ About positioning the Catalog tree

The main elements of the Data Manager tab are the Catalog tree, which displays the contents of the Catalog, and the tabs, which provide different views of the contents of the selected item in the Catalog tree. You can reposition the Catalog tree to make it easier to explore the selected item's contents. By default, the Catalog tree is docked on the left side of the LEICA Zeno Office window, but you can dock it on the right, the top, or the bottom of the window if you prefer.

▶ How to reposition the Catalog tree

▶ Undocking the Catalog tree

1. Click and drag the bar at the top of the Catalog tree with your mouse pointer to a location outside the LEICA Zeno Office window. A rectangle with a thick line indicates where the Catalog tree will be placed.
2. Drop the panel. The Catalog tree is floating on the desktop, but it is still working with the application.
If the Table of Contents window, where the Data Manager tab is shown, is not visible, then click View > Table of Contents.

Working with file types

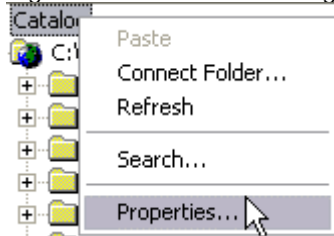
About file types

Many files that you would see in a folder in Windows Explorer aren't initially visible in the Catalog. Some of these files may contain information that you need when working with geographic data. To see these files, you must add their types to the Catalog's file types list. You can also remove file types that you no longer need.

How to manage file types

Adding a file type

1. Click the Data Manager tab.
2. Right mouse click on Catalog, then click Properties



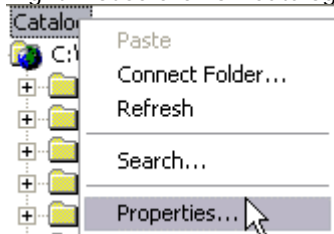
3. Click the File Types tab.
4. Click New Type.
5. Type the file extension.
6. Type a description of the new file type.
7. Click Change Icon. Or, click Browse, then navigate to and click the application whose icon you want to use for the file type, then click Open.
8. Click OK in the Change Icon dialog box.
9. Click OK in the File Type dialog box.

The new file type is added to the list.

10. Click OK in the Catalog Options dialog box.

Removing a file type

1. Click the Data Manager tab.
2. Right mouse click on Catalog, then click Properties

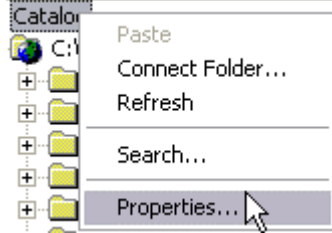


3. Click the File Types tab.
4. Click the file type that you want to remove.
5. Click Remove.
6. Click OK.

Importing a file type

1. Click the Data Manager tab.

2. Right mouse click on Catalog, then click Properties



3. Click the File Types tab.
4. Click New Type.
5. Click Import File Type From Registry.
6. Scroll down until you see the file type you want to use and click it in the list.
7. Click OK.

The file type's properties appear in the File Type dialog box.

8. Click OK.

The file type is added to the list.

9. Click OK.

Folder names using reserved extensions

Data stored in folders using a reserved extension at the end of the folder name are not accessible through LEICA Zeno Office. For example, the extension .mxd is the reserved extension for a map document.

Reserved extensions include:

.bil

.bip

.bmp

.bsq

.dbf

.dt1

.ers

.gif

.gis

.img

.jpg

.lan

.lgg

.loc

.lyr

.mdb

.mxd

.mxt

.ntf

.ovr

.png

.prj

.raw

.sbn

.sbx

.shp

.shx

.sid

.stk

.sxd

.tif

.txt

.xml

Hiding folders and items

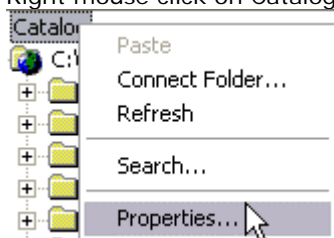
🔍 About hiding folders and items

The Catalog lets you work with data sources in many different formats and has folders that help you manage them. You can customize the Catalog to show only the folders and items that you want to work with. For example, you might only want to see the shapefiles in a folder, and not the CAD drawings.

When you first start LEICA Zeno Office, the Database Connections, Internet Servers, Geocoding Services, and Search Results folders are visible. For example, if you don't use data stored in a remote database or provided by an Internet server, you can hide those folders.

🔍 How to hide folders and items

1. Click the Data Manager tab.
2. Right mouse click on Catalog, then click Properties



3. Click the General tab. View the Options dialog
4. Uncheck the items and folders you want to hide in the Catalog.

Check the items and folders you want to show in the Catalog.

5. Click OK.

Modifying the search results

🔍 About shortcuts and modifying the results of your search

One of the reasons you might be searching for items is so you can see which ones must be updated. Shortcuts in Data Manager like Windows shortcuts—deleting, copying, and moving the shortcut has no influence on the original item.

🔍 How to modify the search results

▶ Updating the search results

1. Right-click a Search and click Properties.

The Search dialog box appears containing the Search's criteria.

2. Modify the Search's criteria, if appropriate.
3. Click Find Now.

All shortcuts are removed from the search's current list of results. As the Catalog finds items which satisfy the new search criteria, shortcuts to those items are added to the search results list.

4. Click the Close button to hide the Search dialog box.

▶ Deleting a shortcut

1. Click a shortcut in the Catalog tree.
2. Click the Delete button.

The shortcut is removed from the search results list.

▶ Selecting a shortcut's original item

1. Right-click a shortcut in the Catalog tree and click Go To Target.

The original item is selected in the Catalog tree.

Data organisation

Creating feature datasets

🔍 About creating feature datasets

The process of creating a new feature dataset includes the definition of a spatial reference. Thus a coordinate system and the coordinate domains will be set for the feature dataset. To define a coordinate system, either select a predefined coordinate system, make use of an existing feature dataset or a standalone feature class as a template, or even create a custom geographic or projected coordinate system.

Once the spatial reference is assigned to the dataset, any feature class you want to add to this dataset must be defined for the same reference system. Thus both the coordinate systems and the coordinate domains must match. Except the spatial reference contains m-domains. These can be different for the feature classes and the feature dataset including all the classes.

🔍 How to create feature datasets

▶ Creating a feature dataset with a predefined coordinate system

1. Click the Data Manager tab.
2. Right-click the relevant database in which to create a feature dataset in the Catalog tree.
3. Then, point to New and click Feature Dataset.
4. Type a name for the feature dataset.
5. To set the spatial reference of the dataset, click Edit.
6. Click Select or Import.
7. Navigate to the desired spatial reference, or navigate to the desired feature class or feature dataset whose spatial reference should be used as a template.
8. You can modify any parameters in this coordinate system. Therefore, click Modify, then adjust the parameters, and click OK.
9. On the X/Y Domain tab, type the minimum x- and y- and maximum x- and y-coordinate values for the dataset. Set also the required precision for the coordinate values.
10. If the feature class shall contain z-values, click the Z Domain tab.
11. Type the minimum z-value and maximum z-value for the dataset, then set the precision necessary for the z-coordinates.
12. If the feature class shall contain m-values, click the M Domain tab.
13. Type the minimum m-value and maximum m-value for the dataset, then set the precision necessary for the m-values.
14. Click OK.
15. Check Show Details, to view the details of the dataset's spatial reference.
16. Click OK.

Tips

- The coordinate system can also be saved as a .prj file. Therefore, click Save As.

▶ Defining new geographic coordinate systems

1. Follow steps 1 through 5 for 'Creating a feature dataset with predefined coordinate systems' mentioned above.
2. Click New and select Geographic.
3. Type a name for the coordinate system.
4. Decide, to either type the parameters for a custom datum, or select a predefined datum from the dropdown list.

5. Decide, to either type the angular unit, or select a predefined angular unit from the dropdown list.
6. Decide, to either type the degrees, minutes, and seconds defining the prime meridian's longitude, or select a predefined prime meridian from the dropdown list.
7. Click OK.
8. Follow steps 9 through 15 for 'Creating a feature dataset with predefined coordinate systems' mentioned above.
9. Click OK.

► Defining new projected coordinate systems

1. Follow steps 1 through 5 for 'Creating a feature dataset with predefined coordinate systems' mentioned above.
2. Click New and select Projected.
3. Type a name for the coordinate system.
4. To type the appropriate parameter values for that projection, select a projection from the dropdown list.
5. Decide, either to type the linear unit, or select a predefined linear unit from the dropdown list.
6. To define the geographic coordinate system, click Select or New.
7. Navigate to the desired geographic coordinate system, or navigate to the desired feature class or feature dataset whose geographic coordinate system should be used as a template.
8. You can modify any parameters in this coordinate system. Therefore, click Modify.
9. Click OK.
10. Follow steps 9 through 15 for 'Creating a feature dataset with predefined coordinate systems' mentioned above.
11. Click OK.

Creating feature classes

🔗 About creating feature classes

NOTE: Since LEICA Zeno Office does not provide to create custom features no explanation will be found in the help manual.

Any other feature class can be created in a geodatabase by assigning the properties of the geometry field to each class. These properties can consist of the spatial index or the geometry type of the feature classes, or when generating a standalone feature class, the spatial reference of that class.

Any number of feature classes can be included in a feature dataset as long as they're all defined to the same spatial reference.

🔗 How to create feature classes

▶ Creating a feature class in a feature dataset

1. Click the Data Manager tab.
2. In the Catalog tree, right-click the relevant feature dataset in which to create a feature class.
3. Then point to New and click Feature Class.
4. Name the feature class. Optionally, type an alias for the feature class.
5. Click Next.
6. Inserting a field to the feature class can be done by clicking the next blank row in the Field Name column, and then typing a name.
7. Click in the Data Type column next to the new field's name and select its data type.
8. Optionally, click the field next to Alias and type an alias for this field.
9. If you want to avoid nulls to be saved in this field, click the field next to Allow nulls. Then click the dropdown arrow and select No.
10. Click the field next to Default value and type the value. Thus a default value will reference to this field.
11. Click the field next to Domain, click the dropdown arrow to select a domain from the domains listed which apply to this field type. Thus a domain will reference to this field.
12. To define other properties specific to the type of field, choose to either click the property in the dropdown list or to type the property.
13. If several table fields have to be set, repeat steps 6 through 12.
14. Select the name of the geometry field in the Field Name column.
15. Additionally, click the field next to Alias and type an alias for the geometry field.
16. If you want to avoid nulls to be saved, click the field next to Allow nulls. Then click the dropdown arrow and select No.
17. To define the type of features to be stored in this feature class, click the field next to Geometry type, and click the dropdown arrow to choose the relevant types.
18. Spatial index grid parameters have to be set for the feature class. Therefore, click the fields next to the desired grid size to be specified and type the grid value.
19. Shapes can store z-values in a feature class. To enable this, click the field next to Contains Z values, and click the dropdown arrow to select Yes.
20. Shapes can store m-values in a feature class. To enable this, click the field next to Contains M values, and click the dropdown arrow to select Yes.
21. Click Finish.

Tips

- An ObjectID and geometry type fields have to be assigned to all simple feature classes in the geodatabase. Thus they are set by default and

can't be deleted in the wizard.

► Creating a standalone feature class

1. Follow steps 1 through 20 for 'Creating a feature class in a feature dataset' as mentioned above.
2. To set a coordinate system for the feature class, click the Spatial Reference Properties button.
3. To define the spatial reference for the feature dataset, click Select or Import.
4. Navigate to the desired spatial reference, or navigate to the desired feature class or feature dataset whose spatial reference should be used as a template.
5. You can modify any parameters in this coordinate system. Therefore, click Modify, then adjust the parameters, and click OK.
6. On the X/Y Domain tab, type the minimum x- and y- and maximum x- and y-coordinate values for the dataset. Set also the required precision for the coordinate values.
7. If z-values are stored in the feature class, click the Z Domain tab. Otherwise skip to step 9.
8. Type the minimum z-value and maximum z-value for the dataset, then set the precision necessary for the z-coordinates.
9. If m-values are stored in the feature class, click the M Domain tab. Otherwise skip to step 11.
10. Type the minimum m-value and maximum m-value for the dataset, then set the precision necessary for the m-values.
11. Click OK.

Tips

- The coordinate system can also be saved as a .prj file. Therefore, click Save As.
- You might want to change the settings of a predefined (or a template's) coordinate system. Or you want to define a custom coordinate system from scratch. To do so, just open the Coordinate System dialog box and click Custom.

The survey dataset

The survey dataset is a comprehensive collection of survey information in the geodatabase. [Learn more about survey datasets.](#)

The survey project

The survey data model includes the survey project. The survey project represents a unit of work, and is used as a logical structure that owns and manages a group of measurements, points, coordinates, and computations that function and belong together.

When creating a survey project, you give it a name and define its coordinate system. Once added to the geodatabase, a survey project is a candidate for owning any new survey data added to the geodatabase.

[Learn more about survey projects](#)

Creating indexes

🔗 About indexes for geodatabase data

To improve the performance of queries make use of indexes for geodatabase data.

In LEICA Zeno Office, it is possible to design attribute indexes which the database management system (DBMS) uses as an alternate path to query a table for particular records more effectively than having to search through the entire table.

Click the Data Manager tab to open the Properties dialog box. This box lets you create attribute indexes either for single or multiple fields in a geodatabase feature class or table.

🔗 How to create indexes for geodatabase data

▶ Creating a new attribute index

1. Click the Data Manager tab.
2. In the Catalog tree, right-click the relevant table or feature class for which to create an index.
3. Click Properties.
4. On the Indexes tab, click Add.
5. Type the name for the index.
6. If your field values are unique, then check the Unique check box.
7. To create an ascending index, check the Ascending check box. Thus data is returned in ascending order.
8. Select the field or fields for which to build an index.
9. To move the fields to the Fields selected list, click the arrow button.
10. You can arrange the fields in the index by using the up and down arrows.
11. Click OK.
12. If you click Apply, the index will be built. To build the index and close the Properties dialog box at once, simply click OK.

Creating new shapefiles and dBASE tables

🔍 About creating new shapefiles and dBASE tables

You can create new shapefiles and dBASE tables in Data Manager. When you create a new shapefile, you must define the type of features it will contain, whether those features will represent routes, and whether those features will be three-dimensional. These properties can't be modified after the shapefile has been created. The shapefile's coordinate system can be defined later. In the meantime, the coordinate system will be classified as "Unknown".

🔍 How to create new shapefiles and dBASE tables

▶ Creating a new shapefile

1. Select a folder or folder connection in the Catalog tree.
2. Right mouse click, point to New, and click Shapefile.
3. Click in the Name text box and type a name for the new shapefile.
4. Click the Feature Type dropdown arrow and click the type of feature the shapefile will contain.
5. Click Edit to define the shapefile's coordinate system.
6. In the Spatial Reference Properties dialog box, click Select and choose a predefined coordinate system.

Or, click Import and choose the data source whose coordinate system you want to copy.
Or, click New and define a new, custom coordinate system.

7. Click OK.
8. If the shapefile will store polylines representing routes, check Coordinates will contain m values.
9. If the shapefile will store three-dimensional features, check Coordinates will contain z values.
10. Click OK.

The new shapefile appears in the folder's Contents.

▶ Creating a new dBASE table

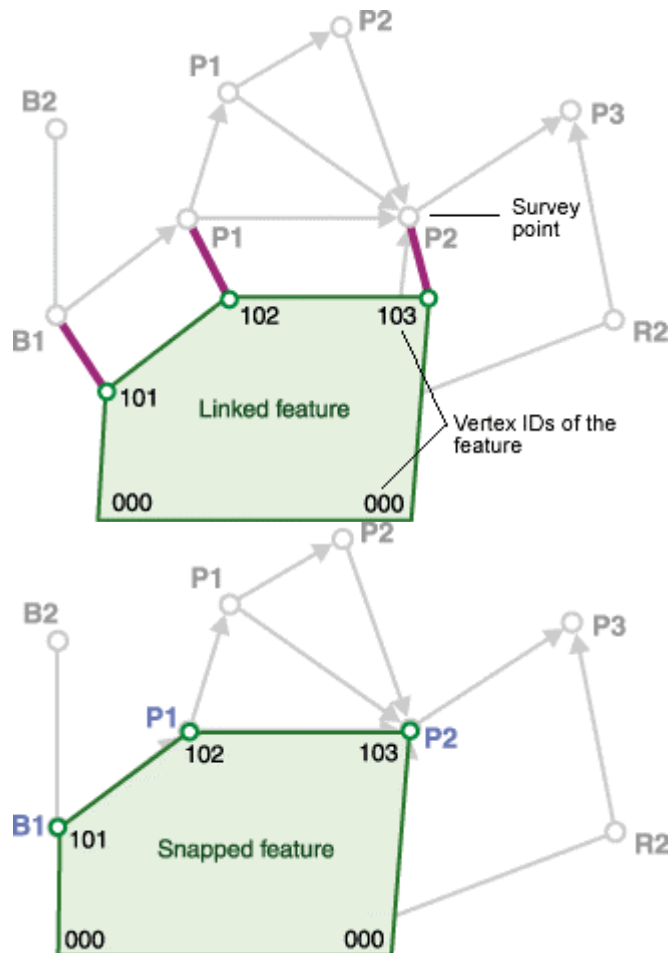
1. Select a folder or folder connection in the Catalog tree.
2. Right mouse click, point to New, and click dBASE Table.

A new dBASE table appears in the folder's Content's.

3. Type a new name for the table and press Enter.

Survey-aware feature classes

One key benefit of LEICA Zeno Office is that you can associate the geometry of features with the stored survey data. Features that are associated with survey data are called survey-aware features. You can make links between each survey point's GIS coordinate and the vertex of one or more features. A linked feature vertex does not need to share the same location as the survey point (see left graphic).



Using links, features can be snapped to survey points, as shown in the right graphic.

Wizards

Project Wizard

◉ About the Project Wizard

To work with Leica Zeno Office a Personal Geodatabase is required. This is an Microsoft Access Database and contains usually Survey Datasets and Projects, Feature Datasets and Feature Classes and of course, your data.

The database and its content can be created step by step with the respective tools or using the Project Wizard. This wizard guides you through the whole configuration process and lets you easily prepare your database.

◉ How to create a Project using the Project Wizard

1. Start the Project Wizard in File - New - Project...
2. On the first page of the wizard name the project (the database will get the same name) and select the destination folder. Leica Zeno Office will create a .mdb (Personal Geodatabase) and a .mxd (Map Document) file in that folder.
3. If necessary, enter additional information, e.g. the name of the project manager.
4. An existing map document can be browsed and used as template. This function creates a new map document with the same layers and symbols as well as a new database containing the same data model. Please note, that by default, the spatial reference is the same, but can also be changed in step 6.
5. Click Next.
6. On the second page [specify the coordinate system and the spatial domain](#).
7. Click next.
8. On the third page the required [data packages](#) can be selected and configured.
 - Enter a Point prefix in the Point settings window.
 - Enter ground to grid corrections in the COGO settings window.
 - Specify transformation parameter sets in the GPS settings window:

*In the Settings dialog predefined a parameter set (if any existing) will be shown
Click Select... if you want to choose another predefined transformation set or manage transformation sets.*

*The default parameter set (labeled with an *) will be used for this coordinate system.
New... lets you define a new parameter set:*

Enter the values by double clicking in the values field.

Modify an existing parameter set with Modify...

Finish dialog by clicking OK four times.

- If desired, select a geoid file or CSCS file.
 - Enter default standard deviations and specify corrections in the TPS settings window.
8. Click Next.
 9. On the fourth page [Feature Datasets](#) and [Feature Classes](#) can be created or imported from already existing databases.
 10. To create a new Feature Dataset, right click on the database and select New...
 11. Name the Feature Dataset and specify the coordinate system.
 12. To create a new Feature Class, select the parent Feature Dataset and click into the name field.
 13. Enter name, type and check 2D/3D.
 14. Select and right click on a Feature Class if you want to [add attributes](#).
 15. Click Finish to close the wizard and to create the Personal Geodatabase and a Map Document containing all the data.

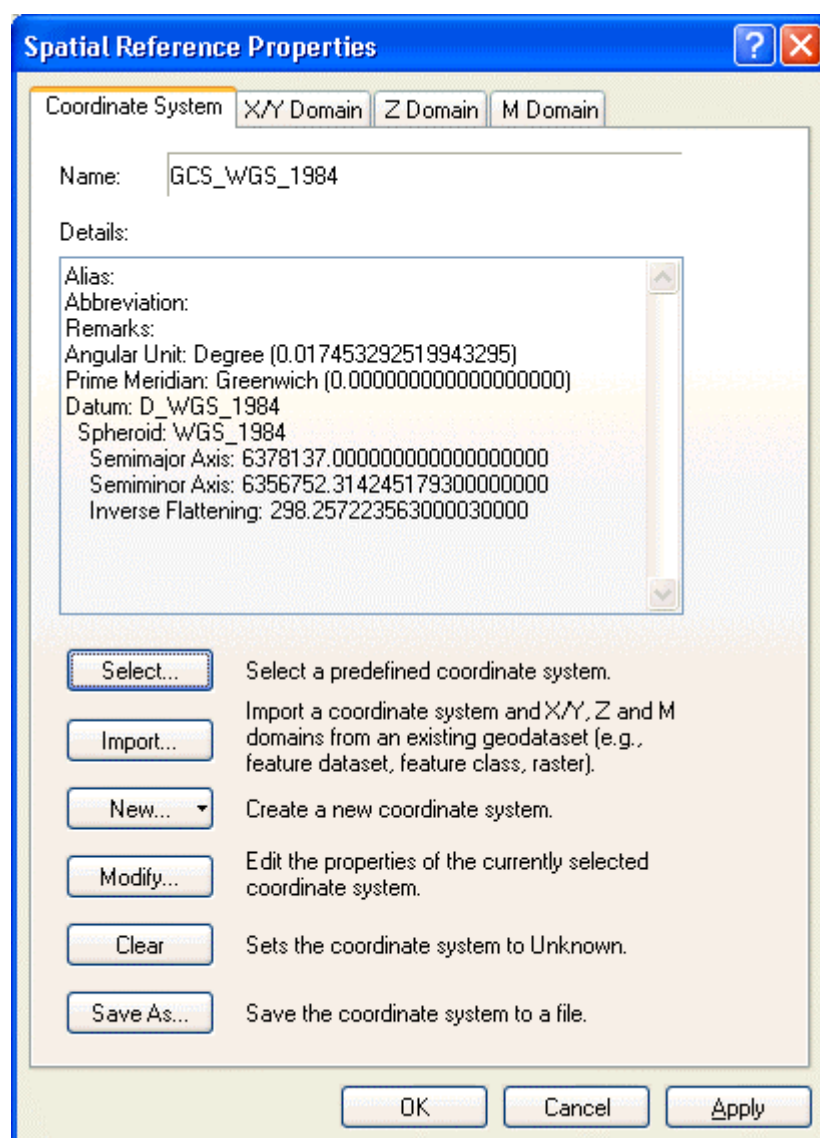
Tips

- Pre-defined transformation sets cannot be deleted.
- The pre-defined and user defined transformation sets will be stored in `LeicaZenoOffice\ArcGIS\SurveyAnalyst\GeoTransformationSets.xml`.

New Feature Dataset wizard

This wizard allows you to generate a new Feature Dataset.

1. Click the Data Manager tab.
2. In the Catalog tree, right-click on the Database in which you want to create the new Feature Dataset.
3. Select New and then Feature Dataset
4. On the first page of the wizard name the new Dataset.
5. To assign a coordinate system you have the possibility to select an existing one, to import one from a geodataset or to define a new one. Set the values for the X/Y, Z and M domain extents. See also [how to specify a coordinate system](#).
6. Click Finish to create the new Feature Dataset and close the wizard.



New Feature Class wizard

This wizard allows you to generate a new Feature Class.

1. Click the Data Manager tab.
2. In the Catalog tree, right-click on the Feature Dataset in which you want to create the new Feature Class.
3. Select New and then Feature Class
4. On the first page of the wizard name the new Class and select the desired kind of contents.
5. On the Configuration Keyword page accept the default setting.
6. On the next page you'll define the fields, data types and properties of the new Feature Class. Optionally, these informations can be imported from an existing Feature Dataset or Class respectively.
7. Click Finish to create the new Feature Class and close the wizard.

New Feature Class

Field Name	Data Type
OBJECTID	Object ID
SHAPE	Geometry

Click any field to see its properties.

Field Properties

Alias	SHAPE	
Allow NULL values	Yes	
Geometry Type	Polygon	
Avg Num Points	0	
Grid 1	1000	
Grid 2	0	
Grid 3	0	
Contains Z values	No	
Contains M values	No	
Default Shape field	Yes	
Spatial Reference	Unknown	...

Import...

To add a new field, type the name into an empty row in the Field Name column, click in the Data Type column to choose the data type, then edit the Field Properties.

< Back Finish Cancel

Survey Datasets

🔍 About Survey Datasets

A survey dataset is a collection of computations, measurements, and survey points that are shared within a predefined geographic area. It provides a framework of survey points to the geodatabase for use as control on the geometry of features in feature classes.

When creating a survey dataset, you will be required to:

- Define a spatial reference
- Specify measurement packages
- Choose specific feature classes to be survey-aware

▶ Spatial reference

When creating a new survey dataset, you need to define its spatial reference. The spatial reference describes a coordinate system, spatial domain, and numerical precision for representing stored geometry. Before you define the spatial reference, it is important to identify the combined geographic extents of all the [survey-aware feature classes](#) in your geodatabase that you want to associate with your survey dataset. The survey dataset domain should be made as large as the total extent of your management area.

[Learn more about spatial references and spatial domains](#)

▶ Packages

When creating a survey dataset you also need to specify the categories of survey information that will be stored in the survey dataset. These categories of survey information are called packages. New packages can be added to a survey dataset after it has been created; it is not possible, however, to remove packages from a survey dataset.

▶ Survey-aware feature classes

When creating a survey dataset, you can elect the feature classes in the geodatabase that must be associated with your dataset - making the feature classes survey-aware. A feature class can only be made survey-aware for one survey dataset. If required, you can also remove survey-aware feature classes from the survey dataset.

[Learn more about survey-aware feature classes](#)

🔍 How to create survey datasets

1. In the Data Manager tree, right-click on the geodatabase in which you want to create a new survey dataset.
2. Point to New.
3. Click Survey Dataset.
4. Type a name for the survey dataset.
5. Click Next.
6. Check the measurement data types that you will use in the new survey dataset. These define the data type packages.
7. Click Next.
8. Click Select or Import to choose a spatial reference for the survey dataset.
9. Navigate to the spatial reference that you want to select, or navigate to the feature class or feature dataset from which you want to import the spatial reference. Click Add.
10. Type the latitude and longitude extents to define the x, y domain of the survey dataset.
11. Check the feature classes that you want to make survey-aware.
12. Click Finish.

Tips

- The survey dataset name cannot begin with a number.

Survey Projects

🔗 About Survey Projects

Survey projects are used to manage and work with the data stored in the survey dataset. Survey points, measurements, and computations in a survey dataset are created, maintained, and owned by survey projects. Ownership is assigned when the project is created.

Survey points and measurements can be shared between projects; through a computation, one project may use points or measurements owned by another project.

You use projects to import coordinates, compute coordinates for new or existing points, or to make use of the survey points and measurements available from other projects.

New survey projects are created using the Survey Project wizard, and project folders let you organize your projects. The project requires a coordinate system, which is used when you work with your data in computations or when you import your data.

Since the survey project does not store geometry, there is no dependence on a spatial reference precision; only the coordinate system portion of the spatial reference is used for the survey project. The survey project also requires a point name prefix. The wizard ensures that this is unique across all projects in the survey dataset. This allows survey points in the survey dataset to be uniquely identified even though they have the same name.

Ground-to-grid corrections are used for coordinate geometry computations. The scale correction is applied to all distance measurements entered in COGO computations, and the angle correction is applied in all computations that use direction measurements.

Three types of corrections can be applied in computations when calculating coordinates, and are defined through a project. The corrections are based on:

- An approximate height above mean sea level and earth radius
- The projection used by computations to account for meridian convergence
- Meteorological conditions defined by the temperature and pressure recorded for instrument setups

▶ Project point name prefix

Survey points are identified by a name—for instance, traverse points might be named T1, T2, T3, and so on. The same point names are often used for different points in other projects. However, since points are shared across the entire survey dataset, they must be represented uniquely within the point namespace of the survey dataset.

Each survey project has a point name prefix that, like the project name, is unique within the survey dataset.

▶ Coordinate system

You are not limited to using the same coordinate system for all the survey projects in a survey dataset. Although the survey dataset has a coordinate system defined by its spatial reference, each project can have its own coordinate system. After they are computed, coordinates are stored in the native coordinate system of the survey project.

▶ Project locking

When sharing a survey dataset in your organization, you may want to prevent some users from editing a given survey project. For example, the project that contains your control points should not be available for general editing. You can lock projects to prevent them from being edited. To

edit a project you need to acquire a project lock. You are automatically given this lock when you create a new project.

🔗 How to create and manage new Survey Projects

▶ Creating a new folder

1. In the Data Manager, right-click the survey dataset or the folder in which you want to create a new folder.
2. Point to New and click Survey Project Folder.
3. Type a name for the folder.

Make sure the project name does not start with a number.

4. Press Enter.

▶ Creating a new survey project

1. In the Data Manager, right-click the survey dataset or the project folder in which you want to create a new project.
2. Point to New and click Survey Project.
3. Type a name for the project.
4. Click Next.
5. If you want to accept the default coordinate system, which is the same as the coordinate system for the spatial reference of the survey dataset, skip to step 8.
6. Click Select or Import to choose a coordinate system for the survey project.
7. Navigate to the spatial reference that you want to select, or navigate to the feature class or feature dataset from which you want to import the spatial reference. Click Add.
8. Click Next.
9. Type the point name prefix that you want to use for this project.
10. Click Next.
11. Type a scale correction and angle correction if you want to use values other than the default values. These defaults apply no correction to the coordinates calculated using COGO computations.
12. Type default standard deviation values for the measured angles and distances, and for centering the target and instrument.
13. Click Next.
14. Click the Sea Level Correction Method arrow and click the method that should be applied for computations in this project.
15. Repeat step 14 for the Projection Correction and Meteo Correction methods.
16. Click Finish.

Databases

Geodatabase items

Geodatabases organize geographic data into a hierarchy of data objects. These data objects are stored in feature classes, object classes, and feature datasets. An object class is a table in the geodatabase that stores nonspatial data. A feature class is a collection of features with the same type of geometry and the same attributes.

A feature dataset is a collection of feature classes that share the same **spatial reference**. Feature classes that store simple features can be organized either inside or outside a feature dataset. Simple feature classes that are outside a feature dataset are called standalone feature classes. Feature classes that store topological features must be contained within a feature dataset to ensure a common spatial reference.

Data Manager contains tools for [creating object classes \(tables\)](#), feature classes, and [feature datasets](#). Once these items are created in the geodatabase, further items such as subtypes, simple relationship classes and composite relationship classes can also be created.

► Spatial reference

When [creating a new feature dataset](#) or standalone feature class, you must specify its spatial reference. The spatial reference for a feature class describes its coordinate system (for example, geographic, UTM, or State Plane), its spatial domain, and its precision. The spatial domain is best described as the allowable coordinate range for x,y coordinates, m- (measure) values, and z- (elevation) values. The precision describes the number of system units per one unit of measure. A spatial reference with a precision of 1 will store integer values, while a precision of 1,000 will store three decimal places. Once the spatial reference for a feature dataset or standalone feature class has been set, only the coordinate system can be modified—the spatial domain is fixed.

All feature classes in a feature dataset share the same spatial reference. The spatial reference is an important part of geodatabase design because its spatial domain describes the maximum spatial extent to which the data can grow. You must be careful to choose an appropriate x, y, m, and z domain. For example, if you create a feature dataset with a minimum z-value of 0 and a precision of 1,000, none of the features in the feature dataset can have z-values that are less than 0, and all z-values will be stored to three decimal places. The same rule applies to x- and y-values. The exception to the rule is m domains; feature classes within the same feature dataset can have different m domains.

The spatial domain for a feature class or feature dataset cannot be changed. If the required x-, y-, m-, or z-value ranges for your database change, the data has to be reloaded into feature classes with a spatial reference that accommodates the new value range.

Learn how to set an appropriate geodatabase spatial domain

A collection of predefined geographic and projected coordinate systems is installed with ArcGIS. You can create custom coordinate systems, or you can import a coordinate system from an existing feature class, feature dataset, coverage, or shapefile. You can read more about spatial references and spatial domains in the *ArcSDE Administration Guide* and *Understanding Map Projections*.

► Spatial index grid size

LEICA Zeno Office uses grids to quickly locate features in feature classes. Identifying a feature, selecting features by pointing or dragging a box, and panning and zooming all require LEICA Zeno Office to use the spatial index grid to locate features.

A feature class can have up to three grids. The size of each must be at least three times the previous grid size. For most feature classes, only a single grid size is required. Feature classes with features of very different sizes may require additional grids so that larger features can be queried faster.

When you create an empty feature class in Data Manager or import data to create a new feature class, you can choose a default grid size or specify your own. Once the feature class is created, you can change the grid size any time.

Leica Zeno Office doesn't use the spatial index grid for feature classes in Informix ArcSDE

geodatabases. As other strategies are used to locate features in Informix, you can ignore the grid size. For a more detailed discussion of spatial indexes and grid sizes, see the *ArcSDE Configuration and Tuning Guide for <DBMS>* PDF file.

►Field properties

When you use Data Manager to create a new table or feature class, you can specify any number of fields to be included. You can also specify settings for fields, such as the field type and the maximum size of the data that can be stored in the field.

Default Field Properties

Each field type has special properties. All fields have properties, such as default value, domain, allow nulls, and allow nulls. You can set the allow nulls property to "no" if you do not want the field to store null values. If you set the allow nulls property to "yes", then the field will allow null values. Use the default value property if you want the field to be automatically populated with a default value when a new feature or object is created with the LEICA Zeno Office editing tools. You can set a domain, which is a valid set or range of values that can be stored in the field by using the domain property.

Learn more about subtypes and attribute domains

The exceptions are fields of type ObjectID, binary large object (BLOB), GlobalID, and Geometry, all of which do not have a default value and domain property. Alias is the only property of an ObjectID and GlobalID field you can modify, while BLOB and Geometry fields have special properties you can modify.

The properties of the geometry field describe the kind of features that can be stored in a feature class, the size of the spatial index, and the spatial reference for the features.

Field precision and scale

The precision and scale of a field describe the maximum size and precision of data that can be stored in the field. The precision describes the number of digits that can be stored in the field, while the scale describes the number of decimal places for float and double fields. When creating a new field in a geodatabase feature class or table, you can specify the field's type, precision, and scale. When the field is actually created in the database, the field type may be changed based on the precision and scale values you specify.

Use the following guidelines for choosing the correct field type for a given precision and scale:

- When you create a float, double, or integer field and specify 0 for precision and scale, the geodatabase will attempt to create a binary type field if the underlying database supports it. Personal geodatabases support only binary type fields, and precision and scale are ignored.
- When you create float and double fields and specify a precision and scale, if your precision is greater than 6, use a double; otherwise, use a float. If you create a double field and specify a precision of 6 or less, a float field is created in the database. If you create a float field and specify a precision greater than 6, a double field is created.
- If you specify a scale of 0 and a precision of 10 or less, you should be creating integer fields. When creating integer fields, your precision should be 10 or less or your field may be created as double.

Required fields

All tables and feature classes have a set of required fields that are necessary to record the state of any particular object in the table or feature class. These required fields are automatically created when you create a new feature class or table, and cannot be deleted. Required fields may also have required properties such as their domain property. You cannot modify the required property of a required field.

For example, in a simple feature class, OBJECTID and Shape are required fields. They do have properties, such as their aliases and geometry type, that you can modify, but these fields cannot be deleted.

You will see that some types of feature classes have a number of required fields.

►Field, table, and feature class aliases

The names of feature classes and tables in a geodatabase are the same as the names of the physical tables in the DBMS in which they are stored. When storing data in a DBMS, often the names for tables and fields are very cryptic, and you require a detailed data dictionary to keep track of what data each table stores and what each field in those tables represents. For example, your database may have a feature class called "Pole" that has a field called "HGT". Without consulting your data dictionary, you may have a difficult time determining that Pole stores utility poles and HGT has values for pole heights.

The geodatabase provides the ability to create aliases for fields, tables, and feature classes. An alias is an alternative name to refer to those objects. Unlike true names, aliases do not have to adhere to the limitations of the database, so they can contain special characters such as spaces. In the above example, you may set the alias for the "Pole" table to "Utility Poles", and the alias for the "HGT" field to "Height". In LEICA Zeno Office, when using data with aliases, the alias name is automatically used for feature classes, tables, and fields. However, in Data Manager these objects are always represented by their true names. You can view the alias for feature classes, tables, and fields by examining their properties.

Aliases can be specified when creating a feature class or table and can be modified at any time. Similarly, when creating new fields, the alias is set as a property of that field and can be modified at any time.

► Feature datasets

Feature datasets exist in the geodatabase to define a scope for a particular spatial reference. All feature classes that participate in topological relationships with one another (for example, a geometric network or topology) must have the same spatial reference. Feature datasets are a way to group feature classes with the same spatial reference so that they can participate in topological relationships with each other.

Feature datasets also have a natural organizational quality, much like a folder on a file system. Since for many geographic information system (GIS) applications the majority of the data for a particular database has the same spatial reference, it is possible to use feature datasets as organizational containers.

Bear in mind that topologically related feature classes must reside in the same feature dataset. If you are interested in organizing feature classes purely by category you can arrange layer files into logical groups within folders at a shared location, without regard to the organization of the feature classes in the geodatabase.

► Relationship classes

Relationship classes define relationships between objects in the geodatabase. These relationships can be simple one-to-one relationships, such as you might create between a feature and a row in a table; or more complex one-to-many (or many-to-many) relationships between features and table rows. Some relationships specify that a given feature, row, or table is not only related to another, but that creating, editing, or deleting one will have a specified effect on the other. These are called composite relationships, and they can be used to ensure that the links between objects in the database are maintained and up-to-date. Deleting a feature, such as a power pole, can trigger the deletion of other features, such as a transformer mounted on the pole, or the maintenance records in a related table.

Before you create your geodatabase

If you want your database or any geodatabase working most effectively, its schema should be designed very carefully. While creating your geodatabase, keep in mind the following questions:

- What kind of Survey Projects will you work with? Do they vary?
- In what projection should the data be saved?
- What kind of data should be saved in the database?

Creating your database

🔍 About creating a database

The Data Manager lets you first create a database before generating your personal geodatabase. In conjunction with the process of generating the geodatabase a new .mdb file will be created on disk.

🔍 How to create a database

▶ Creating a new personal geodatabase

1. Click the Data Manager tab.
2. In the Catalog tree, right-click on the desired location where to create the geodatabase.
3. Point to New and select Personal geodatabase.

LEICA Zeno Office sets the name of the geodatabase to edit mode.

4. Thus, type a new name for it.
5. Press Enter.

Browsing the attribute domains of a geodatabase

🔍 About browsing attribute domains

The Domains Property dialog box enables the managing of Attribute domains. Therefore it is possible to insert, delete, or modify attribute domains. After having finished the changes the Attribute domains can be saved geodatabase-wide.

To display the dialog box you either have to open the Feature Class or Table Properties dialog box, or the geodatabase's properties have to be displayed to show the box as a part of them.

🔍 How to browse attribute domains

▶ Browsing the domains of a personal geodatabase

1. Click the Data Manager tab.
2. Right-click the relevant personal geodatabase in the Catalog tree.
3. To open the Database Properties dialog box, click Properties.
4. Click the Domains tab.

▶ Browsing the attribute domains of a geodatabase from a feature class or table

1. Click the Data Manager tab.
2. Right-click a feature class or table in the Catalog tree.
3. Click Properties.
4. On the Subtypes tab, click Domains to open the Database Properties dialog box.

Compacting the database

▶ About compacting your database

Compacting the database on a regular basis will lead to an increase in performance and to a decrease in the size of the database.

As the MDB file is used to save personal geodatabases within, the use of the database might cause a fragmentation of the MDB file on the disk. Thus with the personal geodatabase's size increasing over 250 MB the performance will degrade.

▶ How to compact your database

1. On the Data Manager tab, right click the relevant personal geodatabase to compress.
2. Click the Compact Database command.

Copying geodatabase data

🔍 About copying geodatabase data

Copying or moving data - such as entire feature datasets or individual feature classes - between geodatabases can be done by using the tools provided in the Data Manager.

Keep in mind that **copying of Survey Datasets and Survey Projects is not possible.**

The copy of the data will have the same properties as the original, for instance any attribute domains references in the original geodatabase will be maintained when copying.

But copying data is just possible, if the spatial reference of the feature class matches the one of the feature dataset in which you want to paste the data.

A dialog box opens listing the data copied as soon as the data is pasted in the same geodatabase or in another one. If there are any name conflicts then they'll be automatically resolved. Such names appear highlighted in red. In addition, within the dialog box it is possible to define configuration keywords for the objects copied.

🔍 How to copy geodatabase data

1. Click the Data Manager tab.
2. In the Catalog tree, right-click the desired data to copy. The data can be a feature dataset, feature class, or table.
3. Click Copy.
4. To paste the copy, right-click the relevant geodatabase and click Paste.

A dialog box opens that lists the data copied. Resolved name conflicts are highlighted in red.

5. To rename any of the resolved names, type over the target name.
6. Optionally, to assign a configuration keyword for any of the objects being copied, type it under Config. keyword for that object.
7. Click OK.

A progress indicator displays the progress of the data copy.

Importing shapefiles

🔍 About importing shapefiles

LEICA Zeno Office provides a wizard to simplify the import of shapefiles either into new or existing feature datasets in the database, or into the database as standalone feature classes.

As you might already know, when creating a feature dataset a spatial reference must be specified. Thus any feature class which you want to import to a dataset must have the same spatial reference since it is not possible to modify the spatial reference of the dataset.

🔍 How to import shapefiles

▶ Importing shapefiles using default values

1. Click the Data Manager tab.
2. In the Catalog tree, right-click the relevant shapefile to import into the geodatabase.
3. Point to Export and select Shapefile to Geodatabase Wizard.
4. Click Next.
5. Navigate to the desired database into which to import the shapefile, or just type its path.
6. Depending on how you want to import the shapefile select one of the following options:
 - Click the first option and select the name of the feature dataset from the dropdown list, to import the shapefile into an existing feature dataset in the database.
 - Click the second option and type the name of the new feature dataset, to import the shapefile into a new feature dataset.
 - Click the third option, to import the shapefile as a standalone feature class.
7. Type a name for the new feature class.
8. Click Next.
9. To keep the default parameters, click the first option.
10. Click Next.
11. Ensure to have specified the right options for your data import operation. To change anything, simply go back through the wizard by clicking the Back button.
12. At the end, click Finish.

Tips

- Alternatively, you can click the geodatabase and use the Import menu to import shapefiles into geodatabases.

Importing tables

▶ About importing tables

LEICA Zeno Office also provides a tool to import a dBASE and INFO attribute table into a geodatabase while any illegal or duplicate field names will be automatically detected and corrected. Additionally, you can modify the default settings for the process of correcting.

▶ How to import tables

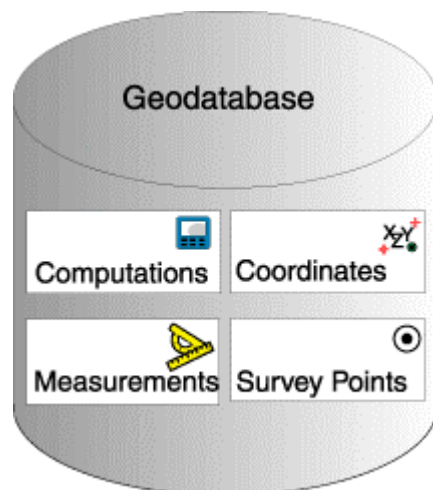
1. Click the Data Manager tab.
2. In the Catalog tree, right-click on the relevant INFO or dBASE table to import.
3. Point to Export and select Table to Geodatabase.
4. Navigate to the desired geodatabase into which to import the table, or just type its path.
5. Optionally, to change illegal and duplicate field names or to specify a configuration keyword, click Change Settings.

Skip to step 9, if the field names should be corrected automatically and the default storage configuration should be used.

6. Click Item Names.
7. In the Corrected Fields column, you'll find all the names listed. To change a default name, click this name and type a new one.
8. If none of the original fields should be included in the new table, double-click in the Delete Field? column and click Yes.
9. Click OK.
10. Click OK to import the table.

Survey data in the geodatabase

Like other geographic information, survey measurement data can be managed in a GIS using database management system (DBMS) tables. It is possible to store this information as an integral part of the geodatabase. The survey data model is based on the four data types (shown below): measurements, survey points, coordinates, and computations.



► The survey dataset

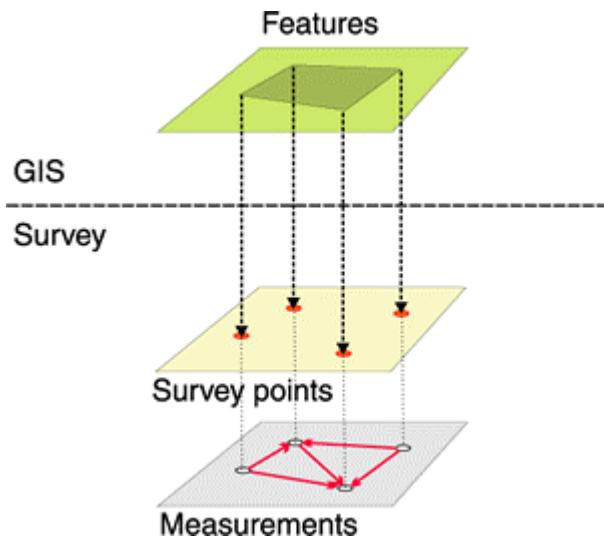
A survey dataset is a comprehensive database of survey information and can be managed as an integrated layer with traditional GIS layers in a geodatabase.

A [survey dataset](#) contains four object classes:

- Survey points. Named locations that are observed through various surveys. Survey points can be observed multiple times and by many surveys over time.
- Coordinates. Survey points can have many coordinates associated with their location, especially as new surveys are performed through time. A survey point can have multiple coordinates, but there is always one coordinate that is used for publication to the GIS layers or used in computations. GIS feature geometry can be linked to the location of the survey point.
- Measurements
- Computations

Collectively, the computations, measurements, coordinates, and survey points are called survey objects, and are stored in tables called survey classes.

In addition to comprehensive survey data management, the other key goal of LEICA Zeno Office is to incrementally improve the accuracy of GIS feature geometry in the geodatabase as the survey accuracy is improved. This is done by linking features to survey point locations. During the initial design stage, you declare that selected feature classes are survey-aware.



Shapefile to geodatabase geometry type mapping

Shapefile to geodatabase geometry type and attribute type mapping includes all feature and attribute types. As shapefile feature types are quite similar to geometry types contained within a geodatabase, they will be mapped directly. See the following table:

Shapefile	Geodatabase
point	point
point M	point with measures
point Z	point with Zs
polyline	line (polyline)
polyline M	line (polyline) with measures
polyline Z	line (polyline) with Zs
polygon	polygon
polygon M	polygon with measures
polygon Z	polygon with Zs
multipoint	multipoint
multipoint M	multipoint with measures
multipoint Z	multipoint with Zs
multipath	multipatch

Working with database connections

🔍 About database connections

Database connections are not continuously active after they have been created. All connections are disconnected when you start Data Manager. The first time you select a database connection, the Catalog attempts to connect to the database. If your login information isn't saved with the connection, you will be prompted for it. When a connection is established, you can access the database's contents.

Database connections remain connected until Data Manager is closed. However, you can also disconnect manually.

🔍 How to manage database connections

▶ Connecting to a database

1. Click the database connections you want to use.
2. If your login information isn't saved with the database connection, a login dialog box will appear. Type the required information, then click OK.

Tip

- You can connect to Internet servers in the same way that you connect to remote databases.

▶ Disconnecting from a database

1. Right-click the database connections that you want to disconnect.
2. Click Disconnect.

A red "x" appears on the database connection's icon.

Tip

- You can disconnect from Internet servers in the same way that you disconnect from remote databases.

Tables

About tables

One of the database components is a table consisting of a series of rows and columns. Thus tables are stored in a database. Each row in a table describes a geographic feature - i.e. a parcel, building or road- and each column stands for a particular attribute of the feature - i.e. its length, name or square area.

► Working with attributes

Using tables in LEICA Zeno Office allows you to look over the attributes of geographic features since a table makes it possible to first identify features with particular attributes and then to select them on the map. As geographic features might change over time you can also update the attributes to reflect these changes.

► The elements of a table

[There's an example of a table with element descriptions](#) to become acquainted with the elements of a table.

The elements of a table

Columns or fields

NAME	COUNTRY	CONTINENT	POPULATION	SQKM_ADMIN
Dac Lac	Vietnam	Asia	1174010	18336.211
Dadra and Nagar Haveli	India	Asia	146584	468.958
Daga	Bhutan	Asia	40220	1052.873
Dahuk	Iraq	Asia	443959	9912.903
Daman & Diu	India	Asia	107437	130.738
Darhan	Mongolia	Asia	88600	251.074
Dayr az Zawr	Syria	Asia	621876	27235.260
Delhi	India	Asia	9924474	1303.114
Dhaka	Bangladesh	Asia	36365592	31262.400
Dhawalagiri	Nepal	Asia	529003	8298.877
Dhi Qar	Iraq	Asia	975393	14037.630
Dimashq	Syria	Asia	3089555	18181.971
Diyala	Iraq	Asia	929035	18230.381
Diyarbakir	Turkey	Asia	1188608	14740.640
Dnepropetrovsk	Ukraine	Europe	3998727	31721.480
Donetsk	Ukraine	Europe	5475559	26620.520
Dong Nai	Vietnam	Asia	1793504	6248.254
Dong Thap	Vietnam	Asia	1493641	3386.422
Domod	Mongolia	Asia	91911	118099.500

Record: 16 Show: All Selected Records (0 out of 842 Selected.)

Move to first record Previous record Current record Next record Move to last record

Number of records. An * indicates total not yet determined.

Click the Options button to find and replace records, select records by attributes, add fields, change the highlight color, add the table to the layout, export the table, and open related tables.

About tabular data sources

LEICA Zeno Office allows you to work with data from a variety of sources. The source of the data may determine the level of functionality that is available.

▶ ObjectID fields

A field of type ObjectID is required when you open a table window in LEICA Zeno Office. The ObjectID guarantees a unique ID for each row in the table. This field is normally named OID or ObjectID for tables and FID for layers.


The following data sources, however, do not contain an ObjectID field with their tabular data:

- OLE DB data
- Delimited text file data
- Unregistered data from a personal geodatabase

If you open one of these tables, LEICA Zeno Office temporarily adds an ObjectID field to it to support some operations on the table. The following functionality is anyhow not available:

- **Select by Attributes.** You cannot select records in the table by attribute values.
- **Modifying Data.** You cannot add or delete fields or edit the values in the table from the user interface in LEICA Zeno Office.

▶ Accessing delimited text file data

LEICA Zeno Office allows you to directly access data in delimited text files and work with them as tables. LEICA Zeno Office' Data Manager, and the 'add data' browser  in LEICA Zeno Office, lists files with a .txt, .asc, .csv, or .tab extension.

Files with a .txt, .asc or .csv extension are interpreted as comma delimited, while files with a .tab extension are interpreted as tab delimited by default. Files with these extensions will be interpreted as a text file table, even if it doesn't contain tabular data. To avoid this problem, give your delimited text files a .csv or a .tab extension.

▶ Adding fields

When adding a field using the table window in LEICA Zeno Office an Add Field dialog is displayed, which lists the same field types regardless of the data source. Each data source automatically maps these field types to a field type that is native to that data source. To add a field, you need to specify the field type, precision, and scale if the field is a numeric type. For string types, you need to set the field type and the length.

Creating a table

🔗 About creating tables

You can create tables in a geodatabase with an easy-to-use table designer. If you accept the designer's defaults, you will create a table that uses simple row objects to represent each row in the table.

When defining a table's fields, be aware that each database has its own rules to define which names and characters are permitted. The designer checks the names you type using a set of common rules, but each database is slightly different. If you want more control over a field's data types or structure, create the table directly in the database.

For details about using configuration keywords with ArcSDE, see the *ArcSDE Configuration and Tuning Guide for <DBMS>* PDF file.

🔗 How to create tables

▶ Creating a table to store simple objects

1. In the Data Manager tree, right-click the database in which you want to create a new table.
2. Point to New.
3. Click Table.
4. Type a name for the table. To create an alias for this table, type the alias.
5. Click Next.

If your geodatabase doesn't use SDE, skip to step 8.

6. If you want to create the table using a custom storage keyword, click Use configuration keyword, then type the keyword you want to use.
7. Click Next.
8. To add a field to the table, click the next blank row in the Field Name column, and type a name.
9. Click in the Data Type column next to the new field's name, then click its data type.
10. To create an alias for this field, click the field next to Alias, and type the alias for this field.
11. To prevent nulls from being stored in this field, click the field next to Allow nulls, click the dropdown arrow, then click No.
12. To associate a default value with this field, click the field next to Default value, and type the value.
13. To associate a domain with this field, click the field next to Domain, click the dropdown arrow to see a list of the domains that apply to this field type, and click the domain.
14. To set other properties specific to the type of field, either click the property in the dropdown list, or type the property.
15. Repeat steps 8 through 14 until all the table's fields have been defined.
16. Click Finish.

Tips

- All simple tables in the geodatabase require an ObjectID type field. The ObjectID field uniquely identifies each object stored in the table in the database. The default ObjectID field can't be deleted in this wizard.
- When creating a new table, you can use another table as a template. Click Import, navigate to the table whose field definitions you want to copy, then click OK. Now you can edit the field names and their data types.
- If you have entered a field that you don't want included in the new table, select it by clicking its tab in the grid, then press the Delete key.

▶ **Creating a table that stores custom objects**

1. In the Data Manager tree, right-click the database in which you want to create a new table.
2. Point to New.
3. Click Table.
4. Type a name for the table. To create an alias for this table, type the alias.
5. Click the second option to store custom objects in the table.
6. Click the dropdown arrow to see a list of available custom row objects, and click the object you want to store.
7. Click Next.
8. Follow steps 6 through 16 for 'Creating a table to store simple objects' (see above).

Tip

- If you don't have any custom objects registered on your system, the option to specify one when creating a table will be unavailable.

Joining attribute tables

About joining attribute tables

Data comes from a variety of sources. Often, the data you want to display on your map is not directly stored with your geographic data. For instance, you might obtain data from other departments in your organization, purchase commercially available data, or download data from the Internet. If this information is stored in a table, such as a dBASE, INFO, or geodatabase table, you can associate it with your geographic features and display the data on your map.

Learn more about joining attribute tables

Joins versus relates

LEICA Zeno Office provides two methods to associate data stored in tables with geographic features: joins and relates. When you join two tables, you append the attributes from one onto the other based on a field common to both tables. Relating tables defines a relationship between two tables—also based on a common field—but doesn't append the attributes of one to the other. Instead, you can access the related data when necessary.

Which one should I use?

You'll want to join two tables when the data in the tables has a one-to-one or a many-to-one relationship—for example, you have a layer showing store locations, and you want to join a table of the latest monthly sales figures to it.

You'll want to relate two tables when the data in the tables has a one-to-many or many-to-many relationship—for example, your map displays a parcel database, and you have a table of owners. A parcel may have more than one owner, and an owner may own more than one parcel.

Joins and relates are reconnected whenever you open the map. This way, if the underlying data in your tables changes, it will be reflected in the join or relate.

When you're through using a join or relate, you can remove it.

If your data is stored in a geodatabase and has relationship classes defined, you can use these directly without having to establish a relate in LEICA Zeno Office. The relationship classes will automatically be available when you add a layer that participates in a relationship class to the map. Note that the many-to-many relationship is defined differently when your data is stored in a geodatabase. In general, if you have relationship classes defined in your geodatabase, you should use these instead of creating new ones in LEICA Zeno Office.

Learn how to perform a spatial join

How to join attribute tables

Joining attributes in one table to another

1. In the table of contents, right-click the layer you want to join, point to Joins and Relates, and click Join.
2. Click the first dropdown arrow and click Join attributes from a table.
3. Click the dropdown arrow and click the field name in the layer that the join will be based on.
4. Click the dropdown to choose the table to join to the layer. If the table is not currently part of the map, click the Browse button to search for it on disk.
5. Click the dropdown arrow and click the field in the table to base the join on.

6. Click OK.

The attributes of the table are appended to the layer's attribute table.

Tips

- If you want to permanently save joined data with your geographic features, export the data to a new dataset (for example, shapefile). Right-click the layer in the table of contents, point to Data, and click Export data.
- You can also join two tables using a predefined relationship class.
- When editing joined data, you cannot edit the joined columns directly. However, you can directly edit the columns of the origin table. To edit the joined data, you must first add the joined tables or layers to LEICA Zeno Office. You can then perform edits on this data separately. These changes will be reflected in the joined columns.

► Removing a joined table

1. In the table of contents, right-click the layer containing a join you want to remove and point to Joins and Relates.
2. Point to Remove Join(s) and click the join you want to remove.

Tip

- If you want to permanently save joined data with your geographic features, export the data to a new dataset (for example, shapefile). Right-click the layer in the table of contents, point to Data, and click Export data.

► Managing joined tables

1. In the table of contents, right-click a layer or table and click Properties.
2. Click the Joins and Relates tab.

All the joins for the layer or table are listed on the left side of the dialog. You can add new joins or remove existing ones.

Tip

- If you want to permanently save joined data with your geographic features, export the data to a new dataset (for example, shapefile). Right-click the layer in the table of contents, point to Data, and click Export data.

► Relating the attributes in one table to another

1. In the table of contents, right-click the layer you want to relate, point to Joins and Relates, and click Relate.
2. Click the dropdown arrow and click the field in the layer the relate will be based on.
3. Click the dropdown arrow and click the table or layer to relate to or load the table from disk.

4. Click the dropdown arrow and click the field in the related table to base the relate on.
5. Type a name for the relate. You'll use this name to access the related data.
6. Click OK.

The relate is now established between the two tables. You can now access records using the relate (see below).

Tip

- If a feature class in a geodatabase participates in a relationship class, that relationship class will be immediately available for use. You don't need to relate the tables in LEICA Zeno Office.

► Accessing related records

1. Open the attribute table for which you've set up a relate.
2. Select the records in the table for which you want to display related records.
3. Click Options, point to Related Tables, and click the name of the relate you want to access.

The related table displays with the related records selected.

Tips

- Once you define a relate, you can access the related records from either table participating in the relationship.
- You must set up a relationship before you can access related records. See 'Relating the attributes in one table to another' (above).
- If your map contains layers from a geodatabase that participate in relationship classes, those relationship classes will be listed automatically along with any relates you define.

► Removing a related table

1. In the table of contents, right-click the layer containing a relate you want to remove and point to Joins and Relates.
2. Point to Remove Relate(s) and click the relate you want to remove.

► Managing related tables

1. In the table of contents, right-click a layer or table and click Properties.
2. Click the Joins and Relates tab.

All the relates for the layer or table are listed on the right side of the dialog. You can add new relates or remove existing ones.

Locating and viewing specific records in a table

🔍 About locating and viewing specific records in a table

To search for a specific record in a table it is feasible to either use the navigation buttons at the bottom of the table window that let you move to the next, previous, first, or last record. Or to type in a specific record number.

If you don't want to use the buttons and you don't know the specific number there's also an option to search the table for a specific value in the selected fields or the entire table.

🔍 How to locate and view specific records in a table

▶ Viewing all or only the selected records

1. Open the table.
2. To view all records, click Show All. To view just the selected ones, click Show Selected.

▶ Finding records with particular attribute values

1. Click the heading of the column comprising the relevant text to search for.
2. Click Options and then click Find & Replace.
3. Type the text in the Find what text box.
4. Click the Text Match dropdown arrow to select the desired type of search.
5. Click Find Next.
6. To find another record including the same text, click Find Next again.

Sorting records in a table

🕒 About sorting records in a table

To obtain information about the content of a table you can sort the records or rows in it.

▶ Sorting by more than one column

There's also an option to sort a table by several columns at once to derive more useful information. Before you start to sort the relevant columns they have to be arranged in order from left to right. Whereby the values in the column farthest to the left will be sorted first and the values in the column farthest to the right will be sorted last.

🕒 How to sort records in a table

▶ Sorting records in a table by one column

1. Select the heading of the column containing the values to use to sort the records.
2. Right-click the selected heading and choose either Sort Ascending or Sort Descending by clicking on it.

▶ Sorting records in a table by more than one column

1. Rearrange the table's columns needed to sort in the order as mentioned above.
2. Click the heading of the first relevant column.
3. To select all columns you'll need to sort the table's record, press the Ctrl key and while holding, click each column's heading.
4. Right-click one of the selected column headings and choose either Sort Ascending or Sort Descending by clicking on it.

Making field calculations

🔍 About making field calculations

Entering values with the keyboard is not the only way you can edit tables. In some cases, you might want to perform a mathematical calculation to set a field value for a single record or even all records. The LEICA Zeno Office field calculator lets you perform simple as well as advanced calculations on any selected record.

▶ Advanced calculations with VBA statements (Leica Zeno Office on ArcGIS only)

The field calculator also lets you perform advanced calculations using VBA statements that process the data before calculations are made on the selected field. For example, using demographic data, you might want to find out the largest age group by percentage of the population for each county in the United States. You can create a script that preprocesses your data using logical constructs such as If...Then statements and Select Case blocks. This lets you perform sophisticated calculations quickly and easily.

🔍 How to make field calculations

▶ Making simple field calculations

1. Optionally, [start an edit session](#) in LEICA Zeno Office. Calculating a field is faster outside of an edit session, but you won't be able to undo the calculation.
2. Open the table you want to edit.
3. Select the records you want to update. If you don't select any, the calculation will be applied to all records.
4. Right-click the field heading for which you want to make a calculation and click Calculate Values.
5. Use the Fields list and Functions to build a calculation expression. You can also edit the expression in the text area below. Alternatively, you can just type a value to set the field to (for example, "Single Family").
6. Click OK.

Tips

- Use double quotes when calculating strings.
- If you are working with the attribute table of a geodatabase feature class that participates in a geodatabase topology or a geometric network, the Calculate Values command will be disabled when you are not in an edit session.

▶ Making advanced field calculations (Leica Zeno Office on ArcGIS only)

1. Optionally, [start an edit session](#) in LEICA Zeno Office. Calculating a field is faster outside of an edit session, but you won't be able to undo the calculation.
2. Open the table you want to edit.
3. Select the records you want to update. If you don't select any, the calculation will be applied to all records.
4. Right-click the field heading for which you want to make a calculation and click Calculate Values.
5. Check Advanced.

6. Type VBA statements in the first text box. The VBA statements can include LEICA Zeno Office methods.
7. Type the variable or value that is to be written to the selected records.
8. Click OK.

Tips

- Use double quotes when calculating strings.
- After entering VBA statements, you can click Save if you want to write them out to a file. The Load button will prompt you to find and select an existing calculation file.
- For more information on VBA, consult any Visual Basic reference. The Visual Basic Editor—accessed by clicking the Tools menu, pointing to Macros, and clicking Visual Basic Editor—also contains an online reference to Visual Basic commands.
- If you are working with the attribute table of a geodatabase feature class that participates in a geodatabase topology or a geometric network, the Calculate Values command will be disabled when you are not in an edit session.

► Updating area for a shapefile (Leica Zeno Office on ArcGIS only)

1. Optionally, [start an edit session](#) in LEICA Zeno Office. Calculating a field is faster outside of an edit session, but you won't be able to undo the calculation.
2. Open the attribute table of the layer you want to edit.
3. Right-click the field heading for area (if there is no field for area values, you can add a new field for area by clicking the Options button and selecting the new field option).
4. Click Calculate Values.
5. Check Advanced.
6. Type the following VBA statement in the first text box:

```

double                               Dim dblArea as
IArea                                 Dim pArea as
[shape]                               Set pArea =
pArea.area                           dblArea =

```

7. Type the variable dblArea in the text box directly under the area field name.
8. Click OK.

Tip

- The property area returns a field type of double. For best results, your area field should also be a double field type.

► Updating perimeter for a shapefile (Leica Zeno Office on ArcGIS only)

1. Optionally, [start an edit session](#) in LEICA Zeno Office. Calculating a field is faster outside of an edit session, but you won't be able to undo the calculation.
2. Open the attribute table of the layer you want to edit.
3. Right-click the field heading for perimeter (if there is no field holding perimeter values you can add a new field for perimeter by clicking the options button and selecting the new field option).
4. Click Calculate Values.
5. Check Advanced.
6. Type the following VBA statement in the first text box.

```

Dim
dblPerimeter as double
ICurve
[shape]
pCurve.Length
Dim pCurve as
Set pCurve =
dblPerimeter =
    
```

7. Type the variable dblPerimeter in the text box directly under the perimeter field name.
8. Click OK.

Tip

- The property length returns a field type of double. For best results, your length field should also be a double field type.

► Updating length for a shapefile (Leica Zeno Office on ArcGIS only)

1. Optionally, [start an edit session](#) in LEICA Zeno Office. Calculating a field is faster outside of an edit session, but you won't be able to undo the calculation.
2. Open the attribute table of the layer you want to edit.
3. Right-click the field heading for length (if there is no field holding length values you can add a new field for length by clicking the options button and selecting the new field option).
4. Click Calculate Values.
5. Check Advanced.
6. Type the following VBA statement in the first text box:

```

Dim dblLength
as double
ICurve
[shape]
pCurve.Length
Dim pCurve as
Set pCurve =
dblLength =
    
```

7. Type the variable dblLength in the text box directly under the length field name.
8. Click OK.

Tip

- The property length returns a field type of double. For best results, your length field should also be a double field type.

► Adding the x,y coordinates in a point layer to a new field (Leica Zeno Office on ArcGIS only)

1. Optionally, [start an edit session](#) in LEICA Zeno Office. Calculating a field is faster outside of an edit session, but you won't be able to undo the calculation.
2. Open the attribute table of the layer of the layer you want to edit.
3. Right-click the field heading for the X field (if there is no X field you can add a new field by clicking the Options button and selecting the new field option).
4. Click Calculate Values.
5. Check Advanced.
6. Type the following VBA statement in the first text box.

Double	Dim dblX As
IPoint	Dim pPoint As
[Shape]	Set pPoint =
	dblX = pPoint.X

7. Type the variable dblX in the text box directly under the X field name.
8. Click OK.

You can repeat the same process for updating a field with the y coordinates of each point in the layer.

Tip

- The property X returns a field type of double. For best results, your X field should also be a double field type.

► Adding the x,y coordinates of the centroid of a polygon layer to a new field (Leica Zeno Office on ArcGIS only)

1. Optionally, [start an edit session](#) in LEICA Zeno Office. Calculating a field is faster outside of an edit session, but you won't be able to undo the calculation.
2. Open the attribute table of the layer of the layer you want to edit.
3. Right-click the field heading for the X field (if there is no X field you can add a new field by clicking the options button and selecting the new field option).
4. Click Calculate Values.
5. Check Advanced.
6. Type the following VBA statement in the first text box.

```
Double  
IArea  
[Shape]  
pArea.Centroid.X  
  
Dim dblX As  
Dim pArea As  
Set pArea =  
dblX =
```

7. Type the variable `dblX` in the text box directly under the X field name.
8. Click OK.

You can repeat the same process for updating a field with the Y coordinates for the centroid point of each polygon in the layer.

Tip

- The property `X` returns a field type of double. For best results, your X field should also be a double field type.

Converting Data

Converting data to a different format

The Data Manager of LEICA Zeno Office makes it easy to change a data source's format. Right-click the data source whose format you want to change and point to Export. A list of the data converters that are appropriate for the selected data source will appear. Similarly, when a geodatabase is selected, you can import data from several different formats.

The data converters are wizards, conversion parameters will be set to suggested values based on the data source's format and the type of data it contains.

With LEICA Zeno Office you have the following possibilities (Right-click on the source in the Data Manager and select Export):

Source	Target
Survey Project	ASCII, Leica System 1200 DBX, GSI, TDS, SDR, Geodimeter job
Feature Class	Geodatabase, Shapefile
Geodatabase	Geodatabase, Shapefile, dBase
Layer	Shapefile, Feature Class
Feature Dataset, Feature Class	XML (LEICA Zeno Office Professional only)
Shapefile	AutoCAD DXF
Shapefile	Atlas GIS File (AGF)
ASCII	Survey Project
Leica System 1200 DBX	Survey Project
GSI	Survey Project
Geodimeter job	Survey Project
SDR	Survey Project
TDS	Survey Project

How data is converted

Use the specific tools provided by LEICA Zeno Office to import spatial data from [shapefiles](#), tables, and [CAD feature classes](#) into a geodatabase.

Importing a shapefile, or CAD feature class by making use of such a tool generates a simple feature class to save both the geometry and attributes from the input data. As well as importing a table generates a table in the geodatabase while automatically registering it with the geodatabase system tables.

► Spatial reference

Spatial references must be specified when importing shapefiles and CAD feature classes because then new standalone features, new feature classes and feature datasets, or a new feature class in an existing dataset will be created.

By default, using the import tools provided will ensure that the new feature class is specified at the same projection as the one of the feature class of the source data. It is also possible to select a different projection

for the imported data. LEICA Zeno Office will then project the features automatically.

► Spatial index grid size

When using the import tools an approximate spatial grid size will be suggested. The grid size is determined by the spatial reference, the average feature size, and the number of features contained in the source file.

► Importing a geodatabase feature class

Importing a geodatabase feature class can be done using the "Feature class to Geodatabase" tool. You can choose either to import feature classes from one geodatabase to another, or to import features from one feature class into a new feature class within the same geodatabase. Whereby only simple feature classes will be generated without a preserved object identity.

► Copying and moving geodatabase data

LEICA Zeno Office also provides tools to copy and move geodatabase data. Using these tools lets you copy both entire feature datasets and individual feature classes between geodatabases while object identities and subtypes will be retained.

Copying data is just possible, if the spatial reference of the feature class matches the feature dataset in which you want to paste the data. The existing feature dataset can either be in the same, or in a different geodatabase.

► Data conversion versus data loading

Before you can start to import shapefiles into a geodatabase each shapefile feature class has to be loaded into a new feature class.

Loading objects from other feature classes

🔍 About loading objects from other feature classes

To read some detailed information about the tools provided to convert shapefile and coverage features, and INFO and dBASE tables to a geodatabase go to [how data is converted](#). When converting such features and tables a new feature class or table has to be created since these tools and wizards do not support existing ones. To still run the import process for loading data into existing simple feature classes and tables LEICA Zeno Office provides the Simple Data Loader.

🔍 How to load objects from other feature classes

▶ Adding the Load Objects command to LEICA Zeno Office

1. On the LEICA Zeno Office Standard toolbar, click View, point to Toolbars, and then click Customize.
2. On the Commands tab, click Data Converters.
3. To add the Load Objects command, click it, then drag it from the Commands list and drop it on the Editor toolbar.
4. Click Close.

▶ Loading data with the Load Objects command

1. First, you must add your data to LEICA Zeno Office.
2. Click Editor and click Start Editing.
3. Click the Target Layer dropdown arrow to select a feature class or subtype into which to load the data.
4. To start the Object Loader Wizard, click Load Objects.
5. Browse to the source feature class.
6. To insert it to the list of source data, click Add.
7. Repeat steps 4 and 5 until all of the source data is specified.
8. Click Next.
9. You might want to match a source field with a field in the target feature class or table. Therefore, in the Matching Source Fields list, click the dropdown arrow and select the relevant field from the source data to match to the target field.
10. Repeat step 9 until all of the fields to be loaded from the source data are matched.
11. Leave the Matching Source Field blank for any data that should not be loaded from a field in the source data into the target data.
12. Click Next.
13. To load all of the source data, click the first option, then skip to step 17.
14. To limit the features or rows from the source data to be loaded applying an attribute query, click the second option.
15. To open the Query Data dialog box, click Query Builder.
16. Once you've created a query, click OK.
17. Click Next.
18. Click Yes, to have the loaded features to be snapped to existing features in your edit session. Click No, to avoid snapping the new features.
19. Click Yes, to have any new invalid feature to be selected after the loading process by the rules associated with the feature class or subtype into which you're loading data. Click No, to avoid validating the new features after they are loaded.
20. Click Next.
21. Control the options set for loading the data. To modify something, simply click Back to pass through the wizard.
22. At the end, click Finish. The data is loaded.

Exporting data as DXF

🔗 About exporting data as DXF

You can export shapefiles to the CAD format AutoCAD™ DXF. So if you want to export data from a geodatabase or a feature dataset you have to convert the data into shape prior to the CAD export.

🔗 How to export data as DXF

1. In the Data Manager tree, right-click the shapefile which you want to export into a dxf-file.
2. Point to Export.
3. Click Shapefile to DXF...
4. Select the desired decimals.
5. Type in a name for the new dxf-file and click Finish or
6. If you want to export more than one shapefile click Batch.
7. Add a new row and specify source, target and decimals (repeat if necessary).
8. Click Finish

Notes

- The number of decimal digits to use when writing coordinates and other noninteger numbers in the DXF file. This must be a number from 0-9.
- Point shapefiles are written out as point entities.
- Line shapefiles are written out as unclosed PolyLine entities in a block. Then an INSERT of the block is added to the entity section. Blocks are named BLKnnnnnn where nnnnnn is a number from 1-999999.
- Polygon shapefiles are written out as closed PolyLine entities in a block. Then an INSERT of the block is added to the entity section. Blocks are named BLKnnnnnn where nnnnnn is a number from 1-999999.
- During the conversion additional attribute information about lines and points is extracted from the shape dbf file if the following items are present:
 - LAYER - A character that specifies the layer name. The default layer will be SHP_POINT, SHP_LINE or SHP_POLY depending on the type of the shapefile.
 - COLOR - A numeric item containing the color of each dxf entity. The default color is white (7).
 - ELEVATION - The Z value of the entity. The default is 0.0.
 - THICKNESS - A numeric item whose value is the thickness of the entity. The default is 0.0.

Import/Export survey data

🔍 About converting survey data

You can import and export data collector files recorded using a total station or GNSS sensor. In addition to a choice of different data collector formats, an ASCII import and export wizard allows you to import/export coordinates for survey points.

▶ Operation codes and feature codes

Data collector file formats include blocks of text that are used to describe methodologies used in the field. There are many different formats of operation codes and feature codes. These require a variety of different survey data converters. The differences occur not only between different data converter formats but also for each converter format.

Leica Zeno Office supports the following survey data converter formats:

- ASCII
- [Leica System 1200 DB](#)
- Geodimeter
- GSI
- SDR
- TDS Coordinate
- TDS Raw

▶ Defining an import or export template for ASCII files

Survey point data is often stored in ASCII files in a variety of different formats. The ASCII Import/Export wizard lets you create templates that define the structure of these ASCII files.

When defining the template, you specify the special delimiter characters between point attribute fields, or you interactively specify the start and end column positions for attribute fields. You can then specify how the converter should interpret these fields and specify the units used for the coordinates.

▶ Importing/exporting coordinates from a local coordinate system

Often a field survey will start with assumed coordinates based on an unknown coordinate system. The data exchange allows you to define a transformation to bring these coordinates into the projected coordinate system of the survey project.

There are also cases in which the coordinates being imported have a projected coordinate system that is different from the coordinate system of the survey project. In these cases, you can select the projected coordinate system for the import file.

▶ What is the point prefix separator?

While in the field, you will often use survey points that already exist in your survey dataset. To identify the survey point and its project correctly, you need to use the point prefix together with the point name. While naming these points in the field, you can separate the point name from the prefix using a separator character.

The prefix separator must be specified for the importer so that it can correctly interpret the prefix and can search the correct project for the survey point identified in the importer file.

▶ Defining default standard deviations

When importing survey point coordinates, it is possible to also import the error information in the form of a standard deviation or covariance matrix. When the importer does not find this error information in the import file, it can assign some default values that you define.

► Creating a log file

The importer and exporter will allow you to specify the name and location of a log file that records the results of an import.

🔍 How to convert data

► Import Survey Data

1. Right-click the survey project into which you want to import the survey data in the Data Manager tab or right-click the Survey Dataset layer in the Display tab.
2. Click Import Survey Data in the Data Manager or click Data > Import Survey Data on the Survey Dataset layer.
3. Click the Survey Data Converter dropdown arrow to choose the format of the file that you want to import.
4. Click the Browse button and navigate to and select the data collector file or ASCII file. You can also directly type its path and name.
5. Click Properties.
6. If you are importing an ASCII file format, skip to step 12.
7. Click the Operation Code Handler dropdown arrow and choose the code handler you want to use for your selected file format.
8. Click Settings.
9. Change the Operation Code Settings specific to the code handler you selected. Click OK on the Operation Code Settings dialog box.
10. Click OK on the Survey Format Properties dialog box.
11. Skip to step 30 if you are not importing an ASCII coordinate file.
12. If you want to use an existing import template, click the Format Template dropdown arrow to select it, then skip to step 29.

Otherwise, follow steps 13 through 28 to create a new ASCII import template.

13. Click New to create a new template.
14. Type a name and description for the template.
15. Click Next.
16. Click Free for files that have a special character between coordinate fields and point name fields; otherwise, click Position to use interactive field-column definition.
17. Type the number of lines to ignore at the top and the bottom of the text file, and type a keyword if required.
18. Click Next.
19. Check all the types of delimiters that should be used to identify columns.
20. Click Next.
21. Skip to step 26 if you clicked Position on the previous page of the wizard.
22. Click the header row in the horizontal position where two field columns should be separated.
23. Repeat step 22 for all the fields.
24. Right-click a column header and click the field type that it represents.
25. Repeat step 24 for each of the fields that should be identified for import.
26. Click the Linear Units dropdown arrow and click the unit type for the coordinates in the ASCII file.
27. Click Finish.

The template is created.

28. Click the Template name dropdown arrow and click the new template you created.
29. Click OK.
30. Click Next.
31. Click the second option if you want to specify that the source file has a projected coordinate system that is different from the target project, or that it has a local coordinate system.

Otherwise, skip to step 35.

32. Click Transformation.
33. Click the Transformation Method dropdown arrow and click the method you want to use.
34. Type the transformation parameters, if required, and click OK.
35. Click Next.
36. Type the point prefix separator string.
37. Type default standard deviations for position and elevation.
38. Click Next.
39. Click the Browse button and navigate to the location in which you want to save the log file. Provide a log file name and click OK. You can also directly type its path and name.
40. Click Finish and click OK on the Import Survey Data Wizard dialog box.

Tip

- To remove a column, right-click the column header and click Remove.

► Export Survey Data

1. Right-click the survey project from which you want to export the survey data in the Data Manager tab or right-click the Survey Dataset layer in the Display tab.
2. Click Export Survey Data in the Data Manager or click Data > Export Survey Data on the Survey Dataset layer.
3. Click the Survey Data Converter dropdown arrow to choose the format you want to export survey data to.
4. Click the Browse button and navigate to the folder in which you want to store the exported data.
5. Enter a file name and click Save.
6. Click Properties. Please note, that not every converter requires additional settings.
7. If you are exporting an ASCII file format, skip to step 13.
8. Click the Operation Code Handler dropdown arrow and choose the code handler you want to use for your selected file format.
9. Click Settings.
10. Change the Operation Code Settings specific to the code handler you selected. Click OK on the Operation Code Settings dialog box.
11. Click OK on the Survey Format Properties dialog box.
12. Skip to step 28 if you are not exporting an ASCII coordinate file.
13. If you want to use an existing export template, click the Format Template dropdown arrow to select it, then skip to step 27.
14. Otherwise, follow steps 15 through 25 to create a new ASCII export template.
15. Click New to create a new template.
16. Type a name and description for the template.
17. Click Next.
18. Specify if you want to export column header and a footer.
19. Select how the survey points should be sorted, e.g. by name or creation date.
20. Specify the separator character.
21. Click Next.
22. Use the arrow buttons to select the attributes which should be exported. All values moved to the right column get exported. Please note, that the same order will be used.
23. Click Next.
24. Define a header and footer text (optional).
25. Click Finish. The template is created.
26. Click the Template name dropdown arrow and click the template you want to use.
27. Click OK.
28. Click Next.
29. a) Click Next if the survey points to be exported are in the coordinate system of the target survey project.
b) Click the second option if you want to specify that the source file has a

projected coordinate system that is different from the target project, or that it has a local coordinate system. Specify the coordinate system or Transformation.

30. Click Next.
31. Choose if you want to export the current coordinate of a point or if you want to export all coordinates of a point. Click Next.

Tip

- The system computes automatically a mean coordinate for survey points including more than one coordinate. This coordinate is set to current by default.

1. Choose the unit and rounding (precision) which should be used for the exported data.
2. Click Next.
3. Click the Browse button and navigate to the location in which you want to save the log file. Provide a log file name and click OK. You can also directly type its path and name.
4. Click Finish.

Import of System 1200/900 data

🔍 About importing data from Leica System 1200 and GPS 900 sensors

You can directly import data from Leica System 1200 GNSS and TPS sensors as well as from Leica GPS 900 sensors. The import includes survey data like survey points and TPS measurements as well as feature including code information stored in feature classes.

The importer creates for every code in the source data a new feature class in the database.

Naming convention:

Points: SFPNT_'code name'_code description'

Lines: SFLINE_'code name'_code description'

Polygons: SFPOLY_'code name'_code description'

Example: SFPNT_TREE_TR

The code description is ignored if not available in the imported data.

Imported feature can be reviewed for QC and afterwards merged with existing feature classes.

🔍 How to import data from Leica System 1200 and GPS 900

▶ Import of survey data


1. Right-click the Survey Dataset layer in the Display tab.
2. Click Data > Import Survey Data.
3. Select the Project in which you want to import the data and click Next.
4. Click the Survey Data Converter dropdown arrow to choose Leica System 1200 DB Converter.
5. Click the Browse button and navigate to and select the file you want to import.
6. Click Next.
7. a) Click Next if the survey points to be imported are in the coordinate system of the target survey project.
b) Click the second option if you want to specify that the source file has a projected coordinate system that is different from the target project, or that it has a local coordinate system. Specify the coordinate system or Transformation and click Next.
8. Enter a point prefix separator string, e.g. SP for survey point (optional).
9. Type default standard deviations for position and elevation either using basic entry or advanced entry (optional).
10. Click Next.
11. Click Finish. The data gets imported and shown in the map.

Tip

- A feature class gets created in the database for every code included in the imported data. The data gets automatically added to the map document.
- You can also import survey data by right-click on a survey project in Data Manager tab. Using this approach the layers don't get added to the map automatically.

▶ Merge imported feature into existing feature classes without attributes

Use this approach if features with code only where collected (no attributes). The codelist and the data model of the target feature classes can be different.

1. Review the imported data in the temporary feature classes and edit the features if necessary.
2. Select all features of a single feature class which should be transferred to a target feature class. This can be done interactive by using the Select Features tool or automatically using Select By Attributes or Select By Location.
3. Click the Copy Feature tool  which can be found in the category Leica Survey Feature Tools of the Customize dialog.
4. Select a Target Layer to which the selected features should be copied. Point feature can only be copied to point feature classes, polyline and polygon features can be copied to both, polyline and polygon feature classes.
5. Check Delete Original Feature if desired (optional). This can be helpful if not yet transferred objects should be kept only.
6. Click OK. A message indicates the successfully completed operation. Click OK again.

Tip

- For interactive selection it can be helpful to set the selectable layers. For that click Selection > Set Selectable Layers... Alternatively turn other layers off.

► Merge imported feature into existing feature classes with attributes

Use this approach if features with code and attributes where collected. The codelist and the data model of the target feature classes need to be the same.

1. Review the imported data in the temporary feature classes and edit the features if necessary.
2. Select all features of a single feature class which should be transferred to a target feature class. This can be done interactive by using the Select Features tool or automatically using Select By Attributes or Select By Location.
3. Select the target feature class as target in the Editor toolbar.
4. Click Copy.
5. Click Paste.

Tip

- For interactive selection it can be helpful to set the selectable layers. For that click Selection > Set Selectable Layers... Alternatively turn other layers off.
- The attribute names and data types in the codelist have to match with the target feature class to ensure correct attribute mapping.
 - Feature class names need to be the same, but are case insensitive.
 - Data types need to be compatible. Example: a value from type double can be added to a text field, but a value from type text cannot be added to a double field.

Export of System 1200/900 data

🔍 About exporting data for Leica System 1200 and GPS 900 sensors

You can directly export data for Leica System 1200 GNSS and TPS sensors as well as for Leica GPS 900 sensors. The export includes survey points including quality information which can be used in the field e.g. as control points.

🔍 How to export data for Leica System 1200 and GPS 900

▶ Export of survey data

1. Right-click the Survey Dataset layer in the Display tab.
2. Click Data > Export Survey Data.
3. Select the Project from which you want to export the data and click Next.
4. Click the Survey Data Converter dropdown arrow to choose Leica System 1200 DB Converter.
5. Click the Browse button and navigate to the folder in which you want to store the exported data.
6. Enter a file name and click Save.
7. Click Next.
8. a) Click Next if the survey points to be exported are in the coordinate system of the target survey project.
b) Click the second option if you want to specify that the source file has a projected coordinate system that is different from the target project, or that it has a local coordinate system. Specify the coordinate system or Transformation and click Next.
9. Choose if you want to export the current coordinate of a point or if you want to export all coordinates of a point. Click Next.

Tip

- The system computes automatically a mean coordinate for survey points including more than one coordinate. This coordinate is set to current by default.

9. Click Finish. The data gets exported.

Tip

- You can also export survey data by right-click on a survey project in Data Manager tab.

Survey Features and Insertion Lines

Select Features

Selecting features

🔍 About selecting features


Before working with features or viewing their attributes, you have to select the relevant features by either using the Edit tool to click on them or to draw a box around multiple features.

As soon as you select a certain number of features this number will be shown in the lower-left corner of the LEICA Zeno Office window. In the center of the selection set, a small "x" is displayed to indicate the selection anchor to which tasks like rotating, moving, or scaling are referred.

Assign layers to be selectable or not using the Edit tool. Therefore, in the Selection menu choose Set Selectable Layers and use the Selectable Layers list.


🔍 How to select features

▶ Selecting features using the Edit tool

1. Click the Edit tool .
2. Point over a feature and click.

The selected feature is highlighted.

Tips

- You might want to select several features. Thus, either hold down the Shift key while selecting the features. Or drag a box around a group of features with the Edit tool .
- If you want to select several features in an area, click once with the Edit tool, keep the mouse button pressed, and drag a box around the features. To select the features, release the mouse button.

▶ Making a layer selectable

1. In the Selection menu, click Set Selectable Layers.
2. To enable selecting a layer, check the check boxes next to its name. Otherwise, uncheck the boxes.

Layers having their names unchecked will still be displayed on the map.

Identifying features


🕒 About identifying features

To identify a feature on the map, just point to the feature, pause your mouse, and a map tip appears. To get more information about a feature, using the Identify tool will show the attributes of the feature.

[Step through the topic of exploring features on a map.](#)

🕒 How to identify features

▶ Identifying features by pointing to them

1. Click on Identify  on the Tools toolbar.
2. Point your mouse over the relevant feature. Once you've clicked, an identification text box appears for all the features in all visible layers under the pointer.

▶ Displaying map tips

1. Right-click the desired layer for which to display map tips in the table of contents and click Properties.
2. On the Display tab check Show Map Tips.
3. On the Fields tab click the Primary display field dropdown arrow to select the relevant attribute field to be shown as a map tip.
4. Click OK.
5. Point your mouse over a feature to see the map tip.

Tip

- If no map tip appears even after having enabled them, check if the layer is turned on and the features contained in the layer are not being hidden by features in overlapping layers.

Selecting features by searching with an SQL expression

🔍 About selecting features by searching with an SQL expression

LEICA Zeno Office lets you define a SQL expression of one or more criteria to select features or table records in any data format supported. The criteria can contain attributes, operators, and calculations.

SQL stands for Structured Query Language.

🔍 How to select features by searching with an SQL expression

1. In the Selections menu, click Select By Attributes.
2. Click the Layer dropdown arrow to select the layer that consists of the relevant features.
3. Click the Method dropdown arrow to choose a selection method by clicking it.
4. To add a field name to the expression box, double-click the field.
5. To add an operator to the expression, click it.
6. If you click the Complete List button you can view all your values. Double-clicking a value adds it to the expression.
7. Click the Verify button to ensure that you're using proper syntax or that the criteria you've defined will select any features.
8. Click OK. The number of features selected appears in the status bar at the bottom of the LEICA Zeno Office window.

Tips

- On the Select By Attributes dialog box you'll find the Query Wizard button. Clicking that button lets you generate the selection expression, if you've never selected features by their attributes before.

Selecting features interactively

🕒 About selecting features interactively

If you click a feature, or drag a box around a feature, or select a record of a feature in the attribute table, then a feature will be selected and it gets highlighted on the map. You might want to specify the layers from which you are going to select features before using one of the methods mentioned. This is very helpful when features overlap with others from different layers or they are very close to each other.

🕒 How to select features interactively

▶ Selecting features by clicking them in the map

1. In the Selection menu, click Set Selectable Layers.
2. Select the relevant layers.
3. Click Selection, point to Interactive Selection Method, and then click Create New Selection.
4. Use the Select Features tool to choose the desired feature by clicking it.
5. Optionally, hold down the Shift key while selecting several features. Thus additional features get highlighted at once. You might want to remove a feature from the selected set. Do so by clicking the Selection menu, pointing to Interactive Selection Method, and then clicking Remove From Current Selection. Choose the feature, it then gets deselected.

Tips

- If you selected features you didn't want to, then either just click the map where there are no features or click a feature of a layer that is not selectable to deselect all desired ones at once. Or click the Selection menu and click Clear Selected Features.

▶ Selecting features by clicking them in a table

1. In the table of contents, right-click a layer and click Open Attribute Table.
2. Click to the left of a record to select a feature in the table.
3. Hold down the Ctrl key while clicking several features, if you want to select additional ones. While still holding the Ctrl key, you can also deselect a selected feature, just click it again.

Selecting records in a table

🕒 About selecting records in a table

Selecting features can be done on different ways. One of the ways is to make use of an attribute table to interactively select records one at a time by pointing at them or selecting several records at once.

As soon as some records are selected, the features referencing them get highlighted on the map.

It is also possible to add to your selected set applying another selection method, read some more details about selecting at the topic of [querying maps](#).

🕒 How to select records in a table

▶ Interactively selecting records in a table

1. First, you have to open the attribute table for a layer on your map.
2. Click the leftmost column in the table next to the desired record. Click and drag the mouse to select records one after another.
3. Press and hold the Ctrl key to add records to your selection set by clicking them.

▶ Selecting records in a table by attributes

1. In the table to query, click Options and click Select By Attribute.
2. Click the Method drop down arrow to choose a selection procedure by clicking it.
3. Double-click the field you want to select from.
4. Click the logical operator as desired.
5. Either scroll to and double-click the value in the Unique sample values list you wish to select. Or type a value directly into the text box.
6. To verify your selection click on Verify.
7. Click OK.

▶ Selecting all records

1. Click Options in the table.
2. Click Select All.

▶ Clearing the selected set

1. Click Options in the table.
2. Click Clear Selection.


Selecting graphics

🕒 About selecting graphics

Once you've selected a graphic with the Select Graphics tool, selection handles will be drawn around the graphic and you'll be able to work with it. LEICA Zeno Office lets you also select several graphics at the same time. They all appear with selection handles, whereas one of them - the prior one - has blue selection handles and the remainder of them have green ones. The prior will be used, for instance, to align other graphics with. To change the priority, click on the desired graphic while holding down the Ctrl key.

🕒 How to select graphics

▶ Selecting graphics one at a time

1. Click on Select Graphics  on the Draw toolbar.
2. Point over the graphic to select and click it. Selection handles indicate the selected graphic.

Tips

- To select a group of graphics at once, drag a rectangle around them.

▶ Selecting all graphics

1. In the Edit menu, click Select All Elements.

Specifying how selected features highlight

🔍 About specifying how selected features highlight

Selected features can be highlighted in any color or symbol. Adjust the settings as you prefer either for all layers at the same time or for each layer particularly.

🔍 How to specify how selected features highlight

▶ Specifying the highlight color for all layers

1. In the Selection menu click Options.
2. Click the color box to select a color. Either the edges of polygons or the entire point (line) will be highlighted in this color.
3. Click OK.

▶ Specifying the highlight color for an individual layer

1. Right-click a layer in the table of contents and click Properties.
2. On the Selection tab click the With this color option and select the desired color.
3. Click OK. Any setting made with the Selection Options dialog box will be overridden.

Displaying information about selected features

🕒 About displaying information about selected features

You may want to zoom to a feature or display its attributes or even [create a report](#). To do so, just select the feature desired.

🕒 How to display information about selected features

▶ Zooming to selected features

1. Right-click the layer comprising the selected features in the table of contents.
2. Point to Selection and click Zoom To Selected Features. The zooming is done automatically.

▶ Displaying the attributes of selected features

1. Right-click the layer comprising the selected features in the table of contents.
2. Click Open Attribute Table.
3. Click Show Selected features to get the records of the selected features automatically displayed .

Edit Features

About survey-aware feature classes

A survey-aware feature class can be edited in the following ways:

- [Existing features can be linked to survey points](#). An association between survey points and features is created; feature locations are not updated immediately.
- [Existing features that are linked can be updated](#) to match the geometry of the survey points.


Adding and deleting vertices

🔍 About adding and deleting vertices


After having created a feature it is possible to reshape it by adding or deleting vertices. Therefore, you can update your features when receiving new or better geographic data.

🔍 How to add and delete vertices

▶ Adding a vertex

1. Start an Edit session.
2. Click the Edit tool .
3. Choose the relevant line or polygon to which to add a vertex by double-clicking it.
4. Point to where the vertex shall be inserted and right-click.
5. Click Insert Vertex.
6. To finish modifying the line, right-click over any part of the sketch and select Finish Sketch from the context menu.

▶ Deleting a vertex

1. Start an Edit session.
2. Click the Edit tool .
3. Choose the relevant line or polygon from which to delete a vertex by double-clicking it.
4. Point over the desired vertex. As soon as the pointer changes, right-click and click Delete Vertex.
5. Once you've finished the sketch by right-clicking over any part of the sketch and clicking Finish Sketch the feature will be reshaped.

Moving vertices

🕒 About moving vertices

Modifying how features are drawn can be done by moving a vertex in a sketch in different ways such as dragging the vertex, specifying new x,y coordinates, and moving the vertex relative to its current position.

▶ Dragging a vertex

You might have obtained additional information of the features' location resulting in having to reshape the features. Therefore, it is possible to drag a vertex of a specific feature.

▶ Specifying new x,y coordinates

You might even have obtained exact coordinate information of the features' location. Thus, you can specify new x, y coordinates for the vertices of a feature to locate it more precisely.


For instance, resurveying a parcel can result in receiving new points for the parcel corner by using a Leica GPS sensor. Then it is possible to move the existing corner of the parcel to the new GPS Survey Point.

▶ Moving a vertex relative to its current location


As a third option the vertex can also be moved relative to its current location.

🕒 How to move vertices

▶ Dragging a vertex

1. Click the Edit tool .
2. Double-click the desired line or polygon whose vertex should be moved.
3. Click to select the relevant vertex.
4. Point over the vertex until the pointer changes.
5. Then, click and drag the vertex to the new location.
6. Click somewhere outside the selected feature to finish the operation.


▶ Moving a vertex by specifying x,y coordinates

1. Click the Edit tool .
2. Double-click the desired line or polygon whose vertex should be moved.
3. Click to select the relevant vertex.
4. Point over the vertex until the pointer changes.
5. Then, right-click and click Move To.
6. Set the x,y coordinates of the new location of the vertex.

The vertex is moved.

7. Click somewhere outside the selected feature to finish the operation.

► Moving a vertex relative to its current location

1. Click the Edit tool .
2. Double-click the desired line or polygon whose vertex should be moved.
3. Click to select the relevant vertex.
4. Point over the vertex until the pointer changes.
5. Then, right-click and click Move.
6. Set the delta x,y coordinates to define the direction of moving.

The vertex then gets moved.

7. Click somewhere outside the selected feature to finish the operation.

Linking survey points to feature geometry

🔗 About linking survey points to feature geometry

You can create a link between a survey point and a feature vertex using the Link tool or the Link command.

The **Link tool** lets you snap and click on a feature vertex and then snap to and click the related survey point.

If there are many unlinked features that need to be associated with nearby survey points, you can use the **Link command** instead of the Link tool. The Link command operates on the selected features. For each feature vertex, the command finds nearby survey points and automatically creates links. Before processing, the command lets you specify the search tolerance for finding the survey points. While the Link command is running, more than one survey point may be found within the specified tolerance of any of the feature vertices. In these cases, a Link Conflicts dialog box appears that contains the set of locations for all places where conflicts were found.

The **Link Conflicts dialog** box lets you view each of the conflicts individually, and allows you to directly create the appropriate links. When a conflict has been fixed, click the Solved button to remove it from the set.

If necessary, you can close the Link Conflicts dialog box to continue with a different task, and then return to solve the remaining conflicts later in the edit session. You can do this by clicking Show Link Conflicts on the Survey Editor menu.

After making the link between a survey point and a feature vertex, link-lines are displayed on the map.


Each feature is aware of the survey points to which it is linked.

You can change the scale at which the Link Conflicts window displays conflict locations. There are three methods for doing this:

- Zoom percentage - lets you define a magnification based on the current map scale.
- Absolute scale - lets you define the scale directly.
- Scale relative to tolerance circle - You can also specify a display scale based on the tolerance that you specified for the link command.

🔗 How to link survey points to feature geometry


▶ Using the Link tool

1. Click the Editor menu on the Editor toolbar and click Snapping.
2. Check Vertex for the feature layer to which you want to create links.
3. Check Survey Points in the Snapping Environment window.
4. Click the Link tool  on the Survey Editor toolbar.
5. Snap to and click the vertex of the feature you want to link.
6. Snap to and click the survey point you want to link the vertex with.
7. Verify that the link line is displayed and that the link symbol is displayed on the feature vertex.
8. Repeat steps 5 through 7 for each link you want to create.




Tip

- A single survey point may have links to multiple feature vertices.

► Using the Link command and solving link conflicts

1. Zoom and pan the map to the scale and location of the features that you want to link to survey points.
2. Click the Edit tool  on the Editor toolbar.
3. Click and drag a box around the features on the map to create a feature selection.
4. Click the Survey Editor menu in the Survey Editor toolbar and click Link.
5. In the Link Options dialog box, type a value for the linking tolerance.
6. Check Always link coincident feature vertices.

This ensures that vertices sharing the same location will automatically be linked. If this box is not checked, coincident vertices are treated as conflicts.

7. Click OK.
8. Continue with steps 9 through 14 if the Link Conflicts dialog box appears. Otherwise, this task is complete; no conflicts occurred, and all points within your specified tolerance are linked to feature vertices.
9. Use the Link tool  to create the correct links.
10. Click Solved once you have created the correct link.
11. Click the Next Page  and Previous Page  buttons to navigate to the next conflict that you want to view or solve.
12. Click Close if you have completed solving all conflicts or if you want to continue with a different task.
13. Repeat steps 9 through 12 for each conflict as required.
14. Return to the stored conflicts by clicking the Survey Editor menu on the Survey Editor toolbar and clicking Show Link Conflicts.

Tip

- When using the Link command, you can ensure that feature vertices that share the same location are automatically linked and not detected as a conflict by checking the Always link coincident vertices box.

► Flashing the location of the Link Conflicts window on the map

1. Right-click inside the Link Conflicts window and click Flash Location.

The area on the map covered by the current view in the Link Conflicts window flashes on the map.

Tip

- To flash the location of a vertex displayed in the Link Conflicts window, right-click in the window and click Flash Vertex.

► Displaying the scale of the Link Conflicts window as a factor of the link tolerance

1. Right-click the Link Conflicts window and click Properties.
2. Click Scale Relative To Tolerance Circle.
3. Type a value for the factor.
4. Click OK.



Displaying the scale of the Link Conflicts window using an absolute scale

1. Right-click the Link Conflicts window and click Properties.
2. Click Absolute Scale.
3. Click the Scale dropdown arrow and click the scale you want to use. You can also type the scale directly.
4. Click OK.


Breaking links between survey points and features

🕒 About breaking links between survey points and features


You must explicitly break links using either the Unlink tool or the Unlink command. The Unlink tool works by letting you click the survey point or vertex that you want to unlink. You can remove all the links for selected features using the Unlink command.

🕒 How to break links between survey points and features

▶ Using the Unlink tool

1. Click the Editor menu on the Editor toolbar and click Snapping.
2. Check Vertex for the feature layer for which you want to remove links.
3. Check Survey Points in the Snapping Environment window.
4. Click the Unlink tool  on the Survey Editor toolbar.
5. Snap to and click the vertex of the feature you want to unlink.
6. If there are multiple links to a survey point that need to be removed, snap to and click the survey point.
7. Verify that the link lines and link symbols are no longer displayed.
8. Repeat steps 5 through 7 for each link that you want to break.

▶ Using the Unlink command

1. Zoom and pan the map to the scale and location of the features that you want to unlink.
2. Click the Edit tool  on the Editor toolbar.
3. Click and drag a box around the features on the map to create a feature selection.
4. Click the Survey Editor menu on the Survey Editor toolbar and click Unlink.

Symbolizing feature links

🔍 About symbolizing feature links

Survey points often represent the location of features. It is possible to create links with their surveyed location. These links can be displayed on the map.

Three different states in relation to survey data are existing:

- Unlinked
- Linked to survey points
- Linked and snapped to survey points

You can choose whether or not to display this information, and you can choose the symbols that should be used to represent the different link states.

🔍 How to symbolize feature links

▶ Switching on symbols for feature links

1. In LEICA Zeno Office, click the View menu and click Data Frame Properties.
2. Click the Feature Link tab.
3. Check Show Vertex States to display a link symbol on feature vertices that are linked and a snap symbol on feature vertices that are snapped.
4. Check Show Link Lines to display link-lines between survey points and feature vertices.
5. Click OK.

▶ Changing the symbols for feature links

1. In LEICA Zeno Office, click the View menu and click Data Frame Properties.
2. Click the Feature Link tab.
3. Click the Snapped State Symbol Selector button.
4. Click the Category dropdown arrow and click a symbol category.
5. Scroll through the available symbols and click the symbol you want to use.
6. Click Color to choose a color for the new symbol.
7. Type a symbol size.
8. Type a symbol rotation value if you want the symbol to be rotated.
9. Click OK on the Symbol Selector dialog box.
10. If you want to change the Feature Link Line symbol, click the Link Line Symbol Selector button and repeat steps 4 through 9.
11. Click OK on the Data Frame Properties dialog box.

▶ Changing the scale range for feature link symbols

1. In LEICA Zeno Office, click the View menu and click Data Frame Properties.
2. Click the Feature Link tab.
3. Click the Scale Range button.
4. Click Don't show when zoomed.
5. Type the minimum scale in the Out beyond 1 text box.
6. Click OK on the Scale Range dialog box.
7. Click OK on the Data Frame Properties dialog box.

Updating features

About updating features

Survey points and the feature vertices they are linked to do not need to share the same location. However, links can be used to update the geometry of the features to coincide with the survey points.


There are three different ways in which this update can be applied:

- Linked vertices of the selected features are shifted to exactly match the location of survey points. Unlinked vertices remain unaltered.
- Linked and unlinked feature vertices are all shifted in response to a transformation. The transformation parameters are defined based on the existing links. The final locations of the linked vertices may not coincide with their associated survey points.
- A combination of both the above methods. The transformation is applied first, then the linked vertices are shifted to exactly match the location of survey points.

Different types of transformations - Simple, Affine, and Helmert transformations - are available. The type that can be used depends on the number of links:

- For one link, a translation is applied to all selected features (Simple transformation).
- With two links, a rotation, translation, and scale are applied to all selected feature.
- For more than two links, you can choose a Helmert or an Affine transformation.

How to update features

1. Zoom and pan the map to the scale and location of the features that you want to update.
2. Click the Edit tool  on the Editor toolbar.
3. Click and drag a box around the features on the map to create a selection of the features that you want to update.
4. Click the Survey Editor menu on the Survey Editor toolbar and click Update Feature Vertices.
5. Check Set feature vertex to the location of the survey point if you want the linked feature vertices to exactly match their survey point locations.
6. Check Apply transformation algorithm if you want to transform the unlinked feature vertices based on the existing links.
7. Click the transformation dropdown arrow and click the transformation method you want to apply.
8. Click OK.
9. Confirm that the update occurred as expected by verifying the features' new locations and their link symbology.

Copying and pasting features




🔍 About copying and pasting features

Besides copying and pasting attributes of a feature LEICA Zeno Office lets you also edit the feature by itself. Make use of the tools available on the Standard toolbar to copy a feature and paste it into another layer taking into account that the source and target layer are of the same type (point, line, or polygon). Only copying polygon features into line layers is enabled.

To ensure copying features combined with their attributes the copy has to be pasted into the same layer as the original feature.

🔍 How to copy and paste features

▶ Copying and pasting features using basic editing tools

1. Click the Target Layer dropdown arrow to select the layer consisting of the relevant type of features to copy.
2. Click the Edit tool .
3. Select the desired feature.
4. Click on Copy  on the LEICA Zeno Office Standard toolbar.
5. Click on Paste  on the LEICA Zeno Office Standard toolbar.


Thus the feature is pasted on top of the original one.

Copying parallel line features

🔍 About copying parallel line features

The task of copying parallel line features is available in the Copy Parallel menu. If you want to have the same line feature copied parallel at a specific distance to the original feature make use of this command. To have the feature copied to the right (left) side of the original line feature set a positive (negative) distance.

🔍 How to copy parallel line features

1. Click the Edit tool .
2. Select the relevant line to copy.
3. Click the Target Layer dropdown arrow to choose the layer to which the new line should belong.
4. In the Editor menu, click Copy Parallel.
5. Specify the distance (in map units) the copied should be pasted at.
6. Select the desired method: Mitered, Bevelled or Rounded
7. Press Enter.


A parallel copy of the line is drawn at this distance from the original feature.

Combining features from different layers

🔗 About combining features from different layers

A new feature can also be created by combining several features into one. The features can be contained within different layers whereas the type of the different layers has to be the same. To perform that task make use of the Union command, the new feature without any attribute values will be created in the current layer whereby the original features and attributes are retained.

🔗 How to combine features from different layers

1. Click the Edit tool .
2. Select the relevant features to be combined into one.
3. Click the Target Layer dropdown arrow to choose the desired layer to which the new feature should belong.
4. On the Editor menu, click Union.

Moving and rotating features

🕒 About moving features

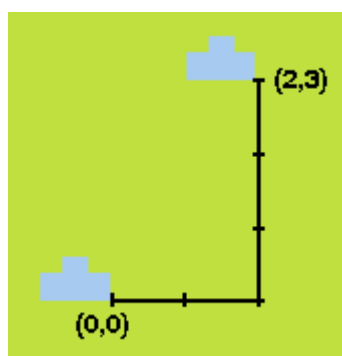
Moving features can be done by either dragging, specifying delta x,y coordinates, or by rotating. To place features associated to other features more precisely [use snapping](#).

▶ Dragging

Use the edit tool to drag a feature when you know where you want to place it.

▶ Specifying x,y coordinates

To locate a feature more precisely enter x, y coordinates of the new location considering the current location of the selected feature as the origin (0,0) of the local coordinate system.



Specifying positive (negative) x-values will move the feature to the right (left), positive (negative) y-values up (down).

▶ Rotating

The third option to move a feature is to use the Rotate tool. Thus select the tool and rotate the selected feature to a particular orientation by dragging the mouse pointer. Alternatively, you can adjust a rotation angle so that the relevant features will automatically be rotated around a selection anchor - indicated as "x" in the center of the features).

▶ Using snapping


To simplify the precise placement of features in association to other features the snap tool is provided by LEICA Zeno Field. [Set up the snapping environment](#) to perform that task.

🔍 How to move or rotate features

▶ Dragging a feature

1. Click the Edit tool .
2. Select the relevant feature(s) to move.
3. Click and drag the feature(s) to the new location.



▶ Moving a feature relative to its current location

1. Click the Edit tool .
2. Select the relevant feature(s) to move.
3. In the Editor menu, click Move.
4. Set the relevant coordinates and press Enter.

Tip

- On the LEICA Zeno Field Standard toolbar you'll find the Undo button. Click it to undo edits.

▶ Rotating a feature

1. Click the Edit tool .
2. Select the relevant feature(s) to move.
3. Click on Rotate .
4. To rotate the feature to a particular orientation, click over any part of the map and drag the mouse pointer.

Tips

- The selection anchor is used as the center point to rotate features around it. You might want to move the selection anchor. Therefore, point over it, press the Ctrl key, and drag the selection anchor to the new location.
- To rotate a feature by a specified angle, click the Rotate tool, press A, and set the desired number of degrees. A positive number indicates a clockwise direction; a negative number a counterclockwise direction. The current orientation is set to 0 degrees, so that the angle is applied relative to it.



Scaling features

▶ About scaling features

The Scale tool lets you scale a feature based on a selection anchor that is usually placed in the center of the feature you selected. A small "x" indicates the selection anchor. For instance, several features can be scaled to fit together in a more accurate way than they do at the current scale.

Access the Scale tool from the Editor toolbar. In general, the tool has to be inserted to the toolbar. Therefore, open the Customize dialog box and select it from the Editor category on the Commands tab.

▶ How to scale features



1. Click the Edit tool .
2. Select the relevant feature.
3. Click the Scale tool .
4. You might want to move the selection anchor.
5. To scale the feature, click and drag the pointer over it.
6. To finish scaling the feature, release the mouse button.

Deleting features

🔍 About deleting features

Deleting features from the map and the database can easily be done using the Delete button.

🔍 How to delete features

1. Click the Edit tool .
2. Click the desired feature to delete.
3. Click on Delete  on the LEICA Zeno Field Standard toolbar or click Delete in the Edit menu.


Exporting selected features

🕒 About exporting selected features

To be able to work with a set of selected features outside of the current layer you're working on it is possible to export that set to either a new shapefile or geodatabase feature class, or to a new layer only created for this set of features.

🕒 How to export selected features

▶ Exporting selected features to a new data source

1. First, select features using any selection method ([interactively](#), according to location, or [by attribute](#)).
2. Right-click the layer comprising the selected features, point to Data, and then click Export Data.
3. Click the Export dropdown arrow to choose Selected Features by clicking.
4. Click Use the same coordinate system as this layer's data source.
5. Click on Browse  and navigate to where the exported data should be saved.
6. Type the name for the output data source.
7. Click the Save as type dropdown arrow to select the output type.
8. Click Save.
9. Click OK.

▶ Creating a new layer from the selected features

1. First, select features using any selection method ([interactively](#), according to location, or [by attribute](#)).
2. In the table of contents, right-click the layer, point to Selection, and then click Create Layer From Selected Features.
3. The new layer is added to the map.

Changing the properties of a sketch


🔍 About changing the properties of a sketch

The Sketch Properties dialog box is provided to modify the properties of a sketch you're working with. There are several options to choose from such as

- remove parts from a multipart feature, or
- add and delete vertices.

🔍 How to change the properties of a sketch

▶ Deleting multiple vertices from a feature

1. Click the Edit tool .
2. Choose the relevant feature to modify the shape of by clicking it.
3. To make changes, double-click the feature.
4. Right-click one of the vertices and select Properties.
5. Choose the relevant vertices to be removed by holding down the Shift key and clicking vertices from the table. To select several vertices at once, use the Shift or Ctrl keys.
6. Either, press the Delete key. Or right-click over each of the selected vertices and click Delete Vertex.
7. On the Edit Sketch Properties dialog box, click Finish Sketch.

▶ Inserting a vertex at the midpoint of a segment

1. Right-click over a segment of the edit sketch and click Properties.
2. Choose the relevant vertex to insert a new vertex before by selecting it in the list.
3. Right-click the selected vertex and click Insert Before.
4. Click OK.

Creating point features and vertices

🔗 About creating point features and vertices

Vertices only differ from point features in being connected by segments and therefore characterizing line or polygon features. But both are created the same way.

See the sections below to get to know the different ways of generating point features and vertices.

▶ Screen digitizing

The Sketch tool lets you screen digitizing. Thus you can design point features and sketch vertices very easily. In addition, making [use of the snapping environment](#) will simplify the precise placement of points and vertices.

▶ Using the map's coordinate system (Absolute X,Y)

A point or vertex can also be generated by using the map's coordinate system as the origin. Therefore, select the Absolute X, Y tool.

▶ Relative to the location of the last vertex (Delta X,Y)

Instead of the coordinate system you can also use the last vertex in the sketch as the origin for creating a new vertex. Therefore, select the Delta X, Y tool.

▶ Using the Distance–Distance tool

If the exact coordinates to locate a new point or vertex are not available you can use the Distance-Distance tool to generate a new feature. For instance, you can locate a point at a specified intersection at a distance of 10 map units from the corner of one building and 20 map units from the corner of another.

▶ Using the Direction–Distance tool

Instead of specifying distance information for two points, it is possible to just define a distance from one point and a direction from another. A bearing line will be established to create a vertex.

▶ Using the Intersection tool


The Intersection tool lets you define an intersection of two segments which don't have to necessarily intersect on the map. Thus the tool will imply the intersection to place the new point or vertex.

► Multipoint features

LEICA Zeno Field also provides tools to define multipoint features.


🕒 How to create point features and vertices

► Creating a point or vertex by digitizing


1. Right-click in the Survey Feature tab and select a new point feature class.
2. Make sure that the Absolute X, Y tool  is active.
3. To create the point, simply click on the map.

The generated point or vertex is marked as selected on the map.


► Creating a point or vertex using the map's coordinate system (Absolute X, Y)

1. Right-click in the Survey Feature tab and select a new point feature class.
2. Click the Absolute X, Y tool .
3. Specify the coordinates.
4. Press Enter.

► Creating a vertex relative to the location of an existing vertex (Delta X, Y)

1. Right-click in the Survey Feature tab and select a new point feature class.
2. Click the Delta X, Y tool .
3. Select the vertex or type in the name of the vertex
4. Specify the delta coordinates
5. Press Enter.


► Creating a point or vertex using the Distance–Distance tool

1. Right-click in the Survey Feature tab and select a new point feature class.
2. Click the Distance-Distance tool .
3. Select the centerpoint of the first circle.
4. Specify the radius length for the first circle and press Enter. A circle will be drawn at the map.
5. Select the centerpoint of the second circle.
6. Specify the radius length for the second circle and press Enter. A second circle will be drawn at the map.

When pointing over the two locations where the radii of the circles intersect they will get highlighted.

7. Select the desired solution from the dialog box or from the map.
8. Press Enter.


► Creating a point or vertex using the Direction–Distance tool

1. Right-click in the Survey Feature tab and select a new point feature class.
2. Click the Direction-Distance tool 
3. Click a point to define from where to measure the direction to the next vertex.
4. To obtain an approximate direction toward the next vertex, move the pointer.
5. Specify the direction by typing in the value or clicking into the map.
6. Press Enter.
7. Click a point to define from where to measure the direction to the next vertex.
8. To obtain an approximate direction toward the next vertex, move the pointer.

A circle will be dragged out automatically as soon as you move the cursor. The centerpoint of the circle is at the second point defined and the direction line specified is intersected by the circle. To set the size for the circle, press the D key, type a distance in map units to the new vertex or click into the map and press enter. One of the two intersection points will be the new vertex.

9. Thus select the one of the intersection points which corresponds to the position of the new vertex. Either one or the other intersection point is highlighted depending on which one is closer to the cursor. As soon as you click the highlighted point, the new vertex will be located.
10. Press Enter.


► Creating a point or vertex using the Intersection tool

1. Right-click in the Survey Feature tab and select a new point feature class.
2. Click the Intersection tool 
3. If you want to work with offsets, check the appropriate box
4. Place the pointer - displayed as crosshairs - over the first desired segment to create an intersection with, and click.

A line extends from that segment across the map display. Thus the first angle used to construct the point of intersection is visible.

5. Place the crosshairs over the second segment and click.
6. Specify the offsets.
7. The implied intersection is generated and the new vertex or point will be located at this intersection point.
8. Press Enter.

► Creating a multipoint feature

1. Right-click in the Survey Feature tab and select a new multipoint feature class.
2. Make sure that the Absolute X, Y tool  is active.
3. To establish parts of the multipoint feature, click on the map.
4. When the last point of the multipoint feature is created, right-click over any part of the map and click Finish Sketch.

Creating segments that are circular arc curves

🕒 About creating segments that are circular arc curves

It can be useful to create a circular arc curve. Choose one of the methods provided to perform this task:

▶ Using the Arc tool

The Arc tool lets you create arcs by defining three points.


▶ Using the Tangent Curve tool

The Tangent Curve tool lets you create a tangent curve whereby two parameters have to be defined. There are several options to do so: arc length, chord, radius, or delta angle.


In addition, the placement of the curve has to be established, either to the left or to the right of the line referring to the drawing direction of the line. The curve then gets generated starting at the last vertex of the existing segment.

🕒 How to create segments that are circular arc curves

▶ Creating a segment that is a circular arc curve using the Arc tool

1. Right-click in the Survey Feature tab and select a new polyline or polygon feature class.
2. Start the Add three point Arc tool 
3. To define the startpoint of the arc, click once or accept the last vertex.
4. Click the second point of the arc.
5. To define the endpoint of the arc, click once again.

▶ Creating a segment that is a circular arc curve using the Tangent Curve tool

1. After having created a segment using one of the other sketch tools, start the Add tangential arc tool 
2. When moving the cursor, the arc remains tangent to the previous segment by bending and changing length automatically.
3. To set the endpoint of the arc, click once again. If you select the endpoint of an existing line, this line will be used as tangent of the endpoint.

Drawing points, lines, and circles

🔍 About drawing points, lines, and circles

Several graphic shapes - such as points, lines, circles, and polygons- are provided to display cartographic elements on the layout and to highlight features within the data.

If you are in layout view, you can easily add a graphic to the map layout. Whereas in data view, you can display the graphic combined with your data.

🔍 How to draw points, lines, and circles


▶ Adding a graphic

1. On the Draw toolbar select the type of graphic to add.
2. To add the graphic you have to point over the display and to click the mouse. It might be that you have to click more than once, for instance, to add a rectangle (click and drag the mouse pointer).



▶ Deleting a graphic

1. Click on Select Graphics  on the Draw toolbar.
2. Select the graphic that should be deleted.
3. Right-click, point to delete and click.

▶ Changing the color or symbol of a graphic

1. Click on Select Graphics  on the Draw toolbar.
2. Double-click the graphic to view its properties. The properties differ depending on the type of graphic selected.
3. You may want to modify the fill color. Thus click the Fill Color dropdown arrow to select a new color.
4. Click OK.

▶ Editing vertices of a graphic

1. Click on Select Graphics  on the Draw toolbar.
2. Click the relevant graphic of which to edit the vertices.
3. Click on Edit Vertices  on the Draw toolbar.
4. Right-click over the line and click Add Vertex.
5. To delete a vertex, right-click over a vertex and click Delete Vertex.
6. To move a vertex, click and drag it.

▶ Converting features into graphics

1. In the table of contents, right-click the desired layer to be converted to graphics.
2. Click Convert Features to Graphics.
3. To convert all features, click All. To convert just the selected features, click Selected.
4. Click OK.

Tip

- Once you've added a graphic to your map, you can move it, resize it, change its color, or edit it. To change the location of features relative to each other it is therefore really useful to convert the features within a



layer to graphics. Using this method the source data represented by the features' layer will be retained.

Extending lines

▶ About extending lines

Contrary to [Trimming lines](#), the task of Extending lines will extend a selected line to an existing one. For instance, if roads are not drawn till where you want them to on the map, simply select the boundary line and click on the road edge line feature.

▶ How to extend lines

1. Select the line to which the other line should be extended 
2. Select the Extend tool 
3. Click on the desired line to extend.



Trimming lines

🔗 About trimming lines

Use the Trim command to reduce an overshoot of a line feature so that it will end at a specific boundary.

To trim a line you either can use a defined length from the last vertex, or a trim line.

🔗 How to trim lines

1. Select the line at which the other line should be trimmed 
2. Select the Trim tool 
3. Click on the desired line to trim.

Creating donuts

🔗 About creating donuts


Donuts are Polygon Features with holes, e.g. a lake with an island in it. In LEICA Zeno Field donuts are created by clipping the exterior polygon with the interior polygon.

🔗 How to create donuts

1. Start an Edit session.
2. Select the inner polygon.
3. Click Editor and select Clip.
4. In the Clip dialog box, select the 'Discard the area that intersects' option.
5. Click OK.
6. Delete the inner polygon if necessary.

Hyperlinks

About hyperlinks

Accessing documents (such as pictures) or Web pages associated with features by using the Hyperlink tool  is a convenient way to link a picture of a building with its building feature in the database. Therefore you can provide additional information for map users.

To do so you have to define a Hyperlink for the features in a layer. You can choose one of the following:

- Field-based hyperlinks
- Dynamic hyperlink

Field-based hyperlinks

Using field-based hyperlinks specifies the target document or URL for each feature in a field in the layer's attribute table. The values of the field can consist of the full path to the target document or the full URL of the target Web page.


Dynamic hyperlinks

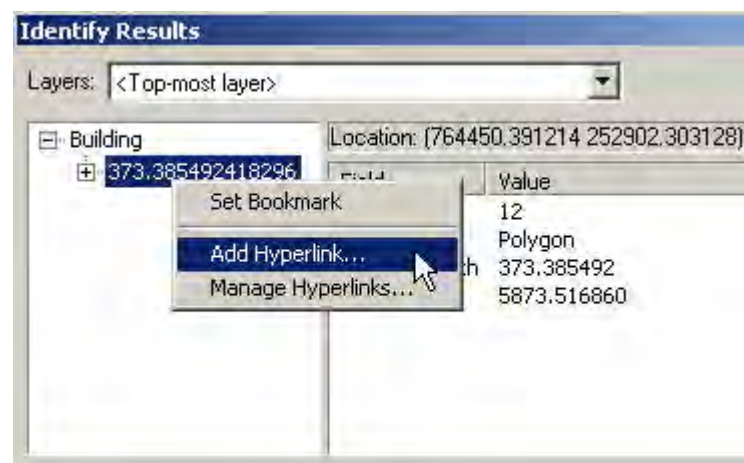
While using dynamic hyperlinks to specify the target document or URL for a specific feature in the Add Hyperlink dialog box there is no need to use a field to supply the targets for the specification. The target of your specification can be a file or an URL and its name is stored with the layer in your map.

There is no limit of the number of dynamic hyperlinks specified for a feature.

How to define and access hyperlinks

Defining dynamic hyperlinks


1. Click on Identify Features  on the Tools toolbar.
2. Click the desired feature to specify a hyperlink.
3. Right-click the feature in the Identify Results window. A menu opens.
4. Click Add Hyperlink on the menu.
5. Specify the desired hyperlink target.
6. If you want to link to a document, click Link to a Document and type the full path name to the document.
7. If you want to link to a Web page, click Link to a URL and type in the full URL to the Web page whereby the http prefix of the URL can be omitted.
8. Click OK.



Tip

- Dynamic hyperlinks are also stored with the layer, if you save the layer to a file.

►Managing dynamic hyperlinks

1. Click on Identify Features  on the Tools toolbar.
2. Choose the relevant features to manage its dynamic hyperlinks.
3. Right-click the feature in the Identify Results window. A menu opens.
4. Click Manage Hyperlinks on the menu.
5. You can either remove, add, or test dynamic hyperlinks.
6. Click OK.


Tip

- The Manage Dynamic Hyperlinks dialog box does not list field-based hyperlinks as the name implies, just dynamic hyperlinks.

►Defining field-based hyperlinks

1. Double-click the desired layer to define hyperlinks in the table of contents.
2. On the Display tab check Support Hyperlinks using field.
3. Click the dropdown arrow to choose the field comprising the hyperlink targets.
4. Click the Document or URL option to select the type of hyperlink the chosen field contains.
5. Click OK.

►Accessing a feature's hyperlink

1. To access a hyperlink for a feature the layer comprising the feature has to be checked in the table of contents.
2. Click on Hyperlink tool  on the Tools toolbar.

Once you've clicked the button, the visible features specified by a hyperlink are either drawn or outlined in blue. A feature representing a polygon will be outlined. Point to such a highlighted feature and you'll see the cursor is turning into a pointing hand and a popup tip displays the name of the target.

3. To evoke the hyperlink defined, click the feature. If there are several hyperlinks defined, a dialog will be shown from which you can select the one that should be launched.

Display Features

Drawing all features with a single symbol

🔗 About using a single symbol to draw features

The use of single symbols to map locations of features helps you make better decisions based on patterns and trends revealing by the feature symbols.

While creating a new layer a single symbol will be drawn automatically by LEICA Zeno Office.

🔗 How to draw a layer using a single symbol

1. In the table of contents, right-click the desired layer to draw using a single symbol and click Properties.
2. On the Symbology tab click Features. Single Symbol is automatically selected.
3. Click the Symbol button to modify the symbol. The Symbol Selector dialog box opens.
4. You may want to choose a new symbol by clicking it or modify specific properties of the symbol.
5. Click OK on the Symbol Selector dialog box.
6. Type a Label for the feature, then the label is shown next to the symbol in the table of contents.
7. Click OK.

Tips

- If you want to quickly modify the symbol your features are drawn with, click the symbol in the table of contents to open the Symbol Selector dialog box.
- If you want to quickly modify the color of a symbol, right-click the symbol in the table of contents to open the Color Selector dialog box.

Drawing features to show categories like names or types

🕒 About categorizing features

Categorizing features means to represent each set of a unique feature type that consists of the same attribute value by its own symbol.

There's an option that either LEICA Zeno Office assigns automatically a symbol to each unique value based on a color scheme you select, or you explicitly assign a specific symbol to a specific attribute value.

Given the attribute values represented by symbols, you can define a style that consists of several symbols to draw the features within the style. Thus the attribute values will be matched to the symbol name to draw the feature. If there's no matching symbol the features won't be drawn.

🕒 How to draw features in categories

▶ Drawing a layer showing unique values

1. In the table of contents, right-click the desired layer to be displayed showing unique values and click Properties.
2. On the Symbology tab click Categories. LEICA Zeno Office selects the Unique Values option.
3. Click the Value Field dropdown arrow to select the relevant field comprising the values you want to map.
4. Click the Color Scheme dropdown arrow to choose a color scheme by clicking it.
5. Click Add All Values to add all unique values to the list. If you only want to display particular unique values, click the Add Values button.
6. Create more descriptive labels, by clicking a label in the Label column and typing a new one.
7. Click OK.

▶ Drawing features by referencing specific symbols in a style

1. In the table of contents, right-click the relevant layer to be displayed showing unique values and click Properties.
2. On the Symbology tab click Categories.
3. Click Match to Symbols in a Style.
4. Click the Value Field dropdown arrow to select the relevant field comprising the values you want to map.
5. Click the Match to symbols in a style dropdown arrow and choose the style comprising symbol names that match attribute values.
6. Then click Match Symbols to add all unique values having a matching symbol in the style. If you only want to display particular unique values, click the Add Values button.
7. Create more descriptive labels, by clicking a label in the Label column and typing a new one.
8. Click OK.

Tips

- If the style - to choose under step5- is not loaded, click the Browse button to browse for it on disk.

Drawing features to show multiple attributes

🔗 About showing multiple attributes when drawing features

Most of the time, geographic data has more than one attribute to characterize the features it comprises.

For instance, one and the same road can be displayed using two attributes, one related to the type of the road and the other one related to the traffic volume along the road. To represent the two different attributes it is possible to draw different road types in different colors and different traffic volumes using different line widths.

🔗 How to show multiple attributes when drawing features

1. In the table of contents, right-click the desired layer to be displayed showing multiple attributes and click Properties.
2. On the Symbology tab click Multiple attributes. LEICA Zeno Office selects the Quantity by category option.
3. Click the first Value Field dropdown arrow to select the field comprising the values you want to map.
4. Click the Color Scheme dropdown arrow to choose a color scheme by clicking it.
5. Click Add All Values.
6. Click Symbol Size or Color Ramp, depending on how the quantitative value should be symbolized. This example shows Symbol Size.
7. Click the Value dropdown arrow to select the quantitative value you want to map.
8. Click OK twice.

Drawing features to show quantities like counts or amounts

🔗 About drawing features based on quantities

When you want your map to communicate how much of something there is, you need to draw features using a quantitative measure. This measure might be a count, a ratio such as a percentage, or a rank such as high, medium, or low.

You can represent quantities on a map by varying the color or symbol size you use to draw features. For example, you might use increasingly darker shades of blue to represent increasingly higher rainfall amounts or larger circles to represent cities with larger populations.

Generally, you'll need to classify your data when you display it. You can either manually define classes or apply one of the standard classification schemes to do so automatically just specify the number of classes you want to show. Once you've defined the classes, you can add more classes, delete classes, or redefine class ranges.

It's always a good idea to examine your data before you map it. For instance, you may find that you have a few extremely high or low values or null values where no data is available. These values can skew a classification and thus the patterns on the map. Fortunately, you can choose to exclude these values before you classify your data.

You may also want to normalize your data before you map it. Often, ratios are easier to understand than the raw data values. For example, dividing total population by area yields the number of people per unit area, or a density. Dividing a store's sales figure by the total sales for all stores yields a percentage of sales at that store.

🔗 How to draw features to show quantities

▶ Representing quantity with color

1. In the table of contents, right-click the layer you want to draw showing a quantitative value and click Properties.
2. Click the Symbology tab.
3. Click Quantities. LEICA Zeno Office automatically selects Graduated colors.
4. Click the Value dropdown arrow and click the field that contains the quantitative value you want to map.
5. To normalize the data, click the Normalization dropdown arrow and click a field. LEICA Zeno Office divides this field into the value to create a ratio.
6. Click the Color Ramp dropdown arrow and click a ramp to display data with.
7. Click the Classes dropdown arrow and click the number of classes you want.
8. Click Classify.
9. Click the Method dropdown arrow and click the classification scheme you want.
10. Click OK on the Classification dialog box.
11. Click OK on the Layer Properties dialog box.

Tip

- You can set the number of significant digits for labels by clicking the Label column heading. This displays a menu that lets you format the labels.

▶ Creating your own color ramp for a layer

1. In the table of contents, right-click the layer that shows a quantitative value and click Properties.
2. Click the Symbology tab.
3. Click Quantities.

4. Double-click the top symbol in the list and set the start color for the ramp.
5. Double-click the bottom symbol and set the end color.
6. Optionally, double-click any middle symbol to set its color. This lets you create a multicolor ramp.
7. Click all the middle symbols you've set the color of. By selecting one or more middle symbols, the color of those symbols is included in the new ramp. Otherwise, LEICA Zeno Office only uses the top and bottom symbols.
8. Right-click a symbol and click Ramp Colors.
9. Optionally, right-click the Color Ramp dropdown list and click Save to save your new ramp to your default style. You only need to save the ramp if you want to use it again on another layer.
10. Click OK.

► Representing quantity with graduated symbols

1. In the table of contents, right-click the layer you want to draw showing a quantitative value and click Properties.
2. Click the Symbology tab.
3. Click Quantities and click Graduated symbols.
4. Click the Value dropdown arrow and click the field that contains the quantitative value you want to map.
5. To normalize the data, click the Normalization dropdown arrow and click a field. LEICA Zeno Office divides this field into the value to create a ratio.
6. Type the minimum and maximum symbol sizes.
7. Click the Classes dropdown arrow and click the number of classes you want.
8. Click Classify.
9. Click the Method dropdown arrow and click the classification scheme you want.
10. Optionally, click Exclusion to remove unwanted values from the classification (for example, null values).
11. Click OK on the Classification dialog box.
12. Optionally, [define the color of the base symbol](#).
13. Click OK on the Layer Properties dialog box.

Tips

- As you zoom in on the map, the graduated symbols won't get bigger. If you want them to get bigger, you need to set a reference scale. Right-click the data frame and click Set Reference Scale. Now, when you zoom in, all the symbols in the data frame will get larger.
- You can set the number of significant digits for labels by clicking on the Label column heading. This reveals a menu that lets you format the labels.
- To change the color of a base symbol, see 'Defining the color of a base symbol' in [Working with color](#).

► Representing quantity with proportional symbols

1. In the table of contents, right-click the layer you want to draw showing a quantitative value and click Properties.
2. Click the Symbology tab.
3. Click Quantities and click Proportional symbols.
4. Click the Value dropdown arrow and click the field that contains the quantitative value you want to map.
5. To normalize the data, click the Normalization dropdown arrow and click a field. LEICA Zeno Office divides this field into the value to create a ratio.
6. If the value represents a measurement on the map—an area or distance—click the Units dropdown arrow and click a unit. Otherwise, skip to step 9.
7. Click Circle or Square as the symbol.

8. Click Area or Radius. For example, click Radius if your data represents the distance an earthquake was felt from its epicenter. Click Area if the value represents an area.
9. Click OK.


Tips

- When you draw features with graduated symbols, the quantitative values are grouped into classes. Within a class, all features are drawn with the same symbol. Thus you can't discern the value of an individual feature; you can only tell that its value is within a certain range. Proportional symbols represent data values more precisely. The size of a proportional symbol reflects the actual data value. For example, you might map earthquakes using proportional circles, where the radius of the circle is based on the magnitude of the quake. The difficulty with proportional symbols arises when you have too many values; the symbols may become indistinguishable. Also, the symbols for high values can become so large they obscure each other.
- If the symbol for the maximum value fills the box on the dialog, it will probably be too big on the map. Try reducing the symbol size for the minimum value, normalizing the data, or excluding some values. If it's still too large, use graduated symbols instead.

Work with attributes

Adding attributes

About adding attributes

The Attributes dialog box  lets you insert attributes to a selected feature very easily. Decide to either add an attribute value for a single feature, or for all features in a layer at the same time.

How to add attributes

1. Start an Edit session
2. Select the feature or features to which to add an attribute value
3. Click the Attributes dialog box
4. Click in the Value column to type in a value or select one of the predefined values
5. Press Enter.

Copying and pasting attributes

🔗 About copying and pasting attributes

LEICA Zeno Office lets you edit the attributes of features by providing the tools for copying and pasting. It is possible to copy and paste:

- just individual attribute values from feature to feature,
- all attribute values from feature to feature, or
- all attribute values from one feature to an entire layer.

🔗 How to copy and paste attributes

▶ Copying and pasting individual attribute values from feature to feature

1. Select the relevant attribute value to copy.
2. Right-click the attribute value and click Copy.
3. Click the primary display field of the desired feature to which to paste the value.
4. Click where the value should be pasted.
5. Right-click where the attribute value should be pasted and click Paste.

▶ Copying and pasting all attribute values from feature to feature

1. Right-click the primary display field of the relevant feature to copy the attribute values of.
2. Click Copy.
3. Right-click the primary display field of the desired feature to which to paste the attribute values.
4. Click OK.

Deleting attributes

▶ About deleting attributes

Deleting attributes of a specific feature can easily be done using the Attributes dialog box.

▶ How to delete attributes

1. Right-click over the desired value to delete.
2. Click Delete.

The default value for the field - usually <null> - will replace the deleted attribute.

Creating new attribute domains

🔍 About creating attribute domains

The Domains properties dialog box is provided to help you create a new attribute domain.

At any time in the life of a geodatabase, a new attribute domain can be created using the Domains properties dialog box.

🔍 How to create new attribute domains

▶ Creating a new attribute range domain

1. Click the Data Manager tab.
2. Right-click the geodatabase in the Catalog tree and click Properties.
3. To type a name for the new domain, click the first empty field under Domain Name.
4. To type a description for the domain, click the description field of the domain.
5. Click the field next to Field Type, click the dropdown arrow, and select the type of attribute field to which to apply this domain.
6. Click the field next to Domain Type, click the dropdown arrow of the list, and select Range.
7. To set a minimum (maximum) value, click the field with the minimum (maximum) value for the range domain.
8. Click the field next to Split policy (Merge Policy), click the dropdown arrow, and select the split policy (merge policy).
9. If you click Apply, the domain will be created. To create the domain and close the dialog box at once, simply click OK.

Tip

- Keep in mind that range domains just can be created for numeric and date fields.

▶ Creating a new coded value domain

1. Click the Data Manager tab.
2. Right-click the geodatabase in the Catalog tree and click Properties.
3. To type a name for the new domain, click the first empty field under Domain Name.
4. To type a description for the domain, click the description field of the domain.
5. Click the field next to Field Type, click the dropdown arrow, and select the type of attribute field to which to apply this domain.
6. Click the field next to Domain Type, click the dropdown arrow of the list, and select Coded Values.
7. To set the first valid code, click the first empty field under Coded values.
8. To type a description for this coded value, click the Description field of this value.
9. To type several valid values and their descriptions, repeat step 5.
10. Click the field next to Split policy (Merge Policy), click the dropdown arrow, and select the split policy (merge policy).
11. If you click Apply the domain will be created. To create the domain and close the dialog box at once, simply click OK.

Viewing attributes



About viewing attributes

Viewing attributes of selected features is available when using the Attributes dialog box. A list of selected features appears at the left side of the dialog box and the number of all the selected features displays at the bottom. Listing features is determined by their primary display field, grouping them by their layer names.

The attribute properties of the displayed layers (like Type or Owner) and the appropriate attribute values are shown at the right side of the dialog box.

[Using the feature layer's attribute table](#) lets you view and edit the feature's attributes right on the map.

How to view attributes

1. In the Editor menu, click Start Editing.
2. Click the Edit tool .
3. Choose the relevant features whose attributes to display.
4. Click Attributes .
5. Select the layer name comprising the desired features.
6. To view the primary display fields of the selected features in the layer, double-click a layer name.


To hide them, double-click again.

7. To view the appropriate feature's attribute values, click a primary display field.

Thus, the relevant feature flashes on the map.

8. To close the dialog box, click Close.

Tips

- To remove features from the selection without clicking on the map, right-click the relevant feature and click Unselect.
- If you want to view a feature's attributes, click on Identify Features  on the Tools toolbar. Then click the desired feature. The attributes will be shown in the Identify Results window.

Editing attributes

🕒 About editing attributes

As the database is just as accurate and up-to-date as the information comprised within, it will be necessary to edit the information to update the database as well. Using LEICA Zeno Office, it is possible to edit the attributes of features either shown on the map or included in other database tables (which are not represented geographically on the map) within an [edit session](#). Use the [Attributes dialog box](#) to edit attributes of features shown on a map. The advantage of editing attributes through a table is the possibility of quickly modifying several features at once.

Once you've finished editing don't forget to [save the edits and end the edit session](#).

🕒 How to edit attributes

▶ Open an attributes table

1. In the table of contents, right-click the layer for which a table should be displayed.
2. Click Open Attribute Table.


▶ Editing text in records

1. [Start an edit session](#) in LEICA Zeno Office.
2. Open the table that should be edited.
3. Select the cell including the attribute value that should be modified.
4. Type the new values and press Enter. The table gets updated.

Tips

- If you want to display the Editor toolbar, click Editor Toolbar in the Tools menu.

▶ Adding new records

1. [Start an edit session](#) in LEICA Zeno Office.
2. Open the table that should be edited.
3. Click on Move to end of table .
4. To add a new record at the bottom of the table, click a cell in the last empty record and type a new value.

Tips

- If you want to display the Editor toolbar, click Editor Toolbar in the Tools menu.

▶ Deleting records

1. [Start an edit session](#) in LEICA Zeno Office.
2. Open the table that should be edited.
3. To delete records, select the desired ones. To select more than one record, hold the Ctrl key while clicking the relevant records.

4. Once, you've pressed the Delete key, the geographic features related to the records, if any, are also deleted.

Tips

- If you want to display the Editor toolbar, click Editor Toolbar in the Tools menu.

Modifying attributes

🔗 About modifying attributes

The Attributes dialog box allows you to modify the attribute values of either a single feature or of all features in a layer at the same time.

🔗 How to modify attributes

1. Click the primary display field of the feature whose attribute value should be modified.
2. Click the value in the Value column.
3. Set a new attribute value.
4. Press Enter.

Tip

- On the LEICA Zeno Office Standard toolbar you'll find the Undo button. Click it to undo edits.


Edit Attributes

🔍 About Edit Attributes

Displays the attributes window for the currently selected feature to check and edit the stored attributes.

Property	Value
OBJECTID	186
IDFFL	1001336
FSK	051294-001-00689/000.00
LAN	05
GMN	1294
FSNZ	00689
FSNN	000
AFL	15791
OBKR	2595839.2
OBKH	5707834.1
VKF	0
BBS	123123
Shape_Length	512.4655
Shape_Area	15812.5532

🔍 How to edit Attributes

1. Select the desired feature.
2. Click the Edit Attributes button .
3. Click the Attribute to be edited in the Property column and type in the new value.
4. When finished, close the window.

Attribute Validation

🔍 About validating attributes

Feature attributes can be mandatory or limited to a certain range. If Survey Features are finished LEICA Zeno Office validates the attributes of that features for missing and invalid values. A message box shows invalid attributes and feeds them into the attribute dialog to be modified. It is not possible to finish a Survey Feature with missing or invalid features.

This functionality can be manually started with Edit - Validate selection also.

🔍 How attributes are validated

1. Start an Edit session
2. Create a new or modify an existing Survey Feature
3. After clicking finish the Survey Feature will be validated automatically and missing or invalid attribute values will be shown.
4. Modify the attribute values and close the attribute dialog
5. Finish the Survey Features (the validation will be done again)

Presenting attribute data

In an interactive map, readers can directly display and query the tabular attribute information associated with the map features. In a static map, this information—if displayed at all—is usually in a formatted report, or is simply used to symbolize or label map features.

However, to make the data easier to store and maintain, attribute data in a GIS database is often abbreviated, coded, or unformatted. In order to make it easy for map readers to understand the data, you should reformat it, provide aliases, or filter the data before including in the map. You can do this using the Fields tab on the layer's Properties dialog box. Here are some things to keep in mind when presenting attribute data to the map readers.

Display Only Relevant Data: There may be attributes in the layer's data table that do not convey useful information for a given map. Make sure these fields are not visible.

Field Name Aliases: Field aliases should clearly describe what the attribute values represent, including how they are measured (for example "(m)" for meters or "(km)" for kilometers). Aliases should also communicate whether the values represent a raw count, a rate, or a ratio of other information, such as a percentage ("%").

Format Data Appropriately: Attribute data that represent specific kinds of information, such as currency or dates, should be formatted such that map readers will know what kind of information they are reading. Large numbers should be formatted with the appropriate thousands separator to make them easier to read.

Coded values versus descriptions: When data from a geodatabase is displayed, ensure that the descriptions for coded domains or subtypes are shown.

The following images illustrate the difference between not doing anything special to present attribute information (top) and using the above suggestions to present the same data (bottom).

Field	Value
MARHH_CHD	1098530
MARHH_NO_C	1195581
MHH_CHILD	61946
FHH_CHILD	312217
HSE_UNITS	4371945
VACANT	284399
OWNER_OCC	2758149
RENTER_OCC	1329397
MEDIAN_VAL	63500
MEDIANRENT	296
UNITS_1DET	2896826
UNITS_1ATT	147651
UNITS2	250541
UNITS3_9	414819
UNITS10_49	297577
UNITS50_UP	118012
MOBILEHOME	205595
MOBILEHOME	205595

The screenshot shows a software window titled "Identify Results". At the top, there is a "Layers:" dropdown menu set to "<Top-most layer>". Below this, a tree view shows "STATES" expanded to "Ohio". To the right of the tree, the "Location:" is given as "(-83.452020 40.104119)". The main area contains a table with two columns: "Field" and "Value".

Field	Value
Married Couple with Children Households	1,098,530
Married Couple with No Children Households	1,195,581
Single Male Parent with Children Households	61,946
Single Female Parent with Children Households	312,217
Total Housing Units	4,371,945
Vacant Housing Units	284,399
Owner Occupied Housing Units	2,758,149
Renter Occupied Housing Units	1,329,397
Median Value of Housing Units	\$63,500.00
Median Monthly Rent	\$296.00
Single Family Detached Housing Units	2,896,826
Single Family Attached Housing Units	147,651
Duplex Housing Units	250,541
Housing Units in Structures with 3-9 Units	414,819
Housing Units in Structures with 10-49 Units	297,577
Housing Units in Structures with over 50 Units	118,012
Mobile Homes or Trailers	205,595

Maps and Layers

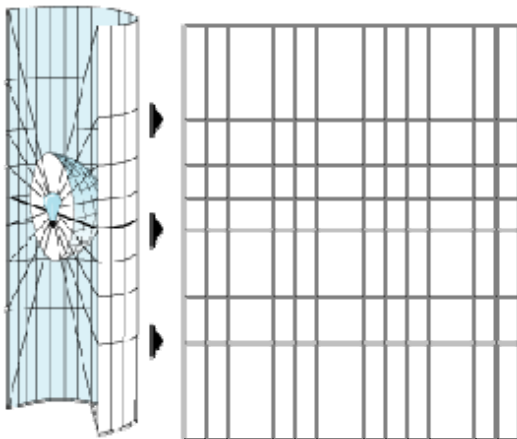
General

About map projections

Whether you treat the earth as a sphere or a spheroid, you must transform its three-dimensional surface to create a flat map sheet. This mathematical transformation is commonly referred to as a map projection. One easy way to understand how map projections alter spatial properties is to visualize shining a light through the earth onto a surface, called the projection surface. Imagine the earth's surface is clear with the graticule drawn on it. Wrap a piece of paper around the earth. A light at the center of the earth will cast the shadows of the graticule onto the piece of paper. You can now unwrap the paper and lay it flat. The shape of the graticule on the flat paper is very different than on the earth. The map projection has distorted the graticule.

A spheroid can't be flattened to a plane any easier than a piece of orange peel can be flattened—it will rip. Representing the earth's surface in two dimensions causes distortion in the shape, area, distance, or direction of the data.

A map projection uses mathematical formulas to relate spherical coordinates on the globe to flat, planar coordinates.



Map projections are designed for specific purposes. One map projection might be used for large-scale data in a limited area, while another is used for a small-scale map of the world.

Projection parameters

A map projection by itself isn't enough to define a projected coordinate system. You can state that a dataset is in Transverse Mercator, but that's not enough information. Where is the center of the projection? Was a scale factor used? Without knowing the exact values for the projection parameters, the dataset can't be reprojected.

You can also get some idea of the amount of distortion the projection has added to the data. If you're interested in Australia but you know that a dataset's projection is centered at 0,0, the intersection of the equator and the Greenwich prime meridian, you might want to think about changing the center of the projection.

Each map projection has a set of parameters that you must define. The parameters specify the origin and customize a projection for your area of interest. Angular parameters use the geographic coordinate system units, while linear parameters use the projected coordinate system units.

► Linear parameters

False easting—A linear value applied to the origin of the x-coordinates.

False northing—A linear value applied to the origin of the y-coordinates.

False easting and northing values are usually applied to ensure that all x or y values are positive. You can also use the false easting and northing parameters to reduce the range of the x- or y-coordinate values. For example, if you know all y values are greater than five million meters, you could apply a false northing of -5,000,000.

Scale factor—A unitless value applied to the center point or line of a map projection.

The scale factor is usually slightly less than one. The UTM coordinate system, which uses the Transverse Mercator projection, has a scale factor of 0.9996. Rather than 1.0, the scale along the central meridian of the projection is 0.9996. This creates two almost parallel lines approximately 180 kilometers away, where the scale is 1.0. The scale factor reduces the overall distortion of the projection in the area of interest.

► Angular parameters

Azimuth—Defines the center line of a projection. The rotation angle measures east from north. Used with the Azimuth cases of the Hotine Oblique Mercator projection.

Central meridian—Defines the origin of the x-coordinates.

Longitude of origin—Defines the origin of the x-coordinates. The central meridian and longitude of origin parameters are synonymous.

Central parallel—Defines the origin of the y-coordinates.

Latitude of origin—Defines the origin of the y-coordinates. This parameter may not be located at the center of the projection. In particular, conic projections use this parameter to set the origin of the y-coordinates below the area of the interest. In that instance, you don't need to set a false northing parameter to ensure that all y-coordinates are positive.

Longitude of center—Used with the Hotine Oblique Mercator Center (both Two-Point and Azimuth) cases to define the origin of the x-coordinates. Usually synonymous with the longitude of origin and central meridian parameters.

Latitude of center—Used with the Hotine Oblique Mercator Center (both Two-Point and Azimuth) cases to define the origin of the y-coordinates. It is almost always the center of the projection.

Layers, data frames, and the table of contents

In general, a layer represents geographic information, whereby each layer is just the representation of a particular type of feature. To arrange layers use the table of contents where each layer is listed. For more details [an illustration](#) of a table of contents is provided.

►How layers reference data

Referencing the data comprised in shapefiles, geodatabases, images, grids, and so on instead of storing the actual geographic data renders it possible that a layer on a map will always reflect the most up-to-date information in the GIS database.

►The table of contents - TOC

The TOC gives you a good overview of all the layers and their represented features on the map by listing them with a check box right next to each layer. Checking the check box gets the layer displayed on the map.

The order of layers within the list represents the sequence of the layer's drawing on the map. For instance, a layer at the bottom of the list will form the background of your map.

You would like to know [how to change the drawing order of a layer?](#)

►Organizing layers into data frames

It is possible to not just list the layers but also to organize them into data frames by simply grouping the layers that should be displayed together in a separate frame. As soon as you start creating a map a data frame will be set up and listed at the top of the table of contents. By default, the data frame is named "Layers". If you want to change that name, [simply rename a data frame](#).

Optionally, more data frames can be inserted to a map. If you do so, then there's always one of the data frames the active one with which you can work. You'll recognize the active data frame because its name gets displayed in bold text in the TOC and the frame gets highlighted on the map. A new layer will always be added to the active data frame.

You would like to know [how to add a data frame to a map?](#)

Referencing data in the map

🔗 About referencing data on maps

Referencing data on maps means as soon as data is added to a map, a pathname to that data will be stored in the map.

The stored pathname render it possible that LEICA Zeno Office can locate the data needed to open a particular map. If for some reason the data for a layer is not found, the layer won't be displayed but it still appears in the TOC. If a particular layer is not drawn and a red exclamation mark is shown next to it in the TOC, then this layer has to be repaired. For detailed information, go to [Repairing broken data links](#). You can also remove such a layer or just leave it unrepaired till you might have access to the data.

Referencing data is possible for data stored in databases (geodatabase or SDE) or as files (shapefiles, personal geodatabases, CAD files, ...). You may want to modify how the file-based data is referenced. Therefore LEICA Zeno Office provides several options: absolute full paths, relative paths, or UNC paths. These are explained in the following sections.

▶ Absolute full paths

It could look like:

C:\Surveying\Project1\Boundary.shp.

Everyone who wants to share maps stored with paths to data with the absolute full path option has to keep the exact same folder structure for the data on each computer.

▶ Relative paths

This is the default in Leica Zeno Office. If you want to use data out in the field then relative pathnames are the best option to choose. Relative paths allow the map and its data to be moved to any other computer/disk drive because they don't store the drive name within its name. Therefore they can be understood as the specification of the location of the data the map is consisting of associated to the current location on disk of the map document itself. But the same directory structure should be used at the new location to ensure that the map can still reference its data. In addition to storing the data referenced in the same folder as the map, it is also possible to store it in a folder above or below the map's folder.

A relative path can look like: \Project1\Boundary.shp

▶ UNC paths

To make it possible that you can share a map with others without needing to map the network computer as a disk drive on each local machine of the others an UNC path was created. This path lets you generate a map referencing data on a computer on your organization's network.

An UNC path can look like: \\GISServer\GIS\Project1\Boundary.shp, for instance.

◉ How to reference data in a map

▶ Storing relative pathnames to data for a map

1. In the File menu, click Map Properties.
2. Click Data Source Options.
3. Click Store relative pathnames and then OK.
4. Click OK on the Map Properties dialog box.
5. Save the map.

▶ Storing UNC pathnames to data in a map

1. The Source tab of the LEICA Zeno Office TOC lists all stored file-based data. The data for these locations has to be shared on the computer that you set to be the data server for this map.
2. To use UNC pathnames, you first have to close the relevant map.
3. If the map is already using relative paths, you have to either move the map document, or rename the folder(s) comprising the data used by this map.
4. Once you've [opened the map](#), red exclamation points appear before each layer's name. If not, peruse the Source tab for the relevant layers. Then repeat steps 2 and 3.
5. Choose one of the red exclamation points for a layer with a known name of the feature class on the data server computer. After clicking the red point, the Data Source dialog box opens.
6. Click on Connect To Folder to type or browse to the server and share name where the data is stored.
7. Click OK.
8. Navigate to your feature class, select it and click the Add button.
9. Repeat steps 5-7 for any layers to repair.
10. Save the map.

▶ Updating a link to a data source

1. Right-click the layer in the table of contents and click Properties.
2. On the Source tab click Set Data Source.
3. Click the Look in dropdown arrow to navigate to the data source.
4. Select the data source and click Add.

Working with the edit cache

🔍 About working with the edit cache

Working with an edit cache will accelerate editing and selecting features from a large amount of data. The reason is that LEICA Zeno Office then just retrieves the relevant data from the database instead of all the data, thereby only the feature's geometry is cached.



If there's an operation calling for access to feature attributes the database will be queried.

🔍 How to work with the edit cache

▶ Adding the Edit Cache toolbar


1. Right-click the Main menu.
2. Select Edit Cache.
3. Dock the toolbar to the LEICA Zeno Office window so that the toolbar appears any time LEICA Zeno Office is started.

▶ Creating an edit cache

1. [Add the relevant data to edit.](#)
2. On the Tools toolbar, click on Zoom In .
3. Zoom in to the desired area on the map to edit.
4. On the Edit Cache toolbar, click on Build Edit Cache .

The features displayed in the current extent are held in memory locally.

Tip

- On the Edit Cache toolbar, click on Zoom to Edit Cache  to return to the edit cache extent during an edit session.

About visualizing survey data

In LEICA Zeno Office, you can draw, query, and edit the survey data stored in a survey dataset. Using survey layers to draw measurements and survey points, you can visualize survey datasets and survey projects on the map.

Presenting the map tools

With a static map, the user simply reads and interprets the information displayed on the map. With an interactive map, on the other hand, the user is responsible for finding and displaying information included in the map beyond the initial display. Users do this through the tools you include in the map. How to access and use the tools must be readily apparent to the map reader.

There are different levels of map-reading ability that may require different approaches to presenting the tools. The average GIS user, for example, knows how to pan, zoom, use the Identify button, find features, form a query to select features, and use a tool to link or hyperlink to documents containing additional information. NonGIS users may be less familiar with these tools. These users can be divided into three groups:

- The general public, who may be less accustomed to working with computer software.
- Professionals who are accustomed to working with computer software but not maps.
- Professionals in fields that use GIS, who understand digital maps and the most basic aspects of using them, but don't otherwise use GIS.

You should consider the audience for the map when deciding how to present the tools.

If the map allows users to select different locations to display, include a way to choose place names and then present a map that displays the place that is chosen. This is typically done on Websites where a user may type in an address or choose a place name in order to get the map that shows the relevant information for that location. This approach may be more intuitive than using interactive tools, especially for nonGIS users.

Map readers need to be shown which tools to use to get additional information, regardless of whether they are familiar with GIS or not. Maps displayed on Websites should have a portion of the Web page devoted to showing which tools to use to click on the map to get specific kinds of information.

People who have ArcReader can use the ArcReader Tutorial to learn how to use map-reading tools. The principles in the ArcReader tutorial also apply to almost every software application that views digital maps.

The Magnifier window

By using a magnifier for the display of your data on the map there's no need to change the extent of your view since the magnifier window will display the view you set up.

Opening magnifier and overview windows

🔍 About magnifier and overview windows

A [magnifier window](#) and an [overview window](#) lets you see more details or get an overview of a particular area without having to adjust the map display. You only can operate both of the windows in data view.

To use a magnifier window another window than the one your map is displayed on has to be opened to see the magnified view of the part of the map you're passing over.

Same thing to do for using an overview window. But this window will display the full extent of your data while marking the currently displayed area by showing a small box.

🔍 How to open a magnifier and overview window

▶ Opening a magnifier window and setting the view

1. In the Window menu, click Magnifier.
2. Once the magnifier window appears, pass it over the data to see a magnified view.
3. To lock a specific view, right-click on the title bar and click Snapshot.

▶ Opening an overview window to pan and zoom the map

1. In the Window menu, click Overview.
2. To modify the map display in the active data frame, you can drag, shrink, or expand the box in the overview window.



Moving around the map

🕒 About moving around a map

Moving around a map basically means to change the view of the map data, or to just pan and zoom around the data when browsing a map, or to display data at a specific scale, and so on.

🕒 How to move around a map


▶ Zooming in or out

1. Click on Zoom In  or Zoom Out  on the Tools toolbar.
2. Point over the map display, either click once to zoom around a point, or click and drag a rectangle defining an area to zoom in or out on.

Tip

- If there is more than one data frame defined, the Zoom Tool will just work in the active data frame. To activate another data frame, click the desired one in layout view.
- If the data frame is set to a fixed extent or fixed scale, the Zoom buttons will not be enabled. To enable the zoom function, click Data Frame Properties in the View menu, and on the Data Frame tab, click Automatic extent.

▶ Panning

1. Click on Pan  on the Tools toolbar.
2. Point over the map display, click and drag the mouse pointer.

Tips

- If you're in data view, it is possible to pan the map by dragging the scroll bars.
- If there is more than one data frame defined, the Pan Tool will just work in the active data frame. To activate another data frame, click the desired one in layout view.
- If the data frame is set to a fixed extent or fixed scale, the Pan button will not be enabled. To enable the pan function, click Data Frame Properties in the View menu, and on the Data Frame tab, click Automatic extent.

▶ Zooming to the full extent of the data

1. Click on Full Extent  on the Tools toolbar.

Tips

- If there is a Visible Scale Range set, your layer won't get displayed when zooming in or out. Disable the visible scale range by right-clicking on the layer in the table of contents and clicking Visible Scale Range.
- If there is more than one data frame defined, the Full Extent Tool will just work in the active data frame. To activate another data frame, click the desired one in layout view.
- If the data frame is set to a fixed extent or fixed scale, the Full Extent button will not be enabled. To enable the extent function, click Data Frame Properties in the View menu, and on the Data Frame tab, click Automatic extent.

► Moving back or forward one display

1. Click on Back  or Forward  Extent on the Tools toolbar.

Tips

- If there is a Visible Scale Range set, your layer won't get displayed when zooming in or out. Disable the visible scale range by right-clicking on the layer in the table of contents and clicking Visible Scale Range.
- If there is more than one data frame defined, the Back and Forward Tools will just work in the active data frame. To activate another data frame, click the desired one in layout view.

► Zooming to the extent of a layer

1. To zoom to a layer, right-click the layer.
2. Click Zoom To Layer.

Working with maps

Creating a new map

🕒 About creating maps


Making maps starts really easy with creating a new map document regardless the kind of map. Choose one of the two options for map making. Either create a new completely empty map or use a map template to start creating. Using a map template makes it even easier to design a new map since it already consists of a predefined page layout arranging map elements such as North arrows, scale bars, and logos, on the virtual page. Thus you just [add your data](#) and the map is ready to be printed.

🕒 How to create maps

▶ Creating a new map from the Startup dialog

1. First, start Leica Zeno Office.
2. Click one of the options on the Startup dialog: create a new empty map, create a map from a template, or browse for an existing map.
3. Click OK.

▶ Creating a new empty map

1. Click on New  on the Standard toolbar.
2. If an open map is already displayed, a request appears to save your changes before creating a new map.

▶ Using a map template

1. In the File menu, click New.
2. Click the tab representing the type of map you want to create. The order of the tabs displayed will depend on how you've arranged custom templates.
3. Select the relevant template.
4. To create a new map document, click Document.
5. Click OK.

Starting a map from a template

🕒 About starting a map from a template

LEICA Zeno Office provides an easy and quick way to make a series of maps using map templates. It just takes a little work to add data, a title, and any other supporting information you prefer.

You might want to [learn more about map templates](#).

🕒 How to start a map from a template

▶ Opening a template when you first start LEICA Zeno Office

1. Start LEICA Zeno Office.
2. Choose Browse for map...
3. Select files of type Zeno Office Template (mxt).
4. Select the desired template.
5. Click Open. A new map will be opened.
6. Save your new map (mxd).

Opening a map

🔍 About map documents

While opening a map, the referencing links to the data sources get automatically checked by LEICA Zeno Office. If no referenced location is found you can manually locate the data. There's also an option to display maps without a particular layer (the layer remains part of the map and shows up in the TOC), for instance, the data you tried to locate is still not available maybe because of a broken link.

🔍 How to open a map

▶ Opening a map within LEICA Zeno Office

1. Click File > Open...
2. Click the Look in dropdown arrow to navigate to the folder including the map.
3. Click the relevant map.
4. Click Open.

▶ Opening a map using the Data Manager

1. Click the Data Manager tab.
2. Navigate to the map you want to open.
3. Double-click the map either in the Contents tab or in the **Catalog tree**. The map opens in LEICA Zeno Office.

▶ Opening the last used maps

1. Click the File menu.
2. Select a map from the list of recently opened maps.

▶ Opening an existing map from the Startup dialog box

1. First, Start Leica Zeno Office.
2. Click on "Browse for map" to open an existing map.
3. Click the Look in dropdown arrow to navigate to the folder including the map.
4. Select the relevant map.
5. Click Open.

Repairing broken data links

🔍 About repairing layers

To open a map in LEICA Zeno Office requires links between each map layer and its referenced data source. If such a link is broken, the data source can't be found. Therefore a red exclamation mark appears next to the layer's name in the TOC, the checkbox is disabled, and the layer is not displayed.

Moving, renaming, or deleting the data source which a layer references could cause a broken link and thus repairing is necessary. Knowing the new location of the data source makes repairing the layer easy, see the two ways of repairing:

🔍 How to repair a layer with a broken link

1. Locate the layer which has to be repaired in the table of contents.
2. Right-click the layer, point to Data, and then click the Set Data Source command.
3. Navigate to the location of the data source in the Catalog Browser dialog box and click the data source.
4. Click the Add button.

The layer is repaired automatically by LEICA Zeno Office using the data source specified. Other broken layers will also be repaired, if their data sources will be found in the location of the data source specified.

Tips

- To distribute maps to other user, choose to reference data using relative pathnames. Go to [Referencing data in the map](#).
- Alternatively, run the Set Data Source command by clicking the red exclamation mark next to a broken layer in the table of contents .

Saving a map and exiting Zeno Office

🕒 About saving maps and exiting LEICA Zeno Office

Before you exit LEICA Zeno Office you might want to save your edited map. Instead of saving your map just after having finished your work, it is even better to do so during the process of editing in case something unexpected happens.

Saving your map does not store the displayed data, because map layers reference the data sources in your GIS database. Thus the size of the map document is kept relatively small.

If others shall work with your map or be able to display it, they need access to both the map document and the referenced data.

🕒 How to save a map and exit LEICA Zeno Office

▶ Saving your map

1. Click on Save  on the Standard toolbar.

If the map hasn't been saved before, you'll need to name it.

▶ Saving a map as a new map

1. In the File menu, click Save As.
2. Navigate to the location where you want to save the map document.
3. Type a filename.
4. As file type select ArcMap Documents (*.mxd) by clicking the Save as type dropdown arrow.
5. Click Save.

▶ Saving a map as a map template

1. In the File menu, click Save As.
2. Navigate to the location where you want to save the map template.
3. Type a filename.
4. As file type select ArcMap Templates (*.mxt) by clicking the Save as type dropdown arrow.
5. Click Save.

▶ Exiting LEICA Zeno Office

1. In the File menu, click Exit.
2. If you haven't saved your map yet or the last changes a message box appears. Click Yes to save any changes, No to discard any changes, or Cancel to continue working on your map.

About querying maps

Querying maps according to feature locations and attributes helps you to discover new spatial relationships and solve problems which may be:

- Searching for a specific object.
- Display all not already computed points!
- Which points have been measured at which date?

There are a number of tools provided by LEICA Zeno Office to help you find solutions.

►Ways to find features

LEICA Zeno Office lets you:

- [Pointing to features](#) to get some additional information such as a picture or Web page.
- [Retrieving features with particular attributes](#) such as cities with a population greater than one million.

►What can you do with the features you find?

If you found the features, you can:


- [Display the features' attributes.](#)
- [Generate reports](#) for the features.
- [Export them to a new feature class.](#)

Adding the data you want to edit

▶ About adding the data you want to edit

LEICA Zeno Office provides tools to add data, in shapefile or geodatabase format, which you want to edit.

▶ How to add the data you want to edit

1. Start LEICA Zeno Office.
2. Click on Add Data .
3. Browse for the location of your data and click Add.

Exploring data on a map

About exploring map data

If looking at your map doesn't help to solve your problem, then LEICA Zeno Office provides a query-function to explore the data on your map and gather the information you need.


Decide which way to take to explore your data, either:

- Search for features with a particular characteristic or attribute,
- Look through all the attributes of a specific layer,
- Measure distances on the map, or alternatively

use Map tips to browse map features very quickly.

How to explore the data on a map

Identifying features by pointing to them

1. Click on Identify  on the Tools toolbar.
2. Point over a map feature and click to identify it. Once you've clicked, you'll get an information for the features in all visible layers under the pointer.


Displaying map tips

1. To get map tips shown, right-click the relevant layer in the table of contents, and click Properties.
2. On the Display tab check Show Map Tips.
3. On the Fields tab click the Primary display field dropdown arrow to select the attribute field to be displayed as the map tip.
4. Click OK.
5. Point over a feature to see the map tip.


Tip

- If you still can't see map tips even after having enabled them, check that the layer is turned on and the features in the layer are not being hidden by features in overlapping layers.

Finding features with particular attributes

1. Click on Find  on the Tools toolbar.
2. On the Features tab type the string you're looking for in the Find text box.
3. Click the In layers dropdown arrow to choose the relevant layer for searching and click it.
4. To only find exact matches, uncheck Find features that are similar to or contain the search string.
5. Decide whether to search for the string in all fields, in a specific field, or in the primary display field.
6. Click Find.

► Measuring distance

1. Click on Measure  on the Tools toolbar.
2. To measure a particular distance, draw a line that represents the distance by using the mouse pointer. The line can consist of more than one line segment.
3. Double-click to end the line.

Exporting a map

🕒 About exporting a map

After having composed a map, you can interchange the map data by exporting it from a map document to another file type. The export of maps is supported by several industry-standard image formats including EMF, BMP, EPS, PDF, JPEG, and CGM.

- EMF (Enhanced Metafile), EPS (Encapsulated Postscript), AI (Adobe Illustrator Format) or PDF (Portable Document Format) - used as an interchange and/or print format
- JPEG (Joint Photographic Expert Group) - compressed image file for use on the web (high-quality image with a small file size, choose a resolution of 96 or 72 dpi and use a medium to medium-high Quality setting)
- TIFF (Tag Image File Format) or BMP (bitmap) - renders the creation of a georeferenced image possible (To add georeferenced information, turn on Create world file in the options dialog (*.tfw for TIFF, *.bpw for BMP) while exporting). This option is only available when exporting while you're in data view.

🕒 How to export a map

▶ Exporting a map

1. In the File menu, click Export Map.
2. Navigate to where the export file should be saved.
3. Click the Save as type dropdown arrow to select the format - JPEG, MF, EPS, AI, PDF, TIFF or BMP.
4. Type a name for the export file.
5. Select an option according to your need (quality, resolution, size) by clicking Options.
6. Click Save.

Joining graphics

🔍 About joining graphics

You can join two or more polygon graphics you've drawn on your map to form a new graphic that is a combination of the input graphics. You can use the following join methods:

- Union—joins all graphics creating one large graphic. Where the graphics overlap, the boundaries are removed.
- Intersect—creates a new graphic from the shared area of the input graphics.
- Remove overlap—creates a new graphic from the nonoverlapping areas of two input graphics.
- Subtract—creates a new graphic by subtracting the overlapping area of one graphic from another.

🔍 How to join graphics

1. Select the polygon graphics on the map you want to join.
2. Click Drawing on the Draw toolbar, point to Graphic Operations, and click the method you want to use (see choices above). The graphics are joined.

Making hyperlinks with relative pathnames

🔗 About making hyperlinks with relative pathnames

You will need to make hyperlinks with relative pathnames, if you want somebody else to read your map including hyperlinks who can not access your network resources - for instance, if the map is used by the surveyor in the field. LEICA Zeno Office provides two strategies to specify hyperlinks referring to a location in relation to the map.

🔗 How to make hyperlinks with relative pathnames

▶ Strategy 1 (dynamic hyperlinks are not supported)

1. First, store the hyperlinked filenames. Do so by generating a text field in the table of the features from which you are hyperlinking and add the hyperlinked filenames to that table.
2. In the table of contents, right-click the layer and click Properties.
3. On the Display tab check the box to support hyperlinks.
4. Click the dropdown arrow to choose the hyperlink field.
5. Click OK.
6. In the File menu, click Map Properties.
7. To type the path to the hyperlinked documents, click in the Hyperlink base text box.

Tip

- To improve working with strategy 1 and to simplify the updating of a possibly changed location, you just have to store all of the linked documents in one location.
- Dynamic hyperlinks won't be effected by a specified hyperlink base path.

▶ Strategy 2 (works for dynamic hyperlinks)

1. First, store the hyperlinked file paths and names. Do so by generating a text field in the table of the features from which you are hyperlinking, and add the hyperlinked file pathes and names to that table.
2. In the table of contents, right-click the layer and click Properties.
3. On the Display tab check the box to support hyperlinks.
4. Click the dropdown arrow to choose the hyperlink field.
5. Click OK.

Add data to maps

Adding data to maps

🔍 About adding data to maps

With the Data Manager, you can locate the layers or data sources that you want to use and then drag and drop them onto a map. You can drop the data from the Data Manager onto the data view or layout view in the LEICA Zeno Office.

🔍 How to add data to maps

1. In LEICA Zeno Office, open the map to which you want to add data.
2. In the Data Manager, navigate to the data source you want to add to the map.
3. Drag the data from the Data Manager.
4. Drop the data on the data view or layout view, or in the map's table of contents.

The new data appears in the map.

Tip

- While creating a new feature class or a new survey project, the data gets automatically added to LEICA Zeno Office.

Adding layers to a map

🕒 About adding layers to a map

A **layer** can be seen as the representation of Geographic data on a map. Either a particular type of feature or a particular type of data might be represented by a layer. Instead of storing geographic data itself, a layer refers to the data stored in shapefiles, rasters, CAD files and so on.

🕒 How to add layers to a map


▶ Adding a layer from Data Manager

1. On the Data Manager tab navigate to the relevant layer to add to the map.
2. Click the layer and drag it from Data Manager.
3. Drop it over the map display in LEICA Zeno Office. The layer is copied to the map. If you made any subsequent edits to the layer on disk you won't see them on this map.



Tip

- By adding a predefined layer to your map from the Data Manager, a copy will be placed on the current map. There won't be any changes to your current map, when the original layer is being modified.

▶ Adding a layer from the Add Data button

1. Click on Add Data  on the Standard toolbar.
2. Click the Look in dropdown arrow and navigate to the folder comprising the layer.
3. Select the layer.
4. Click Add to get the new layer appear on your map.

▶ Adding a layer from another map

1. [Open the map](#) comprising the layer you want to copy.
2. In the table of contents, right-click the layer and click on Save As Layer File.
3. Click the Look in dropdown arrow and navigate to the folder where the layer should be saved.
4. Before clicking save, type a name for the layer.
5. To open the map to which the layer should be added, click on Open  on the Standard toolbar .
6. Click on Add Data  on the Standard toolbar.
7. Click the Look in dropdown arrow and navigate to the folder comprising the layer.
8. Select the layer.
9. Click Add to get the new layer appear on your map.

Tip

- By adding a predefined layer to your map from the Data Manager, a copy will be placed on the current map. There won't be any changes to your current map, when the original layer is being modified.

Adding shapefiles and geodatabases to a map

🕒 About adding shapefiles and geodatabases

If there's no predefined layer at your disposal, it is possible to create one directly from a data source such as a shapefile by simply inserting the data source to your map. Once you've added the data source, LEICA Zeno Office generates a new layer on the map in connection to the data source.

As soon as a layer is part of a map, there are different options to select from:


- [Use the table of contents](#) to display a layer
- [Use the appropriate scale for displaying a layer](#)
- [Accessing layer properties](#) to define the way the relevant features should be drawn on the map

🕒 How to add shapefiles and geodatabases

▶ Adding data from Data Manager

1. Click the Data Manager tab.
2. Navigate to the relevant data source to add to the map.
3. Click and drag the data source from Data Manager.
4. Drop the data source over the map display, the new layer is generated.

▶ Adding data in LEICA Zeno Office using Add Data button

1. Click on Add Data  on the Standard toolbar.
2. Click the Look in dropdown arrow and navigate to the folder comprising the data source.
3. Select the data source.
4. Then click Add, the new layer is generated.

▶ Displaying a subset of the features in a layer that meet some criteria

1. Right-click the layer in the table of contents and click Properties.
2. Click the Definition Query tab.
3. Decide, either to type an expression or click Query Builder. Using the Query Builder you can generate an expression for the identification of some particular features in the layer that should be displayed. For instance, only those cities with a population greater than 500,000 can be shown.
4. Click OK.

Adding a raster to a map


🕒 About adding a raster to a map

To overcome the fact of having raster data that cover the same geographic area but in different coordinate systems, LEICA Zeno Office provides a formula to transform automatically any other data into the coordinate system of the dataset first added. Transforming a raster dataset requires georeferencing information or a world file and its coordinate system. Go to [how to georeference a raster](#) to learn more about georeferencing if the raster is just available in pixel space.

Besides, [read further information about rasters](#).

🕒 How to add a raster to a map

▶ Adding a single-band/multiband raster

1. Click on Add Data  on the Standard toolbar.
2. Click the Look in dropdown arrow and navigate to the folder comprising the raster. If the single band is part of a multiband raster dataset, double-click the dataset to point out the bands.
3. Click the single-band/multiband raster.
4. Click Add. LEICA Zeno Office generates a new raster layer on the map that references the raster data source.

Or

Simply drag the raster from the Data Manager onto the map.

▶ Adding a raster as a picture

1. In the Insert menu on the Standard toolbar, click on Picture.
2. Click the Look in dropdown arrow and navigate to the relevant picture to add.
3. Click the picture.
4. Click Open. Depending on where you are the picture gets either included on the layout - you're in layout view -, or it gets included within the data frame - you're in data view.

Adding CAD drawings to a map

🕒 About adding CAD drawings to a map

Having already existing CAD drawing files, makes it easy for you to use the data, because there's no need to convert it. You only have to choose how you want to use the data.

You either can just see the CAD drawing with your other data by adding them as a layer for display only, or you can control and edit the CAD data by adding them as features.


There is no restriction to the type of entities you can have on a drawing layer even if CAD drawing files usually store different types of entities on different layers in a drawing file. Therefore it might be possible to have building footprints on the same drawing layer as streets whereas it is more typical that they are contained within different layers.

🕒 How to add CAD drawings to a map


▶ Adding a CAD drawing from Data Manager

1. On the Data Manager tab navigate to the desired CAD drawing to add to the map.
2. Click and drag the CAD drawing from Data Manager.
3. Drop the CAD drawing over the map display. A new layer is generated on the map corresponding to the CAD drawing.

▶ Adding a CAD drawing in LEICA Zeno Office

1. Click on Add Data .
2. Click the Look in dropdown arrow and navigate to the folder comprising the CAD drawing.
3. Select the CAD drawing.
4. Click Add. A new layer is generated on the map corresponding to the CAD drawing.

▶ Adding a CAD drawing for display and analysis


1. Click on Add Data .
2. Click the Look in dropdown arrow and navigate to the folder comprising the CAD dataset.
3. Double-click the CAD dataset and select the relevant CAD feature to add.
4. Click Add. Only the subset of features in the layer will be shown.

Loading existing tabular data onto a map

🔍 About loading existing tabular data onto a map

LEICA Zeno Office provides the possibility of storing some tabular data in separate tables instead of the common attribute tables. Such tabular data could be additional point information or former measurements. The tabular data can directly be inserted to a map, so it can be used in association with the layers on the map. As these separate tables don't appear on the map, you can view them in the table of contents on the Source tab.

🔍 How to load existing tabular data onto a map

1. Click on Add Data .
2. Navigate to the desired table to be added and click it.
3. Click Add.
4. On the Source tab click at the bottom of the table of contents.
5. Right-click the table and click Open.

Adding x,y coordinate data to a map

🔍 About adding x,y coordinate data to a map

LEICA Zeno Office lets you add tabular data to your map that comprise x,y coordinates of geographic features. The coordinates, measured with GPS for example, characterize the location of a feature on the surface of the earth, i.e. locations of power line poles in a city.

There are some restrictions for adding a table of x,y coordinates. As you can imagine, the table must consist of two fields to display both coordinates. The values of the coordinates can be part of any coordinate system represented by units such as latitude and longitude or meters.

🔍 How to add a table with x,y coordinates to a map

1. Click Add XY Data in the Tools menu on the Standard toolbar.
2. Click the table dropdown arrow and select a table comprising x,y coordinate data. If there isn't any table on the map, browse for it to access it from disk.
3. Click the X Field dropdown arrow and choose the field that includes the x-coordinate values by clicking it.
4. Click the Y Field dropdown arrow and choose the field that includes the y-coordinate values by clicking it.
5. To define the coordinate system and units displayed in the x and y fields, click Edit. To ensure the coordinates match the coordinate system of the data frame a transformation is automatically generated.
6. Click OK.

Layer

About managing layers

A layer can be described in short as a way to get access to geographic data by specifying the display of the referenced geographic data and the location of that data in your database.

To add layers just drag them from the Data Manager tab to your map. Then you can organize them the way you want your map to look like. Use the table of contents (TOC) to do so. Every newly generated feature class or Survey Project will automatically be added to the TOC of LEICA Zeno Office.

The TOC allows you to control:

- [The timing of the layer drawing](#)
- [The way the layer draws](#)
- [In what data frame the layer will appear on the map](#)

It is also possible to:

- [Remove layers](#)
- [Group layers](#)
- Save layers to disk

Depending on how the layers are arranged in the TOC the layer's drawing order is determined. Therefore, a layer that should form the background of your map should get placed at the bottom of the TOC. Go to [Changing a layer's drawing order](#).

Creating a layer

🔍 About creating layers

It takes time to analyze a data and its attributes and to symbolize its features so that people will readily understand the information within the data. Layers you create in LEICA Zeno Office are stored as part of the map document file. After finalizing the symbolization and labeling of a layer, you can save it outside the map as a layer file. Reuse the layer in other maps, or e-mail it along with the data to people who want to add it to their maps.

You can create layers for other people to use without having to open LEICA Zeno Office . You can create a series of layers on the same data with different symbology.

🔍 How to create layers

▶ Creating a new layer

1. Select the folder in which you want to store the new layer in the Catalog tree.
2. Click the File menu, point to New, then click Layer.
3. Type a name for the new layer.
4. Click the Browse button.
5. Navigate to and click the geographic data source for which you want to create the layer.
6. Click Add.
7. If you don't want the Catalog to create a thumbnail representing the entire layer, uncheck Create thumbnail.
8. If you don't want the layer to store the full pathname identifying the location of the data, check Store relative path name. The location of the data will be recorded in relation to where the layer itself is stored.
9. Click OK.

The new layer appears in the folder's contents.

▶ Creating a layer from the data

1. Right-click the data source from which you want to create a layer.
2. Click Create Layer.
3. Navigate to the folder in which you want to save the layer.
4. Type a name for the layer file.
5. Click Save.

The layer file appears in the folder's contents.

Grouping layers

🕒 About group layers

Grouping several layers in one resulting layer - a group layer, renders working with layers easier, suppose they represent similar characteristics. For instance, you may gather a layer representing railroads and a layer representing highways together to a layer named transportation.

Be aware that turning off a group layer turns off all its component layers. Therefore, if any conflicting properties of the constituent layers arise while creating a group layer with its own properties, these conflicting properties will be overridden. For instance, visibility scale ranges set on the constituent layers will be overridden by the visibility scale range of the group layer.

🕒 How to manage group layers

▶ Creating a group layer

1. Select the relevant data frame in which to create a group layer by right-clicking it.
2. Once you've clicked New Group Layer, a new group layer appears in the table of contents.

Further information can be found in the chapter [Creating a group layer](#).

Tips

- Alternatively, select all the map layers you want to gather together in the table of contents, right-click on the selected ones, and click Group.

▶ Adding layers to a group layer

1. In the table of contents, double-click the group layer to display its properties.
2. On the Group tab click Add.
3. Click the Look in dropdown arrow and navigate to the relevant data source to add.
4. Click the data source.
5. Click Add.

Tip

- Adding layers is even easier, if the layer is already on the map, you just drag the layer and drop it in the group.

▶ Changing the layer order in a group layer

1. In the table of contents, double-click the group layer to display its properties.
2. On the Group tab click the relevant layer to move.
3. Click the appropriate arrow button to move it up or down.

4. Click OK.

Tip

- The Layer order can also be changed using drag and drop in the table of contents.

► Removing a layer from a group layer

1. In the table of contents, double-click the group layer to display its properties.
2. On the Group tab click the relevant layer to remove.
3. Click Remove.
4. Click OK.

Tip

- The Layer can also be removed by right-clicking it in the table of contents and clicking remove.

Creating a group layer

🔍 About group layers

Sometimes you want to group several data sources together in a layer because you want to manage them as one entry in the map's table of contents. A group layer can combine data from several data sources, each of which may store data in a different format.

🔍 How to create group layers

▶ Creating a new group layer

1. Select the folder in which you want to place the new group layer in the Catalog tree.
2. Click the File menu, point to New, then click Group Layer.
3. Type a name for the new group layer.
4. Press Enter.

The new group layer appears in the folder's contents.

▶ Adding layers to a group layer

1. Right-click a group layer, click Properties, then click the Group tab.
2. Click Add.
3. Navigate to and click the geographic data source or layer that you want to add to the group. Click Open.
4. Repeat step 3 until all layers have been added.
5. Layers are drawn in order from the bottom to the top of the list. Click a layer and then click the arrow buttons to reorder the list.
6. Click a layer and click Properties to set the properties of individual layers.
7. Click OK.

▶ Creating a group layer from the data

1. Hold down the Shift or Ctrl key, and click the appropriate geographic data sources in the Contents tab. The data sources must all have the same format— example, select three raster datasets.
2. Right-click one of the selected data sources.
3. Click Create Layer.
4. Navigate to the folder in which you want to save the group layer.
5. Type a name for the group layer file.
6. Click Save.

The new group layer appears in the folder's contents.

Creating survey layers


🔍 About creating survey layers

You can create a survey layer by adding a project, project folder, or survey dataset to the map.

Once a survey layer exists in the map, you can choose to add or remove sublayers for the supported survey classes, define a scale range at which these sublayers are visible, and define how to draw them. When creating a new survey project using the Data Manager, the project is automatically added to the Table of Contents of LEICA Zeno Office.

🔍 How to create survey layers

▶ Adding a survey dataset in LEICA Zeno Office

1. Click the Add Data button  on the Standard toolbar in LEICA Zeno Office.
2. Click the Look in dropdown arrow and navigate to the geodatabase that contains the survey dataset that you want to add to the map.
3. Click the survey dataset.
4. Click Add.

LEICA Zeno Office creates a new layer on the map that represents all the projects in the survey dataset.

▶ Adding a survey project from Data Manager

1. Click the Data Manager tab.
2. Navigate to the survey project that you want to add to the map.
3. Click and drag the project from Data Manager.
4. Drop the project over the map display of LEICA Zeno Office.

LEICA Zeno Office creates a new layer on the map that represents the project.

▶ Adding a new sublayer to a survey layer

1. In the LEICA Zeno Office table of contents, right-click the survey layer to which you want to add a sublayer.
2. Click Properties.
3. Click the Sub-Layers tab in the Layer Properties dialog box.
4. Click Add.
5. Click the name of the survey class for the sublayer type you want to add.
6. Click Add in the Add Sublayer dialog box.
7. Click OK in the Layer Properties dialog box.

Accessing layer properties

🔗 About layer properties

The layer's properties let you determine all aspects of a layer by defining:

- the way the layer should be displayed
- the data source the layer should reference
- labels for a particular layer
- properties of attribute fields

🔗 How to display layer properties

1. In the table of contents, right-click on the layer and choose Properties.
2. Click the tab comprising the properties you want to set up.
3. Click OK after having finished your settings.

Tip

- You can also display the layer's properties by double-clicking the layer in the table of contents.

Changing a layer's text description

🕒 About changing a layer's text description

LEICA Zeno Office offers two possibilities to modify text description for a layer: either the layer name, or the map feature description(heading and label).



While adding data to your map the name for the resulting layer is taken from its data source by default. See how you can name a layer more descriptively while retaining the name of the data source.

🕒 How to change text descriptions

▶ Changing the name of a layer

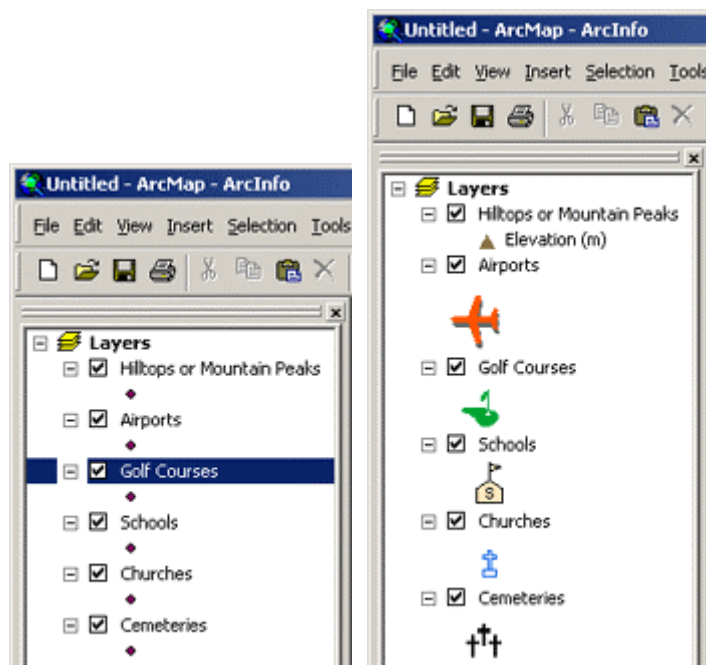
1. Click two times on the layer in the table of contents. This will highlight the name to enable changes.
2. Type the new name and press Enter.

▶ Changing map feature descriptions

1. Click two times on the relevant text in the table of contents. This will highlight the string to enable changes.
2. Type the new description and press Enter.

Displaying layers

The symbols used on map layers should be for direct understanding and they should get displayed quickly. See the following graphics to get an idea of direct understandable -intuitive- symbols (right) and unintuitive symbols (left).



As a general rule you can say that maps should be symbolized in the way that they get displayed in a few seconds to keep the reader's attention. You'll get the smoothest performance for your map if the draw time takes less than three seconds. There are some things that will cause a slow-down of the draw time: Complex symbols and advanced drawing options available from the dataframe context menu.

At least, you should try to not increase the draw time by avoiding symbols containing multiple layers or marker symbols. Just use simple style markers to improve the drawing performance.

►Line symbols

If it is not necessary to use a dash pattern or an offset then avoid it. If not, then, at least, try to prefer a simple line symbol to a cartographic line symbol as long as the line width is less than 1.0 pts because a simple line symbol is optimized to draw faster. Although, it may not manage drawing around acute angles as nicely.

►Area fill symbols

- To render the drawing as quickly as possible just use simple fills, or area fills without outlines - set either the outline width to zero or the color to "No color".
- Dot-density fills will cause a longer draw time especially, if they are used with a masking layer. Try to avoid dot-density fills, unless the number of dots is low enough to keep the draw time low.

Copying layers

🕒 About copying layers

Creating maps that are associated to one and the same data source can quickly be done by copying and pasting layers within a map or between maps.

Whereby copying layers from a map is an easy way to grant access to the layers created for others. As soon as you've established the design of a layer's drawing, that information will be stored with the layer. So anyone who adds the layer to a map will see it the way you created it.


Go to copy a layer to disk to learn more about it.

🕒 How to copy layers

▶ Copying a layer between data frames

1. Right-click the layer to add to another data frame and click Copy.
2. Right-click the desired data frame and click Paste.

▶ Copying a layer to another map

1. Right-click the layer to add to another map and click Copy.
2. Click on Open  and select the relevant map to copy to the layer.
3. Right-click the desired data frame where the layer should be added to and click Paste.

Removing layers from the map

🔗 About removing layers

To remove a layer simply means to delete it. Whereby the data source the layer is based on retains.

🔗 How to remove layers from maps

1. Right-click the relevant layer in the table of contents.
2. Click Remove.

Changing a layer's drawing order

🔗 About changing a layer's drawing order

A layer's drawing order on the map is associated to the order of layers in the table of contents. The order within a data frame also determines the layer's drawing: the layers listed at the top will draw over those listed below them.

🔗 How to move a layer to change its drawing order

1. Click the relevant layer in the table of contents and drag it up or down by holding the mouse pointer. A black line shows you where the layer will be placed.
2. To place the layer release the mouse.

Displaying layers at certain scales

🔍 About displaying layers at certain scales

Every layer checked in the table of contents will be displayed, no matter at which scale the map is shown. Therefore, it may sometimes become more and more difficult to differentiate features in layers the more you [zoom out](#), especially, when the features consist of detailed information.

LEICA Zeno Office provides a set up of a layer's visible scale range to render the automatic display of layers at appropriate scales feasible. Thus the layer will just be displayed, if the scale of the data frame is inside the layer's visible scale range.

A dimmed scale bar will show up under the layer's check box in the TOC, if a layer is not being displayed because of a visible scale range specified.

🔍 How to display layers at specified scales

▶ Setting the minimum visible scale for a layer

1. In the table of contents, right-click the layer and click Properties.
2. On the General tab click "Don't show layer when zoomed".
3. Type a minimum scale for the layer. As long as you zoom in beyond this scale, the layer will be visible.
4. Click OK.

▶ Setting the maximum visible scale for a layer

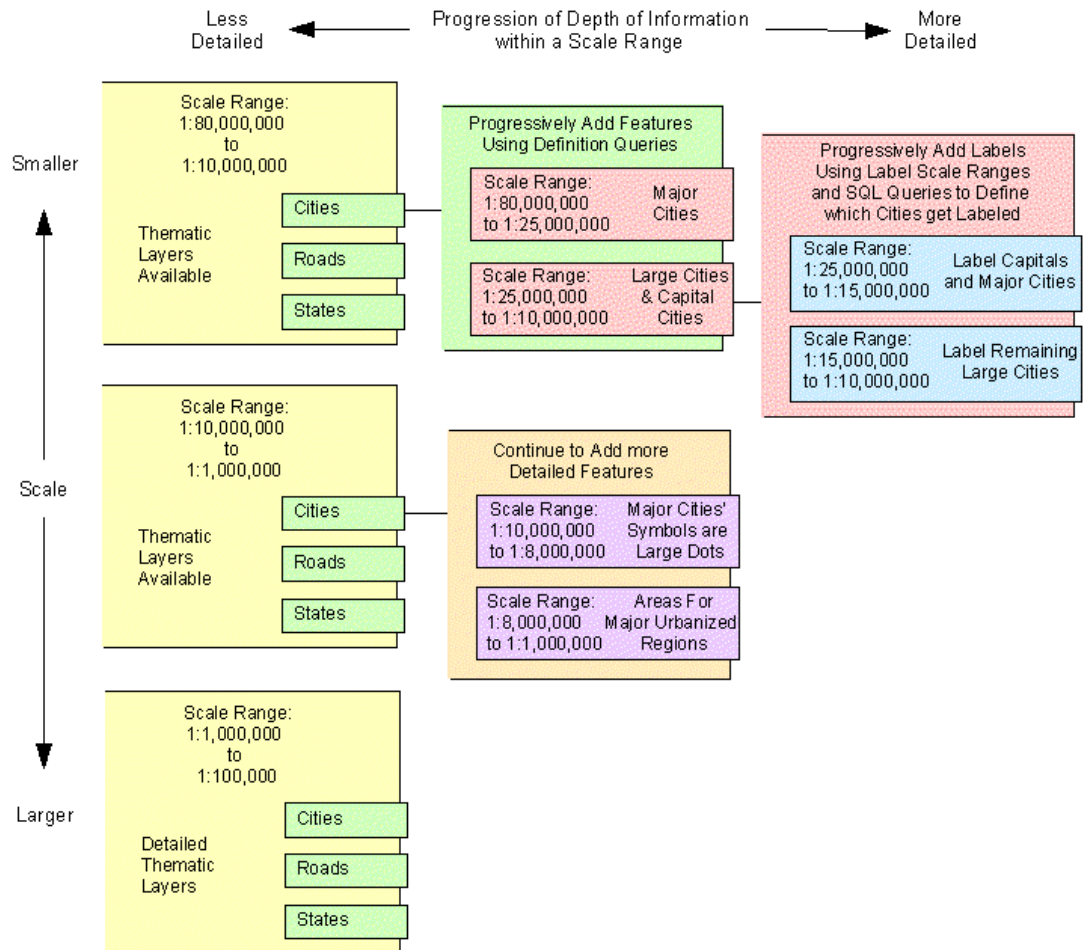
1. In the table of contents, right-click the layer and click Properties.
2. On the General tab click "Don't show layer when zoomed".
3. Type a maximum scale for the layer. As long as you zoom out beyond this scale, the layer will be visible.
4. Click OK.

▶ Clearing a layer's visible scale

1. Right-click the relevant layer for which to clear a visible scale range.
2. Point to Visible Scale Range and click Clear Scale Range.

Using layer scale ranges

You can present multiple "levels" of data using layer scale ranges. The following diagram illustrates this.



Opening a layer's attribute table

🔍 About opening a layer's attribute table

To explore the attributes of a layer on a map, open its attribute table. Once open, you can select features and find features with particular attributes.

🔍 How to open a layer's attribute table

1. In the table of contents, right-click the layer for which you want to display a table.
2. Click Open Attribute Table.

The layer's attribute table opens.

Repairing the data source in a layer

🔗 About repairing data sources

One property common to all layers is their data source. Layer files identify their data sources using a path. There are two ways to create a layer file that uses a relative path name to its data source:

- In Data Manager, right-click the folder in which you want to create the new layer, point to New, and choose the Layer command. In the dialog that appears, check the "Store relative path name" option.
- In LEICA Zeno Office, choose Map Properties from the File menu. In the dialog that appears, click the "Data Source Options" button, and click the "Store relative path names" option.

🔗 How to repair a layer

1. Right-click the layer you want to fix and click Properties.
2. Click the Source tab.

When a layer can't find its data source, you'll see information about the data it's looking for, but no extent or coordinate system information.

3. Click Set Data Source.
4. Navigate to and click the layer's data source in the Browse dialog box. Click Add.

The Source tab now shows the path to the data source as well as its extent and the properties of its coordinate system.

5. Click OK.

Saving a layer outside a map

🔍 About saving layers

It takes time to analyze a feature class's attributes and symbolize its features so that people will readily understand the information within the data. After finalizing the symbolization and labeling of a layer, you can save it outside the map as a layer file. Reuse the layer in other maps, or e-mail it along with the data to people who want to add it to their maps.

🔍 How to save a layer outside a map

1. In LEICA Zeno Office, open the map containing the layer that you want to save as a layer file.
2. Right-click the layer in the map's table of contents.
3. Click Save As Layer File.
4. Navigate to the folder in which you want to save the layer.
5. Click Save.

Data frames

Using data frames to organize layers

🕒 About data frames

As soon as you start creating a map a data frame will be listed in the table of contents because each map must have at least one data frame on it. You can modify the default settings for this data frame, i.e. [give the data frame a more meaningful name](#), and insert more layers.

It is possible to list several data frames for the same map. In the table of contents you can see the names of data frames; one name, the one of the active data frame is shown in bold text. If you're in layout view the active data frame is highlighted on the map, whereas in data view it gets displayed.

Step through the topic of [data frames](#)...

🕒 How to use data frames to organize layers

▶ Adding a data frame

1. In the Insert menu click Data Frame.

The new data frame will be displayed in the center of the layout.

▶ Making a data frame active

1. In the table of contents, right-click the data frame .
2. Click Activate.

Alternatively, click the frame in layout view to activate it.

▶ Removing a data frame

1. Right-click the relevant data frame to remove in the table of contents.
2. Click Remove.

Alternatively, select the data frame in layout view and press the Delete key.

▶ Rotating the data in a data frame

1. In the View menu, point to Toolbars, and click Data Frame Tools.
2. Select the Rotate Data Frame tool.
3. Click and drag the mouse over the data frame to rotate its contents.

The original data source will retain while rotating the data in this manner.

Adding data frames

expand all

▶ About adding data frames

Usually a map consists of one or more data frames (and data), plus one or more other map elements, whereas single maps generally have just a single data frames. Sometimes you may want to show more data than a single frame can hold. Therefore LEICA Zeno Office also facilitates the work with multiple data frames by adding data frames in different ways.

To learn more about data frames see [how to organize layer by making use of data frames](#).

▶ How to add data frames

▶ Adding a new data frame to a map

1. In the Insert menu, click Data Frame to add any data to the new data frame.

▶ Duplicating a data frame

1. To select the data frame simply click on it.
2. Click Copy in the Edit menu.
3. Then click the Edit menu again and choose Paste.
4. Click the copy, located on top of the original data frame, and drag it to a new place on the page.

▶ Resizing a data frame

1. To select the data frame simply click on it.
2. Click a selection handle and drag it to change the size of the data frame.

Customizing data frames

🕒 About customizing data frames

Geographic data is displayed in a data frame on the virtual page when you are in layout view. Inserting grids to the data frame will help you to locate the geographic features because the data frame will be divided into sections of either latitude and longitude, projected linear units, or a specified number of rows and columns.

Depending on the size of the area your mapped data covers you can choose one of the three types of grids:

- Graticules - the mapped data covers a large area of the surface of the earth
- Measured grids - the mapped data covers a region, such as a country of the surface of the earth
- Reference grids - the mapped covers a local area of the surface of the earth

🕒 How to customize data frames

▶ Renaming a data frame

1. In the table of contents, click the data frame you want to name.
2. Click on it a second time. The text field gets enabled.
3. Type a new name for the data frame. Enter.

▶ Adding a border to a data frame

1. Right-click the data frame in the table of contents and click Properties.
2. On the Frame tab, click the Border dropdown arrow and select a border symbol.
3. Click the Color dropdown arrow to choose a color by clicking it.
4. To offset the border from the edge of the data frame, type an X and Y gap.
5. To round the corners of the border, type a Rounding percentage .
6. Click OK.

▶ Adding a background to a data frame

1. Right-click the data frame in the table of contents and click Properties.
2. On the Frame tab, click the Background dropdown arrow and select a background.
3. Click the Color dropdown arrow to choose a color by clicking it.
4. To offset the background from the edge of the data frame, type an X and Y gap.
5. To round the corners of the background, type a Rounding percentage.
6. Click OK.

▶ Rotating the data in a data frame

1. Point to Toolbars in the View menu and click Data Frame Tools.
2. Click the Rotate Data Frame tool.
3. Click the data frame and drag the mouse over it to rotate its contents. While rotating the data just the display is changing, the data source remains constant.

Tip

- To rotate the data frame by a specific angle instead of dragging it, type in the angle on the Data Frame Tools toolbar.

▶ Adding a graticule

1. To add a graticule, double-click the data frame in the table of contents. The Data Frame Properties dialog box opens.
2. On the Grids tab click New Grid. The Grids and Graticules Wizard opens. If it does not, see the tip below.
3. Click Graticule.
4. Type a name for the new grid and click Next.
5. Click an Appearance option to type the Intervals as desired.
6. Click Next.
7. Choose the Axes you want by checking them.
8. Set the way they should appear.
9. To set the text style, click Font and then Next.
10. Choose a Graticule Border by clicking it.
11. Check Place a border outside the grid.
12. Decide, if you want the graticule to be static or to be updating with changes to the data frame by clicking one of the two options.
13. Click Finish.

Tip

- If the Grids and Graticules Wizard doesn't appear, it hasn't been enabled. To change that, in the Tools menu click Options and check Show Wizards when available.

► Adding a measured grid

1. To add a measured grid, double-click the data frame in the table of contents. The Data Frame Properties dialog box opens.
2. On the Grids tab click New Grid. The Grids and Graticules Wizard opens. If it does not, see the tip below.
3. Click Measured Grid.
4. Type a name for the new grid and click Next.
5. Click an Appearance option and then click Properties to set a coordinate system for the grid different from the one of the data frame.
6. Type the Intervals you want.
7. Click Next.
8. Choose the Axes you want by checking them.
9. Set the way they should appear.
10. To set the text style, click Font and then Next.
11. Choose a Measured Grid Border by clicking it.
12. Check Place a border outside the grid.
13. Decide, if you want the graticule to be static or to be updating with changes to the data frame by clicking one of the two options.
14. Click Finish.

Tip



- If the Grids and Graticules Wizard doesn't appear, it hasn't been enabled. To change that, click in the Tools menu Options and check Show Wizards when available.

Rotating the data frame

🕒 About rotating the data frame

With the data frame rotation functionality you can orientate your map in every desired direction. If you are collecting features along a road which is orientated from e.g. east to west, you can rotate the map 90 degrees clockwise to display it 'Course up' for better orientation.

🕒 How to rotate the data frame

1. Click on Rotate Data Frame  on the Tools toolbar.
2. Click into the map, hold the left mouse button and rotate the map to the desired position by moving around.
3. To reset the map orientation, click on the Clear Rotation button  on the Tools toolbar.

Symbols

Creating new symbols and map elements

🕒 About creating new symbols and map elements

The Style Manager dialog box lets you create symbols and map elements from scratch.

Under the topic of [Drawing features to show multiple attributes](#) you get some more information about automating map production by matching symbol names to data attributes.

🕒 How to create new symbols and map elements

▶ Creating a new symbol in the Style Manager

1. In the Tools menu, point to Styles, and then click Style Manager.
2. Click the symbol folder in the style tree, in which to create more symbols.
3. In the Symbol contents window, right-click the open space, point to New, and then click Line Symbol.
4. Click Properties in the Symbol Property Editor dialog boxes to set the symbol as you prefer and click OK.
5. Name the new symbol.

▶ Using common symbol properties

1. Follow steps 1 to 4 above.
2. Adjust the symbol type and the units of measure.
3. Click tabs to set applicable properties.
4. Preview all layers, the mode options, and each layer.
5. Turn layer drawing and color locking on or off.
6. Choose layer options to add, delete, move up, move down, copy, and paste.
7. Click OK.

Creating fill symbols

🔗 About creating fill symbols

To portray either polygonal features such as countries, provinces, land uses, habitats, parcels, and footprints, or graphic shapes and backgrounds, data frames, map elements, graphics, and text, fill symbols are provided by LEICA Zeno Office to perform that task. There are several kinds of fill symbols such as solid, gradients, hatched overlays, random markers, transparent pictures, or opaque pictures.

▶ Fill types

As mentioned above there are five fill types:

- Simple—fast-drawing solid fill with optional outline
- Gradient—linear, rectangular, and circular color ramp fills
- Line—hatched lines at any angle, separation, or offset
- Marker—marker symbols drawn randomly or ordered
- Picture—continuous tiling of a .bmp (Windows bitmap) or .emf (Windows enhanced metafile) graphic

A single fill can contain any number of layers.

🔗 How to create fill symbols

▶ Creating a solid fill

1. In the Tools menu, point to Styles, and then click Style Manager .
2. Choose the style folder in which a new symbol should be created by clicking the folder in the style tree.
3. In the Symbol contents window, right-click the open space, point to New, and then click Fill Symbol.
4. In the Fill Symbol Property Editor dialog, click the Type dropdown arrow and click Simple Fill Symbol.
5. Click the Color dropdown arrow to select the color you prefer. Or to mix a new color, click More Colors and use the Color Selector dialog box.
6. Click OK.

▶ Adding a fill outline

1. In the Tools menu, point to Styles, and then click Style Manager.
2. Choose the style folder in which a new symbol should be created by clicking the folder in the style tree.
3. In the Symbol contents window, right-click the open space, point to New, and then click Fill Symbol.
4. In the Fill Symbol Property Editor dialog, click Outline Color and select a color.
5. Set the Outline Width or click Outline to choose a predefined line symbol. Or if you want to design a custom outline, click Properties and make use of the Line Symbol Editor dialog.
6. Click OK.

▶ Creating a gradient fill

1. In the Tools menu, point to Styles, and then click Style Manager.

2. Choose the style folder in which to create a new symbol by clicking the folder in the style tree.
3. In the Symbol contents window, right-click the open space, point to New, and then click Fill Symbol.
4. In the Fill Symbol Property Editor dialog, click the Type dropdown arrow and click Gradient Fill Symbol.
5. Click the Style dropdown arrow and click Linear.
6. Set the number of color Intervals and the color stretch Percentage from start to end.
7. Click the Color Ramp Style dropdown arrow to select another fill.
8. If you want to modify the ramp, right-click Style and click Properties.
9. Click Color 1, click the dropdown arrow, and select a new color hue.
10. Click OK, then right-click Style and click Save.
11. To store the new color ramp type a name. It is stored in your personal style.
12. Click OK on the current dialog.
13. Click Outline and set the Width to 0 for no outline.
14. Click OK on the Symbol Property Editor dialog.

► Creating a random dot fill

1. In the Tools menu, point to Styles, and then click Style Manager.
2. Choose the style folder in which to create a new symbol by clicking the folder in the style tree.
3. In the Symbol contents window, right-click the open space, point to New, and then click Fill Symbol.
4. In the Fill Symbol Property Editor dialog, click the Type dropdown arrow and click Marker Fill Symbol.
5. Click Random and then click Marker.
6. If you want, change the Color and the Size to 3, for instance.
7. Click OK.
8. On the Fill Properties tab you can render the distribution more dense by adjusting the X and Y Separation to 6, 6.
9. Click OK.

► Creating an overlay fill

1. In the Tools menu, point to Styles, and then click Style Manager.
2. Choose the style folder in which to create a new symbol by clicking the folder in the style tree.
3. In the Symbol contents window, right-click the open space, point to New, and then click Fill Symbol.
4. In the Fill Symbol Property Editor dialog, click the Type dropdown arrow and click Line Fill Symbol.
5. Click the Units dropdown arrow to select Inches.
6. Click Line and then Properties.
7. Click the Units dropdown arrow to select Inches.
8. Click the Color dropdown arrow to select, for example, an orange shade.
9. Set the Width to 0.05 and click OK twice.
10. Adjust the Angle to 45 and set the Separation to 0.1.
11. Click Outline and set it to 0. Click OK.
12. Click on Add Layer and repeat steps 3 through 5.
13. Set the Width to 0.01 and click OK twice.
14. Adjust the Angle to 45, set the Offset to 0.12, and the Separation to 0.1.
15. Click Outline and set it to 0.
16. Click OK twice.

► Creating a picture fill

1. In the Tools menu, point to Styles, and then click Style Manager.
2. Choose the style folder in which to create a new symbol by clicking the folder in the style tree.
3. In the Symbol contents window, right-click the open space, point to New, and then click Fill Symbol.
4. In the Fill Symbol Property Editor dialog, click the Type dropdown arrow and click Picture Fill Symbol.

5. Navigate to a .bmp (raster image) or .emf (vector graphic) file.
6. To set the new colors, click the Foreground and Background Color dropdown arrows.
7. Adjust the Scale of the picture.
8. Click OK.

Tips

- To create a transparent background or foreground choose No color (step 6).
- It is possible to set colors for both foreground and background on one-bit .bmp pictures. But on multibyte .bmp and .emf pictures only the background color can be changed.
- To toggle the color which can be modified with the Symbol Selector Options just swap the color properties of a 1-bit .bmp image. But only the foreground color can be changed.


Creating line symbols

◉ About creating line symbols

To portray linear data such as transportation networks, water systems, boundaries, or other connective networks and to outline other features such as polygons, points, and labels, line symbols are provided to meet that task. It is also possible to display lines as graphics in the use of borders, leaders for arrows and other annotation, and freehand drawing. There are four line types provided: Simple, Cartographic, Hash, and Marker, additional Picture as a continuous tiling of a .bmp or .emf graphic along the length of the line.

◉ How to create some common line symbols


▶ Creating an encased road

1. In the Tools menu, point to Styles, and then click Style Manager .
2. Choose the style folder in which to create a new symbol by clicking the folder in the style tree.
3. In the Symbol contents window, right-click the open space, then point to New, and click Line Symbol.
4. In the Symbol Property Editor dialog, click the Type dropdown arrow and select the Cartographic Line Symbol.
5. Click the Color dropdown arrow to select black.
6. Set the Width to 3.4 points.
7. For Line Caps click Butt and for Line Joins click Round.
8. Click on Add a New Layer . As you already chose the Cartographic Line Symbol it should be selected.
9. Click red from the Color palette.
10. Set the Width to 2.6 points.
11. For Line Caps click Butt and for Line Joins click Round.
12. Click OK.

Tips

- As a single wide layer produces more realistic symbology of the road's intersection and merging than two parallel lines, it is better to use the single wide layer for road encasements.

▶ Creating a railroad

1. In the Tools menu, point to Styles, and then click Style Manager .
2. Choose the style folder in which to create a new symbol by clicking the folder in the style tree.
3. In the Symbol contents window, right-click the open space, then point to New, and click Line Symbol.
4. In the Symbol Property Editor dialog, click the Type dropdown arrow and choose the Cartographic Line Symbol by clicking it.
5. Click the Color dropdown arrow and select a gray shade.
6. Set the Width to 0.5 points.
7. Click on Add Layer .
8. Change the predefined type to the Hash Line Symbol by clicking the Type dropdown arrow.
9. On the Hash Line tab click Hash Symbol.
10. Click the Color dropdown arrow and select a gray shade.
11. Set the Width to 0.5 points.
12. Click OK.

13. Click the Template tab.
14. To create a pattern length of 10 units, slide the dark gray square to the eleventh position .
15. To insert another hash, click the fourth position.
16. On the Cartographic Line tab click the Color dropdown arrow and select a gray shade.
17. Set the Width to 4.
18. Click OK.

Tip

- To set up the color, width, caps, and joins a hash mark a line symbols.

▶Creating arrowhead leaders

1. In the Tools menu, point to Styles, and then click Style Manager .
2. Choose the style folder in which to create a new symbol by clicking the folder in the style tree.
3. In the Symbol contents window, right-click the open space, then point to New, and click Line Symbol.
4. In the Symbol Property Editor dialog, click the Type dropdown arrow and choose the Cartographic Line Symbol by clicking it.
5. On the Line Properties tab click the right-facing arrow.
6. Click Properties and then click Rotate symbols to follow line angle.
7. Click on Symbol and click Properties.
8. Click the Type dropdown arrow to choose the Character Marker Symbol by clicking it.
9. Click the Font dropdown arrow to choose the ESRI Arrowhead by clicking it.
10. Click the Character dropdown arrow and click 37.
11. Click the Color dropdown arrow to select a green shade.
12. Set the Size to 18 points and click OK on all dialog boxes.
13. On the Cartographic Line Symbol tab click the Color dropdown arrow to select again a green shade.
14. For Line Caps click Butt and for Line Joins click Miter.
15. Click OK.

Tips

- Use the marker you prefer to create start or end decorations. To set its length and height use the default arrow. If you don't want to use the additional arrow styles contained within the ESRI Arrowhead font just choose any other marker for line decorations.
- It is also possible to toggle the arrowheads to follow the line orientation or stay at a fixed angle to the map, if your line arrows are shown as horizontal. See step 6 above.

▶Creating picture lines

1. In the Tools menu, point to Styles, and then click Style Manager .
2. Choose the style folder in which to create a new symbol by clicking the folder in the style tree.
3. In the Symbol contents window, right-click the open space, then point to New, and click Line Symbol.
4. In the Line Symbol Property Editor dialog, click the Type dropdown arrow and then choose the Picture Line Symbol by clicking it.
5. Click a .bmp or .emf file.
6. Adjust the Width and the X and Y Scale.
7. Click OK.

Creating text symbols

🔗 About creating text symbols

In a map, text symbols can be applied as labels, titles, descriptions, callouts, legends, scale bars, graticule labels, tables, or other textual and tabular information. Therefore text symbols are simply the drawing of text as fill symbols of polygon features or graphics. The only difference is that text symbols just have one layer.

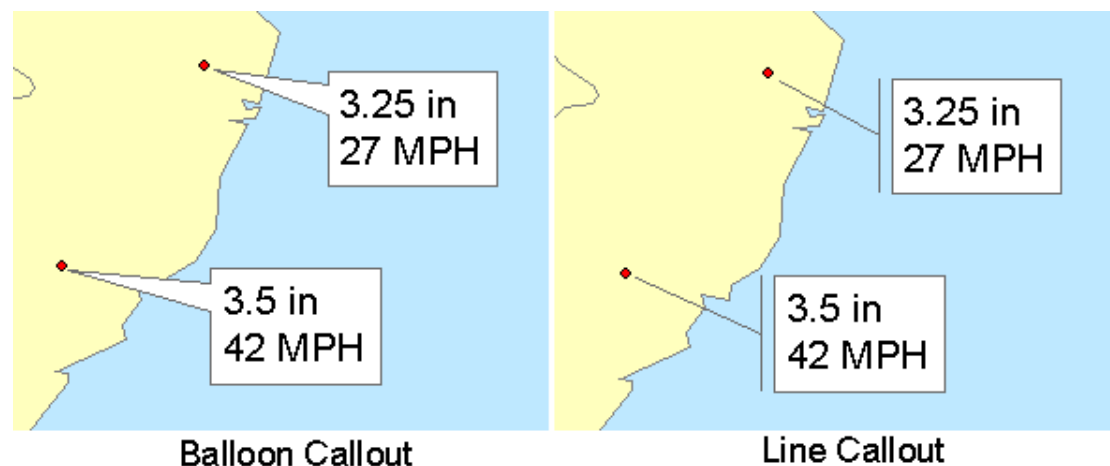
Using text symbols lets you affect the look of your text by setting a font, size, and color. Or even effects, using more advanced text symbol properties.

Go to [Displaying labels](#) to read about modifying a text symbol for a dynamic label.

▶ Text callouts, with or without leader lines

LEICA Zeno Office provides several callout types, whereby the balloon callout and the line callout are the most useful ones. The properties of both types are:

- a border-drawn around the text, and
- a leader line that extends from the text to a point on your map



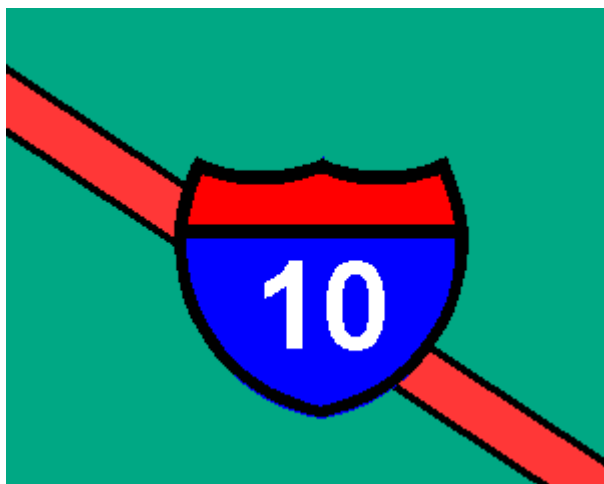
Using line callouts you can choose to turn on or off the border and leader line, whereas balloon callouts are always displayed with both the border and leader line.

If the leader line is turned on, then a leader tolerance should be set. The leader tolerance is defined as the minimum distance between the leader anchor point and the text, where the leader line will be drawn.

If you choose to display dynamic labels, then the leader anchor point is set on the feature which is labeled.

► Text inside highway shields or other markers

You may want to show text inside a character marker, for instance, inside highway shields to label roads. To do so just make use of a marker text background where you can also choose to match automatically the marker scale to the length of your text string. The marker text background belongs to the same category as the balloon and line callout mentioned above, namely the category of text backgrounds.



◉ How to create text symbols

► Creating balloon callouts (with leader lines)

1. In the Tools menu, point to Styles, and then click Style Manager.
2. In the left-hand pane of the style tree, double-click the style in which to create a new text symbol.
3. Click the Text Symbols folder.
4. In the right-hand pane of the symbol contents view, right-click in some open space, point to New, and click Text Symbol. The Text Symbol Properties Editor dialog box opens.
5. Click Font and select a font, size, and color.
6. Click OK.
7. On the Advanced Text tab check Text Background and click Properties.
8. Balloon Callout is already selected as the default text background. Click the rounded-style rectangle border to set a leader tolerance and margins.
9. Click OK twice.
10. In the Style Manager, type a name for your new text symbol.

► Creating line callouts (with or without leader lines)

1. In the Tools menu, point to Styles, and then click Style Manager.
2. In the left-hand pane of the style tree, double-click the style in which to create a new text symbol.
3. Click the Text Symbols folder.
4. In the right-hand pane of the symbol contents view, right-click in some open space, point to New, and click Text Symbol. The Text Symbol Properties Editor dialog box opens.
5. Click Font and select a font, size, and color.
6. Click OK.
7. On the Advanced Text tab check Text Background and click Properties.
8. Click the Type dropdown arrow to select the Line Callout.
9. As you prefer, check on or off the Leader, Accent Bar, and Border.
10. If a leader line is checked, adjust a leader tolerance and select a leader style.
11. If a border is checked, set a fill symbol. Underneath Border, click Symbol. Select a fill color, outline width, and outline color. Click OK.
12. If a border is checked, also set margins for the border.
13. Click OK twice.
14. In the Style Manager, type a name for your new text symbol.

Working with advanced symbolization

🕒 About working with advanced symbols

The provision of advanced symbols by LEICA Zeno Office allows you to check the layer's drawing. There are two options:

- Draw layers transparently, or
- Specify a reference scale for symbols.

▶ Transparency

To be able to see the raster layer while viewing underlying features it is very helpful to draw raster layers transparently over other layers.

▶ Setting a reference scale

Setting a reference scale for symbols and text will enlarge (reduce) them as you zoom in (out) on the map. To maintain at all scales the way symbol and text sizes look as at the reference scale, they will be "stuck" to the current scale of the data frame while setting the reference scale. Thus all symbols of all layers - except the raster layers - will be scaled according to the reference scale. If you don't want the scaling for all layers to be enabled, you can disable it.

🕒 How to work with advanced symbols

▶ Drawing a layer transparently

1. In the View menu, point to Toolbars, and then click Effects.
2. In the Effects toolbar, click the Layer dropdown arrow to select the layer you want to adjust.
3. Click Adjust Transparency.
4. The slider bar lets you adjust the transparency by dragging it.

▶ Setting a reference scale for symbols

1. Select a scale for the data frame that you want to use as the reference scale.
2. Right-click the data frame in the table of contents and click Set Reference Scale.

▶ Clearing a reference scale

1. Right-click the data frame in the table of contents and click Clear Reference Scale.

Working with symbols and labels

🔗 About working with symbols and labels

Deciding how to represent your data on a map is one of the most important aspects of mapmaking.

For survey data, you must consider whether the map should convey the following information:

- Measurement values
- Names and elevations on survey points
- Error ellipses for coordinate reliability
- Ranges of coordinate reliability
- How survey points are associated with features

🔗 How to work with symbols and labels

▶ Creating a point sublayer symbol

1. Right-click the survey point sublayer.
2. Click Properties.
3. Click the Symbology tab.
4. Type the text you want displayed next to the symbol in the legend.
5. Click the Symbol button.
6. Click the Category dropdown arrow and select a point symbol category.
7. Scroll through the available symbols and click the symbol you want to use.
8. Click Color to choose a color for the new symbol.
9. Type a symbol size.
10. Type a symbol rotation value if you want the symbol to be rotated.
11. Click OK on the Symbol Selector dialog box.
12. Click OK on the Layer Properties dialog box.

▶ Changing the way TPS measurements are symbolized

1. Right-click the TPS Measurements sublayer containing the symbol you want to change.
2. Click Properties.
3. Click the Symbology tab.
4. Click the Measurement tab.
5. Click the Symbol button to change the instrument measurement observations symbol.
6. Click the Category dropdown arrow and choose a line symbol category.
7. Scroll through the available symbols and click the line symbol you want to use.
8. Click Color to choose a color for the new symbol.
9. Click Properties.
10. Click the Properties Type dropdown arrow and click the type you want to use.
11. Click the Line Properties tab.
12. Click the line decoration style you want to use and click Properties.
13. Click the Category dropdown arrow and select a point symbol category.
14. Scroll through the available symbols and click the symbol you want to use.
15. Click Color to choose a color for the new symbol.
16. Type a symbol size.
17. Type a symbol rotation value if you want the symbol to be rotated.
18. Click OK on the Symbol Selector dialog box.
19. Click OK on the Symbol Property Editor.
20. Click the Setup tab.
21. Click the Symbol Selector button to change the symbol for instrument setup.
22. Repeat steps 13 to 18.
23. Click OK on the Layer Properties dialog box.

▶ Labeling all survey points in a sublayer

1. Right-click the sublayer you want to label and click Properties.
2. Click the Symbology tab.
3. Click the Point tab.
4. Check Show Text.
5. Click Settings.
6. Click the Label Field dropdown arrow and click the field you want to use as a label.
7. Click Expression.
8. Double-click, in order, any additional fields you want to add to the end of the label.
9. Click OK in the Expression Properties dialog box.
10. Click OK in the Text Settings dialog box.
11. Click OK in the Layer Properties dialog box.

► Labeling a subset of survey objects in a sublayer

1. In the table of contents, right-click the sublayer you want to label and click Properties.
2. Click Symbology.
3. Click the tab for the measurement or point you want to label.
4. Check Show Text and click Settings.
5. Click the Method dropdown arrow and click Label using advanced options.
6. Click the Label Field dropdown arrow and click the field you want to use as a label.
7. Click SQL Query.
8. Click the operators and double-click the fields in the Fields list to build an expression to identify the subset of survey objects that you want to label.
9. Click OK.
10. Click Label Styles to choose the style—for instance, font and size—of the label you want.
11. If you want to create additional subsets of survey objects to label, click Add and type a new class name.
12. Repeat steps 7 through 10 to create additional subsets of survey objects that you want to label.
13. Click OK.

Modifying and saving symbols

🕒 About modifying and saving symbols

As you compose your map, you may want to modify the symbols you've used to draw data and graphics. You may also want to open a saved map document and make modifications. When you save your changes from the Symbol Selector dialog box, the new symbols are stored in your personal style. Later, you can use the Style Manager to move them into another style.

🕒 How to modify and save symbols

▶ Modifying and saving symbols used to draw feature layers

1. In the table of contents, click the symbol you want to modify. The Symbol Selector dialog box is displayed.
2. Click a symbol.
3. If you want to make further simple modifications, use the Color and Width Options to set specific properties.
4. If you want to make further advanced modifications, click Properties to access the Symbol Editor dialog box and make the changes you want.
5. Click Save.
6. Type a Symbol Name. Your new symbol is saved in your personal style and appears at the top of the Style contents window.
7. Click OK on the Save Symbol to Style dialog.
8. Click OK on the Symbol Selector dialog.

Tips

- If you can't modify the color of a symbol, a layer may be locked. In this case, you can click Properties and use the Symbol Editor dialog to modify the colors you want.
- When you save a symbol, you can specify a name and a category for class distinction. The category can be used to differentiate drawing methods and other criteria. It can be viewed in the Style Manager dialog box.
- Click the preview area on the Symbol Selector dialog to display the properties of a symbol.
- The Symbol Selector dialog menus and map element Properties dialog menus use points. The Symbol Property Editors can be set to use points, inches, centimeters, or millimeters.

▶ Modifying symbols used to draw graphics

1. In layout view, double-click a graphic element on the map or click the context menu and click Properties.
2. Change the Color, Size, and Angle options as needed or click Change Symbol and choose another symbol.
3. Click Properties to access the Symbol Editor dialog box if you want to make further changes. Make the changes you want.
4. Click OK.

Tips

- If you can't modify the color of a symbol, a layer may be locked. In this case, you can click Properties and use the Symbol Editor dialog to modify the colors you want.
- Click the preview area on the Symbol Selector dialog to display the properties of a symbol.
- The Symbol Selector dialog menus and map element Properties dialog menus use points. The Symbol Property Editors can be set to use points, inches, centimeters, or millimeters.

▶ Using the Draw toolbar to make quick symbol changes

1. In layout view, click the graphic element you want to modify.
2. Click the appropriate shortcut button on the Draw toolbar.
3. Click the new property. Your changes are immediately applied.

Tips

- The shortcuts on the Draw toolbar only modify graphic elements. They can't modify symbols used to draw features.
- If you can't modify the color of a symbol, a layer may be locked. In this case, you can click Properties and use the Symbol Editor dialog to modify the colors you want.
- Click the preview area on the Symbol Selector dialog to display the properties of a symbol.
- The Symbol Selector dialog menus and map element Properties dialog menus use points. The Symbol Property Editors can be set to use points, inches, centimeters, or millimeters.

Labeling

About labeling

Labeling in Zeno Office refers to the process of automatically generating and dynamically placing a piece of text for map features and survey objects on the map. The text string of a label is deduced from one or more feature attributes.

In Zeno Office the labels are:

- positioned by automatically generating
- not selectable

► Different ways to add text

By typing a text and placing it next to the feature you can describe a few features. Alternatively, the text string can be deduced from one or more of a feature's attributes.

Adding a label's text string for all of the features in a layer, or several layers, can be done automatically. Therefore LEICA Zeno Office provides a dynamical generating and placing of the labels. Especially, if your map is modified pretty often it is useful to work with dynamic labels.

► Controlling what features are labeled

The process of controlling what features are labeled is as follows:

1. [Display dynamic labels](#)— to get a "first look" at your map with text labels.
2. You may want to polish your map:

[Use label classes](#) to specify different labeling properties for features in the same layer.

[Set the label expression](#) to control how text strings are derived from feature attributes.

[Change the label text symbol](#) to control the appearance of the text on the map.

[Work with label priorities and label placement options](#) to specify the features to be labeled, and the placement of the labels with respect to features.

► Displaying dynamic labels

Assigning the attribute(s) of the features on which to base your labels, and turning on the labeling enables the display of the labels for a layer. The labels get automatically placed on or near the features. Using the dynamic labeling provided by LEICA Zeno Office makes it feasible to get placed as many labels on the map as possible without overlapping each other. That means the more you zoom in on your map, the more labels will appear since features do not get labeled when they are tightly clustered together.

[Further details about displaying dynamic labels.](#)

►Controlling where labels are placed

The label placement options allow you to control the placement of labels. Using the placement options you can choose either to work at the layer level, or group the labels into several classes and then set placement properties for labels in the same layer.

[Prioritizing and positioning labels](#) teaches you more about label placement options.

Displaying labels

🕒 About displaying labels

LEICA Zeno Office provides the use of dynamic labels to simplify and fasten the labeling on your map. Therefore the label text strings are deduced from one or more feature attributes and you can decide which labels should be displayed by turning them on or off.

▶ Label symbols and styles

To specify the appearance of dynamic labels simply modify the label symbol - a text symbol used for all of the labels in a layer or label class. Go to [Creating text symbols](#) to get some further information.

There are some options for the modification of your label's appearance:

- change the properties of the existing label symbol
- choose a different text symbol from a style file
- choose a label style

Since a label style contains both a text symbol and label placement options, it is possible to modify both the appearance and positioning of your labels. Once you chose a label style, any text symbol you've currently specified for your label symbol gets replaced by the label's text symbol. Go to [Prioritizing and positioning labels](#) for more details about label placement options.

▶ Text symbols and labeling

Using dynamic labeling some text symbol properties are limited or not available. For instance, to place the labels of point features use the rotate function of the label placement options since the Angle property of the text symbol is ignored when labeling point features. You should also be aware that only while using multiline labels the horizontal alignment text symbol property will be available, and the vertical alignment property for noncurved labels is always bottom.

Before getting line features labeled, you can check the option "Produce labels that follow the curve of the line". Thus the horizontal alignment will always be placed left.

🕒 How to display labels

▶ Labeling all features in a layer

1. Right-click the relevant layer to be labeled in the table of contents and click Properties.
2. On the Labels tab check Label Features.
3. Click the Label Field dropdown arrow and choose the desired field to use as a label by clicking it.
4. Click OK.

Tips

- By default, while zooming your map the size of your labels remains

constant. To scale the label text size in conjunction with the map, right-click the data frame and click Set Reference Scale.

- Duplicate labels will automatically be removed by LEICA Zeno Office. When labeling certain features such as land use categories where several features can consist of the same attribute value you may want to disable the automatic removing. Click Label Placement Options on the Labels tab of the Layer Properties dialog and uncheck Remove Duplicate Labels.

► Labeling all features in a layer dynamically

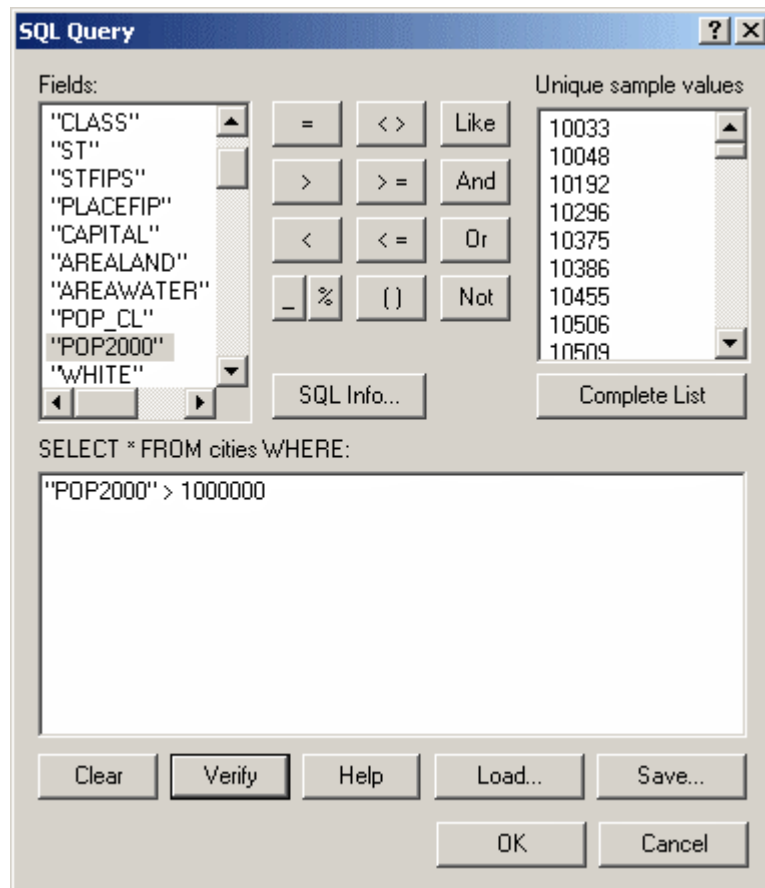
1. Right-click the layer in the table of contents
2. Check "Label Features to turn dynamic labels on".
3. Uncheck "Label Features to turn labels off".

Tips

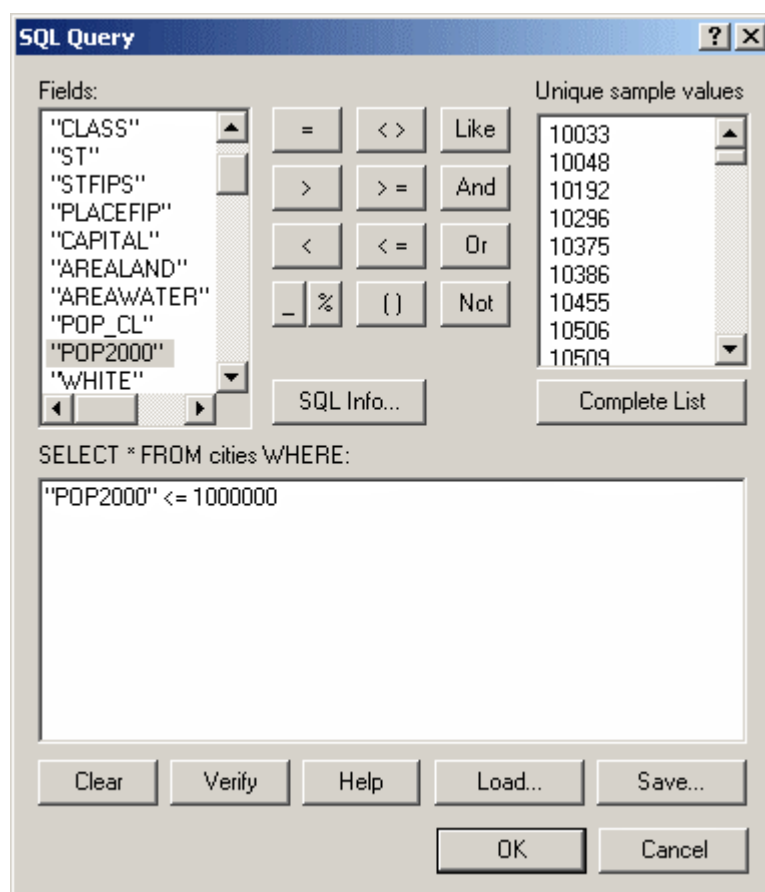
- By default, while zooming your map the size of your labels remains constant. To scale the label text size with the map, right-click the data frame and click Set Reference Scale.
 - Duplicate labels will automatically be removed by LEICA Zeno Office. When labeling certain features such as land use categories where several features can consist of the same attribute value you may want to disable the automatic removing. Click Label Placement Options on the Labels tab of the Layer Properties dialog and uncheck Remove Duplicate Labels.

► Using label classes to label features from the same layer differently

1. Right-click the layer in the **table of contents** and click Properties.
2. On the Labels tab check Label Features.
3. Click the Method dropdown arrow to click "Define classes of features and label each class differently".
4. Click the Label Field dropdown arrow to choose the desired field to use as a label by clicking it.
5. Click SQL Query.
6. Click on the operators to compose an expression for the identification of the first subset of features that should be labeled. This subset is designated as a label class. In the following example, the first label class will be cities with a population greater than 1,000,000 in 2000.



7. Click OK.
8. Click Rename to change the name of this label class to "Large Cities".
9. Click Symbol to modify the text symbol properties—for instance, font and size—for "Large Cities" labels.
10. If you want to create the second label class, click Add and type a new class name, i.e. "Small Cities". Click OK.
11. Click SQL Query.
12. Click on the operators to compose an expression for the identification of the second label class. In the following example, the second label class will be cities with a population less than or equal to 1,000,000 in 2000.



13. Click OK.
14. Click Symbol to modify the text symbol properties—for instance, font and size—for "Small Cities" labels. Choose different text symbols than the ones used for the "Large Cities" labels.
15. Click OK.

Tips

- LEICA Zeno Office lets you specify a different label field, symbol, scale range, label priority, and set of label placement options for each label class.

► Changing the appearance of labels by changing the label symbol

1. Right-click the relevant layer to label in the table of contents and click Properties.
2. On the Labels tab check Label Features.
3. Click Symbol.
4. You can decide to either choose a text symbol from the left pane, or click Properties to modify the properties of the existing label symbol.
5. Click OK twice.

► Changing the appearance of labels by choosing a label style

1. Right-click the relevant layer to label in the table of contents and click Properties.
2. On the Labels tab check Label Features.
3. Click Label Styles.
4. You can decide to either choose a label style from the left pane, or click Properties to modify the properties of the existing label style.
5. Click OK twice.

About building label expressions

To obtain a label string for each feature you have to build an expression by using the Label Expression dialog box. Choose in the Parser dropdown list the rules of the scripting language which you want to use to encode the expression. Any valid statements - as long as they are supported by the selected scripting language (Visual Basic or Java) - can be comprised in the expression.

Fields are enclosed using square brackets with no regard to the data type of the layer's data source. If you don't check the Advanced box, the limit of the expression will be a single line of code. Having the Advanced box checked lets you enter a function including programming logic and spanning multiple lines of code.

► Expression examples

See some examples of the label expressions:

- To connect strings use the VBScript & operator. For instance, using this expression a label is created where the text "Point Name: " occurs before the value of the SurveyPointName field :

```
"Point Name: " &
[SurveyPointName]
```

- The VBScript Round function allows you to control the displaying of decimal numbers. For instance, using this expression a field called X rounded to two decimal places is displayed:

```
Round ([X], 2)
```

- The VBScript UCase and LCase functions make it possible to commute your text labels to all uppercase or lowercase. For instance, using this expression a Name field is converted to all upper case:

```
UCase ( [NAME] )
```

- Using the VBScript vbNewLine or vbCrLf constants between the field names helps to generate stacked text:

```
"Name: " & [NAME] & vbNewLine & [ADDRESS_1] & vbNewLine &
[ADDRESS_2]
```

► Zeno Office text formatting tags

To change or revoke the way a symbol - specified on the Labels tab - appears for particular portions of the expression you just have to include text formatting tags into the expression as text strings. Thus you can create mixed-format labels, one field in a label may be underlined, for instance.

Make use of the Zeno Office text formatting tags:

Font	"<FNT name='Arial' size='18'>" & [LABELFIELD] & "</FNT>"
Color	"<CLR red='255' green='255' blue='255'>" & [LABELFIELD] & "</CLR>" "<CLR cyan='100' magenta='100' yellow='100' black='100'>" & [LABELFIELD] & "</CLR>"
Bold	"<BOL>" & [LABELFIELD] & "</BOL>"
Italic	"<ITA>" & [LABELFIELD] & "</ITA>"
Underline	"<UND>" & [LABELFIELD] & "</UND>"
All caps	"<ACP>" & [LABELFIELD] & "</ACP>"
Small caps	"<SCP>" & [LABELFIELD] & "</SCP>"
Superscript	"^{" & [LABELFIELD] & "}"
Subscript	"_{" & [LABELFIELD] & "}"
Character spacing (%)	"<CHR spacing='25'>" & [LABELFIELD] & "</CHR>"
Word spacing (%)	"<WRD spacing='150'>" & [LABELFIELD] & "</WRD>"

Prioritizing and positioning labels

🕒 About prioritizing and positioning labels

If you decide to use the dynamic labeling provided by LEICA Zeno Office, then as many labels as it is possible without any overlap get automatically displayed on the current map extent. Changing the map extent by zooming in or panning tells LEICA Zeno Office to fill the available space with labels which haven't been displayed already.

To control the labeling of features and the placing of labels use the different label options.

Contrary to the number of labels, the size of the labels remains constant while zooming in or out. To scale label text with the map, right-click on the data frame and click Set Reference Scale. You'll find more details about reference scales and labeling under the topic [About labeling](#).

▶ Labeling priority

The higher a label priority of features is set, the higher the chance that those features get actually labeled. Working with LEICA Zeno Office lets you define the labeling priority by arranging the order of layers. Read the chapter [About labeling](#) for more detailed information.

▶ Label weights, feature weights, and label overlap

Weighting labels and features allows you to check the process of placing labels. It might be that some labels or features are overlapped with other labels or other features in other layers or label classes when displaying them on the map. If you don't mind the overlap, you can enable the placement of these additional labels.

You can choose either one of the three allocated weights for labels - low, medium, high; or one of the four allocated weights for features - none, low, medium, high. Assigning weights for labels or features generally ensures that the higher weighted labels or features will not be overlapped by the lower weighted ones. But keep in mind that the higher the weight of features the longer the time to place the labels. Get further information [about labeling](#).

▶ Label placement options

Choose one of the following label placement options to check where the labels get placed relative to the kind of features being labeled.

Placement options for point features:

Select one of the four placement options:

- Place label **around the point**.
- Place label **on top of the point**.
- Place label **at specified angle by** entering a **list** of proposed angles for the labels.
- Place label **at an angle specified by a field**. If an attribute in your layer specifies an angle to rotate each label, then you should select the current option.

Placement options for line features:

Using placement options for line features allows you to work with all three categories at the same time. Thus you don't have to select a specific option.

You can control:

- which side of the line labels are placed
- label position along each line
- label orientation

Label placement at which **side of the line** - To determine label placement at a particular side of a line feature you have to select an orientation system, for instance "Orient labels to page". It lets you constrain the labels to any of the following positions: above the line, centered on the line, or below the line. If the orientation system to use is "Follow line orientation", then it is possible to constrain the labels to any of the following positions: to the left of the line, centered on the line, or below the line.

Label placement **along each line** -There's an option to specify whether or not placing labels at the start, end, or the "Along the line at best position" along the line.

Label orientation - line label orientation is "Along the line" by default, labels are oriented straight and placed at an angle that follows the line. You may want to change the orientation to perpendicular to the line. Or choose the third option "Horizontal" to get the labels placed horizontally on the page. But only in combination with the option of constraining label placement to "Centered on the line". Placing curved labels will be possible by checking "Place labels that follow the curve of the line".

Label placement options for polygon features:

Since polygon labels get placed in the center of the features by default, there's no label placement option to select.

▶ Duplicate labels

If you are not labeling point features but line and polygon layers, then one of the following three options is available to work with duplicate labels.

- When two or more contiguous features should be labeled having the same label text string, all **duplicate labels** will be **removed** by default.
- Opposite to the first option, **duplicate labels** will **not** be **removed**, so that every feature is labeled.
- When labeling multipart features, choose to place **one label per feature part** while duplicate labels are being retained.

🔗 How to prioritize and position labels

▶ Setting label priority

1. In the table of contents, right-click the group layer consisting of the layers you are labeling and click Properties.
2. On the Group tab select the relevant layer (or label class) to assign a different label priority.

3. To move the layer up or down in the priority list, click on the Up Arrow or Down Arrow buttons.
4. Label placement follows the order of layers/labels in the list, starting on top.
5. Click OK.

▶ Setting label weights and feature weights

1. Right-click the layer you are labeling in the table of contents, and click Properties.
2. On the Labels tab click Placement Properties... Change to the Conflict Detection tab. Adjust the weights for the labels and features. A higher weighted feature or label will not be overlapped by a lower weighted one.
3. Click OK twice.

Tips

- To control that all labels in a layer or label class will be placed on the map, check if the layer or label class is at the top of the Label Priority list, if it has a high label weight, and if Place Overlapping Labels is selected.

▶ Placing overlapping labels

1. Right-click the layer you are labeling in the table of contents, and click Properties.
2. On the Labels tab click Label Placement Options.
3. On the Conflict Detection tab check Place Overlapping Labels.
4. Click OK twice.

Tip

- To control that all labels in a layer or label class will be placed on the map, check if the layer or label class is at the top of the Label Priority list, if it has a high label weight, and if Place Overlapping Labels is selected.

▶ Working with label placement options for point features

1. Right-click the point layer you are labeling in the table of contents, and click Properties.
2. On the Labels tab click Label Placement Options.
3. Select a placement option. As mentioned above, choose one of the four options available.
4. Click OK twice.

▶ Working with label placement options for line features

1. Right-click the line layer you are labeling in the table of contents, and click Properties.
2. On the Labels tab click Label Placement Options.
3. Set the line label placement options.
4. Click OK twice.

Tip

- If your layer has more than one label class, then you'll probably read "Define classes of features and label each class differently" in the Method dropdown list on the Labels tab. Go to [Displaying labels](#) for more details about label classes.

▶ **Working with duplicate labels**

1. Right-click the line or polygon layer you are labeling in the table of contents, and click Properties.
2. On the Labels tab click Label Placement Options.
3. Select Place one label per feature part.

Specifying the text of labels

🕒 About specifying text for labels

To attain text for a layer to be labeled select one or more attribute fields. For each layer or label class a label expression will be defined. The label expression is the statement specifying the label text no matter on how many attribute fields the label is based.

You might want to derive label text strings from your own written logic. Therefore, an advanced label expression is provided written as a script in VBScript or JavaScript. Any valid statements supported by these programming languages will also be supported by the advanced label expression script.

🕒 How to specify the text of labels

▶ Labeling based on a single field

1. Right-click the relevant layer to label in the table of contents and click Properties.
2. On the Labels tab check the Label features in this layer check box.
3. Click the Label Field dropdown arrow to select a the field to use for labeling.
4. Click OK.

▶ Labeling based on one or more fields

1. Right-click the relevant layer to label in the table of contents and click Properties.
2. On the Labels tab check the Label features in this layer check box.
3. Click Expression.
4. To use the text of a field in your labels, select a label field and click Add. Do the same for each field you want to use for labeling. For more detailed information, check [About building label expressions](#).
5. Click Verify to ensure that there are no syntax errors.
6. Click OK.

▶ Creating stacked labels

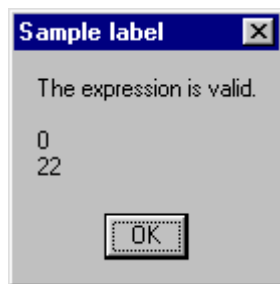
1. Right-click the relevant layer to label in the table of contents and click Properties.
2. On the Labels tab check the Label features in this layer check box.
3. Click Expression.
4. To use the text of a field in your labels, select a label field and click Add.
5. Do the same for a second label field.
6. Replace the " " in the Expression with the special character vbnewline. The expression should look like:

```
& vbnewline & [WINDSPEED] [PRECIP]
```

For detailed information, check [About building label expressions](#).

8. Click Verify.

A stacked label should appear in the Sample label window.



9. Click OK three times.

▶ Writing advanced label expressions in VBScript or JavaScript

1. Right-click the relevant layer to label in the table of contents and click Properties.
2. On the Labels tab check the Label features in the layer check box.
3. Click Expression.
4. Check Advanced.
5. On the Parser menu select a language, VBScript or JavaScript.
6. Type an expression understood by the language you chose.

For more detailed information, check [About building label expressions](#).

7. Click Verify to ensure that there are no syntax errors.
8. Click OK twice.

Tips

- If you are using any ESRI text formatting tags in your expression, the special characters - & and < - are not valid anywhere in your label text. Instead, use their equivalent characters (& and <). To replace special characters in your label fields use the VBScript Replace function. For instance:

```
Function FindLabel ( [LABELFIELD] )  
NewString =  
Replace([LABELFIELD],"&","&")  
FindLabel = "<ITA>" & NewString &  
"</ITA>"  
End Function
```

- For instance, if for a given record [LABELFIELD] = "Barnum & Bailey", the function mentioned above converts the string to "Barnum & Bailey". Thus it will be shown as Barnum & Bailey in your map.
- For more detailed information, check [About building label expressions](#).

Map layout

Map layout

A major component in the design of a static map is the layout of the various map elements on the page, since all relevant information has to be displayed on a single sheet. For an interactive map, the focus shifts to the manipulation of the data and map display, rather than the presentation of the data and map elements. However, there are still a few layout issues to consider for an interactive map.

In some cases, the map layout will be set by the viewer software, and map elements such as the legend (or table of contents) and scalebar will appear in a specific place and style. (Of course, you can customize the viewer to change this). Traditional map elements such as titles, descriptive text, legends, scalebars, logos, and so on, may not be applicable for your interactive map.

The table of contents often takes the place of a map legend. If it is present in a map, it should have clear intuitive names for dataframes, layer names, headings, and class names. The table of contents is also a good place to provide map readers with additional information about features in the map that will give them more information. For example, the heading or class name (particularly for simple symbology) might contain text such as, "Hyperlinks Available", or "Map Tips Show Name". However, you may need to incorporate this information elsewhere in the interactive map, such as somewhere on a Web page that contains the map.

Setting up the page

🔍 About setting up the page

While designing your map, you should think about what you want to do with the final product to set up the page correctly. Setting up the page is important because it influences the size of the features, symbols, labels, and other text, as well as other map elements.

LEICA Zeno Office facilitates the page setup by providing the Page Setup dialog box where you can adjust the following elements:

- The page size
- The page orientation
- The printer and printer engine
- The visibility of printer margins in the layout

While specifying the layout of a map for printing or publication, you work on the virtual page in layout view.

▶ Setting the page size and orientation

The virtual page is set to the same size as the system printer's page by default. If you planned for your map a different page size and orientation, it is possible to modify the page setup by either using one of the standard sizes or customizing a size.

When sharing your map document with other users it can be wise to make the map independent of your system printer to avoid that your map gets rescaled to fit the default page settings of the users printer. Therefore you can prevent differences between the map you created and the one printed on any other printer.

🔍 How to set up the page

▶ Switching to layout view

1. In the View menu on the Standard toolbar click Layout View.

The entire map gets displayed.

▶ Setting the page size and printer properties

1. Right-click the virtual page in layout view and click Page Setup.
2. Click the Name dropdown arrow to select a printer.
3. Click the Printer Page Size dropdown arrow to choose the right page size for your map by clicking it.
4. Click OK. When the Same as Printer box is checked, the Map Width and Height text boxes will be updated with the new page size, and the page orientation will be set accordingly.

▶ Making the map page size independent of the system printer

1. Right-click the virtual page in layout view and click Page Setup.
2. Uncheck the Same as Printer box.
3. Click the Standard Page Sizes dropdown arrow to choose the right page size for your map by clicking it.
4. If you want to define a custom page size, type the page size for your map in the Width and Height text boxes.
5. Click OK.

▶ **Setting the page orientation**

1. Right-click the virtual page in layout view and click Page Setup.
2. To adjust the page orientation, click Landscape or Portrait on the left side of the dialog box (under Map Size).
3. Click OK.

Maps, layers, and graphs

You can access maps, layers, and graphs from Data Manager.

A map document is essentially a printed map stored on disk. It can contain geographic data, insets, titles, and North arrows. You can embed map documents in other documents—for example, in Microsoft Word.

[Learn more about adding map elements to a map](#)

Layers can be stored either inside a map document or as individual layer files. They are an effective communication tool that can be shared in an organization.

Several layers can be combined to form a group layer. For example, you might create a group layer representing all the background material for a map. [Learn more about creating a group layer](#)

About laying out and printing maps

If you want to print or publish a map you should think about how you want it to look to decide on how to symbolize data for a map.

►Map templates

Using a template for a series of maps to work from simplifies producing standardized maps. Besides, working with map templates saves a lot of time since you don't have to do the layout work for every single map of the series separately.

You may want to quickly make a variety of styles of maps, see [About map templates](#) for further information.


►Data frames

The geographic data is probably the most important part of a map. It is displayed in the layout in a data frame. Whereas simple maps often have a single data frame, some maps may have multiple data frames.


See [Adding data frames](#), to get some more information.

Changing the layout

🔗 About changing the layout

If you don't want to spend too much time on modifying the look of your map by arranging and adding map elements, you can just change the layout so that it corresponds to the layout of a template. In this case simply use the Change Layout tool 

🔗 How to change the layout

1. Click on Change Layout  on the Layout toolbar.
2. Click the tab that comprises the desired template to use for modifying the layout.
3. Click the template.
4. If the original map and the layout you are applying both have a single data frame, click Finish. If there are multiple data frames, click Next and continue on the next step to order the data frames on the map.
5. Select the desired data frame to place it on the map.
6. Click Move Up or Move Down to modify its position in the list.
7. Click Finish.

About map templates

To make sure that a series of maps will have the same look and feel while your creating them, it is possible to set a standard for the layout using a map template. You can also include the background data in the template if it's the same for a series.

►LEICA Zeno Office templates

To minimize the amount of layout work and thus to save time while still creating a good looking map just use the map templates provided by Leica Zeno Office. Simply select a template that fits your ideas best, add your data, make whatever changes you want, and your map is complete.

►How map templates work

LEICA Zeno Office renders it possible to create either new templates by changing existing maps or templates, or new maps from scratch saving them as templates. LEICA Zeno Office will keep the original template document.

To help you differentiating map templates from map documents (.mxd) they are saved with the file extension .mxt.

Looking at a map in data view and layout view

🕒 About viewing maps in data view and layout view

While using LEICA Zeno Office viewing a map is possible in:

- data view, or
- layout view.


Being on data view enables to browse geographic data on the map, for instance. Using layout view helps you to prepare a map to hang on the wall, to put in a report, or to publish on the Web.

🕒 How to switch to data view and layout view

▶ Switching to data view

1. In the View menu, click Data View. The active data frame is shown.


Tip

- To switch to data view, it is also possible to click the Data view button  placed in the lower left portion of the view window.

▶ Switching to layout view

1. In the View menu, click Layout View. The entire map is drawn.

Tip

- To switch to layout view, it is also possible to click the Layout view button  placed in the lower left portion of the view window.

Using rulers, guides, and grids

🕒 About using rulers, guides, and grids

You might want to align the map elements on the page. Therefore use the provided layout aids rulers, guides and grids which act as visual indicators of element size and position.

▶ Rulers

Using rulers helps you to determine the size of the page on the printed map. To simplify the precise aligning of map elements use the snapping tool that forces the elements to snap to the rulers.

▶ Guides

Being in layout view you can align your map elements on the page by using guides. They'll will be displayed as straight lines on the virtual page, but won't get printed on your map. When a map size differs from the printer's page size make use of the guides to set margins since guides provide a visual indication of the margins. Thus it is easier to avoid positioning map elements in the margins.

To simplify the precise aligning of map elements use the snapping tool that forces the elements to snap to the guides.

▶ Grids

A grid displayed on the layout will give you a purely visual reference for the positioning of map elements. Additional, you can use the snapping tool to simplify the precise aligning of map elements as the position of elements will be constrained by the vertices of the snapping grid. In layout view, this snapping grid will be displayed as a grid of dots on the virtual page. But it won't be printed on your map.

🕒 How to use rulers, guides, and grids

▶ Turning rulers on and off

1. Right-click the page in layout view.
2. Point to Rulers and click it. By default, the rulers are on.

▶ Snapping to rulers

1. Right-click the page in layout view.
2. Point to Rulers and click Snap to Rulers.

▶ Turning guides on and off

1. Right-click the page in layout view.
2. Point to Guides and click it.

▶ Snapping to guides

1. Right-click the page in layout view.
2. Point to Guides and click Snap to Guides.

▶ Adding a guide

1. In layout view, click the ruler at the place where a guide should be displayed.

▶ **Removing a guide**

1. Point to a guide marker on the ruler in layout view.
2. Right-click the guide marker and click Clear Guide.

▶ **Removing all guides from a ruler**

1. Right-click the ruler in layout view.
2. Click Clear All Guides to remove them from the ruler.

▶ **Using guides to define map margins**

1. In layout view, click the rulers to add guides where the map's margins should be.
2. You can also move the guides to fine-tune their position.

▶ **Turning the grid on and off**

1. Right-click the page in layout view.
2. Point to Grid and click it.

▶ **Snapping to the grid**

1. Right-click the page in layout view.
2. Point to Grid and click Snap to Grid.

▶ **Changing the grid size**

1. In the Tools menu, click Options.
2. On the Options dialog click the Layout View tab to start the Options dialog box.
3. To set the horizontal spacing of the snapping grid, click the Horizontal Spacing dropdown arrow to choose a number of units by clicking it.
4. To set the vertical spacing of the snapping grid, click the Vertical Spacing dropdown arrow to choose a number of units by clicking it.
5. Click OK.

▶ **Changing the snapping tolerance**

1. Right-click the page in layout view.
2. Click Options.
3. Type a number of units for the snapping tolerance.
4. Click OK.

Adding grids and graticules (reference systems)

🕒 About adding grids and graticules

You may want to add to your map in the layout view a certain type of grids and reference systems - so-called graticules . Therefore LEICA Zeno Office provides several ones and lets you choose different options:

- To locate a grid describing the location by using degrees of latitude and longitude (geographic coordinates) select the Graticule type.
- To locate a grid describing the location by using projected coordinates select the Measured Grid type; for instance, use a Measured Grid to locate UTM grids and State Plane grids.
- To locate a grid that divides a map into a specified number of rows and columns select the Reference Grid type.

🕒 How to add grids and graticules

▶ Accessing the grid/graticule wizard

1. Click in the View menu Data Frame Properties.
2. On the Grids tab click the New Grid button.

Tips

- It might be that the configuration of LEICA Zeno Office is set to not show wizards. If so, you can enable the grid/graticule wizard by clicking Options in the Tools menu, then click the Application tab and check the Wizard Mode option.

▶ Adding a graticule

1. Start the grid/graticule wizard (see steps above).
2. In the grid/graticule wizard, click the Graticule option.
3. Type a name for the resulting grid which will appear in the list of grids in the Data Frame Properties dialog box.
4. Simply follow the steps in the wizard and click Next when you've finished each panel.
5. Click Finish at the end of the wizard.

Tips

- It might be that the configuration of LEICA Zeno Office is set to not show wizards. If so, you can enable the grid/graticule wizard by clicking Options in the Tools menu, then click the Application tab and check the Wizard Mode option.

▶ Adding a measured grid

1. Access the grid/graticule wizard (see steps above).
2. In the grid/graticule wizard, click the Measured Grid option.
3. Type a name for the resulting grid which will appear in the list of grids in the Data Frame Properties dialog box.
4. Simply follow the steps in the wizard and click Next when you've finished each panel.
5. Click Finish at the end of the wizard.

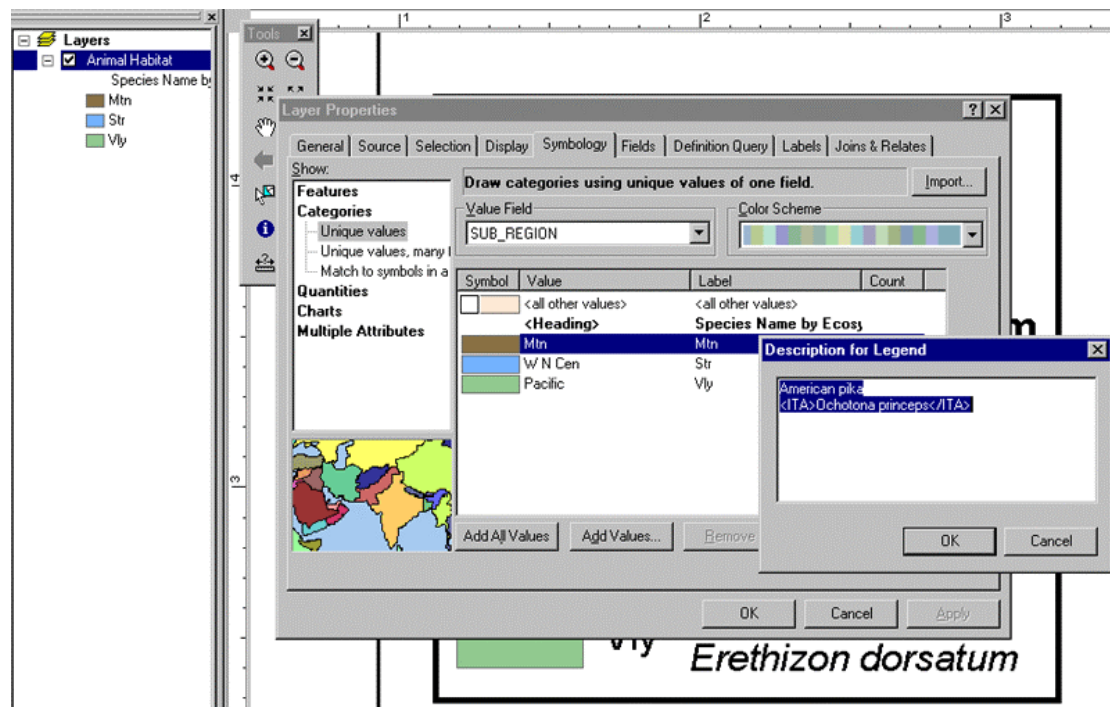
Tips

- It might be that the configuration of LEICA Zeno Office is set to not show wizards. If so, you can enable the grid/graticule wizard by clicking Options in the Tools menu, then click the Application tab and check the Wizard Mode option.

► Adding a reference grid

1. Access the grid/graticule wizard (see steps above).
2. In the grid/graticule wizard, click the Reference Grid option.
3. Type a name for the resulting grid which will appear in the list of grids in the Data Frame Properties dialog box.
4. Simply follow the steps in the wizard and click Next when you've finished each panel.
5. Click Finish at the end of the wizard.

Adding mixed format text to legend descriptions



Adding new text to a map


🕒 About adding new text to a map

Adding new text to a map could be the purpose of:


- Making simply notes while you are doing your field survey.
- Providing information on top of the map data delineating information about a map area. But the data might not be related to any geographic feature in the map data.
- Inserting a title to specify the purpose of the map.
- Presenting further information about the map or data, i.e. about the projection or the data source.

🕒 How to add new text to a map


▶ Adding text at a point

1. Click on New Text  on the Draw toolbar.
2. On the map point to where the text should be added and click.
3. A text box gets open to type the text string.


Tips

- Depending on which view you're using, LEICA Zeno Office will, by default, add new text to it; i.e. the text gets added to the layout, if you're in the layout view. Go to 'Adding text to the layout' for more details.
- After having added new text the Select Elements tool  becomes enabled by default.

▶ Adding text along a curved line

1. Click on New Splined Text  on the Draw toolbar.
2. On the map point to add vertices along which you want the text to be splined and click.
3. If you've finished, double-click to end the line.
4. A text box gets open to type the text string.

Tips


- Depending on which view you're using, LEICA Zeno Office will, by default, add new text to there; i.e. the text gets added to the layout, if you're in the layout view. Go to 'Adding text to the layout' for more details.
- After having added new text the Select Elements tool  becomes enabled by default.

▶ Adding text with a callout box and leader line


1. Click on Callout  on the Draw toolbar.

2. On the map point to where the leader line should start and click. While holding the mouse button drag with your mouse and release the button where the callout box and text should be placed.
3. The box gets open to type the text string.

Tips

- Depending on which view you're using, LEICA Zeno Office will, by default, add new text to there; i.e. the text gets added to the layout, if you're in the layout view. Go to 'Adding text to the layout' for more details.
- After having added new text the Select Elements tool  becomes enabled by default.

► Changing the font, color, or size of text

1. Click on Select Graphics  on the Draw toolbar.
2. Double-click the text element you want to edit.
3. To modify the font, color, or size of the selected text, click the appropriate button on the Draw toolbar.


Tips

- If you want to change other text display properties, select some text, double-click one of the selected pieces of text, after that click Change Symbol.
- Go to [Creating text symbols](#) for more details about text symbols.


► Editing a text string

1. Click on Select Graphics  on the Draw toolbar.
2. Double-click the text element you want to edit.
3. Click OK, after having typed the new text string.

Tips

- If you want to change a text string in place, select the New Text tool  on the Drawing toolbar and click on a piece of existing text with it.

► Adding text to the layout

1. To do so, first [Make sure you are in layout view](#).
2. Then remove focus, if the data frame has focus, by using the Select Elements tool  and click somewhere else on the layout outside the data frame. (Focus is indicated by a hatched outline around the data frame.)
3. To add new text to the layout, select the New Text tools on the Draw toolbar.

Adding North arrows, scale bars, and other map elements

📍 About adding map elements

There are some map elements that are associated to the data in data frames; i.e. North arrows, scale bars, scale text, and legends.

Read about other map elements such as [titles](#); [graphic elements, pictures, and neatlines](#); [reports](#); and [graphs](#).

▶ North arrows

To specify the orientation of your map use a North arrow.

▶ Scale bars

Scale bars indicate the scale of the map. They let you visualize the sizes of features and distances between features on the map. If you zoom your map, the scale bar remains correct.

It might be that the characteristics of the scale bar added to your map won't exactly satisfy your demand. Adjust the number and size of the divisions for example, using the Scale Bar properties dialog box.

▶ Scale text

Scale text also indicates the scale of your map and of features on the map by saying either "one centimeter equals 100,000 meters." So the map reader knows how many ground units a map unit represents. Or scale bars use an absolute ratio independent of units, i.e. "1:24,000" to represent that one unit on the map is equal to 24,000 of the same units on the ground.

▶ Legends

A legend indicates an explanation of the symbols used to represent features on the map. To tell the map reader what all the symbols mean legends are composed of examples of the symbols used in combination with labels that comprise explanatory text. Using just a single symbol for the features in a layer, the layer is shown with its name in the legend. Whereas the use of multiple symbols representing features in a single layer converts the field for the feature classification to a heading in the legend. Each category gets labeled with its value.

▶ Frames

Some map elements—such as scale bars, scale text, North arrows, legends, and data frames—can have frames. Using frames allows you either to set map elements apart from other elements or from the background of the map, or to visually link map elements to other parts of the map by using similar frames for related elements.

▶ Converting map elements to graphics

Converting a map element - i.e. a legend - to graphics will let you control each element more precisely. You should be aware of the fact that after having converted a map element it is impossible to reconstruct the map element from the individual pieces.

🕒 How to add map elements

▶ Adding a North arrow

1. Click North Arrow in the Insert menu.
2. Choose a North arrow by clicking it.
3. Click OK, the North arrow appears on your map.
4. To place it, click and drag the arrow.
5. To resize it, click and drag a selection handle.

Tip

- To change the size of map elements select them and drag the selection handles - away from an element enlarges the element, toward an element reduces it.

▶ Adding a scale bar

1. Click the Scale Bar in the Insert menu.
2. Choose a scale bar by clicking it.
3. To modify its properties click on Properties.
4. Click OK, the scale bar appears on your map.
5. To place it, click and drag the scale bar.
6. To resize the text on the scale bar, click and drag a selection handle.

Tip

- To change the size of map elements select them and drag the selection handles - away from an element enlarges the element, toward an element reduces it.

▶ Customizing a scale bar's scale and units

1. Right-click the scale bar and then click Properties.
2. Click the Scale and Units tab.
3. Set the number of divisions by clicking the arrow buttons.
4. Set the number of subdivisions by clicking the arrow buttons.
5. Click the When resizing dropdown arrow and click how you want the scale bar to respond when the map scale changes. Adjusting the division value lets it vary with the map scale, the number of divisions and the width of the scale bar remain constant. You can also adjust number of divisions or the width, to let them vary with the map scale. Thus the characteristics not adjusted remain constant.
6. Choose the units for the scale bar.
7. To set a text style for the scale bar labels, click Symbol.
8. Click OK.

Tips

- The units label on a scale bar is set the same as the scale bar units, by default. If you want to change the label of the scale bar to another unit

type the new scale bar label in the Label text box.

- Once you have placed the element on the map it is possible to change the size and position and frame of it. While inserting a map element, the Size and Position tab or the Frame tab in the Properties menu remains disabled.

► Customizing a scale bar's numbers and marks

1. Right-click the scale bar and click Properties.
2. Click the Scale and Units tab.
3. By clicking the Numbers Frequency dropdown arrow you can choose where along the bar to place the numbers.
4. By clicking the Numbers Position dropdown arrow you can choose where to place numbers relative to the bar.
5. By clicking the Marks Frequency dropdown arrow you can choose where along the bar to place tick marks.
6. By clicking the Marks Position dropdown arrow you can choose where to place tick marks relative to the bar.
7. To increase or decrease the height of division tick marks just click the Division Height arrow buttons .
8. To do the same for the subdivision tick marks click the Subdivision Height arrow buttons.
9. Click OK.

► Adding scale text

1. Click on Scale Text in the Insert menu.
2. Choose a sample of the style of scale text and click it to add it.
3. To customize the scale text click Properties.
4. Click OK.
5. To place the scale text on your map click and drag it.
6. You might want to set a specific font size for the scale text. Select a font size from the font size dropdown list on the Draw toolbar.

Tip

- To change the size of map elements select them and drag the selection handles - away from an element enlarges it, toward an element reduces it.

► Adding a legend

1. In the Insert menu, click on Legend to start the Legend Wizard. If it does not appear, wizards have been turned off. When that's the case a default legend will be added to your layout. To modify its properties double-click this legend. If you want to add a legend using the Legend Wizard, wizards have to be turned on again. Do so by clicking Options in the Tools menu. A dialog appears, on the Application tab check the 'Show wizards when available' box.
2. Once a legend is added, all the layers on the map will appear as legend items in the legend. You may want to remove a legend item by first clicking the item and then the left arrow button.
3. To arrange the legend items as you want them to be use the Up and Down arrow buttons.
4. Click Next.
5. Type a title for the legend.
6. Set the text color, font, and size as you prefer.
7. Click Next.
8. Choose a border by clicking the Border dropdown arrow and click on it.
9. Choose a background by clicking the Background dropdown arrow and click on it.
10. Choose a drop shadow by clicking the Drop Shadow dropdown arrow and click on it.

11. Click Next.
12. You can change the symbol patch by clicking a Legend Item in the list.
13. Set the Patch properties as you prefer.
14. Click Next.
15. Set the spacing between legend elements by typing a value into the appropriate box.
16. To end the Wizard click Finish.

Tips

- It is possible to edit the text of the labels that are shown in the legend by changing the text either in the LEICA Zeno Office table of contents, or on the Symbology tab of the Layer Properties dialog box.

► Changing the patches in a legend

1. Right-click the legend on the map and click Properties.
2. On the Legend tab choose a new patch shape by clicking the dropdown arrow.
3. Click OK.

► Changing the items in a legend

1. Right-click the legend on the map and click Properties.
2. On the Items tab choose a legend item in the Legend Items list and click on it.
3. You can move the item up or down in the legend if you click the up and down arrows.
4. There are some options you might want to carry out:
5. To modify the item's style in the legend, click Style.
6. To place the item in a new column, check Place in new column .
7. To change the number of columns for the selected legend item, click the up and down arrow keys.
8. To remove an item from the legend, click it and click the left arrow key.
9. Click OK.

Tip

- If two layers have the same geometry in a data frame—for example, a layer of roads and a layer of streams— and you want them to be displayed with different lines, it is possible to set their legend patches independently. Select the desired item for the layer to change from the Legend Items list. Right-click on it and click Properties. Check the Override default patch box on the General tab. Click the Patch dropdown arrow and select a new patch.

► Framing a map element

1. Right-click the element on the map and click Properties.
2. On the Frame tab choose a border by clicking the Border dropdown arrow and click on it.
3. Choose a background by clicking the Background dropdown arrow and click on it.
4. Choose a drop shadow by clicking the Drop Shadow dropdown arrow and click on it.
5. Click OK.

Tips

- Remember that the frame properties can only be set once an element has been placed on the map.
- To set a frame for a group right-click the group of the elements you have

grouped together.

► **Converting map elements to simple graphics**

1. Right-click an element, such as a legend, and click Convert to Graphics. First the element is a grouped graphic.
2. To edit the individual graphics that include the map element, ungroup the graphic by right-clicking it and then click Ungroup.

Aligning and grouping map elements

🕒 About aligning and grouping map elements

You may want to align multiple map elements on your map the way that for instance the left edges of two legends conform with one another. Use the Align tool to arrange your map elements.

🕒 How to align and group map elements

▶ Aligning map elements

1. Select one of the map elements.
2. To select another map element in addition, hold the Shift key and click it.
3. Right-click on one of the selected elements, point to Align, and click Align Center.
4. To place the aligned map elements, click them and drag them into position.

▶ Grouping map elements

1. Select one of the map elements.
2. To select another map element in addition, hold the Shift key and click it.
3. Right-click one of the selected elements and click Group.


Aligning, distributing, and grouping graphics

🔍 About aligning, distributing, and grouping graphics


If you want to arrange your graphics more precisely choose one of the following options:

🔍 How to align, distribute, and group graphics

▶ Aligning graphics

1. Click on Select Graphics  on the Draw toolbar.
2. Click the relevant graphics to be aligned.
3. Click Drawing on the Draw toolbar, point to Align, and then select an alignment.

▶ Distributing graphics

1. Click on Select Graphics  on the Draw toolbar.
2. Click the relevant graphics to be distributed.
3. Click Drawing on the Draw toolbar, point to Distribute, and then select a distribution method. The graphics then get distributed with equal spacing between the centroid of each graphic.

▶ Grouping graphics

1. Click on Select Graphics  on the Draw toolbar.
2. Click the relevant graphics to group.
3. Click Drawing on the Draw toolbar and click Group.

▶ Ungrouping graphics

1. Click on Select Graphics  on the Draw toolbar.
2. Click the relevant graphics to ungroup.
3. Click Drawing on the Draw toolbar and click Ungroup.

Changing map highlighting options

🔍 About map highlighting options

Measurements and survey points that are selected in the Survey Explorer are highlighted by default on the map. You can choose a highlight color or turn off highlighting. You can also choose to highlight active objects only.

🔍 How to change map highlighting options

1. Click the Survey Editor menu and click Options.
2. Click the Highlighting tab.
3. Click the Color button to choose a different highlight color.
4. Click No Highlighting to turn off all map highlighting.
5. Click Active Object to turn on map highlighting for the active objects only.
6. Click Objects Selected on the List page for all selected objects.
7. Click OK.

Displaying map tips

🔍 About map tips

As Map tips pop up when you pause the mouse pointer over a feature or a survey point map readers will obtain additional information about that object.

Working with LEICA Zeno Office makes it possible to decide which attribute field should be displayed as a map tip.

🔍 How to display map tips for features

1. Right-click the desired layer for which to show map tips in the table of contents and click Properties.
2. On the Display tab check Show Map Tips.
3. On the Fields tab click the Primary display field dropdown arrow to select the attribute field for displaying as the map tip.
4. Click OK.
5. You may want to see the map tip. Just move the mouse pointer over a feature.

🔍 How to display map tips for survey points

1. Right-click the desired survey point layer for which to show map tips in the table of contents and click Properties.
2. On the Display tab check Show Map Tips. Compared to feature map tips survey point map tips are always showing the point name.
3. Click OK.
4. You may want to see the map tip. Just move the mouse pointer over a survey point and the name will be displayed.

Managing categories

🕒 About managing categories

If you're [drawing features by category](#), the number of categories you display will affect what patterns are revealed on the map. Most people can easily discern up to seven categories for a given layer. The more technical the audience, the more categories they will be able to identify and the more easily they will be able to interpret complex patterns. Conversely, a less technical audience may benefit more from a map with fewer categories.

▶ Combining categories

When displaying your data, you can control how you organize and display categories for a layer. If you want to display fewer categories, you can combine similar categories into one category—for example, combine two detailed land use categories into a more general one. Combining categories in this manner can make the patterns more apparent. However, the trade-off is that some information may be lost.

▶ Organizing categories

Instead of reducing the number of categories, you might organize individual categories into groups that you define. This allows you to work with and view them as a group. Additionally, a map reader will see the groups listed in the table of contents.

🕒 How to manage categories

▶ Combining two or more categories into one

1. In the table of contents, right-click the layer drawn with unique values for which you want to combine categories and click Properties.
2. Click the Symbology tab. You should already see categories in the scrolling list. If you don't, follow the steps for [drawing a layer showing unique values](#).
3. Click the first value you want to combine. Hold down the Shift or Ctrl key and click the additional values that you want to combine.
4. Right-click over the values and click Group Values. The selected values will now be combined into one category.
5. Click OK.

▶ Splitting up combined categories

1. In the table of contents, right-click the layer drawn to combine categories and click Properties.
2. Right-click over the combined category.
3. Click Ungroup Values.

▶ Organizing categories in headings

1. In the table of contents, right-click the layer drawn with unique values for which you want to organize categories and click Properties.
2. Click the Symbology tab. You should already see categories in the scrolling list. If you don't, follow the steps for [drawing a layer showing unique values](#).
3. Click the first value you want to group together. Hold down the Shift or Ctrl key and click the additional values that you want to group.
4. Right-click a selected value, point to Move to Heading, then click New Heading.
5. Type a name for the new heading.
6. Click OK.
7. Click OK on the Layer Properties dialog box.

Tips

- LEICA Zeno Office will automatically delete groups that contain no attribute values in them.
- To rename a group, click the group heading in the table of contents and type a new name.

Modifying and saving map elements

▶ About modifying and saving map elements

Once a map element is added to the map layout, you have the option to change the properties, and save these changes for use in other maps.

▶ How to modify and save map elements

1. Double-click the relevant element in layout view.
2. Click the Color drop down arrow to select a new color.
3. Click on the Style button, then click Save.
4. Type a name and click OK.
5. On the Frame tab click Style to modify the border style.
6. Click Properties.
7. In the Symbol Border dialog box, choose the desired properties.
8. Click Save.
9. Type a name and click OK.
10. To set the background style and properties, repeat steps 5 through 9 .
11. Click OK.

Moving, rotating, and ordering graphics

🕒 About moving, rotating, and ordering graphics


A part of the process of creating a map is to find the right position for graphics and other map elements. For example, arranging titles, neatlines, or North arrows on the layout.

🕒 How to move, rotate, or order graphics


▶ Moving a graphic

1. Click on Select Graphics  on the Draw toolbar.
2. Select the relevant graphic.
3. Click and drag it to its new position.


▶ Nudging a graphic pixel by pixel

1. Click on Select Graphics  on the Draw toolbar.
2. Select the relevant graphic.
3. On the Draw toolbar, click Drawing, move the pointer to Nudge, then define the direction you want to nudge the graphic by clicking it. The graphic moves one pixel in this direction.



▶ Positioning a graphic to a specific location

1. Click on Select Graphics  on the Draw toolbar.
2. Double-click the relevant graphic.
3. On the Size and Position tab type an x and y position.
4. Click OK.


▶ Ordering a graphic

1. Click on Select Graphics  on the Draw toolbar.
2. Click the relevant graphic to be placed in front of or behind other graphics.
3. On the Draw toolbar, click Drawing, move the pointer to Order, and then click the ordering option.


▶ Rotating a graphic

1. Click on Select Graphics  on the Draw toolbar.
2. Click the relevant graphic.
3. Click on Rotate  on the Draw toolbar.
4. Point over the "x" that specifies the rotation point and move it as you prefer.
5. To rotate the graphic, click and drag the mouse .

▶ Flipping a graphic horizontally or vertically

1. Click on Select Graphics  on the Draw toolbar.
2. Click the relevant graphic.
3. On the Draw toolbar, click Drawing, move the pointer to Rotate or Flip, and then click Flip Horizontally or Flip Vertically.

▶ Making graphics the same size

1. Click on Select Graphics  on the Draw toolbar.
2. Click the relevant graphics.
3. Click Drawing on the Draw toolbar, move the pointer to Distribute, and then click Make Same Size.

Setting a classification

🕒 About setting a classification

Setting a classification for your data can be done either by choosing one of the standard classification schemes or by specifying class ranges to generate custom classes based on them.

Using a classification scheme and adjusting the number of classes lets LEICA Zeno Office do the classification work.

▶ Defining your own classes

To set a classification appropriate for your data, make use of creating your own classes by inserting class breaks and defining class ranges as needed.

If you've never generated a classification before, you might want to start using a standard classification and specifying it as you prefer.

🕒 How to set a classification

▶ Setting a standard classification method

1. In the table of contents, right-click the layer representing a quantitative value to modify the classification for and click Properties.
2. On the Symbology tab click Quantities. You'll see the current classification.
3. Click Classify.
4. Click the Method dropdown arrow to select a classification method.
5. Click the Classes dropdown arrow to choose the number of classes to be displayed.
6. Click OK on the Classification dialog box.
7. Click OK on the Layer Properties dialog box.

▶ Editing a class range

1. In the table of contents, right-click the desired layer to set class breaks for and click Properties. The current classification should be displayed.
2. On the Symbology tab click the Range (not the label) you want to edit.
3. Type a new value to set the upper value of the range.
4. Click OK.

Tips

- It is also possible to click and drag a break in the histogram on the Classification dialog box.

Taking advantage of map scale

The provision of interactive maps makes it possible for mappers to take advantage of map scale because the more you zoom in the more details can be displayed. But zooming from one scale to another shouldn't be obvious, so that map users would see a big difference in the amount of the data displayed at each scale. See the three possibilities of how to provide a smooth map-viewing by progressively revealing more and more features while zooming in:

- Set visible scale ranges
- Definition queries ([showing a subset of features](#)) - to limit the number of features in a given layer
- Constrain which features get labels within the set features at a given scale

To learn how, [click here](#).

See the following list of scale ranges to make a decision at which scale to display your data to ensure that all the important details will be shown. Therefore scale ranges let you separate data consisting of different detailed information concerning the resolutions and the number of features.

1:0 to 1:10,000

1:10,001 to 1:50,000

1:50,001 to 1:250,000

1:250,001 to 1:1,000,000

1:1,000,001 to 1:5,000,000

1:5,000,001 to 1:10,000,000

1:10,000,001 to 1:25,000,000

1:25,000,001 to 1,80,000,000

Using survey class fields for symbology

🔍 About using survey class fields for symbology

Using an attribute-based query definition on sublayers, you can draw survey points or measurements differently based on the attributes of the survey classes that the sublayers represent. For instance, you can use different symbols for survey points that occur above and below a specific elevation.

🔍 How to define which survey objects to display based on their attribute fields

1. Right-click the survey point sublayer.
2. Click Properties.
3. Click the Symbology tab.
4. Click Query Builder.
5. Double-click the field you want to use in the query.
6. Click the logical operator you want to use.
7. Scroll through the unique values list and click the value you want to use as part of the query, or type the value in the query box.
8. Click Verify to verify the query.
9. Click OK.

Visualizing error information

🔍 About visualizing error information

Where error information is available in the covariance matrix of a survey point, it is possible to display this information for a point's GIS coordinate. If you alter the GIS coordinate using the Coordinate Manager tab, the new error information is updated on the map.

Since the error ellipse is only visible at very large scales, you can select a magnification based on the typical map scales that you use. In this way, you can get a relative indication of error in the coordinates based on others.

🔍 How to visualize error information

1. Double-click the survey point sublayer name for which you want to display error ellipses.
2. Click the Symbology tab.
3. Check the Show Error Ellipse check box.
4. Click the Symbol Selector button if you want to change the symbol for the error ellipse.
5. Type a value for magnification of the error ellipse for displaying it on the map.
6. Type a text description to be used in the legend for the survey point sublayer.
7. Click OK.

Working with color

🔍 About working with color

Color is one of the fundamental properties of all symbols and map elements. The color palette on each dialog box shows the color contents of all the referenced styles. Your personal modifications are also shown at the top of the palette. You can use a variety of dialog boxes to create the colors you want. You can access the Selector dialog boxes from the color palette. You can access the Property dialog boxes from the Selector dialog boxes and the Style Manager.

▶ Color definitions

LEICA Zeno Office can define color in these five color models:


- RGB—red, green, blue
- CMYK—cyan, magenta, yellow, black
- HSV—hue, saturation, value
- Gray—gray shade ramp
- Names—ArcInfo color names

🔍 How to work with color

▶ Defining the colors you want to use on your map

1. Click the Tools menu, point to Styles, then click Style Manager.
2. Click the Colors Style folder to view its contents.
3. Right-click in the Contents window, click New, and choose a color model.
4. Click a color in the Color window or use the color model spinners to mix a color.
5. Click OK.
6. Type the name of the new color in the Contents window.

Tips

- The color palette is a combination of all the referenced styles. As you create custom colors, they are displayed on the palette.
- You can right-click a color on the color palette to see its name as a tip.
- A null color lets you turn off outline drawing or create transparent areas in your symbols. However, a null color can't be used to knock out or block other colors.
- You can use the Eye Dropper tool  to identify the RGB values of any color on your map and save the color to your personal style. You can add the Eye Dropper tool to an LEICA Zeno Office toolbar from the Page Layout category on the Commands tab of the Customize dialog box.
- The Eye Dropper tool is useful if you want the patches in your legend to display the opaque color values for symbols that have been assigned transparency.

[Learn more about colors and other map elements](#)

▶ Redefining colors as you work

1. Click the Color dropdown arrow on a dialog box or right-click a symbol in the table of contents.
2. Click a new color or click More Colors to view additional colors.
3. Use the Color Selector dialog box to mix a new color if you chose More Colors.

You can toggle the color model with the Arrow buttons or click the color preview to display the Property dialog boxes.

4. Click the Arrow button and click Save Color.
5. Type a name for the new color.

The color is saved in your personal style.

6. Click OK.

Tips

- The color palette is a combination of all the referenced styles. As you create custom colors, they are displayed on the palette.
- You can right-click a color on the color palette to see its name as a tip.

► Defining the color of a base symbol

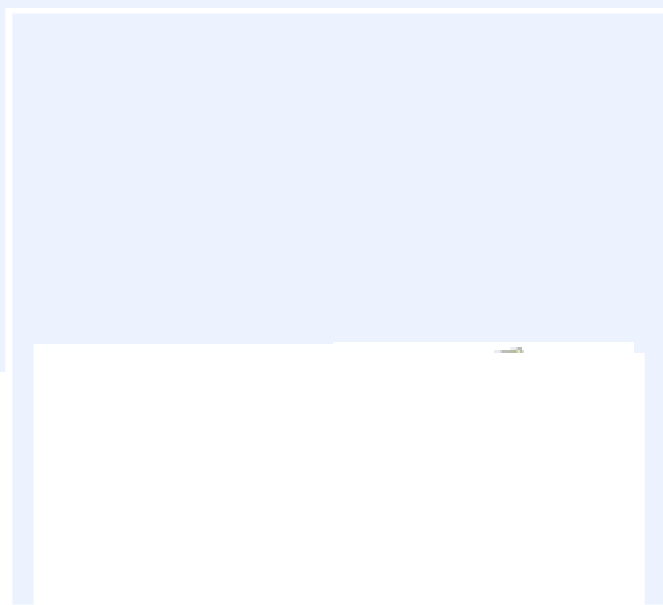
1. Right-click the layer in the table of contents containing the base symbol whose color you want to define.
2. Click Properties.
3. Click the Symbology tab.
4. Click the symbol button.
5. Click the Color dropdown arrow and click a color or click More Colors to mix your own color.
6. Click OK on the Symbol Selector dialog box.
7. Click OK on the Layer Properties dialog box.

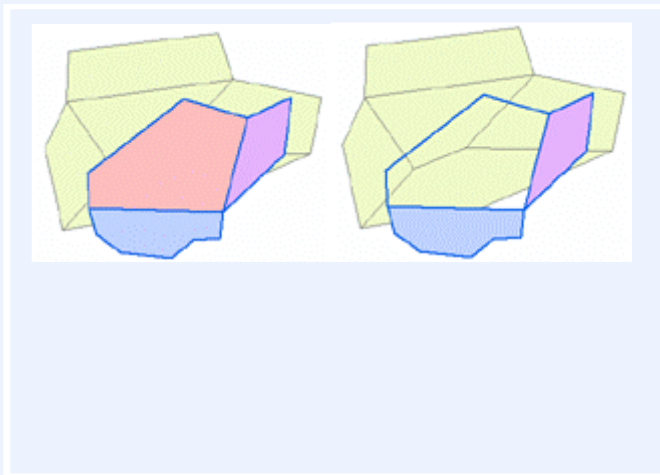
► Defining a null color from the Style Manager

1. Click the Tools menu, point to Styles, then click Style Manager.
2. Click the Colors Style folder to view its contents.
3. Right-click in the Contents window, click New, then click Gray.
4. Click the Arrow button and click Advanced Properties.
5. Check the Color is Null option.
6. Click OK.

Tips

- A null color lets you create transparent areas in your symbols. It also lets you turn off outline drawing. However, a null color can't be used to knock out or block other colors.





- The No Color option on the color palette produces the transparency effect of Color is Null, but LEICA Zeno Office maintains the previous color value with Color is Null. (In the graphic above, unchecking Color is Null displays the original coral fill color. With No Color, the coral color is lost.)
- The color palette is a combination of all the referenced styles. As you create custom colors, they are displayed on the palette.
- You can have the patches in your legend display the opaque color values for symbols that have been assigned transparency.

[Learn more about colors and other map elements](#)

► Defining a null color from a Symbol Selector dialog box

1. Click the Color dropdown arrow on a dialog box.
2. Click More Colors.
3. Click the Properties tab.
4. Check the Color is Null option.
5. Click OK.

Tips

- A null color lets you create transparent areas in your symbols. It also lets you turn off outline drawing. However, a null color can't be used to knock out or block other colors. To see an example of a null color, see 'Defining a null color from the Style Manager'.
- The No Color option on the color palette produces the transparency effect of Color is Null, but LEICA Zeno Office maintains the previous color value with Color is Null.
- The color palette is a combination of all the referenced styles. As you create custom colors, they are displayed on the palette.
- You can have the patches in your legend display the opaque color values for symbols that have been assigned transparency.

[Learn more about colors and other map elements](#)

Working with graphic elements, pictures, and neatlines

🕒 About graphic elements, pictures, neatlines

Geographic data, scale bars and other typical map elements as well as graphic elements, pictures, neatlines, and objects can be presented by a map.

▶ Graphic elements

If you want to:

- Ornament a map,
- Group related parts of a map together, or
- Identify a map with an organization

make use of the graphic elements.

▶ Graphic rectangles

If you want to frame a group of other map elements then use the option of graphic rectangles. Just choose one of the map elements, right-click it, click Properties and then select the Frame tab. This method lets you select several elements, for instance borders and backgrounds for legends, North arrows, data frames, scale bars, scale text, and data frames.

▶ Pictures

Pictures, or geographic images - a company's logo or a nation's flag -, can also be drawn on a map to indicate its source or subject, or to ornament a map. Simply add the desired images to the map.

▶ Objects

An object can almost be any type of data that you can insert to your map, and edit.

🕒 How to work with graphic elements, pictures, and neatlines

▶ Adding a graphic element

1. On the Drawing toolbar click the graphics dropdown arrow.
2. Click the New Rectangle button.
3. Once you've clicked on the map and dragged a box where the rectangle should be displayed, the graphic element appears.

▶ Applying color to a graphic element

1. Select a graphic element.
2. Click the Fill Color dropdown arrow to choose a color by clicking it.

▶ Applying a line color to a graphic element

1. Select a graphic element.
2. Click the Line Color dropdown arrow to choose a color.

▶ **Placing a graphic element behind other elements**

1. Select the graphic element.
2. Right-click on it, point to Order, and click Send to Back.

▶ **Adding a neatline**

1. In the Insert menu, click Neatline.
2. Click the desired Placement option.
3. If you want, check Group neatline with elements.
4. Click the Border dropdown arrow to select a type of neatline.
5. Click OK.

▶ **Adding a picture**

1. In the Insert menu, click Picture.
2. To select a picture, navigate to the folder comprising the picture. If you want choose a type of the picture.
3. Click the picture.
4. Click Open.
5. To place the picture on your map, click and drag it.
6. If you want, you can resize the picture. Just click a selection handle and drag the picture.

▶ **Adding an object**

1. In the Insert menu, click Object. A dialog appears.
2. Either select Create New and specify the type of object to be added, or select Create from File and specify the existing file to be added.
3. As soon as you click OK the application registered for this object type is launched.
4. After having finished to edit the object, select Close and Return from the application's File menu.
5. Position and size the object on your map.
6. If you want to modify the object, double-click it.

Working with spatial bookmarks

🕒 About bookmarks

Working with spatial bookmarks allows you to save a geographic location to which you want to refer later. Additionally, a particular area on the map can be highlighted using a bookmark.

To create a spatial bookmark you have to be in data view since bookmarks can just be defined on spatial data.

The bookmarks refer to a data frame and therefore they are listed for each frame separately. If you're in layout view you'll see the bookmarks of the active data frame.

🕒 How to use bookmarks

▶ Creating a spatial bookmark


1. [Pan and zoom the map](#) to the area a bookmark should be created for.
2. In the View menu, point to Bookmarks, and click Create.
3. Type a name for the bookmark.
4. Click OK.

▶ Using a spatial bookmark


1. In the View menu, point to Bookmarks.
2. Select the bookmark by its name.

The bookmarked display shows up.

▶ Creating a spatial bookmark from the Identify Results dialog box

1. Click on Identify  on the Tools toolbar.
2. Point over the map feature and click to identify it.
3. In the Identify Results dialog box, right-click the identified feature.
4. Click Set Bookmark. The bookmark gets the same name as the feature.

▶ Creating a spatial bookmark from the Find dialog box

1. Click on Find  on the Tools toolbar.
2. Fill in the dialog box to search for the desired features.
3. Right-click the Value in the Find Results list.
4. Click Set Bookmark. The bookmark gets the same name as the feature.

▶ Removing a spatial bookmark

1. In the View menu, point to Bookmarks, and click Manage.
2. Select a bookmark.
3. Click Remove.

Working with titles

🔍 About working with titles

Beyond the basic [elements that are related to data frames](#), there are some map elements that provide additional information, frame or group the elements of the map, or ornament the map. These elements comprise titles, [graphic elements](#) and [reports](#).

Usually a title is used when creating a map to communicate the topic of the map and to facilitate the reference to the map.

🔍 How to work with titles

▶ Adding a title to a map

1. In the Insert menu, click Title.
2. Type a title.
3. To place the title on your map, click and drag it.
4. If you want you can change the appearance of the title text.

▶ Modifying a title

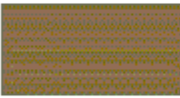

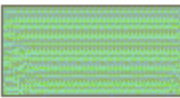
1. Select the title.
2. Click the Font dropdown arrow to choose a font by clicking it.
3. Click the font size dropdown arrow to select a font size.
4. Modify the style of the text by choosing Bold, Italic, or Underline and then click on it .
5. Click the Text Color dropdown arrow to select a color.

Legend with mixed format descriptions

Legend

Animal Habitat

Species Name by Ecosystem

	Mtn	American pika <i>Ochotona princeps</i>
	Str	Raccoon <i>Procyon lotor</i>
	Vly	Porcupine <i>Erethizon dorsatum</i>

Printing a map

Printing a map

🕒 About printing a map

There are a few basic concepts to understand regarding printing a map:

- Printer paper setup and map page setup
- ArcMap printer engines
- Output resolution

If you're printing a map with labels, you must first control the labeling process.

[Learn about labeling](#)

▶ Setting up your printer paper and map page to print

There are two basic printing scenarios for how the paper and page are setup:

- You have Use Printer Paper Settings selected on the Page and Print Setup dialog box.
- You are not using printer paper settings and have chosen a standard page size or defined your own custom page size.

If you are using the printer paper settings, then your virtual map page is actually the printer paper and the ArcMap Layout is basically a print preview.

If you are not using the printer paper settings and have chosen either a standard page size or defined a custom page size, you will need to do one of the following:

- Match the page size of the printer you have chosen to your virtual map page or [change the page size of the map](#). For example, if your virtual map page is E-sized landscape, choose an E-sized paper size on your printer and change the orientation to landscape. Remember to select the printer you want to print to first. Note that your map may shift slightly on the page when it is printed. To verify that your map will print without clipping, use print preview.
- If your printer can't accommodate a page the size of the map, you can print the map as tiles on separate pages or scale the map to the printer page size. If you want to proceed with printing and clipping the map, choose to print just the first tile.
- If you have another printer on the network that will print your large map on a single page, you can switch to that printer. Simply choose the new printer and the correct page size on the Page and Print Setup dialog. You can also change the page size of the map on the Page Setup dialog box.

[Learn more about setting up the page](#)

You do not need to worry about saving a map document that has the Use Printer Paper Settings option. When ArcMap opens a map document with this option and it cannot find the printer that is referenced, ArcMap will simply turn off this option and continue opening the map with no changes.

▶ Choosing ArcMap printer engines

The Windows printer engine is the default print engine, and should be your first choice for printing. This print engine generally produces extremely high quality output, but can be very resource intensive.

The PostScript printer engine should be used in cases where you need to produce special output required for publication and commercial printing, such as color plate separation and registration marks. While this print engine does provide these special features, its output quality does not exceed that of the Windows printer engine.

The ArcPress printer engine is available via extension license and should be used when you have

a large number of people printing simultaneously to relieve the load on the printer(s), when you have printers with limited onboard processing abilities (no PostScript onboard rasterizer, lower amount of RAM and/or hard drive), or when your maps seem to exceed the processing capabilities of your existing printers. See the ArcPress documentation for more information.

► Setting output resolution

There are two settings which effect the print quality and ultimately, the amount of time it will to process and print the map:

- Output resolution

Windows printer engine: Setting the output resolution will vary according to the Windows printer driver installed and chosen. For some printer drivers, it may be listed as the print mode (for example, high, normal, and fast) or may include an actual dots-per-inch or DPI setting.

PostScript printer engine: Since the PostScript printer engine is intended for the production of color separates, choosing the highest resolution possible for the printer you have selected is usually the best option.

Note that the print processing time will be longer when you choose a higher output resolution. Increasing the resolution does not always ensure a higher quality print, as the printed image might become too dark or the difference between the lower and higher dpi prints might not be varied enough to justify the longer processing time. To determine which resolution or combination of output resolution settings to use, create a small map containing samples of the data and other map elements you intend to include, and print the sample at various settings. You may find that printing with the Windows printer engine set to 300 dpi with the printer set to print in best quality mode may produce the highest quality output with minimal processing time.

- Output Image Quality

The Output Image Quality (OIQ) option allows you to control the amount of raster resampling.

The OIQ slider set to Best or 1:1 will do no resampling. It is then a non-linear scale; increasing the amount of resampling decreases the file size and time required to process and print the map.

By default, OIQ is set to Normal or 1:3. It is recommended to use either Normal, or move the slider to the right to NormalBest or 1:2.

🔍 How to print a map

► Previewing a map

1. Click the File menu and click Print Preview.
2. Examine the preview.
3. Click Print if you want to continue on and print.

Otherwise, click Close.

Tips

- Large maps with raster layers may look excessively dark in the small print preview window because rasters are not resampled for the preview. This won't affect the way your map appears when it is printed at full scale.
- If you need to use print preview to verify that your map page will fit properly on the printer paper size you have chosen or on the print tiles, you can greatly increase the speed of print preview by turning off all the layers in your map. By just leaving on your map surrounds (scale maps, titles, and so on), you can get a quick idea of how the map will print without having to wait for print preview to display the data.

► Choosing a printer engine

1. Click the File menu and click Print.
2. Click the Printer Engine dropdown arrow and choose a printer engine.
3. Click OK.

Tip

- The Windows printer engine usually produces the best possible output because it derives the most printer-specific information from the Windows printer driver.

The PostScript printer engine is an excellent choice for those who require user-defined, high-end cartographic options, such as color separates and page marks.

The ArcPress printer engine is an add-on extension that is useful for printing a large quantity of maps and providing a different printing option.

► Printing a map

1. Click the File menu and click Print.
2. Click the Printer Engine dropdown arrow and click a printer engine.

The Windows printer engine is the default and recommended printer engine.

3. Click along the Output Image Quality slider to choose the image quality of the print.
4. If the map page size is larger than the printer page size, then the Tile Map to Printer Paper will be selected. If you don't wish to tile your print, click Scale Map to fit Printer Paper. If you wish to proceed with printing, regardless of any possible clipping, click Tile Map to Printer Paper and choose to print Tiles 1 to 1.
5. Click the Number of Copies arrows to increase or decrease the number of printed maps.

Optionally, check Print to File if you wish to print to a file and not directly to a printer.

6. Click OK.

Tips

- By default, OIQ is set to Normal or 1:3. It is recommended to use either Normal or move the slider to the right to NormalBest or 1:2 .
- For large or very complex maps or maps with rasters or transparent layers, the Windows and PostScript printer engines may produce print files that are larger and more complex than your printer can handle. If your printer is unable to print your map, you should purchase the ArcPress printer engine to use with ArcMap.
- If you are printing with the PostScript printer engine, you should select the appropriate PPD file for the currently selected printer. See 'Creating color separates' for more information.

► Tiling a map that's bigger than your printer page

1. Click the File menu and click Print Preview.

If the map page size is larger than the printer page size, you will see a portion of the map in the preview.

2. Click Next, First, Previous, or Last to view each tile.
3. Click Print.
4. Click Tile Map to Printer Paper.
5. Click All, or Tiles and enter the range of tiles to print.
6. Click OK.

Tips

- If you have Use Printer Paper settings in Page Setup, printing your map will be very simple—just click File, click Print, then click OK.

[Learn more about setting up the page](#)

- If you want to proceed with printing and clip the map, choose to print just the first tile.

▶ Printing multiple copies

1. Click the File menu and click Print.
2. Type the Number of Copies you want to print.
3. Click OK.

▶ Printing to a file

1. Click the File menu and click Print.
2. Check Print to File.

Optionally, choose another printer engine. If you choose the Windows printer engine, you'll create a Windows printer file, *.prn. If you choose the PostScript printer engine, you'll create a PostScript file, *.ps. If you choose the ArcPress printer engine, you'll create a raster file with the extension of the ArcPress driver you've selected.

3. Click OK.
4. Navigate to where you want to save the output print file.
5. Type a name for your print file.
6. Click Save.

▶ Creating color separates

1. Click the File menu and click Print.
2. Click the Printer Engine dropdown menu and click PostScript printer.
3. Click Properties.
4. Click the Color Separation tab.
5. Choose the appropriate PPD (PostScript printer description) file, click the Vendor dropdown list and click your printer manufacturer, then click the Device dropdown list and click your printer model.

If you cannot find your exact printer model, you will need to [install it](#).

6. Click the Separates button.

Optionally, also click the PostScript Level 3 check box.

Printed Documentation

7. To change the screen angle of C, M, Y or K, double-click that color in the Value table and then edit the screen angle.
8. Click the Halftone dropdown list if halftone is supported on the selected printer, and choose the appropriate resolution/lines per inch you need.
9. Click OK.
10. Click OK to print or follow the instructions to print to file.

Tip

- You can only create PostScript color separates for PostScript enabled printers; you also must have the PostScript Windows printer driver installed for your printer.

Using Leica Data Manager in Zeno Office

Using Leica Data Manager in Zeno Office

The Leica Data Manager toolbar in Zeno Office includes following tools:

- **EasyOut:** Used to extract data from your office database to use with Zeno Field including automatic data transfer.
- **EasyIn:** Used to Check in edits that you made in Zeno Field including automated post processing and data transfer.
- **Import Survey Data:** Import of several survey data formats
- **Export Survey Data:** Export to several survey data formats



Preparing your data for Zeno Field

Zeno Field is a mapping tool for working with your GIS data in the field. GIS tasks in the field are often quite different from the GIS tasks performed in the office, and so too are the computers used in these different environments. Desktop computers usually have fast CPUs, large amounts of RAM and disk space, and large display monitors. In contrast, field computers have relatively slow CPUs and limited RAM and storage capacity. Furthermore, the field work environment ranges from working in bright sunlight to rain to subzero snow conditions, compared to the constant temperature and lighting conditions of the office environment. Consequently, you need to consider all of these factors before preparing your GIS data for use in the field with Zeno Field.

Answers to the following questions will determine how you need to prepare your data for optimum use in the field:

- What tasks will be performed in the field, and what data will be needed for these tasks?
- What data will be updated, and what data will be needed for background reference?
- What is an appropriate amount of data, taking into account the field tasks as well as the field computer's CPU, RAM, and storage capacity?
- What symbology needs to be used for effectively displaying the data on the field computer in the expected weather and lighting conditions?

This is an important issue. The artificial light and large monitors used in the office environment enable the use of a wide range of colors and symbols, whereas only a limited number of colors and symbols provide sufficient contrast when used in the field with small computer screens and strong sunlight.

Although Zeno Field supports most of the symbology available with Zeno Office, it may not always be appropriate for field conditions to use the complex symbology supported by Zeno Office and Zeno Field. In many cases simple, high-contrast symbols using primary colors are more effective in the field than detailed symbols using a wide spectrum of colors.

There are a number of different operations that you may need to perform to prepare your data for use in the field with Zeno Field, including:

- Extracting an appropriate subset of the data
- Converting the data into a format supported by Zeno Field
- Projecting the data into a projection supported by Zeno Field
- Specifying symbology that has sufficient contrast for the expected field lighting conditions
- Preparing data input forms and validation rules to ensure that data is captured accurately in the field

The Zeno Field Data Manager for Zeno Office provides some of the tools for preparing data for use with Zeno Field. Additional tools for tasks such as projecting data are included with Zeno Office.

In summary, it is essential to always bear in mind that field computers, tasks, and conditions are very different to computers, tasks, and conditions in the office. Therefore, what works in the office environment may often not be effective in a field environment.

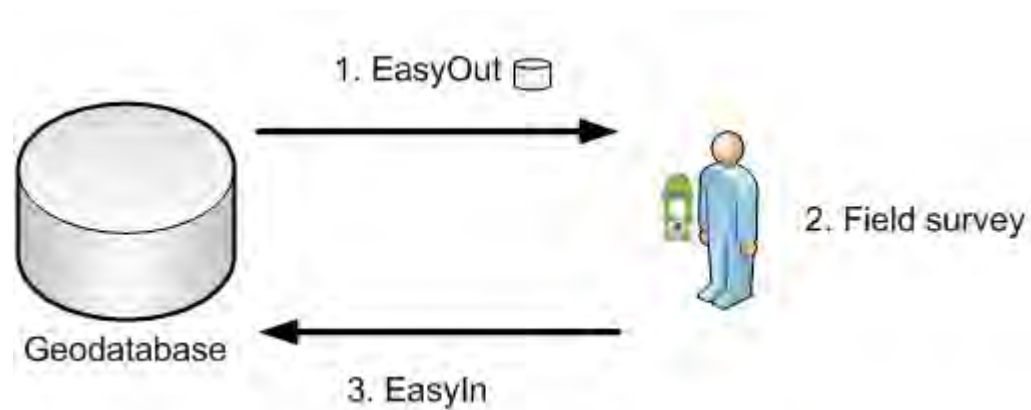
Important NOTE: Data not supported by the Zeno Field Data Manager

The following data types are not currently supported by the Zeno Field Data Manager:

- **Geometric Networks: you can check out the feature classes that participate in a geometric networks but the network itself is not supported in Zeno Field.**
- **Table to table, and table to feature class relationships**
- **Annotations are not supported in Zeno Field**
- **Zeno Office online services are not supported in Zeno Field. LEICA MobileMatriX Professional is required to check data in and out, and to edit an ArcSDE check-out geodatabase.**

Suggested workflows using EasyOut and EasyIn

Single EasyOut and EasyIn

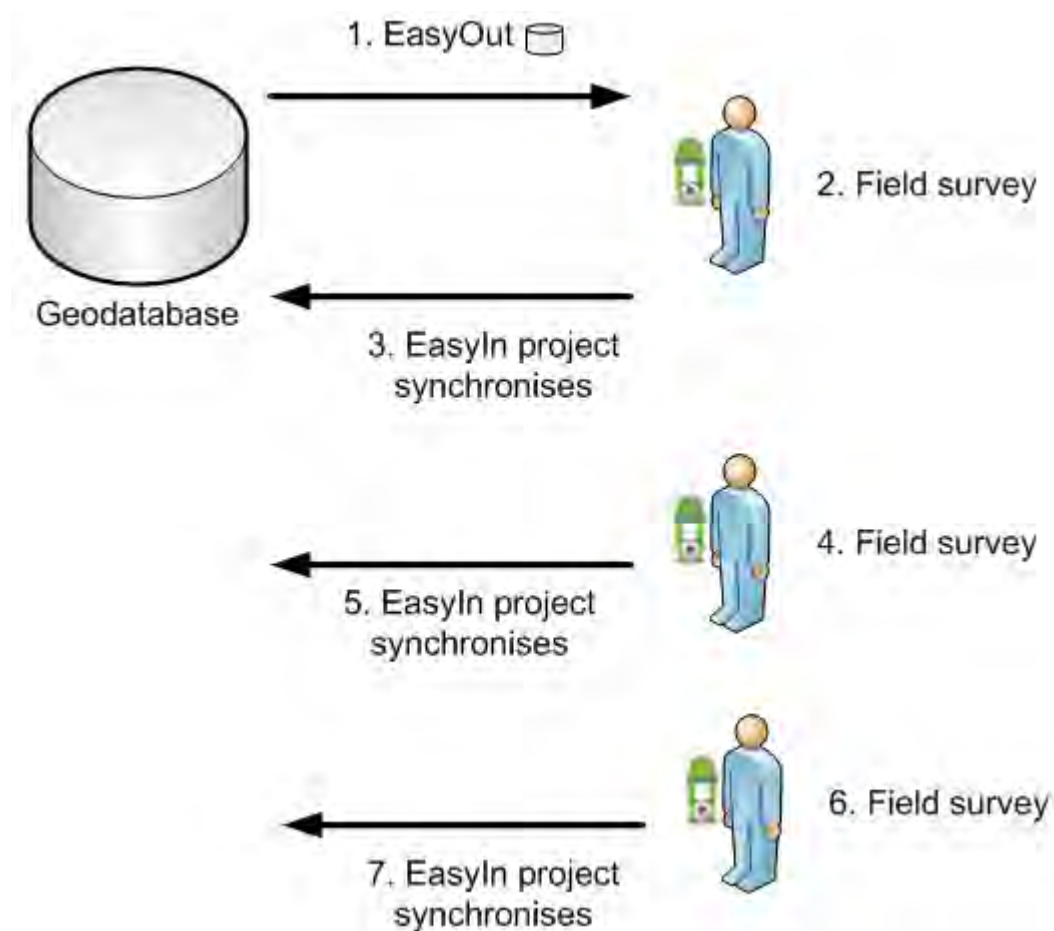


1. Use EasyOut to check out project from the database and copy it to the Zeno 10/15 field device.
2. Complete the field survey.
3. Use EasyIn to check in and post process the field work and copy to the database.

Repeat the full process for your next field project. This means for every EasyOut there is an EasyIn process.

This process can be done by multiple field crews at the same time. After the next EasyOut, the field project contains the latest state of the data in the office database.

Single EasyOut and multiple EasyIn



1. Use EasyOut to check out project from the database and copy it to the Zeno 10/15 field device.
2. Complete the field survey.
3. Use EasyIn to check in and post process the field work and copy to the database. The field project is synchronized. It is important to apply EasyIn process directly from the controller because it requires an update of the field project.
4. Complete the field survey.
5. EasyIn (directly from device, field project gets synchronized)
6. Repeat step 4 and 5 till project is complete.

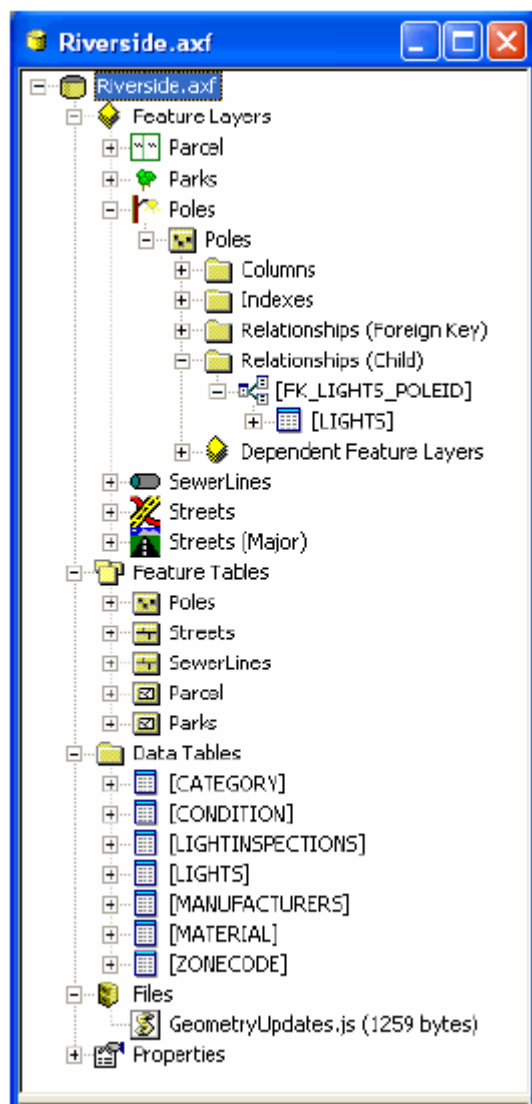
NOTE: Both processes work for single or multiple field crews.

The field project created by the EasyOut can be used by multiple field crews to be updated. Multiple EasyIn brings all data back to the office.

Zeno Field Exchange Format

Overview of Zeno Field Exchange Format (AXF)

An Zeno Field AXF file is a single file that is made up of multiple components, as shown below:



- Feature Layers, which can be thought of as a representation of the feature data. A feature layer can be considered as the equivalent of a Zeno Field Layer Definition (.APL) file associated with a shapefile. The feature layer defines the symbology, forms, layer name, layer folder (for grouping), and layer icon for a feature table. There can be multiple feature layers defined for a single feature table.
- Feature Tables, which contain all of the data for the feature class, including the geometry and attribute data. A feature table can be considered as the equivalent of a shapefile. The feature table stores the feature's geometry, attributes, and projection meta data—data that is stored in a shapefile's SHP, SHX, DBF, and PRJ files.

- Data Tables, which are data tables that have no spatial component (for example, related tables and coded value domains).
- Files, which include any external file used by the Zeno Field AXF file (for example, script files).
- Properties of the AXF file (for example, the date and time when the Zeno Field AXF file was created).

The Zeno Field file can also store the following:

- Customization for each feature layer, including custom forms and scripts
- Coordinate system meta data
- Spatial and attribute indexes, which are automatically maintained
- Icons for feature layers
- Data rules, such as subtypes, coded value domains, and range domains
- Relationships between feature tables and data tables

An Zeno Field or AXF file is a Microsoft SQL Server Compact Edition relational database. The Microsoft SQL Server Compact Edition runtime needs to be installed on your device in order for Zeno Field to recognize and use an AXF file. The runtime is automatically installed together with Zeno Field on the Zeno10/15 via the Zeno Field Deployment Manager. All data in AXF files is stored using Unicode character encoding, eliminating the need to specify a codepage for AXF files.

Creating Zeno Field AXF files

AXF files can be created using the EasyOut to Zeno Field tool in Zeno Office/ArcMap.

This tool allows you to create AXF files from selected geodatabase feature layers. These tools automatically read the geodatabase schema, including any relationship classes, and use the schema to construct the resultant AXF file. AXF files can only be created when layers are checked out from a geodatabase—and are always created when layers are checked out from a geodatabase. AXF files can be created from shapefiles or from geodatabase layers that are selected for copy out. You cannot check in the edits to you made to the copy out layers. The Get Data for Zeno Field tool also generates data input forms automatically for the checked out AXF files.

Using Zeno Field AXF files

AXF Feature Layers can be added to and removed from the Zeno Field map, just as you would do with shapefiles. Related tables are only visible in Zeno Field when you select a feature from a Feature Layer that has an associated related table. Once the AXF feature layer has been added to Zeno Field, features and related table records can be added, modified, or deleted.

Advantages of Zeno Field AXF files

AXF files provide many advantages over shapefiles, including the following:

- A single AXF file can store multiple feature classes (or feature tables) and multiple feature layers; and all of the related tables, customization, projection information, and other data associated with these feature classes and tables. In contrast, a shapefile can only store a single feature class.
- An AXF file consists of a single file, whereas a shapefile is comprised of a number of files. The single file results in more robust behavior during power interruptions or rebooting of the mobile device.
- Less memory is required for opening and working with AXF files.
- AXF files support related tables, subtypes, and domains (both coded-value and range domains). These relationships are managed at the database level—whereas with shapefiles extensive scripts and forms are required.
- All text data in AXF files is stored using Unicode character encoding, eliminating the codepage issues associated with the shapefile DBF files.
- Spatial and attribute indexes for AXF files are maintained on-the-fly during editing. This results in consistent performance when viewing or editing AXF files, and eliminates the need to rebuild the indexes after editing. In contrast, the spatial and attribute indexes for shapefiles are deleted as soon as the layer is activated for editing, resulting in much slower draw and query performance when editing shapefiles and the need to rebuild the indexes when editing is completed.
- AXF files can be encrypted, requiring a password to open and use the contents of the AXF file. This provides some level of protection of the contents of the AXF file.

Although AXF files provide many advantages over shapefiles in some situations shapefiles are preferable to AXF files. Shapefiles perform better than AXF files when shapefiles are not being edited and the spatial and attribute indexes exist. In these cases shapefiles draw faster than AXF files. As a result, shapefiles are preferred for large, read-only background or reference data. However, the performance of shapefiles slows down considerably once the shapefile has been activated for editing and the indexes have deleted.

EasyOut

EasyOut overview

The EasyOut tool allows you to get data for layers represented in the active data frame and transfer it directly into a mobile device for use with Zeno Field. Any feature or raster data in the active data frame can be copied out, including shapefile, coverage, geodatabase, and CAD data. You can also copy out any graphics present in the map. Data that is copied out is automatically converted into a format that Zeno Field can use.

A Zeno Field Layer Definition is created for each feature layer you choose to get. The Zeno Field Layer Definition contains the layer properties that Zeno Field supports, including symbology definition, scale dependencies, and basic labelling properties. An ArcPad Map file (.apm) referencing the selected data gets created automatically.




Geodatabase layers and their related tables can be checked out for editing in Zeno Field, providing the layers and related tables are in the same geodatabase. The geodatabase layers and related tables that are checked out are exported to a single ArcPad Exchange Format (AXF) file. Together with the feature, all linked survey points get checked out as well. They are stored in the SurveyedVertex shape file.

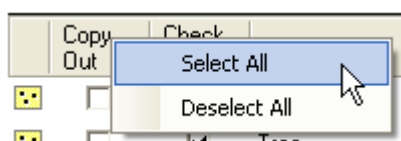
When checking out geodatabase layers, you can select an existing Layer Definition from a shapefile or ArcPad AXF layer to use as a template. This allows you to re-use forms, scripts, icons, and other layer definition elements.

It is recommended that you always check out from a version of your geodatabase (if you are using a versionable geodatabase), and never from the DEFAULT version. Checking out from this field version will allow you to verify all field edits that have been checked in before applying the edits back to the DEFAULT version. If you have multiple field users and your workflow allows the possibility for more than one user to edit the same feature, then it is recommended that you create a version for each user as children of the field editing version. This allows for conflict detection between field users as well as verifying all field edits before applying the edits back to the DEFAULT version.

[EasyOut: Step-by-step](#)


EasyOut step-by-step

1. Start Zeno Office on your PC by clicking Start > All Programs > Leica Zeno > Leica Zeno Office or by double-clicking the Leica Zeno Office shortcut on your Desktop.
2. Open the project from which you want to extract data for your field work.
3. Define the data which should be extracted. There are 3 possibilities which require settings before you start EasyOut:
 - **Current display extent:** Use the pan and zoom tools or a bookmark to define the desired extent in the map from which features should be extracted.
 - **Full extent of selected feature(s):** Select the features you want to extract. Use Select Features  to select them interactively in the map or select by attributes or location.
 - **Full extent of selected graphic(s):** Select one or more graphics using Select Elements . If necessary create new graphics or move/resize existing ones. This allows extracting data from several sites in just one step. Multiple selections can be done by pressing the Ctrl key.
4. Click the EasyOut button  on the Leica Data Manager toolbar.
5. The EasyOut to Zeno Field dialog appears. All layers of the map are selected for check out by default.
6. Select the layers from which data should be extracted using check out or copy out in the according columns. Not checked layers will be ignored. To select all or deselect all just right click on the according column header to open a context menu.



Tip

- Check Out is the right choice if the changes in the field should be merged into the data of origin in the office using EasyIn.
- Use Copy Out if you don't want to merge the changes with the version of origin or for background layers. Copied out layers perform faster, but can not be checked in.
- The Raster layer can only be copied out.
- All values of a column can be changed at once by a right click on the column header and setting the desired value using the context menu.
- The wizard will only let you check out data from one database per transaction. By default the data source of the topmost layer in the Display tab is used to extract data from. If you need to edit multiple geodatabases, you will need to change the layer drawing order and start the wizard again to complete additional transactions.

7. Specify which feature should be extracted. Therefore change the settings in the Feature Selection column. There are the following options which can be set separately for every layer:
 - **All:** All features of the layer are considered
 - **Selected features:** Only selected features of the layer are considered
 - **Layer's definition query:** Only features which fulfill the definition query of the layer are considered. The layer definition query is set in the Definition Query tab of the Layer Properties dialog.
8. Specify which attribute fields should be checked/copied out. There are the following options which can be set separately for every layer:
 - **All:** All attribute fields of the feature class are considered.
 - **Visible:** Only visible attribute fields of the feature class are considered. The visible fields are defined in the Fields tab of the Layer Properties dialog. This option helps to reduce the size of the feature properties in Zeno Field.
9. Layer definition files can be browsed in the last column. Therefore click on the  button of the according layer and browse the desired file.
10. Check the check out schema of data check box if the schema only should be checked out. This means, that empty feature classes with the same attribute fields get checked out. Use this option if you plan to collect new data in the field and existing features are not required.


11. The image output format can be defined if one or more raster layers are checked for copy out. Select one of the following settings:

- **Original Format:** the output format is the same as the input format
- **JPEG 2000:**
- **TIFF:** Tagged Image File Format. Please note, that the output raster files can have a bigger file size than the original picture.


12. Define the data which should be extracted. There are 4 possibilities:

- **Current display extent:** The display extent of the map specified in step 3. It is possible to have multiple graphics selected
- **Full extent of selected layer(s):** All features included in the layer.
- **Full extent of selected feature(s):** All selected features in the map.
- **Full extent of selected graphic(s):** The extent of all selected graphics specified in step 3. It is possible to have multiple graphics selected.

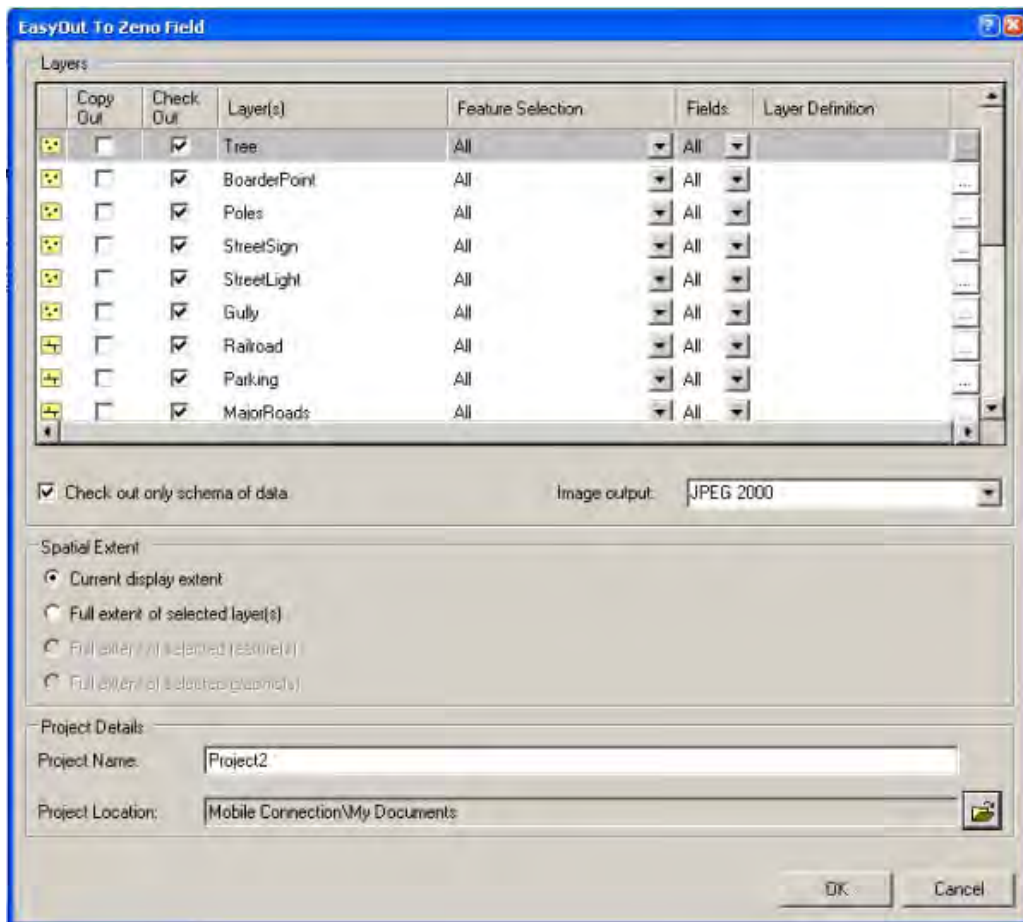
13. Enter a Project Name.

14. Browse a project location. You can click the Folder icon  to browse for a new folder location.

Tip

- You can directly browse your mobile device via a mobile connection  (recommended).
- Alternatively browse the ActiveSync data exchange folder.

15. Click Finish to perform the transaction.



16. Click OK after the process has been completed.

EasyIn

EasyIn overview




The EasyIn tool allows you to check in the edits made in Zeno Field back into the geodatabase from which the data was checked out. You can also import Zeno Field graphics files into ArcMap's graphics layer.

You can check in edits from one or more feature classes at a time. Just import GNSS raw data from a local source or web address and let Zeno Office post process your GNSS observations to make your data more accurate and reliable. Summaries of all added, modified, and deleted features are presented for each feature class and its related tables. All edits on related table records are checked in when their parent feature classes are checked in.


All edits that occurred in Zeno Field, including adding features and related table records, deleting features and records, modifying attribute values, and changing feature geometry can be checked back into the geodatabase. Edits are stored to the Zeno Office geodatabase in the same order as they occurred in Zeno Field.

[EasyIn: Step-by-step](#)

EasyIn step-by-step

1. Start Zeno Office on your PC by clicking Start > All Programs > Leica Zeno Office or by double-clicking the Leica Zeno Office shortcut on your Desktop.
2. Open the project from which you extracted the data for your field work using EasyOut.
3. Click Editor > Start Editing on the Editor toolbar.
4. Click the EasyIn button  on the Leica Data Manager toolbar.
5. Click Browse  to browse for your project file. The project file can be located directly on the Zeno device via a mobile connection .

Tip

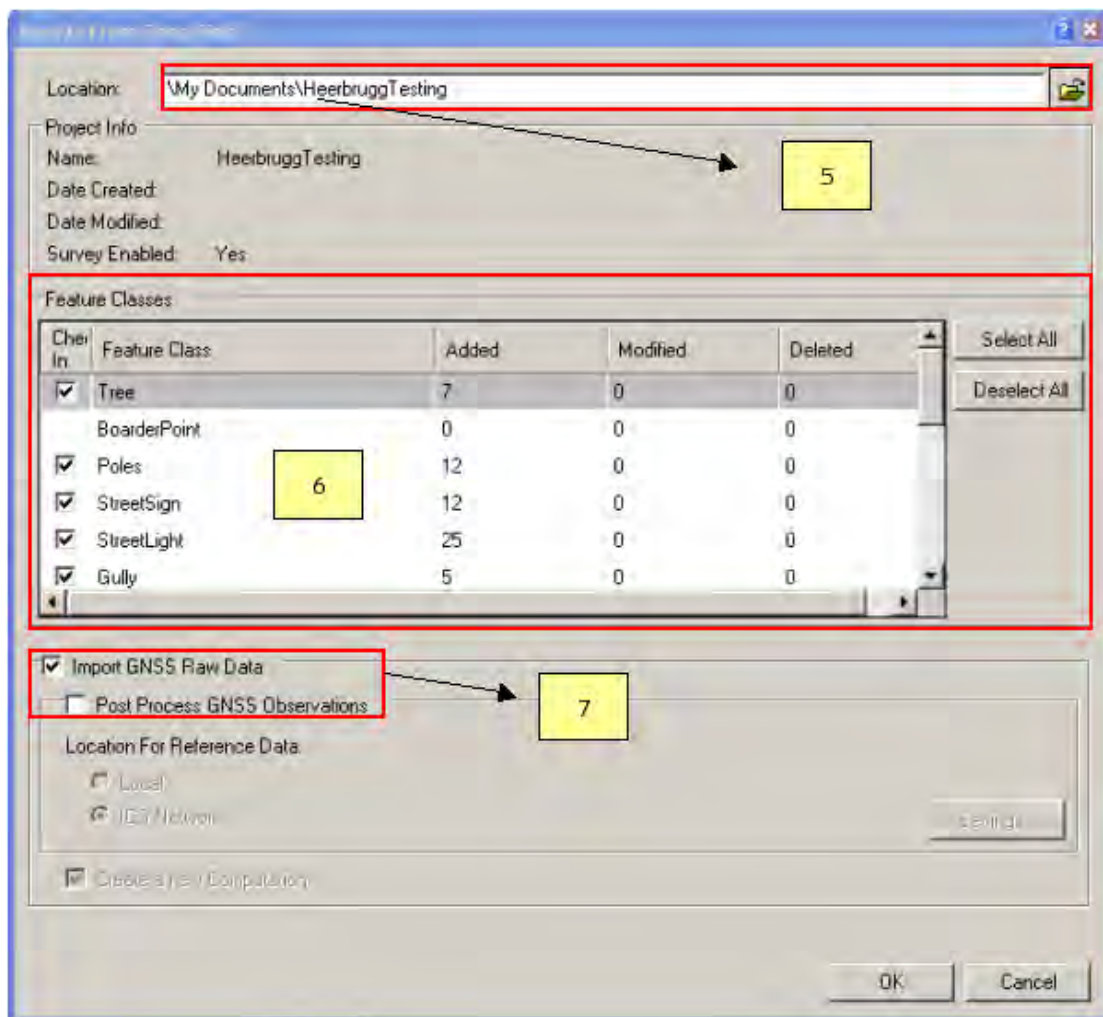
- It is recommended to browse the project directly on the Zeno device via a mobile connection , as the Zeno Field project will be updated with the EasyIn information.

6. All modified feature classes are selected by default for check in. Modify the default settings if necessary. The number of added, modified and deleted features is shown in the according columns
7. Check the Import GNSS Raw Data check box if you want to import the GNSS raw observations collected in Zeno Field during the field work. It is mandatory to import this data for post processing.

Tip

- A later post-processing is only possible, if the raw observations were checked in.
- Raw data only exists for your measurements, if you had raw data logging enabled in your field project. If you measured with real time corrections, it is usually not necessary to import raw observations.

8. Check the Post Process GNSS Observations check box to automatically post process your observations during the EasyIn process. The EasyIn process automatically uses the best possible processing parameters for your data.



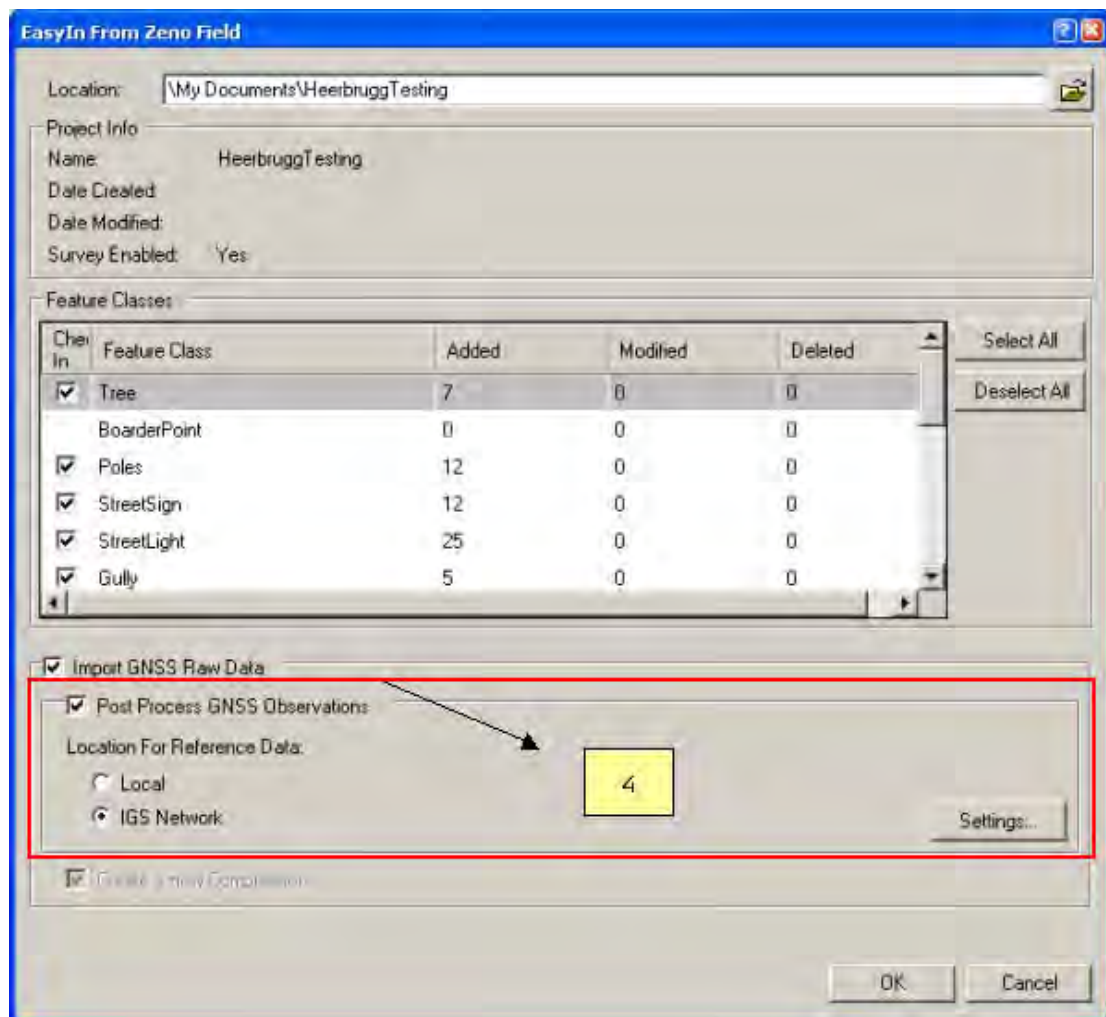
Tip

Automatically all feature classes with added, modified and deleted features are checked.

- **Added:** Displays the number of new features and records that were added to the feature class and related tables in Zeno Field.
- **Modified:** Displays the number of features and records that were modified in Zeno Field. These modifications include both geometry and attribute changes.
- **Deleted:** Displays the number of features and records that were deleted from the feature class in Zeno Field.

9. Define the location of your reference data:

- **Local:** A local folder on your PC contains the reference data for your observation period. You may have downloaded this data from your own reference station or your reference data provider.
- **IGS Network:** Automatic reference data download from a IGS server. This service is free of charge.



10. Click Settings...:

- **For Local:** There are two options for defining the reference data location:
- **Browse for Reference Data:** During the processing of EasyIn, the user will be asked to browse for the reference data file manually. Only a single file can be selected.
- **Auto select Reference Data:** Predefine a reference data location. The system will select the correct files automatically in this location with its sub folders. This option selects all reference data files which fit to the rover measurement intervals.

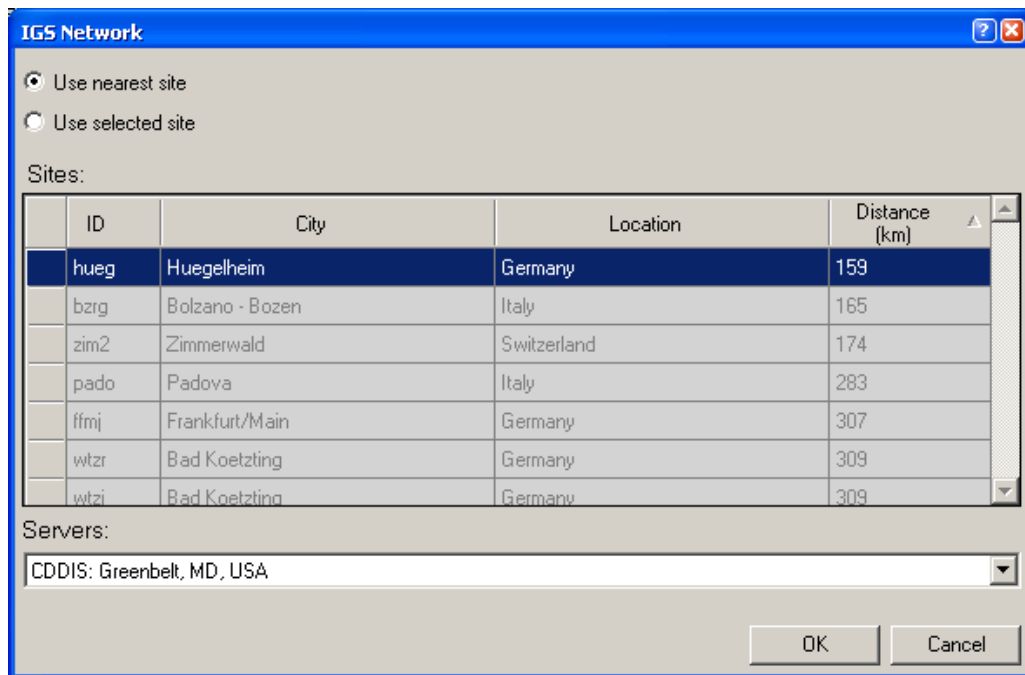
Tip

Please note, that RINEX files only are supported on a local drive and no compressed RINEX formats like HATANAKA.

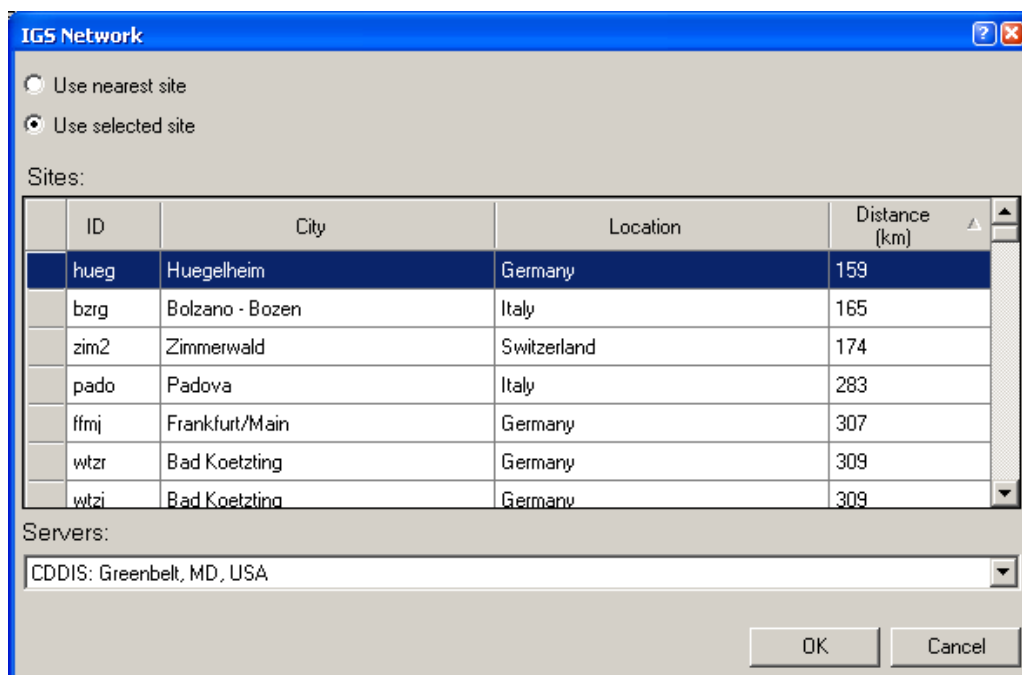
- For IGS Network: Prepare the settings for importing the reference data file for existing GNSS observations by selecting IGS Network then click Settings...

1. Select the desired server
2. There are two options for IGS Network download:

1. Use nearest site: EasyIn automatically selects the site with the shortest distance to your project area.



2. Use selected site: Using this option, you can define, from which site you would like to download reference data from.



11. Click OK

12. Click OK to start the EasyIn process.

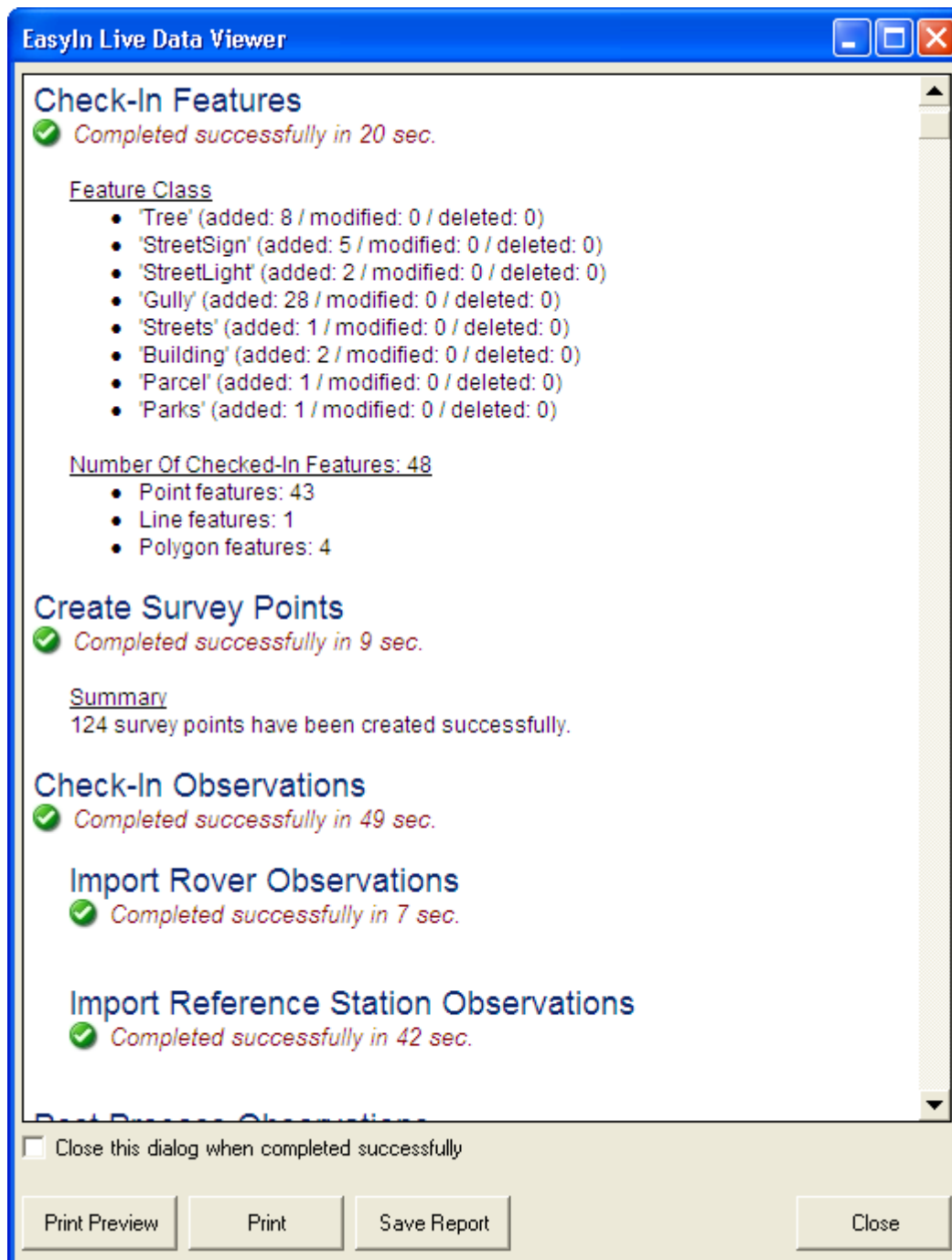
13. The Select Reference Station Data dialog appears if you've selected Browse for Reference data. Select the desired reference station data file and click Open.

14. Then EasyIn Live Data Viewer appears. This dialog reports in real-time all steps done by the automated EasyIn process. Use the Live Data Viewer report to review your processing results.

Please note the following sections:

- Backup Project: An automatic backup of the field data gets created. Please note, that the backup file gets deleted automatically after 30 days. If EasyIn would fail, you can unzip the backup file and try again.
- Check-In Features: Summary of all changes per feature class.
- Create Survey Points: Survey Points contain the quality information of your measured points.
- Post Process Observations: Accuracy summary of the processed points

- Post Processing Details:
 - i. Processing Parameters
 - ii. Reference station details
 - iii. Details of every processed point including coordinate and accuracy information



15. Print or Save the report (optional).

16. Click Close. The Zeno Office project now contains the imported field data.

17. Click Editor > Save edits to persist the changes in your database.

COGO


Creating a new survey point using XY Point tool

About creating a new survey point

Survey points define the positions of geographic features. The XY tool is used to add new coordinates to existing survey points or to create new survey points. This tool also allows you to define quality information for new points.

How to create a new survey point

► Typing coordinates for a new survey point




1. Start LEICA Zeno Office, add the Editor toolbar, and add the Survey Editor toolbar.
2. Add to the map the survey project in which you want to create a survey point.
3. On the Editor toolbar, click the Editor menu and click Start Editing.
4. Click the Editor menu and click Snapping. Click Survey Points in the Snapping Environment window.
5. Click the Project dropdown arrow on the Survey Editor toolbar, then click the survey project that should own the new survey point.
6. Click the Computation tool palette dropdown arrow, move the cursor to the first row of buttons on the palette, and click the XY tool .
7. Type a name for the point if you do not want to use the default name.
8. Press Tab.
9. Type the Easting value into the first coordinate field.
10. Press Tab.
11. Type the Northing value into the second coordinate field and press Tab.
12. If an elevation is available, type an Elevation value into the third coordinate field and press Enter.

The new survey point is added into the survey dataset.


13. Skip steps 13 through 16 if you do not want to add standard deviations for the survey point coordinates.
14. Click the Quality tab.
15. Type a standard deviation value for Position and press Tab.
16. Type a standard deviation value for Elevation.
17. Press Enter.

The new survey point has standard deviations assigned.

► Digitizing a sequence of new survey points

1. On the Editor toolbar, click the Editor menu and click Snapping. Click Survey Points in the Snapping Environment window.
2. Click the Project dropdown arrow on the Survey Editor toolbar, then click the survey project that should own the digitized survey points.
3. Click the Computation tool palette dropdown arrow, move the cursor to the first row of buttons on the palette, and click the XY tool . If a detail page for the XY tool is open, click the new object button .
4. Type a name for the point if you do not want to use the default name. Press Tab.
5. Click the map at the location where you want to digitize a new survey point.
6. Click the New Object button .
7. Repeat steps 4 and 5 for each new digitized survey point.

Tip

- Instead of clicking the New Object button  after creating each survey point, you can check the Autocomplete check box on the Active Object context menu for any point.

Using circular curve computations

About using circular curve computations

A **circular curve** computation is available for computing the coordinates at the end of a circular curve. The computation optionally lets you calculate coordinates for the center of the curve.

The curve's geometric elements define the size and shape of the circular arc, and comprise any two of the following: radius, central angle, chord length, arc length, and tangent length.

You must also specify whether the computed coordinates lie toward the left or right. This is defined as the side of the circular curve on which the central point of the circle is located when traversing the curved line from the startpoint to the endpoint.

In addition to defining the curve's geometric elements, a direction is required to define the curve's orientation.


An orientation for a curve can be any of the following three direction types:

- Radial
- Chord
- Tangent

The **fillet curve** computation allows you to calculate coordinates for points based on two known starting points, two directions, and a radius. The two coordinated locations are computed so they fall along the lines of direction. The circular arc is created such that the radius defines an arc that lies tangent to both lines.

How to use circular curve computations

► Computing coordinates from a circular curve's chord direction, arc length, and radius

1. Click the Computation tool palette dropdown arrow, point the mouse to the third row of buttons on the palette, and click the Circular Curve button .
2. Snap to and click the from point on the map.

The name of the point appears in the From Point field.

3. If the point is not visible on the map, type its name and press Tab.
4. Click the Reference Direction dropdown arrow, click Chord and press Tab.
5. Click the direction value and press Tab.
6. Click the First parameter dropdown arrow, click Arc Length, and press Tab.
7. Type the arc length value and press Tab.
8. Click the Second parameter dropdown arrow, click Radius, and press Tab.
9. Type a length for the radius of the circular arc and press Tab.
10. Click the Solution dropdown arrow and click Left to choose the left solution, or click Right to choose the right solution.
11. Accept the default name, or type a new name, and press Tab.
12. Follow steps 13 and 14 if you want to compute coordinates and create a center point for the circular curve.
13. Click the Create Center Point check box.
14. Accept the default center point name, or type a new point name and press Enter.


► Computing coordinates from a circular curve's radial direction, chord length, and delta angle

1. Snap to and click the from point on the map.

The name of the point appears in the From Point field.

2. If the point is not visible on the map, type its name in the text box, then press Tab.
3. Click the Reference Direction To/Of dropdown arrow, click Radial, then press Tab.
4. Type the direction value and press Tab.
5. Click the First parameter dropdown arrow, click Chord, and press Tab.
6. Type the chord length value and press Tab.
7. Click the Second parameter dropdown arrow, click Delta, and press Tab.
8. Type an angle value for the central angle of the circular arc and press Tab.
9. Click the Solution dropdown arrow and click Left to choose the left solution, or click Right to choose the right solution.
10. Accept the default name or type a new name and press Tab.

► Computing coordinates using a Fillet curve

1. Click the Computation tool palette dropdown arrow, point the mouse to the third row of buttons on the palette, and click the Fillet Curve button .
2. Snap to and click the from point on the map.

The name of the point appears in the First Point field.

3. If the point is not visible on the map, type its name in the text box and press Tab.
4. Type the first direction and press Tab.
5. Repeat step 2 for the second point.
6. Type the second direction and press Tab.
7. Type the radius for the fillet and press Tab.
8. Accept the default name for the first result point or type a new name, then press Tab.
9. Repeat step 8 for the second result point.

Using intersection computations

About using intersection computations

You can compute a new coordinate by defining intersections between two distances, two directions, or a direction and a distance.

The **Distance–Distance intersection** allows you to choose two known points and two distance values. To create the computation, choose one of two possible solutions. The left solution is defined as the point on the left-hand side as you look along the line from the first point to the second point. The right solution is the point on the right-hand side. If either of the distances are too short, they will not intersect and the computation will be flagged as incorrect.

► Intersecting a direction and distance


The Direction-Distance-Intersection computation lets you choose two known points and define a direction from the first and a distance from the second. Since, in most cases, two solutions are possible, you need to specify the first or second solution. Looking along the line from the first point toward the second, the first solution is the first computed coordinate location, while the second solution is the second coordinate location. When the direction and the distance do not have a solution for their intersection, the computation is flagged as incorrect.

► Intersecting two directions

The project's scale correction and angle correction are applied to the direction and distance values, respectively, affecting the location of the computed coordinate.

How to use intersection computations


► Computing a coordinate using intersection of distances

1. On the Editor toolbar, click the Editor menu and click Snapping. Click Survey Points in the Snapping Environment window.
2. Click the Project dropdown arrow on the Survey Editor toolbar and click the survey project that should own the measurements, points, and computations.
3. Click the Computation tool palette dropdown arrow, point the mouse to the second row of buttons on the palette, and click the Distance–Distance button .
4. Snap to and click the first point on the map.

The name of the point appears in the First Point field.

5. If the point is not visible on the map, type its name in the text box and press Tab.
6. Type the distance from the first point and press Tab.
7. Repeat step 4 for the second point.
8. Type the distance from the second point and press Tab.
9. Press L if you want the left solution or press R for the right solution, then press Tab.
10. Type a name for the point if you do not want to use the default name. Press Enter.


► Computing a coordinate using an intersection of a distance and a direction

1. Click the Computation tool palette dropdown arrow, point the mouse to the second row of buttons on the palette, and click the Direction-Distance-Intersection button .
2. Snap to and click the first point on the map.

The name of the point appears in the First Point field.

3. If the point is not visible on the map, type its name in the text box and press Tab.
4. Type the direction value and press Tab.
5. Repeat step 2 for the second point.
6. Type the distance value and press Tab.
7. Using the keyboard, press the F key to select the first solution or the S key to select the second solution.
8. Press Tab.
9. Type a name for the Result Point if you do not want to use the default name and press Enter.

► Computing a coordinate using intersection of direction with offsets

1. Click the Computation tool palette dropdown arrow, point the mouse to the second row of buttons on the palette, and click the Direction-Direction-Intersection button .
2. Snap to and click the first point on the map.

The name of the point appears in the First Point field.

3. If the point is not visible on the map, type its name in the text box, and press Tab.
4. Check Use Offset.
5. Type the direction in the Direction field and press Tab.
6. Type the Offset distance from the first direction.
7. Repeat step 2 for the second point.
8. Repeat step 5 for the second direction.
9. Repeat step 6 for the offset distance from the second direction.
10. Type a name for the point if you do not want to use the default name, and press Enter.

Using simple COGO computations

About using simple COGO computations

You can compute coordinates for a survey point based on a known difference (delta x,y) in coordinates from a given start point. The direction of the computed coordinates from the start point is defined by the sign of the delta values as shown below:

- Northeast: +X, +Y
- Northwest: -X, +Y
- Southeast: +X, -Y
- Southwest: -X, -Y

► Direction Distance


A familiar coordinate geometry computation is the calculation of a coordinate from an existing coordinate using known distance and direction values.

► Deflection Angle Distance

You can compute a new coordinate by defining a deflection angle offset, based on a reference direction, and a distance from a known point.

How to use simple COGO computations

► Computing a coordinate using delta x,y values

1. On the Editor toolbar, click the Editor menu and click Snapping. Click Survey Points in the Snapping Environment window.
2. Click the Project dropdown arrow on the Survey Editor toolbar. Click the survey project that should own the delta values, the survey point coordinate, and the computation.
3. Click the Computation tool palette dropdown arrow, move the mouse to the first row of buttons on the palette, and click the Delta XY button .
4. Snap to and click the from point on the map.

The name of the point appears in the From Point field.

5. If the point is not visible on the map, type its name and press Tab.
6. Type the Delta X value and press Tab.
7. Type the Delta Y value and press Tab.
8. Create a name for the point if you do not want to use the default name. Press Enter.

► Computing a coordinate using a direction and a distance from a known point

1. On the Editor toolbar, click the Editor menu and click Snapping. Click Survey Points in the Snapping Environment window.
2. Click the Project dropdown arrow on the Survey Editor toolbar and click the survey project that should own the direction and distance values, the survey point coordinate, and the computation.
3. Click the Computation tool palette dropdown arrow, point the mouse to the first row of buttons on the palette, and click the Direction Distance button.
4. Snap to and click the from point on the map.

The name of the point appears in the From Point field.

5. If the point is not visible on the map, type its name and press Tab.
6. Type the Direction value and press Tab.
7. Type the Distance value and press Tab.
8. Type a name for the new point if you do not want to use the default name, then press Enter.

► **Computing a coordinate using a reference direction, angle offset, and a distance from a known point**

1. On the Editor toolbar, click the Editor menu and click Snapping. Click Survey Points in the Snapping Environment window.
2. Click the Project dropdown arrow on the Survey Editor toolbar, then click the survey project that should own the measurement, point, and computation survey objects.
3. Click the Computation tool palette dropdown arrow, point the mouse to the first row of buttons on the palette, and click the Deflection-Angle-Distance button.
4. Snap to and click the from point on the map.

The name of the point appears in the From Point field.

5. If the point is not visible on the map, type its name and press Tab.
6. Type the Reference Direction and press Tab.
7. Type the Angle value and press Tab.
8. Type the Distance value and press Tab.
9. Type a name for the point if you do not want to use the default name. Press Enter.

Using the COGO traverse

About using the COGO traverse

The coordinate geometry (COGO) traverse is used to compute a sequence of survey point locations starting from an initial known point. Each new survey point is defined by a traverse course and is used as the take-off point for the next course in the sequence. Two methods are used:

- The Bearing method uses directions for the orientation of each course.
- The Angle Right method uses an angle measured clockwise from the line of the previous course.

A traverse course can be defined using various combinations of directions, distances, angles, and circular arc parameters.

The COGO traverse is primarily used for defining coordinates based on values taken from subdivision plans. The TPS Traverse computation, by contrast, should be used for processing field traverse data. A side-shot course is used to compute a coordinate that is not a part of the main traverse course sequence.

There are two primary categories for traverses: open or closed. An open traverse ends its sequence with a new survey point, whereas in a closed traverse, the final course ends at an existing survey point.

When a closed traverse starts and ends with the same survey point, it is called a loop traverse or a closed loop traverse. Since the final point of a closed traverse has known coordinates and the final course of the traverse computes coordinates for the same survey point, there is often a discrepancy between the existing coordinates and the computed coordinates—this discrepancy is called a misclosure or a closure error.

The closure error in a COGO traverse may be the result of any of the following:

- Precision
- Mistyped values
- Incorrect values in the source
- Measurement error

A closure error that is identified as being caused by incorrect source values indicates a potential problem in the original survey data. Closure error caused by a typing error can be handled by reentering the value.

Misclosure caused by numerical precision, or measurement error can be solved by applying an adjustment to distribute the error through each of the courses.

You can define the allowable limits of closure error on the General tab of the COGO traverse computation. There are three adjustment methods available:

- Compass rule
- Transit rule
- Crandall rule

The Compass rule, also known as the Bowditch rule, distributes the misclosure in the northings and eastings in proportion to the distance along all the courses from the first point to each of the unadjusted coordinate locations.


The Transit rule assumes distances have no measurement error and distributes the error only through the directions and angles.

The Crandall method distributes the error in the distances only, assuming directions and angles have no measurement error.

For more information about defining circular curves, see [Using circular curve computations](#).

How to use the COGO traverse

► Computing coordinate locations using a Bearing COGO traverse

1. On the Editor toolbar, click the Editor menu and click Snapping. Click Survey Points in the Snapping Environment window.
2. Click the Project dropdown arrow on the Survey Editor toolbar and click the target survey project.
3. Click the Computation tool palette dropdown arrow, point the mouse to the fourth row on the palette, and click the COGO Traverse button .
4. Type a name for the computation and press Tab.
5. Type a comment for the COGO traverse computation and press Tab.
6. Click Bearing.
7. Type the maximum allowable limit for the misclosure in easting and northing.
8. Type the maximum allowable relative error as a percentage.
9. Click the Parameters tab.
10. Snap to and click the start point on the map.


The point name appears in the Start Point field. If the point is not visible on the map, type its name and press Tab.

11. If you are doing an open traverse, press Tab, and skip to step 13.
12. Repeat step 10 for the endpoint of the traverse.
13. Double-click the TR/SS field, click SS to choose the next course as a side-shot, or choose TR if the next course is part of the main traverse.
14. Press Tab.
15. Press Tab to accept the default to point name. If you are entering the final course for a closed traverse, double-click the To Point field, and type the endpoint name. Press Tab.
16. If the course you are entering is a circular curve, skip to step 18. Otherwise, continue to step 17.
17. Double-click the Direction field, click ST, press Tab, then skip to step 19.
18. Double-click the Direction field and click the type of direction for the circular curve. Press Tab.
19. Type the direction value and press Tab.
20. Skip to step 23 if the course you are entering is a circular curve. Otherwise, continue with steps 21 and 22.
21. Accept the distance parameter type (DI) and press Tab.
22. Type the distance value for the course and skip to step 28.
23. Double-click the Curve Parameter 1 (CP1) field and click the first parameter type. Press Tab.
24. Type the value of the first parameter. Press Tab.
25. Double-click the Curve Parameter 2 (CP2) field and click the first parameter type. Press Tab.
26. Type the value of the second parameter. Press Tab.
27. Double-click the solution field and click the direction in which the circular curve bends.
28. Press Enter.
29. Repeat steps 13 through 28 for each of the courses in the traverse.

Tip

- To choose a curve parameter from a dropdown field, press the first letter of the parameter's name.

► Adjusting the closure error in a closed COGO traverse


1. Click the Adjustment tab.
2. Click the Method dropdown arrow and click the method you want to use to adjust the error.
3. Click the Compute button .

The adjusted values and their residuals are displayed.

Computing an area with a COGO traverse

- When you compute a traverse that is a closed loop, an area is reported on the Adjustment tab.

► Computing coordinates using an open Angle Right COGO traverse with straight line courses

1. Click the Computation tool palette dropdown arrow, move the mouse to the fourth row on the palette, and click the COGO Traverse button .
2. Type a name for the computation and press Tab.
3. Type a comment for the COGO traverse computation and press Tab.
4. Click Angle Right as the Angle Format.

Using the snapping environment

About the snapping environment

Setting the snapping environment facilitates the placement of features in association to other features. Besides, precise locations can be defined with the use of the snapping environment by specifying a snapping tolerance, snapping properties, and a snapping priority.

▶The snapping tolerance

Locating features within a specified snapping tolerance will automatically snap the pointer or the feature to another location such as a vertex, an edge, or an endpoint. Set the distance for the snapping tolerance as you prefer.

▶The snapping properties

Snapping properties can be set to specify the part of the feature, vertex, edge, or endpoint to which the desired feature should be snapped. Additionally, you can set the snapping property to snap to Survey Point.

▶The snapping priority

The snapping priority determines in which layer snapping will occur first, second, and so on. The arrangement of layers in the Snapping Environment defines the snapping order. Therefore, a layer listed at the bottom will have snapping performed last. To change that order just drag a layer's name to the desired position.

How to use the snapping environment

▶Setting the snapping tolerance

1. In the Editor menu, click Options.
2. On the General tab, click the Snapping tolerance dropdown arrow and select a type of measurement unit to use for snapping tolerance—pixels or map units.
3. In the Snapping tolerance text box, set the number of measurement units.
4. Click OK.

▶Setting the snapping properties

1. In the Editor menu, click Snapping.

Then, the Snapping Environment window is displayed.

2. As soon as you check the desired snapping properties they'll be effective.

▶Setting the snapping priority

1. In the Editor menu, click Snapping.

Then, the Snapping Environment window is displayed.

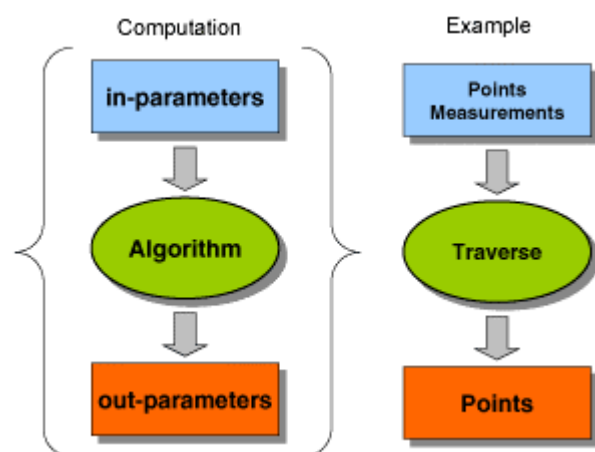
2. To specify the order of snapping, click and drag the layer names to list them as desired.

Computations

General

Modeling computations

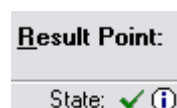
A computation is a process that requires a predefined set of input parameters to apply a set of rules and an algorithm to calculate output parameters.



The computed coordinates can be added either to new survey points or to existing survey points.

► Computation states

A computation is always in one of four states: valid, incomplete, out-of-date, or incorrect. The state of a computation is displayed as an icon in the status bar of the detail page.



A computation is valid when the latest edits to the computation have been stored and it has been successfully computed. A computation is incomplete until all the required parameters of the computation have been defined.

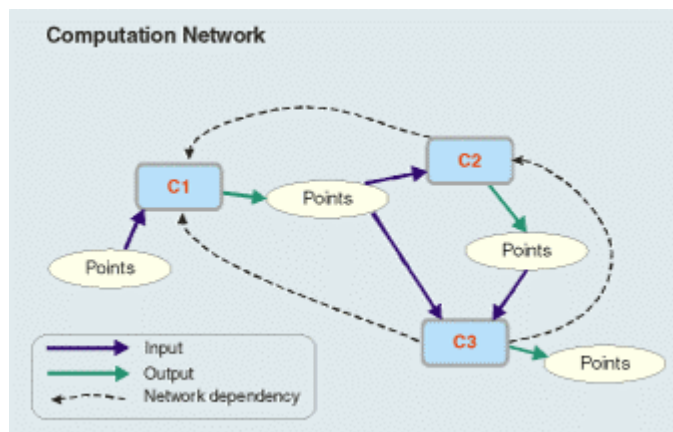
After a stored computation is edited, it is in the out-of-date state until it is recomputed. A computation can also be out-of-date if one or more of the points that it uses as a source of coordinates have been edited. If you make changes to a computation that cause it to be out-of-date, any other computations that depend on this computation also have their states changed to out-of-date.

LEICA Zeno Office assigns the incorrect state to computations that are outside the geometric or error limits.

► Computation networks

A computation network is a sequence of computation dependencies—the output coordinates of computations are used as input for others. This creates computation dependencies, which creates computation dependencies.

A computation network models this sequence of computations, by tracking dependencies and managing the associated changes in computation states.



When reprocessing a network, the system detects all the source computations that are out-of-date and updates downstream computations, setting their states to valid.

During this process, some dependent computations may be assigned incorrect states. In these cases, the relevant downstream computations are not processed and remain in the out-of-date state.

[Learn more about computation networks](#)

Survey points, measurements, and spatial reference

The geodatabase stores information about the geometry or shape of an object as a field in a table. This shape field represents a geometry type (point, line, polygon, or multipoint) and a sequential set of x and y coordinates that optionally contain z and m values and vertex IDs.

Geometry stored in a shape field requires a spatial reference to relate it to the surface of the earth. The spatial reference has two components: a coordinate system and a spatial domain.

The coordinate system is used to project coordinates from a mathematical approximation of the earth's surface, called the ellipsoid, to the planar surface of a map.

The spatial domain is the minimum and maximum value for the geometry attributes. The extent of this domain defines the precision at which geometry attributes (x, y, z, m, ID) can be stored as integers. A finite number of integers are available in the system, so the x and y spatial domain is analogous to a square grid that always contains the same number of rows and columns (approximately two billion, or 2 to the power of 31).

Precision and the spatial extent are inversely proportional. Since the x and y values must correspond to the intersection of lines in this theoretical grid, the larger the chosen extent, the lower the precision of the geometry attributes.

The spatial reference for features in the geodatabase is stored as a property of a feature dataset or standalone feature class. Similarly, the spatial reference for survey points and measurements is stored as a property of a survey dataset. Each survey project also has its own coordinate system but does not require a spatial domain.

When processing survey data in computations, it is important to maintain numerical precision. Since the coordinates stored in the shape field are snapped to an integer grid, they do not provide sufficient precision for this purpose. Therefore, the survey data model enforces the maintenance of x,y,z coordinates in separate fields of double precision. Only these fields are used when performing computations. (Measurement values are also stored in fields of double precision.)

Additionally, the survey projects in the survey dataset each have independent coordinate systems.

An update of a feature based on links to survey points results in the feature vertices being snapped to the geometry of the survey point.

Modeling survey points and coordinates

In different surveys, the same physical locations can be computed with different coordinates. For instance, the named location P2 in the example below has one set of coordinates measured in the Blue survey and another set measured in the Red survey. This is also the case for the point called P3.

►The GIS coordinate

You can define a single coordinate for a survey point that is the best representation for its location. This coordinate is called the GIS coordinate. It may be the coordinate from a single survey project, or it may be the weighted average from a number of different projects.

Survey Points			Coordinates		
Point Name	GIS Coordinate	ID	Survey Point ID	Type	Coordinate
B1	XYZ	101	101	Imported	xyz
B2	XYZ	102	102	Imported	xyz
P1	XYZ	103	103	Computed	xyz
P2	XYZ	104	104	Computed	xyz
P3	XYZ	105	105	Computed	xyz
R1	XYZ	106	106	Imported	xyz
R2	XYZ	107	107	Imported	xyz
			104	Computed	xyz
			105	Computed	xyz

Weighted mean from Red and Blue projects

►The current coordinate

A current coordinate is required when the same project computes or imports more than one coordinate for a particular survey point. In this example, the Green project has two computed coordinates for point P2.

Coordinates						Survey Points			
ID	Project ID	Survey Point ID	Type	Coordinate	Current	Project ID	Point Name	GIS Coordinate	ID
1	1	101	Imported	xyz	yes	1	B1	XYZ	101
2	1	102	Imported	xyz	yes	1	B2	XYZ	102
3	1	103	Computed	xyz	yes	1	P1	XYZ	103
4	1	104	Computed	xyz	yes	1	P2	XYZ	104
5	1	105	Computed	xyz	yes	1	P3	XYZ	105
6	2	106	Imported	xyz	yes	1	R1	XYZ	106
7	2	107	Imported	xyz	yes	1	R2	XYZ	107
8	2	104	Computed	xyz	yes	3	P1	XYZ	108
9	2	105	Computed	xyz	yes	3	P2	XYZ	109
10	3	103	Imported	xyz	yes				
11	3	108	Computed	xyz	yes				
12	3	104	Computed	xyz	yes				
13	3	109	Computed	xyz	yes				
14	3	104	Computed	xyz	no				

Current coordinate

Noncurrent coordinate

When defining the GIS coordinate, only the current coordinate of each survey project is used in the weighted average.

Preparing the computation environment

🔍 About preparing the computation environment

[Creating a new survey point](#) described how you can enter the coordinates for new survey points.

▶ Display units

While working with computations, you will need to enter the measurements in the same units as the data source. You can change the display units for:

- Direction fields
- Angle fields
- Length and Height (distance) fields
- Coordinate fields

In addition, you can create your own specific unit based on scalar reference. For more information on scalar reference, see [Using scalar references and defining measurement units](#).

▶ Automated point naming and automated point referencing

Automated point naming

When point identifier fields are used to define new survey points, they automatically provide a default point name. You control the default name by typing the alpha portion of the string and choosing an increment to be added to the numerical portion of the string. This naming format and increment is applied for each new default point name displayed.

Automated behavior for survey point referencing

Computations can use the survey points created and owned by other projects. When using these survey points, a copy of the coordinate is added to the survey point for exclusive use in your project. This is called referencing a survey point. When you reference a survey point, you are required to choose one of the following coordinates:

- GIS coordinate
- Current coordinate of the owning survey project

You can automate the choice for this coordinate in the Survey Editor options.

🔍 How to prepare the computation environment

▶ Setting the display units

1. In LEICA Zeno Office, click the Tools menu and click Options.
2. Click the Survey Measurement Formats tab.
3. Click the Defined Formats dropdown arrow and click the unit type for which you want to set the display.
4. Click the unit in the units list.
5. Verify the name in the Format Details box to make sure it is the unit that you want to use.
6. Type the Precision for the unit by entering the number of decimal places to display.
7. Click the Set As Display Format button.
8. Click OK.

▶ Creating a custom display unit

1. In LEICA Zeno Office, click the Tools menu and click Options.

2. Click the Measurement Formats tab.
3. Click the Defined Formats dropdown arrow and click the unit type for which you want to create a custom unit.
4. Click the unit in the units list on which you want to base the custom unit.
5. Check Advanced.
6. Click the New button.
7. Type a name for the new unit in the Name text box and press Tab.
8. Type the Precision for the unit by entering the number of decimal places to display. Press Tab.
9. Type the number of units per master unit.
10. Click Tab and type an abbreviation for the unit.
11. Click the Set As Display Format button.
12. Click OK.

► Using a point naming increment

1. Click the Survey Editor menu and click Options.
2. Click the Points tab.
3. Type the alpha portion of the default point name in the Start Point text box.
4. Type the increment for the numerical portion of the name in the Increment text box.
5. Verify that the Next Point Name is as expected based on your choices.
6. Click OK.

► Automate referencing in the GIS coordinate/current coordinate of the owning project in computations

1. Click the Survey Editor menu and click Options.
2. Click the Points tab.
3. Click the option to copy the GIS coordinate and make it current or click current coordinate of the owner survey project option.
4. Click OK.

Tools for survey point and coordinate analysis

🕒 About survey point and coordinate analysis tools

A survey point and its contained coordinates represent a single physical location. The point analysis tools and commands are used to authenticate the relationship between survey points, coordinates, and the physical locations they represent.

▶ Survey Point Merge tool

When finding in your data points that represent the same location, it is likely that you will want to merge them.

When merging two survey points, coordinates from the source point are added to the target point, then the source point is deleted. The new current coordinate is the mean of all coordinates used to define the current coordinates for both survey points. If all the coordinates have quality information, a weighted mean is used for the new current coordinate.

If any of these coordinates do not have quality information, then the arithmetic mean is used for the new coordinate.

To merge now the coordinates of two survey points, use the Survey Point Merge tool. To use this tool, first choose a source point and then a target point on the map.

Coordinates from the source point are added to the target point, then the source point is deleted.

▶ Point in Tolerance command

To find clusters of survey points that fall within a specific distance tolerance of each other, use the Point In Tolerance command.

To use the command, you must specify a horizontal search tolerance and, optionally, a vertical search tolerance. The command uses the GIS coordinate of each survey point to find these clusters. After running the command, a window presents a set of locations for all places where survey point clusters are found.

You can then use the Point Merge tool to solve the conflicts that you recognize as data inconsistencies (this tool is automatically activated after the command is run). Once a pair of points has been merged, you can remove the conflict from the set by clicking the Solved button.

▶ Coordinate out of Tolerance command

To find survey points for which coordinates are outside a defined tolerance limit, use the Coordinate out of Tolerance command. To use the command, you must specify a tolerance circle that defines the maximum acceptable spread for the coordinates.

This limit can be defined vertically, horizontally, or in both directions at once. The command can be applied using one of the following two methods:

- Local check—searches within each survey project
- Global check—searches within the whole survey dataset

You must also specify the set of survey points within which the command should perform the search, such as Points selected in the Survey Explorer.

► The local check method

According to the local check method, a point has coordinates that are out of tolerance if both the following criteria are true:

- The current coordinate is the mean coordinate of the survey point.
- Any coordinate used to define the mean coordinate falls outside the tolerance circle limits. The center of the tolerance circle is the current coordinate. This method will only return conflicts found in the set of coordinates defined by the project that owns a survey point.

Depending on the cause of the conflicts, the following methods can be used to solve them:

- Exclude the coordinate from defining the mean (if the mean coordinate is used as the current coordinate)
- Delete the coordinate
- Correct the coordinate by editing it (only possible if it's an imported coordinate)
- Correct a mistake in measurements of the defining computation

Survey points that are outside your defined tolerance limits are listed in the Coordinate out of Tolerance dialog box. All coordinates for these points are listed, regardless of whether or not they were used for the current coordinate.

The first row listed is the current coordinate used for the local check. Different fields are displayed in the list, and these fields depend on your choice of horizontal and vertical options.

► The global check method

Using this method, a survey point is out of tolerance if any of the current coordinates used to define its GIS coordinate fall outside the tolerance circle. Coordinates that are used for the mean are also tested against the tolerance limit.

If a vertical check is not defined, then Elevation and Delta Height are not shown. Similarly, if no horizontal check is defined, then Easting, Northing, Delta Easting and Delta Northing are not shown.


Click in the Solved button removes the displayed conflict. The Coordinate out of Tolerance dialog box is not automatically updated when values are changed in the Survey Explorer. You can update the dialog box view by clicking the Refresh button.

Conflicts in coordinates derived by computation can be solved in the details view of the relevant computation. Conflicts in imported coordinates are fixed by editing the relevant coordinates in the survey point's detail page.

You can navigate to the computations or points from the Coordinate out of Tolerance dialog box. The resulting detail pages are displayed in the Survey Explorer.

🔍 How to perform survey point and coordinate analysis




► Using the Survey Point Merge tool

1. Start LEICA Zeno Office and add the Leica Survey Network toolbar.
2. Add the survey projects and feature layers that you want to edit to the map.
3. Click the Editor menu on the Editor toolbar and click Start Editing.
4. Click the Survey Point Merge tool .
5. Snap to and click the Source survey point.
6. Snap to and click the Target survey point.

► Using the Point in tolerance command

1. Click the Leica Survey Network menu in the Leica Survey Network toolbar and click Point In Tolerance.
2. Type a horizontal search tolerance value.
3. Check Vertical tolerance limit for search and type a vertical search tolerance value, if you also want to define a height range tolerance.
4. Click the Find points dropdown arrow and click your choice for specifying the set of survey points that must be tested.
5. Click OK.



The Point in Tolerance window is displayed.

6. Use the Survey Point Merge tool  to merge pairs of survey points, where required.
7. Click the Previous Page  and Next Page  buttons to show the different conflicts collected in the window.
8. Click the Solved button to remove conflicts from the set shown in the window.
9. Repeat steps 6 through 8 for all conflicts with which you want to work.
10. Click the Close button.

► Using the current coordinate of survey points to find coordinates that are out of horizontal tolerance

1. Click the Leica Survey Network menu on the Leica Survey Network toolbar and click Coordinate out of Tolerance.
2. Check Horizontal Distance Limit for the search tolerance.
3. Type a value for the Horizontal Distance Limit.
4. Click Local Check.
5. Click the Find points dropdown arrow and click points from active network survey.
6. Click OK.



If survey points are found that fall outside the limits you specify, the Coordinate out of Tolerance dialog box appears. Otherwise, a message is displayed indicating that no coordinates are out of tolerance for the criteria you specified.

7. Click the Previous Page  and Next Page  buttons to view the details of all the points with coordinate displacements that fall outside your tolerance limits.
8. Click Close.

► Navigating from the Coordinate out of Tolerance dialog box to delete an incorrect coordinate

1. Run the Coordinate out of Tolerance command.
2. Click in the table of the coordinate conflicts to select any one of them from the table.
3. Right-click in the table of coordinate conflicts and click Go To Point.


The Detail page for the survey point appears in the Survey Explorer.

4. Click the leftmost column of the incorrect coordinate to select it.
5. Right-click the leftmost column and click Delete. Only imported coordinates can be deleted.
6. Click the Refresh button in the Coordinate out of Tolerance dialog box.
7. Review the details page of the survey point to make other changes, if necessary.
8. Click Solved.
9. View other conflicts by clicking the Next Page  and Previous Page  buttons.
10. Repeat steps 2 through 8 to delete other coordinates from points that are out of tolerance.
11. Click Close.

► Navigating from the Coordinate out of Tolerance dialog box to edit an incorrect measurement

1. Run the Coordinate out of Tolerance command.
2. In the Coordinate out of Tolerance dialog box, click the row for the coordinate of the computation to which you want to navigate.
3. Right-click in the selected row and click Go To Computation



The detail page for the computation that defines the coordinate appears in the Survey Explorer.

4. Make the necessary edits to the measurement values in the computation.
5. Click the Compute button .
6. Click the Refresh button and verify that the delta values are within the limits you specified for the Coordinate out of Tolerance command.
7. Click Solved to continue with further analysis of the remaining survey points, if necessary.
8. Click Close.

► Using the GIS coordinate of points selected in the Survey Explorer to find coordinates that are out of tolerance

1. Click the Leica Survey Network menu on the Leica Survey Network toolbar and click Coordinate Out of Tolerance.
2. Check Horizontal Distance Limit for the search tolerance.
3. Type a value for the Horizontal Distance Limit.
4. Check Vertical Distance Limit for the search tolerance if you want to use a vertical limit. Type a value for the Vertical Distance Limit.
5. Click Global Check.
6. Click the Find points dropdown arrow and click points selected in the Survey Explorer.
7. Click OK.

If survey points are found that fall outside the limits you specify, the Coordinate out of Tolerance dialog box appears. Otherwise, a message is displayed indicating that no coordinates are out of tolerance for the criteria you specified.

8. Click the Previous Page  and Next Page  buttons to view the details of all the points with coordinate displacements that fall outside your tolerance limits.
9. Click Close.

► Choosing the projects that define the GIS coordinate for a survey point

1. Add a detail page to the Survey Explorer for the survey point for which you want to choose projects.
2. Click the Coordinate Manager tab.
3. Click a project to view its list of coordinates for the point.
4. Double-click the row of the project that you want to have participate in defining the GIS coordinate.
5. Click Yes.
6. Press Enter.

About analyzing and editing survey data

A computation network defines a sequence of dependent processes that calculate a series of coordinates.

Leica Zeno Office can be used to validate a computation network by detecting and repairing these sequence breaks and cycles.

[Learn more about computation networks](#)

Computation network concepts

A computation stored in the survey dataset represents a process that calculates and updates coordinates for survey points. Computations use the current coordinates of survey points to calculate new coordinates.

Most survey point coordinates are calculated in a sequence—the output coordinates of computations are used as input to one or more others.

► Datum points

Certain computations do not depend on others in the network. This is because the coordinates used as input are not calculated by other computations. Survey points that contain noncalculated current coordinates for a survey project are the datum points for that project.

► Computation states

A state is a property of a computation categorized into four possible conditions:

- Valid - everything is ok.
- Incomplete - some input parameter are missing.
- Out-of-date - some input parameter have been changed.
- Incorrect - the results are incorrect, e.g. the limits are exceeded.

A new computation always starts out as incomplete. It remains incomplete until all the input and output points have been defined and all the required measurements have been entered.

Once it has executed successfully, the computation is valid. If a computation ever loses a reference to one of its input points, or measurements in the computation are removed, it is set back to an incomplete state.

If measurements are altered, or the names of input and output points are changed, the computation is set to out-of-date until it is recomputed.

Occasionally, the output points of a computation do not have the expected results, or else coordinates cannot be calculated. In these cases, the computation is incorrect.

After editing and reprocessing a single computation, all of its dependent computations are out-of-date.

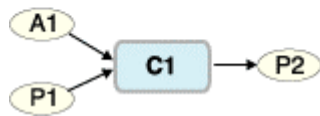
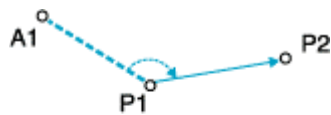
When processing a network, the system detects all the source computations that are out-of-date and reprocesses all downstream computations. The results are reported in the Computation Network Analysis window.

► Network cycles

When processing a computation network, the dependencies described in this section may cause cycles in the network. Cycles need to be fixed before the whole network can be validated and brought to a state where all computations are valid.

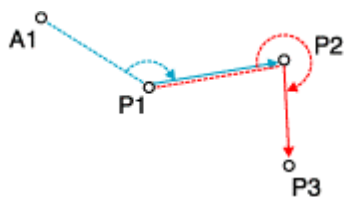
The following is an example of how cycles are created and how they can be solved.

A computation, C1, uses known points P1 and A1 as input, and creates the point P2 as output. This computation uses P1 as the start point and A1 as a reference point for defining an orientation.

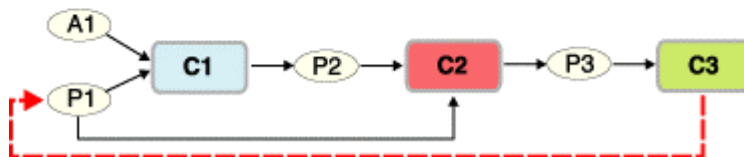
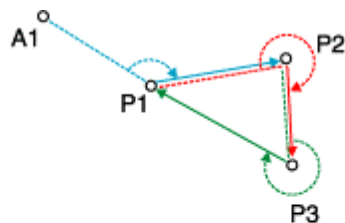


Since these points are the first reference points in the network, they are the network's datum points.

The point P2 is the start point for the next computation, C2. The computation C2 uses the point P1 as a reference point and creates a new point, P3. The points P1 and P2 are input for the computation C2.



The point P3 is the start point of the next computation, C3. This computation uses the point P2 as a reference point and re-measures the point P1. In normal circumstances, this would change P1's current coordinate. However, since P1 is used as input for an earlier computation in the sequence, a cycle has been created. LEICA Zeno Office will automatically detect these cycles, and, in this example, would not permit C3 to change the point P1.



This problem can be solved in a number of different ways. In this example, some typical methods for fixing this cycle are to:

- Deactivate the measurement that targets point P1
- Disallow the new coordinate from participating in defining the current coordinate for the survey point


Analyzing and computing the active network

🕒 About analyzing and computing the active network

LEICA Zeno Office allows you to find instances of cycles and breaks in sequences for any computation network in a survey dataset. Using the Network dropdown list in the Leica Survey Network toolbar, you can specify the active network with which you want to work.

🕒 How to analyze and compute the active network




▶ Computing and analyzing the active network to remove cycles

1. Start LEICA Zeno Office, add the Editor toolbar, and add the Leica Survey Network toolbar.
2. Add the survey projects and feature layers that you want to edit to the map.
3. Click the Editor menu on the Editor toolbar and click Start Editing.
4. Click the Network dropdown arrow and click the name of the network that you want to compute.
5. Click the Compute Survey Network button .

The Computation Network Analysis window appears and lists the sequence of out-of-date computations processed.

6. Click the Cycles tab in the Computation Network Analysis window.
7. Click the Cycles dropdown arrow and click the cycle you want to analyze.
8. Right-click the row in the cycle list for which you want to see details and click Show Details.

The set of detail pages for the points and computations that appear in the row are added to the Survey Explorer.


9. Click the Previous Page  and Next Page buttons  to view the detail pages for the points and computations that participate in the cycle.
10. Identify the problem that is causing the cycle and make the required edits to correct it.
11. Click the Compute Survey Network button  again.
12. In the Computation Network Analysis window, click the Cycles dropdown arrow to verify that there is one less cycle.
13. Repeat steps 7 through 12 until you have solved all the cycles.
14. Click the Close button on the Computation Network Analysis window.

▶ Opening the Computation Network Analysis window

1. Click the Computation log button  on the Leica Survey Network toolbar.

The results listed from the previous network analysis are displayed.

▶ Listing the datum points of a computation network in the Survey Explorer

1. Click the Network dropdown arrow and click the name of the network for which you want to list datum points.
2. Click the Datum Points button  on the Leica Survey Network toolbar.

The datum points appear in a list page in the Survey Explorer.

► Computing and analyzing the active network to detect breaks in computation sequences

1. Click the Editor menu on the Editor toolbar and click Start Editing.
2. Click the Network dropdown arrow, and click the name of the network that you want to analyze.
3. Click the Compute Survey Network button .

The Computation Network Analysis window appears. The computations listed include those that are incorrect or incomplete.

4. Make note of the additional information provided for these computations.
5. Right-click the computation in the list for which you want to make corrections, or that you need to complete.

A navigation context menu appears.

6. Click Show Details.
7. Refer to the information you noted in step 4 and correct or add the required data to the computation.

Editing survey objects

About editing survey objects

During the [analysis of computation networks](#), you will need to correct any problems. The procedures in this topic show you how to:

- Rename survey points and computations
- Change and add coordinate values for points
- Edit measurement and computation values
- Delete survey objects - be always aware that deleting survey objects can cause errors in your computation network
- Change project properties

▶ Renaming survey points

You can directly change a point's name in the details page of the point. If the new name that you choose already exists in the survey project, a message is displayed and LEICA Zeno Office prevents the name change until an unused name is typed. You are not able to change the point prefixes.

▶ Renaming computations

Certain types of computations can be named. Unlike survey points, a computation name is optional. However, if a name is used, it must be unique within the survey dataset.

▶ Editing coordinates

Whereas imported coordinates can be directly edited, computed coordinates can be altered only by making changes to the measurements and computations that create them.

You can also change the role of the coordinate within the survey point. The two types of roles for coordinates that you can change are based on whether the coordinate is:

- Included in or excluded from the mean
- The current coordinate or not

▶ Editing measurement values

There are circumstances when you recognize obvious mistakes in entered measurement values, then you need to edit the measurement values in the computations. When making these changes the computation is out-of-date until it's executed again.

▶ Editing a computation

In addition to renaming computations, you may also need to change their limits and settings or alter their input and output points. In these cases, the computation becomes out-of-date. When reprocessing these computations, the computed coordinates of the output points are updated.

▶ Changing survey project properties

In Data Manager, you can alter the properties for a survey project. When making changes that affect computations, such as altering the correction methods, all the computations in the project become out-of-date.

▶Deleting survey objects

It is not possible to delete a measurement if it is used in a computation—this is prevented by LEICA Zeno Office.

Also, deleting a survey point is not permitted until its measurements have been deleted. To delete survey points or measurements, an ordered approach is required; you need to **delete computations first, then the measurements**, and **finally**, the **survey points** can be deleted.

You can delete sets of measurements, points, and computations by selecting them in the list page in Survey Explorer and clicking the Delete button on the Survey Explorer toolbar. Or you can also individually delete survey objects by clicking the Delete button while you are in the Details page.

▶Deleting coordinates

To delete a coordinate, you need to be in the details page of a survey point. Instead of using the Delete button, you use the coordinate list's context menu option - otherwise you will delete the survey point.

Only imported coordinates can be deleted. If you delete a current coordinate, the mean coordinate is used as the current coordinate.

If you delete the last coordinate, the survey point is empty and the computations that depend on the point are set to the incomplete state. If the current coordinate changes after a coordinate is deleted, the computations that use the survey point are out-of-date.

▶Deleting survey points

If there are any computed coordinates for a survey point, then deleting the point is not permitted. Otherwise, all imported coordinates are deleted along with the survey point.

▶Deleting measurements

If the system permits you to delete a measurement, this means that there are no computations using it. Deleting measurements has no effect on other survey objects in the survey dataset.

▶Deleting computations

LEICA Zeno Office will permit you to delete any computation if you are editing the survey project that created it. The coordinates computed by this computation are deleted from its output survey points.

▶Deleting survey projects

In Data Manager you can delete an entire survey project. When you delete a survey project, the following survey objects are removed from the survey dataset:

- Computations owned by the project
- Measurements owned by the project
- Coordinates created by the computations of the project
- Survey points that are not used as input or output for computations of another project

Note that due to dependencies of points across projects, it is not always permitted to completely delete a project.

🔍 How to edit survey points

► Changing a point's name

1. Select the point in the list page of the Survey Explorer.
2. Right-click the leftmost column in the list and click Go To Details.
3. Click the General tab in the details page of the survey point.
4. Click in the Point Name field to the right of the prefix pin and change the existing text to the new point name.
5. Press Enter. If the Invalid Point Name message appears, you typed a name that is already in use by another point in the project. In this case, go to step 6. Otherwise, you have completed the task.
6. Click OK in the Invalid Point Name message.
7. Repeat steps 4 and 5.

► Changing a computation's name

1. Select the computation in the list page of the Survey Explorer.
2. Right-click the leftmost column in the list and click Go To Details.
3. Click the General tab in the details page of the computation.
4. Click in the Computation Name field and change the existing text to the new name.
5. Press the Enter key. If the Information message appears, you typed a name that is already used in the dataset. In this case, go to step 6. Otherwise, the task is complete.
6. Click the No button in the Information message.



Clicking the Yes button will add a detail page for the existing computation to the Survey Explorer.

7. Repeat steps 4 and 5.

► Changing imported and computed coordinate values

1. Select the survey point in the list page of the Survey Explorer for which you want to change coordinates.
2. Right-click the leftmost column in the list and click Go To Details.
3. Click the Coordinate Manager tab in the details page of the point.
4. Double-click the Easting column of the imported coordinate you want to edit and type a new Easting value.
5. Press Tab and type a new Northing value.
6. Optionally, press Tab and type a new elevation value.
7. Press Enter.
8. Click the leftmost column to select the computed coordinate that you want to change.
9. Right-click the coordinate, then click Go To Computation.

The detail page of the computation that defines this coordinate is added to the Survey Explorer.

10. Make the necessary changes to correct the mistake in the measurement value.
11. Click the Compute button .
12. Click the Previous Page button  in the Survey Explorer toolbar. This returns the Survey Explorer to the detail page for the survey point.
13. Verify that the coordinate has changed.
14. To make the updated coordinate current, double-click the Current column for the computed coordinate and click Yes in the dropdown list.
15. Press Enter.

► Deleting imported coordinates





1. Select the survey point in the list page of the Survey Explorer for which you want to delete the coordinates.
2. Right-click the leftmost column in the list and click Go to Details.
3. Click the Coordinate Manager tab in the details page of the point.
4. Click the leftmost column to select the imported coordinate that you want to delete.

5. Right-click the coordinate and click Delete.

▶Deleting computation measurements and survey points

1. Click the Survey Objects List from Map tool in the Survey Editor toolbar.
2. Click and drag a box around the measurements and survey points that you want to delete.

A new list page is added to the Survey Explorer containing the points and measurements.

3. Click the leftmost column of the first row to select it.
4. Hold down the Shift key while clicking the leftmost column of the last row in the list. All measurements and points are selected.
5. Right-click the leftmost column and click Go To Computations.
6. Check Input and Output in the Navigate to Computations dialog box, then click OK. This adds a new list to the Survey Explorer that has all the computations that use the selected measurements and the selected points.
7. Use the method described in steps 3 and 4 to select all the computations.
8. Click the Delete Survey Objects button  on the Survey Explorer toolbar.
9. Click the Previous Page button  to return to the list of measurements and survey points.
10. Select all the measurements; click the first one listed, then, while holding down the Shift key, click the last one listed.
11. Click the Delete Survey Objects  button.
12. Select all the survey points using the method described in step 10.
13. Click the Delete Survey Objects button .

Tip

- Delete survey points only after you have deleted all the survey objects that use these points.

Modeling survey object dependencies

There are relationships between measurements, computations, coordinates, and survey points. These relationships define dependencies between survey objects. It is necessary to be aware of these dependencies when working in the LEICA Zeno Office environment.

The following list of dependencies are enforced and maintained by the survey dataset as a set of relationship tables:

- A survey point can contain multiple coordinates.
- Many computations can define coordinates for the same survey point.
- Many survey points can be created or used by one computation.
- Many measurements can start and end at the same two survey points.
- The same measurement value can be used between many pairs of survey points.
- Many computations can use the same measurement.
- Many measurements can be used in a single computation.
- Multiple simple measurements are used within a composite measurement.
- Many composite measurements can use the same simple measurement.

Survey Explorer

Working with the Survey Explorer

You can explore and edit survey objects in the Survey Explorer. The Survey Explorer is a container for pages of survey information. You create these pages as you work. There are two types of pages:

- The List page, which lists multiple survey objects
- The Detail page, which displays a detailed view of individual survey objects

There are different phases to working with the Survey Explorer. First, use tools or commands to collect survey objects from the survey dataset; a List page is created to represent this collection. Next, make a selection from this list of survey objects. Then you can either navigate from the selection to a list of the dependent survey objects in the computation network, or you can create a Detail page of a stored survey object.

Using the Previous Page and Next Page buttons, you can step through the Survey Explorer. A survey object selection is represented in a list page as one or more selected rows. A survey object is active either when its detail view is the visible page in the Survey Explorer or if it is the last row clicked in the list. Only one survey object can be active at a time.

Navigating dependencies and navigate to detail pages

🔍 About navigating dependencies and to detail pages

Navigating dependencies

Computations depend on the stored measurements and survey points that they use. These dependencies can be navigated through the Survey Explorer, allowing you to find stored computations using a navigation menu.

The easiest way to get to computations is to use the List Survey Objects tool, select the points or measurements in the list, then navigate to the computations using the Navigation menu.

Navigating to detail pages

You will need to edit, view, and work with the numerical values for measurements and coordinates as well as the details of survey points and computations. Adding detail pages to the Survey Explorer is easy—select the computations and click Go To Details in the navigation menu.

If you select more than one survey object, you will be able to step through the detail pages using the Next Object and Previous Object buttons.

🔍 How to navigate dependencies

▶ Navigating from selected survey points to a list of measurements

1. [Select survey points](#) in the Survey Explorer.
2. Right-click the leftmost column in the Survey Explorer.
3. Click Go To Measurements.

A new list page of computations is added to the Survey Explorer.

▶ Navigating from selected measurements to their list of computations

1. [Select measurements](#) in the Survey Explorer.
2. Right-click the leftmost column in the Survey Explorer.
3. Click Go To Computations.

A new list page of computations is added to the Survey Explorer.

▶ Navigating from selected survey points to a list of dependent computations

1. [Select survey points](#) in the Survey Explorer.
2. Right-click the leftmost column in the Survey Explorer.
3. Click Go To Computations.
4. Check using the selected Survey Point(s) if you want a list of computations that use the selected points as input.
5. Check providing coordinates for the selected Survey Point(s) if you want a list of computations that target the selected points.
6. Click OK.

A new list page of computations is added to the Survey Explorer.

🔍 How to navigate to details

► Navigating to computation details

1. Click the computations in the list for which you want to see detail pages.
2. Right-click the leftmost column in the list and click Go To Details.

A new set of detail pages for your selected computations is added to the Survey Explorer.

3. Click the Previous Object and Next Object buttons to walk through each of the detail pages.

► Navigating to survey point details

1. Select the survey points in the list for which you want to see detail pages.
2. Right-click the leftmost column in the list and click Go To Details.

A new set of detail pages for your selected survey points is added to the Survey Explorer.

3. Click the Previous Object and Next Object buttons to move through each of the detail pages.

Survey Explorer - Creating list pages



🔍 About creating list pages

There are different ways to add pages to the Survey Explorer. A page is added when you:

- Draw a box around objects on the map using the List Survey Objects tool.
- Use the Survey Explorer query command.
- Open the detail view for a survey object.
- Navigate from a set of survey objects to another related set, from features to computations, or to a detail view from an object selected in the Survey Explorer list.


🔍 How to create list pages

▶ Using the List Survey Objects tool

1. Click the Zoom In button  on the Tools toolbar.
2. Click and drag a box to zoom to the area of interest on your map for the measurements and points you want to explore.
3. Click the List Survey Objects tool .
4. Click and drag a box around the survey points and measurements you want to list.


The Survey Explorer opens, and a new list page is added that contains the measurements and points you listed from the map.

▶ Filtering the type of objects used by the List Survey Objects tool

1. Click the Survey Editor menu on the Survey Editor toolbar and click Set Survey Layers For List.
2. Check the survey layers from which you want to list survey objects.
3. Check the sublayers in a checked survey layer from which you want to list survey objects.
4. Uncheck the sublayers in a checked survey layer from which you do not want to list survey objects.
5. Click Close.
6. Click the List Survey Objects tool .
7. Click and drag a box around the survey points and measurements you want to list.


The Survey Explorer displays a new filtered list page containing the measurements and points within the box you defined and stored in the sublayers that are checked in the Set Survey Layers For List dialog box.

▶ Adding list pages based on specific survey classes

1. Click the List Survey Objects By Query button  on the Survey Editor toolbar.
2. Check the survey classes from which you want to list survey objects.
3. Click OK.

The Survey Explorer displays a new list page containing all the survey objects from the classes you checked in the List Survey Objects By Query dialog box.

▶ Adding list pages based on survey class attributes

1. Click the List Survey Objects By Query button  on the Survey Editor toolbar.
2. Check the survey classes from which you want to list survey objects.
3. Click the survey class for which you want to refine the list based on the class attributes.


4. Click the Query Builder button.
5. Double-click the field you want to use in the query.
6. Click the logical operator you want to use.
7. Double-click the value in the Unique values list that you want to use as part of the query or type the value in the query box.
8. Click OK on the Search Criteria dialog box.
9. Click OK on the List Survey Objects By Query dialog box.

The list page is added.

Tip

- After you have defined your query, click the Verify button to get information back about whether the query is valid or not.

► Adding list pages based on projects

1. Click the List Survey Objects By Query button  on the Survey Editor toolbar.
2. Check the survey classes from which you want to list survey objects.
3. Click the survey layer name.
4. Click the Survey Projects button.
5. Click the Survey Projects Subset option.
6. Check the projects from which you want to list survey objects.
7. Click OK in the Owning or Referencing Survey Projects dialog box.
8. Click OK in the Create Survey Objects List By SQL dialog box.

Using computation detail pages - Overview

There are a number of ways to [add pages to the Survey Explorer](#) while exploring your data. Though the detail pages for computations can be different, they all have a common environment with standard input fields for specific types of information.

►Point identifier field

For identifying points for use in computations, either as a source of coordinates or as a target for coordinates, the point identifier fields are displayed on each computation page. The point identifier field has useful functionality, providing:

- A prefix pin separating the prefix and point name strings
- A point name flag that gives an immediate visual indication after each keystroke of whether or not a point with the name you type exists in the survey dataset

►Angle field

Angles are used as input for several [COGO computations](#), and also for most computations that process TPS measurements. The angle field is used to represent horizontal angles and zenith angles.

You can use the map options to change the display format and units for angles, and you can also create your own custom angle unit. The units supported for angles are:

- Gradians/gons
- Decimal degrees
- Degrees-minutes-seconds

►Direction field

Directions are used as input for many computations. The direction fields displayed in computation pages are used to enter bearings or azimuths between an input survey point and a computed survey point.

Use the Survey Editor options to change the display format and units for directions. The direction units supported are:

- North azimuth based on gradians/gons
- Decimal degrees
- Degrees-minutes-seconds

►Length and Height fields

Lengths are used as input for most computations. You can use the Survey Editor options to change the display units for lengths and heights, and you can also create your own custom length or height units. The units supported include meters, International feet, and U.S. feet.

►Coordinate fields

Coordinates can be easting, northing, and elevation values used to identify a position in space with origins based on a projected or geographic coordinate system and on a vertical datum. Coordinate fields are used to display and enter these values for survey points; they are one of the following:

- X coordinate (easting)
- Y coordinate (northing)
- Z coordinate (elevation)

You can use the Survey Editor options to change the display units for projected coordinate system coordinates or for geographic coordinate system coordinates. Geographic coordinates are supported in units of degrees-minutes-seconds, and projected coordinates are supported in units of meters, International feet, and U.S. feet.

▶ **Entering values using the map**

The previous sections describe how to enter measurement values and point names into the computation detail pages. In addition to directly typing point names and computation values, LEICA Zeno Office offers map-based entry methods.

▶ **Angle field entry**

You can enter an angle from the map by defining two directions using any combination of the methods described in the previous sections for defining directions. The angle entered is defined by the difference between the two directions.

Selecting survey objects

🔍 About selecting survey objects

Select survey objects in the Survey Explorer list pages by clicking the objects' row numbers.

🔍 How to select survey objects

▶ Selecting one or more survey objects

1. Scroll through the list page to find the row of the survey object you want to select.
2. Click the row number in the leftmost column of the list.
3. Scroll through the list to find other objects to add to the selection.
4. Add to the selection by holding down the Ctrl key while repeating step 2.

▶ Selecting multiple survey objects in a block of rows

1. Scroll through the list page to find the first row in the block of rows you want to select.
2. Click the row number in the leftmost column of the list.
3. Scroll through the list to find the last row in the block of rows you want to select.
4. Hold down the Shift key and click the leftmost column of the list.

Using the Active Object context menu

🔍 About using the Active Object context menu

You can use the Survey Explorer list pages to manipulate the map extents so that you can zoom or pan to specific survey points and measurements using the Active object context menu.

You can also use this context menu to flash measurements or survey points.

🔍 How to use the Active Object context menu

▶ Panning to a survey point or measurement

1. Right-click any cell of a row for the measurement or survey point that you want to bring into view on the map.
2. Click Pan To.

The map extents shift so that the survey point or measurement is displayed in the center of the map.

▶ Flashing active objects

1. Right-click any cell of a row for the measurement or survey point that you want to flash on the map.
2. Click Flash.

The active measurement or survey point flashes.

Coordinate Manager

🔍 About the Coordinate Manager

With LEICA Zeno Office it is possible to store more than one coordinate within one Survey Point. The coordinate manager can be used to manage these coordinates.

See also [Editing survey objects](#) and other topics in this chapter.

🔍 How to use the Coordinate Manager

▶ Tabular view

1. [Select](#) the Survey Point to be managed.
2. Select the Survey Point(s) in the list and right click to open the details page.

Survey Explorer | Details [XY-Point: "P.SP153"]

← → 📁 🌐 📄 ▶* ✖ 🗑

General Quality **Coordinate Manager**

Projects:

Project	UseForGis
Demo	yes

Coordinates of Project Demo:

	Current	Incl. in Mean	Easting	Northing	Elevation	dX	dY	dZ
1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	764399.974m	253163.110m	402.324m	-0.015m	0.024m	-0.022m
2	<input type="checkbox"/>	<input checked="" type="checkbox"/>	764399.983m	253163.078m	402.376m	-0.006m	-0.008m	0.030m
3	<input checked="" type="checkbox"/>		764399.989m	253163.086m	402.346m	-	-	-
4	<input type="checkbox"/>	<input checked="" type="checkbox"/>	764400.011m	253163.070m	402.337m	0.022m	-0.016m	-0.009m

T-Test
 Significance Level: 1%
 Critical Value (Position): 6.965 Critical Value (Elevation): 9.925

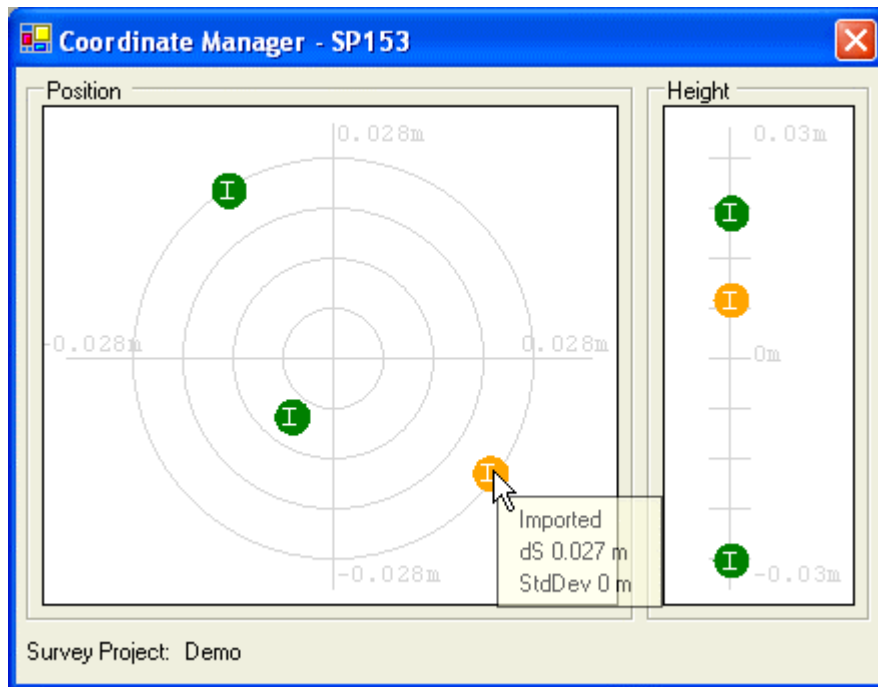
State: ✓ ⓘ Object 1 of 1

3. The coordinates stored with the Survey Point will be shown in a table and can be [managed](#).

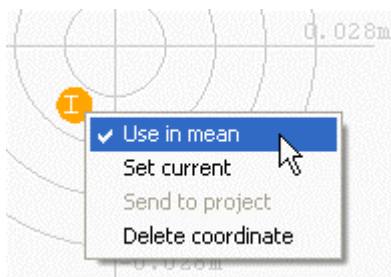
▶ Graphic view

1. [Select](#) the Survey Point to be managed.
2. Select the Survey Point(s) in the list and right click to open the details page.
3. Step to the desired Survey Point and open the graphic view of the coordinate manager





4. Move the cursor to one coordinate to show details like source, distance to mean and standard deviation. The symbol for that coordinate will change color to identify it in the other window also.
5. Right click on a symbol to [manage](#) the coordinate.



Reports

About reports

If you want to know something about the facts and figures behind your analysis you may want to read the report which is an invaluable companion to the process of map making. It displays attribute information about map features in a tabular format.

Two ways to create reports

LEICA Zeno Office provides two methods for creating reports:

- Using the LEICA Zeno Office built-in reporting tool to store them with your map
- Using the XML Reporting for report your survey field work

Once the report has been created, you can add it to your map layout and print it out.

Adding report elements

About adding report elements

If you care much about how your report looks like, you can make it more attractive by adding some of the elements:

- A title
- A subtitle
- Page numbers
- The current date
- Images (for example, a company logo)
- Footnotes

Adding elements lets you control the way it looks. For instance, you may want to add your company logo and place it on the upper right corner.

How to add report elements

First click Tools -> Create Report to open the dialogue.

▶ Adding a title

1. Click the Display tab on the Report Properties dialog.
2. Click Elements.
3. Check Title.
4. To type the text for the title, double-click Text.
5. Click Font and click the button to open the Font dialog.
6. Set the font, size, style, and color as you prefer and click OK.
7. Click Back Color and click the button to open the Color dialog .
8. Select a color.
9. Click Border and click the button to open the Border Properties dialog.
10. Select a border style.
11. Click OK.

▶ Adding a subtitle

1. Click the Display tab on the Report Properties dialog.
2. Click Elements.
3. Check Subtitle.
4. To type the text for the subtitle, double-click Text.

▶ Adding page numbers

1. Click the Display tab on the Report Properties dialog.
2. Click Elements.
3. Check Page Numbering.
4. Click Section and then click the dropdown arrow.
5. Click Top of Page or Bottom of Page.
6. Click Font and click the button to display the Font dialog.
7. Set the font, size, style, and color as desired.
8. Click OK.

▶ Adding the date

1. Click the Display tab on the Report Properties dialog.
2. Click Elements.
3. Check Date.

4. Click Section and then click the dropdown arrow.
5. Click Top of Page or Bottom of Page.
6. Click Number Format and then click the dropdown arrow.
7. Select a date format. Dates can be shown as:
mm/dd/yy 1:00:00 AM
Monday, July 26, 1999
mm/dd/yy

► Adding footnotes

1. Click the Display tab on the Report Properties dialog.
2. Click Elements.
3. Check Page Footnote or Report Footnote.
4. To type the text for the footnote, double-click Text.
5. Click Font and click the button to display the Font dialog.
6. Set the font, size, style, and color as you prefer.
7. Click OK.

► Adding an image at the top of the report

1. Click the Display tab on the Report Properties dialog.
2. Click Elements.
3. Check Image.
4. Click Picture and then click the button to open the Open Image dialog.
5. Click the desired image.
6. To type a height, double-click Height.
7. To type a width, double-click Width.
8. Click Picture Display and then click the dropdown arrow.
9. Click Fit, Clip, or Stretch.

► Adding an image in the background

1. Click the Display tab on the Report Properties dialog.
2. Click Background.
3. Check Image.
4. Click Picture and then click the button to open the Open Image dialog.
5. Click the desired image. to display. The image appears in the background of the report data on all pages.

► Adding text in the background

1. Click the Display tab on the Report Properties dialog.
2. Click Background.
3. Check Text.
4. Double-click the Text property and type the text string that should appear in the background. The text will be shown behind the report data on all pages.
5. Click Font and click the button to display the Font dialog.
6. Set the font, size, style, and color as you prefer.
7. Click OK.

Creating a simple report

About creating a simple report

To organize and display the tabular data related to your geographic features make use of creating a report. While creating a report you can decide what fields to display and what features to list, whether all features in a layer or just the selected ones. After having finished the generation of your report you may want to print it out or display it on the layout next to your map panel.

How to create a simple tabular report

1. Click Create Report in the Tools menu.
2. Click the Layer/Table dropdown arrow on the Fields tab and select the layer or table where the report should be based on by clicking that layer.
3. In the Available Fields list, choose the fields that your report should contain by double-clicking them.
4. Check Use Selected Set to create your report with only the selected features.
5. To arrange the report fields, click the arrow buttons.
6. On the Sorting tab click a field to sort in the Sort column.
7. On the Display tab click Settings, and then click Elements.
8. If you want to add a title to the report check Title.
9. Locate the Text property and type a title for the report.
10. To set the font and size of the title click the Font property.
11. To preview the report click Show Settings.
12. Finally, click Generate Report.
13. To insert the report to the map layout, click Add at the top of the Report Viewer.
14. Click OK. The report gets inserted to the layout as a graphic element having each page of the report added as a separate graphic element on the layout.

Organizing report data

About organizing report data

One advantage of displaying your data in a report is that a report allows you to organize your data. For example:

- You can sort records based on the values in one or more fields - for example, given a list of cities, you could sort them by total population.
- You can group records together and calculate summary statistics. For instance, you could group cities by what country they're in. This lets you easily see which city has the largest population in a given country.
- You can further calculate summary statistics - for example, compute the sum, average, count, standard deviation, minimum, and maximum value.

How to organize report data

▶ Sorting records

1. Click the Sorting tab on the Report Properties dialog.
2. Click a field to sort in the Sort column.
3. Click Ascending, Descending, or None.
4. If you want to sort other fields, click them, then click the sorting method. LEICA Zeno Office sorts the fields based on the sort order. For example, you could sort cities alphabetically by country, then by their name.

Tip

- You can sort records using up to three fields in ascending or descending order.

▶ Grouping records

1. Click the Grouping tab on the Report Properties dialog.
2. Double-click the field you want to use to group data.
3. Click Grouping Interval and click the method for grouping data.
4. Click Ascending or Descending for the sort method.
5. Check Include Group Fields to repeat the group value in the report display.

▶ Calculating summary statistics

1. Click the Summary tab on the Report Properties dialog.
2. Click the Available Sections dropdown arrow and click the section you want the statistics to appear in.
3. For each numeric field, check the box that corresponds to the statistic you want to display.
4. To display statistics in each available section, repeat steps 2 and 3 for each section.

Tips

- You can compute the average, count, minimum, maximum, standard deviation, and sum for any numeric fields on your report.
- You can display summary statistics for a field at the end of the report, at the end of each page, and at the end of each group you've defined.

Printed Documentation

- To make the data in your reports easier to read, you can shade every other record with a color.

Setting the report type and size

About setting the report type

A report type can be set as a tabular or columnar one. Whereas a tabular report can be compared to a spreadsheet, a columnar report reminds on a newspaper column layout.

- Use the **tabular report** to get your data organized in rows and columns with each row representing one record of data and each column one field.
- Use the **columnar report** to get the fields and their values displayed vertically in columns. Choose the number of columns that should be shown.

How to set the report type

▶ Setting the report type

1. On the Display tab of the Report Properties dialog click Report.
2. Click the Style property, click the dropdown arrow and then select Tabular or Columnar.
3. If you choose a columnar report, specify the Column Count and Column Style properties.

▶ Setting the report's page size, orientation, and margin

1. On the Display tab of the Report Properties dialog click Report.
2. Click the Page Setup property and click the button to open the Page Setup dialog.
3. Click the Paper Size dropdown arrow to select a size. To include the report in a layout, specify a size that's close to the available space on the layout.
4. Choose either Portrait or Landscape by clicking it.
5. Type the Left, Right, Top, and Bottom margins.
6. Click OK.

Reporting computation results

About reporting computation results

After successfully completing a computation, you can present its results in a report. Reports can be created for any of the following computations:

- COGO traverse
- TPS free station
- TPS traverse
- TPS resection
- TPS tacheometry

A report can only be created if the state of the computation is valid.

Reporting for computations is based on XML. You can select a style for the report by choosing a stylesheet. Leica ZenO Office provides a stylesheet for each computation.

How to create a computation report

1. Confirm that the state of the computation is valid.
2. Click the Report tab.
3. Click the Style Sheet dropdown arrow and click the stylesheet that you want to use.
4. Click the Browse button and navigate to the location of the style sheet if the style sheet you need is not listed.
5. Skip to step 16 if you want to use a predefined style.
6. Check the boxes of the items in the computation you want included in the report.
7. Click the element of the computation for which you want to change the font.
8. Double-click the Value field for the Font property you want to change.
9. Click the font property's dropdown arrow and click the property you want to use.
10. Repeat steps 7 through 9 for all other elements you want to change.
11. Click the Preview button to see how the report will appear based on your style changes.
12. Click the Close button.
13. Return to step 6 if you want to make changes.
14. Click Save Style.
15. Type a name for the new style and click OK.
16. Click the Style dropdown arrow and click the style you want to use for the report.
17. Click Save Report.
18. Navigate to the folder in which you want to save the report.
19. Type a name for the report.
20. Click Save.


Survey Objects Reporting

About Survey Objects Reporting


Survey Point Reporting allows you to report detailed information about your Survey Points. This can be coordinates, standard deviation, creation date, parent Survey Project, source and many more. These reports are generated as XML files. Reporting TPS measurements provides information like setup point, target points, Hz and V angle, distance, etc.

How to report Survey Objects

► Create a standard survey point report


1. Select the Survey Points to be reported - e.g. with the graphic selection tool . These Survey Points will be shown in the Survey Explorer.
2. Mark the desired Survey Points.
3. Right click on the first column (line numbers) and select Survey Object Report...
4. Click the Style Sheet dropdown arrow and select the stylesheet Leica.SurveyPoints.xml
Click the Browse button and navigate to the location of the style sheet if the style sheet you need is not listed.
5. Skip to step 16 if you want to use a predefined style.
6. Check the boxes of the items in the computation you want included in the report.
7. Click the element of the computation for which you want to change the font.
8. Double-click the Value field for the Font property you want to change.
9. Click the font property's dropdown arrow and click the property you want to use.
10. Repeat steps 7 through 9 for all other elements you want to change.
11. Click the Preview button to see how the report will appear based on your style changes.
12. Click the Close button.
13. Return to step 6 if you want to make changes.
14. Click Save Style.
15. Type a name for the new style and click OK.
16. Click the Style dropdown arrow and click the style you want to use for the report.
17. Click Save Report.
18. Navigate to the folder in which you want to save the report.
19. Type a name for the report.
20. Click Save.

► Create a detailed survey point report

1. Select the Survey Points to be reported - e.g. with the graphic selection tool . These Survey Points will be shown in the Survey Explorer.
2. Mark the desired Survey Points.
3. Right click on the first column (line numbers) and select Survey Object Report...
4. Click the Style Sheet dropdown arrow and select the stylesheet Leica.SurveyPointDetails.xml
Click the Browse button and navigate to the location of the style sheet if the style sheet you need is not listed.
5. Skip to step 16 if you want to use a predefined style.
6. Check the boxes of the items in the computation you want included in the report.
7. Click the element of the computation for which you want to change the font.
8. Double-click the Value field for the Font property you want to change.
9. Click the font property's dropdown arrow and click the property you want to use.
10. Repeat steps 7 through 9 for all other elements you want to change.
11. Click the Preview button to see how the report will appear based on your style changes.
12. Click the Close button.
13. Return to step 6 if you want to make changes.
14. Click Save Style.
15. Type a name for the new style and click OK.
16. Click the Style dropdown arrow and click the style you want to use for the report.
17. Click Save Report.
18. Navigate to the folder in which you want to save the report.

19. Type a name for the report.
20. Click Save.

► Create a TPS measurement report

1. Select the TPS measurements to be reported - e.g. with the graphic selection tool . These measurements will be shown in the Survey Explorer.
2. Mark the desired measurements.
3. Right click on the first column (line numbers) and select Survey Object Report...
4. Click the Style Sheet dropdown arrow and select the stylesheet Leica.TPSMeasurements.xml
Click the Browse button and navigate to the location of the style sheet if the style sheet you need is not listed.
5. Skip to step 16 if you want to use a predefined style.
6. Check the boxes of the items in the computation you want included in the report.
7. Click the element of the computation for which you want to change the font.
8. Double-click the Value field for the Font property you want to change.
9. Click the font property's dropdown arrow and click the property you want to use.
10. Repeat steps 7 through 9 for all other elements you want to change.
11. Click the Preview button to see how the report will appear based on your style changes.
12. Click the Close button.
13. Return to step 6 if you want to make changes.
14. Click Save Style.
15. Type a name for the new style and click OK.
16. Click the Style dropdown arrow and click the style you want to use for the report.
17. Click Save Report.
18. Navigate to the folder in which you want to save the report.
19. Type a name for the report.
20. Click Save.

Coordinate Systems

About coordinate systems

The actual locations of the real world objects are represented by the features on a map. Using geographic coordinates -latitude and longitude- the exact positions of objects will be located on the earth's spherical surface. But these measurements are not uniform; only along the equator does the distance represented by one degree of longitude approximate the distance represented by one degree of latitude. Transforming data from 3D geographic coordinates to 2D projected coordinates is useful to deal with the measurement difficulties.

[How to specify a coordinate system in Zeno Office](#)

Find out more about coordinate systems at the 'Map projections' section in this Help system.

Map projections

To get information from the earth having a curved surface to the map being flat a mathematical formula is needed. Processing this formula - simply called projection, or map projection - will provoke distortions in one or more of the following spatial properties:

- Distance
- Area
- Shape
- Direction

Since it is not possible to retain all these properties by any projection, all flat maps will have distortions to a certain degree. There are different map projections distinguished by its capability to represent a particular portion and amount of the earth's surface and by its efficiency to retain some or all of the spatial properties. While some map projections aim for balancing the overall distortion, others seek to minimize distortions in one property at the expense of another. Choose from the different projections provided to find the one that satisfies your demands best.

Coordinate systems

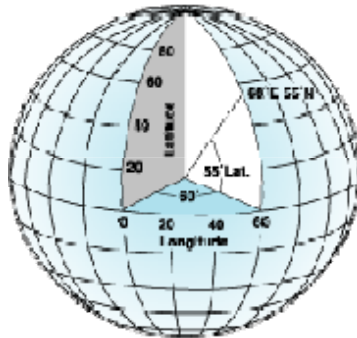
There are two types of coordinate systems: geographic and projected. Geographic coordinate systems use latitude and longitude coordinates on a spherical model of the earth's surface. Projected coordinate systems use a mathematical conversion to transform latitude and longitude coordinates that fall on the earth's three-dimensional surface to a two-dimensional surface.

Each data source stores the parameters that define its coordinate system as an integral part of its data.

About geographic coordinate systems

A geographic coordinate system (GCS) uses a three-dimensional spherical surface to define locations on the earth. A GCS includes an angular unit of measure, a prime meridian, and a datum (based on a spheroid).

A point is referenced by its longitude and latitude values. Longitude and latitude are angles measured from the earth's center to a point on the earth's surface. The angles often are measured in degrees (or in grads). The following illustration shows the world as a globe with longitude and latitude values.

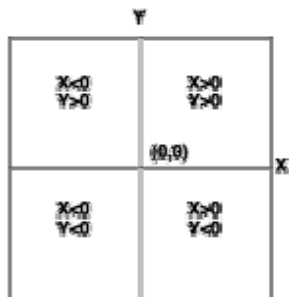


The line of latitude midway between the poles is called the equator. It defines the line of zero latitude. The line of zero longitude is called the prime meridian. For most geographic coordinate systems, the prime meridian is the longitude that passes through Greenwich, England. The globe is then divided into four geographical quadrants that are based on compass bearings from the origin. North and south are above and below the equator, and west and east are to the left and right of the prime meridian. Latitude values are measured relative to the equator and range from -90° at the South Pole to $+90^\circ$ at the North Pole. Longitude values are measured relative to the prime meridian. They range from -180° when traveling west to 180° when traveling east. If the prime meridian is at Greenwich, then Australia, which is south of the equator and east of Greenwich, has positive longitude values and negative latitude values.

About projected coordinate systems

A projected coordinate system is defined on a flat, two-dimensional surface. Unlike a geographic coordinate system, a projected coordinate system has constant lengths, angles, and areas across the two dimensions. A projected coordinate system is always based on a geographic coordinate system that is based on a sphere or spheroid.

In a projected coordinate system, locations are identified by x,y coordinates on a grid, with the origin at the center of the grid. Each position has two values that reference it to that central location. One specifies its horizontal position and the other its vertical position. The two values are called the x -coordinate and y -coordinate. Using this notation, the coordinates at the origin are $x = 0$ and $y = 0$.



Cylindrical and conic projections

Cylindrical projections

Like conic projections, cylindrical projections can also have tangent or secant cases. The Mercator projection is one of the most common cylindrical projections, and the equator is usually its line of tangency. Meridians are geometrically projected onto the cylindrical surface, and parallels are mathematically projected. This produces graticular angles of 90 degrees. The cylinder is "cut" along any meridian to produce the final cylindrical projection. The meridians are equally spaced, while the spacing between parallel lines of latitude increases toward the poles. This projection is conformal and displays true direction along straight lines. On a Mercator projection, rhumb lines, lines of constant bearing, are straight lines, but most great circles are not.

For more complex cylindrical projections the cylinder is rotated, thus changing the tangent or secant lines.

Conic projections

The most simple conic projection is tangent to the globe along a line of latitude. This line is called the standard parallel. The meridians are projected onto the conical surface, meeting at the apex, or point, of the cone. Parallel lines of latitude are projected onto the cone as rings. The cone is then "cut" along any meridian to produce the final conic projection, which has straight converging lines for meridians and concentric circular arcs for parallels. The meridian opposite the cut line becomes the central meridian.

In general, the further you get from the standard parallel, the more distortion increases. Thus, cutting off the top of the cone produces a more accurate projection. You can accomplish this by not using the polar region of the projected data. Conic projections are used for midlatitude zones that have an east–west orientation.

Datums

While a spheroid approximates the shape of the earth (see [Spheroids and spheres](#)), a datum defines the position of the spheroid relative to the center of the earth. A datum provides a frame of reference for measuring locations on the surface of the earth. It defines the origin and orientation of latitude and longitude lines.

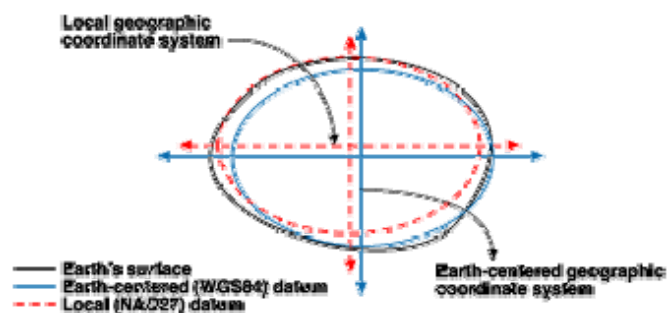
Whenever you change the datum, or more correctly, the geographic coordinate system, the coordinate values of your data will change.

Geocentric datums

In the last 15 years, satellite data has provided geodesists with new measurements to define the best earth-fitting spheroid, which relates coordinates to the earth's center of mass. An earth-centered, or geocentric, datum uses the earth's center of mass as the origin. The most recently developed and widely used datum is WGS 1984. It serves as the framework for locational measurement worldwide.

Local datums

A local datum aligns its spheroid to closely fit the earth's surface in a particular area. A point on the surface of the spheroid is matched to a particular position on the surface of the earth. This point is known as the origin point of the datum. The coordinates of the origin point are fixed, and all other points are calculated from it.



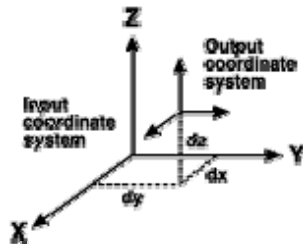
The coordinate system origin of a local datum is not at the center of the earth. The center of the spheroid of a local datum is offset from the earth's center. NAD 1927 and the European Datum of 1950 (ED 1950) are local datums. NAD 1927 is designed to fit North America reasonably well, while ED 1950 was created for use in Europe. Because a local datum aligns its spheroid so closely to a particular area on the earth's surface, it's not suitable for use outside the area for which it was designed.

Equation-based methods

Equation-based transformation methods can be classified into the following four method types.

Three-parameter methods

The simplest datum transformation method is a geocentric, or three-parameter, transformation. The geocentric transformation models the differences between two datums in the X,Y,Z coordinate system. One datum is defined with its center at 0,0,0. The center of the other datum is defined at some distance (DX,DY,DZ) in meters away.



Usually the transformation parameters are defined as going "from" a local datum "to" WGS 1984 or another geocentric datum.

$$\begin{bmatrix} X \\ Y \\ Z \end{bmatrix}_{new} = \begin{bmatrix} \Delta X \\ \Delta Y \\ \Delta Z \end{bmatrix} + \begin{bmatrix} X \\ Y \\ Z \end{bmatrix}_{original}$$

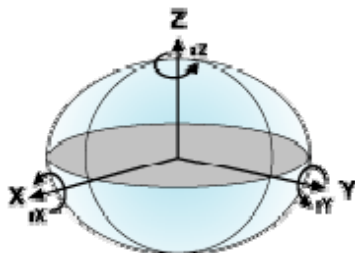
The three parameters are linear shifts and are always in meters.

Seven-parameter methods

A more complex and accurate datum transformation is possible by adding four more parameters to a geocentric transformation. The seven parameters are three linear shifts (DX,DY,DZ), three angular rotations around each axis (rx,ry,rz), and scale factor(s).

$$\begin{bmatrix} X \\ Y \\ Z \end{bmatrix}_{new} = \begin{bmatrix} \Delta X \\ \Delta Y \\ \Delta Z \end{bmatrix} + (1+s) \cdot \begin{bmatrix} 1 & r_z & -r_y \\ -r_z & 1 & r_x \\ r_y & -r_x & 1 \end{bmatrix} \cdot \begin{bmatrix} X \\ Y \\ Z \end{bmatrix}_{original}$$

The rotation values are given in decimal seconds, while the scale factor is in parts per million (ppm). The rotation values are defined in two different ways. It's possible to define the rotation angles as positive either clockwise or counterclockwise as you look toward the origin of the X,Y,Z systems.



The previous equation is how the United States and Australia define the equations and is called the Coordinate Frame Rotation transformation. The rotations are positive counterclockwise. Europe uses a different convention called the Position Vector transformation. Both methods are sometimes referred to as the Bursa–Wolf method. In the Projection Engine, the Coordinate Frame and Bursa–Wolf methods are the same. Both Coordinate Frame and Position Vector methods are supported, and it is easy to convert transformation values from one method to the other simply by changing the signs of the three rotation values.

Unless explicitly stated, it's impossible to tell from the parameters alone which convention is being used. If you use the wrong method, your results can return inaccurate coordinates. The only way to determine how the parameters are defined is by checking a control point whose coordinates are known in the two systems.

Molodensky method

The Molodensky method converts directly between two geographic coordinate systems without actually converting to an X,Y,Z system. The Molodensky method requires three shifts (DX,DY,DZ) and the differences between the semimajor axes (Da) and the flattenings (Df) of the two spheroids. The Projection Engine automatically calculates the spheroid differences according to the datums involved.

$$\begin{aligned}(M + h)\Delta\varphi = & -\sin\varphi\cos\lambda\Delta X - \sin\varphi\sin\lambda\Delta Y \\ & + \cos\varphi\Delta Z + \frac{e^2\sin\varphi\cos\varphi}{(1-e^2\sin^2\varphi)^{1/2}}\Delta a \\ & + \sin\varphi\cos\varphi\left(M\frac{a}{b} + N\frac{b}{a}\right)\Delta f\end{aligned}$$

$$(N + h)\cos\varphi\Delta\lambda = -\sin\lambda\Delta X + \cos\lambda\Delta Y$$

$$\begin{aligned}\Delta h = & \cos\varphi\cos\lambda\Delta X + \cos\varphi\sin\lambda\Delta Y \\ & + \sin\varphi\Delta Z - (1-e^2\sin^2\varphi)^{1/2}\Delta a \\ & + \frac{a(1-f)}{(1-e^2\sin^2\varphi)^{1/2}}\sin^2\varphi\Delta f\end{aligned}$$

h ellipsoid height (meters)
j latitude
l longitude
a semimajor axis of the spheroid (meters)
b semiminor axis of the spheroid (meters)
f flattening of the spheroid
e eccentricity of the spheroid

M and N are the meridional and prime vertical radii of curvature, respectively, at a given latitude. The equations for M and N are:

$$M = \frac{a(1-e^2)}{(1-e^2\sin^2\varphi)^{3/2}}$$

$$N = \frac{a}{(1-e^2\sin^2\varphi)^{1/2}}$$

You solve for DI and Dj. The amounts are added automatically by the Projection Engine.

Abridged Molodensky method

The Abridged Molodensky method is a simplified version of the Molodensky method. The equations are:

$$M \Delta \varphi = -\sin \varphi \cos \lambda \Delta X - \sin \varphi \sin \lambda \Delta Y \\ + \cos \varphi \Delta Z + (a \Delta f + f \Delta a) \cdot 2 \sin \varphi \cos \varphi$$

$$N \cos \varphi \Delta \lambda = -\sin \lambda \Delta X + \cos \lambda \Delta Y$$

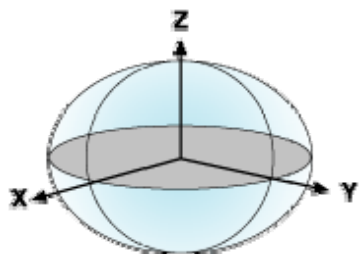
$$\Delta h = \cos \varphi \cos \lambda \Delta X + \cos \varphi \sin \lambda \Delta Y \\ + \sin \varphi \Delta Z + (a \Delta f + f \Delta a) \sin^2 \varphi - \Delta a$$

Geocentric Coordinate System

Description

The geocentric coordinate system is not a map projection. The earth is modeled as a sphere or spheroid in a right-handed X,Y,Z system.

The X-axis points to the prime meridian, the Y-axis points 90° away in the equatorial plane, and the Z-axis points in the direction of the North Pole.



Uses and applications

The geocentric coordinate system is used internally as an interim system for several geographic (datum) transformation methods.

[Learn more about geographic transformation methods](#)

Geographic Coordinate System

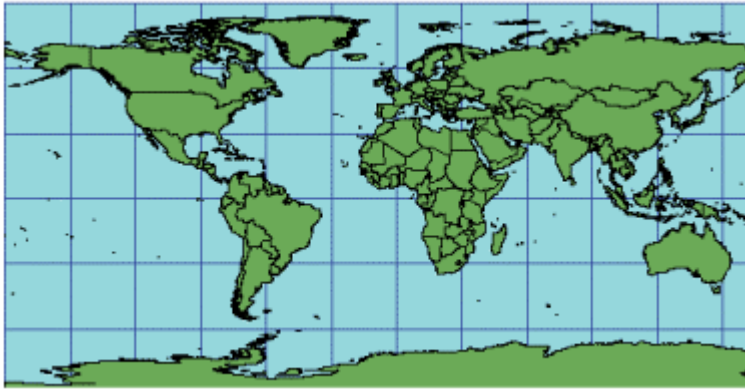
Description

The geographic coordinate system is not a map projection. The earth is modeled as a sphere or spheroid. The sphere is divided into equal parts usually called degrees; some countries use grads. A circle is 360° or 400 grads. Each degree is subdivided into 60 minutes, with each minute composed of 60 seconds.

The geographic coordinate system consists of latitude and longitude lines. Each line of longitude runs north-south and measures the number of degrees east or west of the prime meridian. Values range from -180 to $+180^\circ$. Lines of latitude run east-west and measure the number of degrees north or south of the equator. Values range from $+90^\circ$ at the North Pole to -90° at the South Pole.

[Learn more about the geographic coordinate system](#)

The standard origin is where the Greenwich prime meridian meets the equator. All points north of the equator or east of the prime meridian are positive.

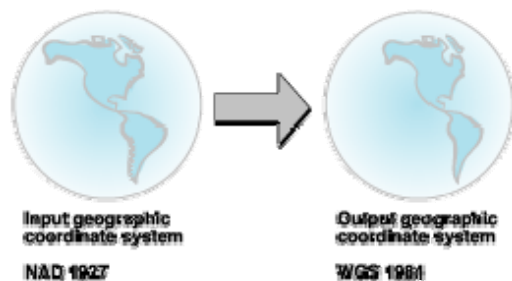


Uses and applications

Map projections use latitude and longitude values to reference parameters such as the central meridian, the standard parallels, and the latitude of origin.

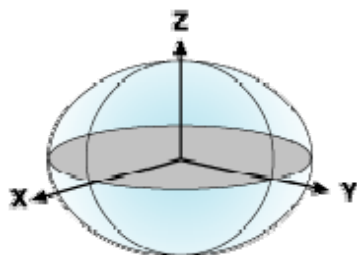
Geographic transformation methods

Moving your data between coordinate systems sometimes includes transforming between the geographic coordinate systems.



Because the geographic coordinate systems contain datums that are based on spheroids, a geographic transformation also changes the underlying spheroid. There are several methods, which have different levels of accuracy and ranges, for transforming between datums. The accuracy of a particular transformation can range from centimeters to meters depending on the method and the quality and number of control points available to define the transformation parameters.

A geographic transformation always converts geographic (longitude–latitude) coordinates. Some methods convert the geographic coordinates to geocentric (X,Y,Z) coordinates, transform the X,Y,Z coordinates, and convert the new values back to geographic coordinates.



List of supported map projections

Map projection	Description
Aitoff	A compromise projection developed in 1889 and used for world maps.
Alaska Grid	This projection was developed to provide a conformal map of Alaska with less scale distortion than other conformal projections.
Alaska Series E	Developed in 1972 by the United States Geological Survey (USGS) to publish a map of Alaska at 1:2,500,000 scale.
Albers Equal Area Conic	This conic projection uses two standard parallels to reduce some of the distortion of a projection with one standard parallel. Shape and linear scale distortion are minimized between the standard parallels.
Azimuthal Equidistant	The most significant characteristic of this projection is that both distance and direction are accurate from the central point.
Behrmann Equal Area Cylindrical	This projection is an equal-area cylindrical projection suitable for world mapping.
Bipolar Oblique Conformal Conic	This projection was developed specifically for mapping North and South America and maintains conformality.
Bonne	This equal-area projection has true scale along the central meridian and all parallels.
Cassini–Soldner	This transverse cylindrical projection maintains scale along the central meridian and all lines parallel to it. This projection is neither equal area nor conformal.
Chamberlin Trimetric	This projection was developed and used by the National Geographic Society for continental mapping. The distance from three input points to any other point is approximately correct.
Craster Parabolic	This pseudocylindrical equal-area projection is primarily used for thematic maps of the world.
Cylindrical Equal Area	Lambert first described this equal-area projection in 1772. It is used infrequently.
Double	This azimuthal projection is conformal.

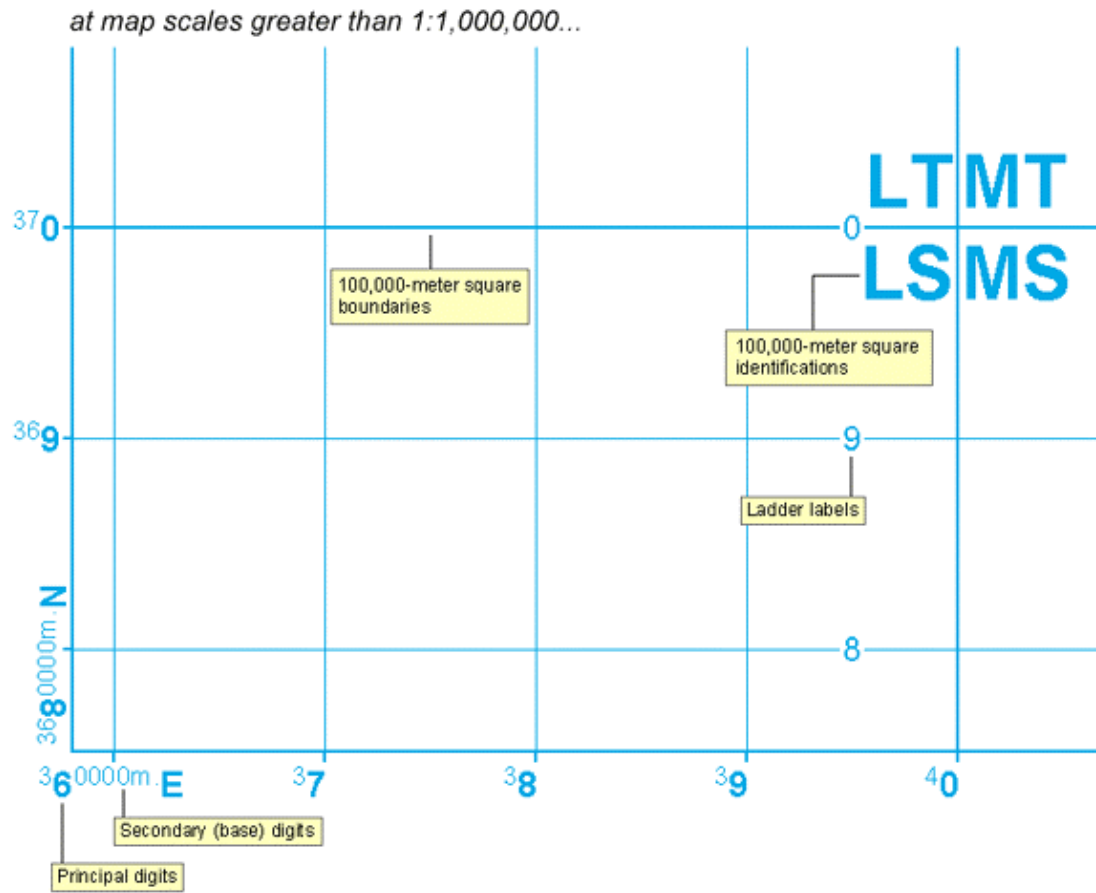
Stereographic	
Eckert I	This pseudocylindrical projection is used primarily as a novelty map.
Eckert II	A pseudocylindrical equal-area projection.
Eckert III	This pseudocylindrical projection is used primarily for world maps.
Eckert IV	This equal-area projection is used primarily for world maps.
Eckert V	This pseudocylindrical projection is used primarily for world maps.
Eckert VI	This equal-area projection is used primarily for world maps.
Equidistant Conic	This conic projection can be based on one or two standard parallels. As the name implies, all circular parallels are spaced evenly along the meridians.
Equidistant Cylindrical	One of the easiest projections to construct because it forms a grid of equal rectangles.
Equirectangular	This projection is very simple to construct because it forms a grid of equal rectangles.
Gall's Stereographic	The Gall's Stereographic projection is a cylindrical projection designed around 1855 with two standard parallels at latitudes 45° N and 45° S.
Gauss–Krüger	This projection is similar to the Mercator except that the cylinder is tangent along a meridian instead of the equator. The result is a conformal projection that does not maintain true directions.
Geocentric Coordinate System	The geocentric coordinate system is not a map projection. The earth is modeled as a sphere or spheroid in a right-handed X,Y,Z system.
Geographic Coordinate System	The geographic coordinate system is not a map projection. The earth is modeled as a sphere or spheroid.
Gnomonic	This azimuthal projection uses the center of the earth as its perspective point.
Great Britain National Grid	This coordinate system uses a Transverse Mercator projected on the Airy spheroid. The central meridian is scaled to 0.9996. The origin is

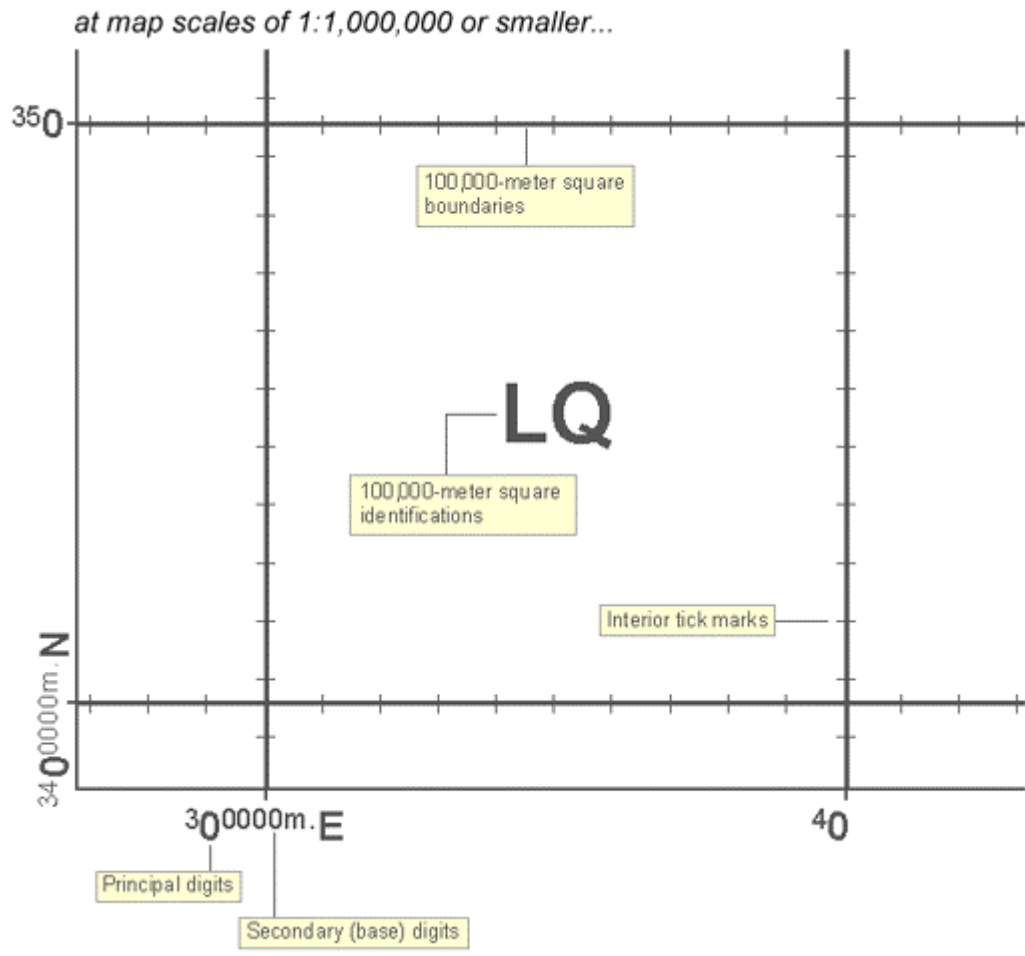
	49° N and 2° W.
Hammer–Aitoff	The Hammer–Aitoff projection is a modification of the Lambert Azimuthal Equal Area projection.
Hotine Oblique Mercator	This is an oblique rotation of the Mercator projection. Developed for conformal mapping of areas that do not follow a north–south or east–west orientation but are obliquely oriented.
Krovak	The Krovak projection is an oblique Lambert conformal conic projection designed for the former Czechoslovakia.
Lambert Azimuthal Equal Area	This projection preserves the area of individual polygons while simultaneously maintaining true directions from the center.
Lambert Conformal Conic	This projection is one of the best for middle latitudes. It is similar to the Albers Conic Equal Area projection except that the Lambert Conformal Conic projection portrays shape more accurately than area.
Local Cartesian Projection	This is a specialized map projection that does not take into account the curvature of the earth.
Loximuthal	This projection shows loxodromes, or rhumb lines, as straight lines with the correct azimuth and scale from the intersection of the central meridian and the central parallel.
McBryde–Thomas Flat-Polar Quartic	This equal-area projection is primarily used for world maps.
Mercator	Originally created to display accurate compass bearings for sea travel. An additional feature of this projection is that all local shapes are accurate and clearly defined.
Miller Cylindrical	This projection is similar to the Mercator projection except that the polar regions are not as areally distorted.
Mollweide	Carl B. Mollweide created this pseudocylindrical projection in 1805. It is an equal-area projection designed for small-scale maps.
New Zealand National Grid	This is the standard projection for large-scale maps of New Zealand.
Orthographic	This perspective projection views the globe from an infinite distance. This gives the illusion of a three-dimensional globe.

Perspective	This projection is similar to the Orthographic projection in that its perspective is from space. In this projection, the perspective point is not an infinite distance away; instead, you can specify the distance.
Plate Carrée	This projection is very simple to construct because it forms a grid of equal rectangles.
Polar Stereographic	The projection is equivalent to the polar aspect of the Stereographic projection on a spheroid. The central point is either the North Pole or the South Pole.
Polyconic	The name of this projection translates into "many cones" and refers to the projection methodology.
Quartic Authalic	This pseudocylindrical equal-area projection is primarily used for thematic maps of the world.
Rectified Skewed Orthomorphic	This oblique cylindrical projection is provided with two options for the national coordinate systems of Malaysia and Brunei.
Robinson	A compromise projection used for world maps.
Simple Conic	This conic projection can be based on one or two standard parallels.
Sinusoidal	As a world map, this projection maintains equal area despite conformal distortion.
Space Oblique Mercator	This projection is nearly conformal and has little scale distortion within the sensing range of an orbiting mapping satellite such as Landsat.
State Plane Coordinate System (SPCS)	The State Plane Coordinate System is not a projection. It is a coordinate system that divides the 50 states of the United States, Puerto Rico, and the U.S. Virgin Islands into more than 120 numbered sections, referred to as zones.
Stereographic	This azimuthal projection is conformal.
Times	The Times projection was developed by Moir in 1965 for Bartholomew Ltd., a British mapmaking company. It is a modified Gall's Stereographic, but the Times has curved meridians.
Transverse Mercator	Similar to the Mercator except that the cylinder is tangent along a meridian instead of the equator. The result is a conformal projection that does not maintain true directions.

Two-Point Equidistant	This modified planar projection shows the true distance from either of two chosen points to any other point on a map.
Universal Polar Stereographic (UPS)	This form of the Polar Stereographic maps areas north of 84° N and south of 80° S that are not included in the UTM Coordinate System. The projection is equivalent to the polar aspect of the Stereographic projection of the spheroid with specific parameters.
Universal Transverse Mercator (UTM)	The Universal Transverse Mercator coordinate system is a specialized application of the Transverse Mercator projection. The globe is divided into 60 zones, each spanning six degrees of longitude.
Van Der Grinten I	This projection is similar to the Mercator projection except that it portrays the world as a circle with a curved graticule.
Vertical Near-Side Perspective	Unlike the Orthographic projection, this perspective projection views the globe from a finite distance. This perspective gives the overall effect of the view from a satellite.
Winkel I	A pseudocylindrical projection used for world maps that averages the coordinates from the Equirectangular (Equidistant Cylindrical) and Sinusoidal projections.
Winkel II	A pseudocylindrical projection that averages the coordinates from the Equirectangular and Mollweide projections.
Winkel Tripel	A compromise projection used for world maps that averages the coordinates from the Equirectangular (Equidistant Cylindrical) and Aitoff projections.

MGRS Grid components





Planar projections

Planar projections project map data onto a flat surface touching the globe. A planar projection is also known as an azimuthal projection or a zenithal projection.

This type of projection is usually tangent to the globe at one point but may be secant, also. The point of contact may be the North Pole, the South Pole, a point on the equator, or any point in between. This point specifies the aspect and is the focus of the projection. The focus is identified by a central longitude and a central latitude. Possible aspects are polar, equatorial, and oblique.

Polar aspects are the simplest form. Parallels of latitude are concentric circles centered on the pole, and meridians are straight lines that intersect with their true angles of orientation at the pole. In other aspects, planar projections will have graticular angles of 90 degrees at the focus. Directions from the focus are accurate.

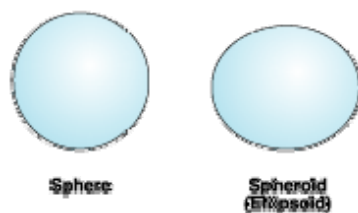
Great circles passing through the focus are represented by straight lines; thus the shortest distance from the center to any other point on the map is a straight line. Patterns of area and shape distortion are circular about the focus. For this reason, azimuthal projections accommodate circular regions better than rectangular regions. Planar projections are used most often to map polar regions.

Spheroids and spheres

The shape and size of a geographic coordinate system's surface is defined by a sphere or spheroid. Although the earth is best represented by a spheroid, the earth is sometimes treated as a sphere to make mathematical calculations easier. The assumption that the earth is a sphere is possible for small-scale maps (smaller than 1:5,000,000). At this scale, the difference between a sphere and a spheroid is not detectable on a map. However, to maintain accuracy for larger-scale maps (scales of 1:1,000,000 or larger), a spheroid is necessary to represent the shape of the earth. Between those scales, choosing to use a sphere or spheroid will depend on the map's purpose and the accuracy of the data.

Definition of a spheroid

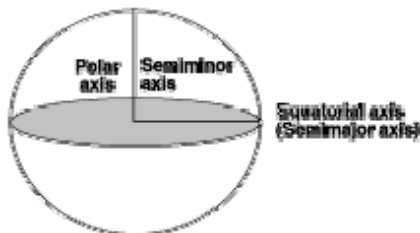
A sphere is based on a circle, while a spheroid (or ellipsoid) is based on an ellipse.



The shape of an ellipse is defined by two radii. The longer radius is called the semimajor axis, and the shorter radius is called the semiminor axis.



Rotating the ellipse around the semiminor axis creates a spheroid. A spheroid is also known as an oblate ellipsoid of revolution. The following graphic shows the semimajor and semiminor axes of a spheroid.



A spheroid is defined by either the semimajor axis, a , and the semiminor axis, b , or by a and the flattening. The flattening is the difference in length between the two axes expressed as a fraction or a decimal. The flattening, f , is:

$$f = (a - b) / a$$

The flattening is a small value, so usually the quantity $1/f$ is used instead. The spheroid parameters for the World Geodetic System of 1984 (WGS 1984 or WGS84) are:

$$a = 6378137.0 \text{ meters}$$

$$1/f = 298.257223563$$

The flattening ranges from zero to one. A flattening value of zero means the two axes are equal, resulting in a sphere. The flattening of the earth is approximately 0.003353. Another quantity,

that, like the flattening, describes the shape of a spheroid, is the square of the eccentricity, e^2 . It is represented by:

$$e^2 = \frac{a^2 - b^2}{a^2}$$

CAD Data

Applying a coordinate transformation to a CAD layer

About applying a coordinate transformation to a CAD layer

To ensure that the features used in CAD drawings will be in the same coordinate system as the data in other layers displayed on your map you can apply a coordinate transformation to your CAD layers.

LEICA Zeno Office provides both one-point and two-point transformations. Whereas the one-point transformation only shifts the CAD layer to a new location in geographic space, the more advanced two-point transformation computes a transformation matrix applying a coordinate offset, scale, and rotation for all coordinates read from the drawing source. To generate a coordinate transformation you can either use a World file, or type coordinate values in the Transformations Properties dialog box.

How to apply a coordinate transformation to a CAD layer

► Transform by World File

1. Choose the desired layer to be transformed in the table of contents.
2. Right-click on it, click Properties, and then click the Transformations tab.
3. Check Enable Transformations.
4. In the Transform By box, click the World File option.
5. Click the Browse button.
6. Click the Look in dropdown arrow and navigate to the folder comprising the World file to be added.
7. Click the relevant World file and then click Open. The full path to the World file is displayed in the World File Name text box.
8. Click OK. LEICA Zeno Office creates the layer using the new coordinates.

► Transform by Coordinates

1. Choose the desired layer to be transformed in the table of contents.
2. Right-click on it, click Properties, and then click the Transformations tab.
3. Check Enable Transformations.
4. In the Transform By box, click the Coordinates option.
5. Type the From and To coordinate values. Keep in mind, a one-point coordinate transformation requires two pairs of x,y coordinate values, a two-point coordinate transformation requires four pairs.
6. Click OK. LEICA Zeno Office creates the layer using the new coordinates.

► Transform by Rotate, Scale, Translate

1. Choose the desired layer to be transformed in the table of contents.
2. Right-click on it, click Properties, and then click the Transformations tab.
3. Check Enable Transformations.
4. In the Transform By box, click the Rotate, Scale, Translate option.
5. Type the From and To coordinate values. Keep in mind, a Rotate, Scale, Translate transformation requires two pairs of x,y coordinate values.
6. Type the Angle value and the Scale value.
7. Click OK. LEICA Zeno Office creates the layer using the new coordinates.

CAD drawings

You can access computer aided design (CAD) drawings directly in Data Manager. CAD drawings typically have many layers, each of which represents a different type of geographic feature. For example, the drawing might have different line layers for streets, water mains, and parcel boundaries.

For each CAD drawing on disk, there is both a CAD dataset item and a CAD drawing item in the Catalog tree. The CAD dataset contains point, line, polygon, and annotation feature classes.

If you create a layer file from a CAD feature class, you can change the symbology used to draw its features, join attributes stored in separate tables to them, and select which features to display according to their attribute values. You can only analyze and edit features in LEICA Zeno Office when the layer references a CAD feature class.

Several CAD formats can be directly accessed in LEICA Zeno Office. Supported CAD drawing files include:

- AutoCAD drawing files (.dwg) up to AutoCAD 2000
- All ASCII, binary, and partial drawing interchange files (.dxf) that comply with DXF standards
- MicroStation design files (.dgn) up to Version 7

CAD field to geodatabase field mapping

The attribute table of the output feature class lists the specific properties preserved for CAD features, such as entity type, layer, color, and linetype, and complex information like tag data, block attributes, and database linkage values. See the table below - a summary of mapping CAD field type to geodatabase field type:

CAD field type	Geodatabase field type
string	text
integer	long integer
double	double

CAD to geodatabase geometry type mapping

Mapping geometric feature classes contained within CAD drawings to geodatabase geometry is applied when CAD feature classes are converted to geodatabase feature classes. CAD feature classes can be included in AutoCAD's DWG, MicroStation's DGN, or Drawing Interchange File (DXF) formats.

CAD feature class	Geodatabase geometry
point	point
polyline	line (polyline)
polygon	polygon

Drawing CAD layers

About drawing CAD layers

The same as any other data type, computer-aided design (CAD) drawings can be presented on your map

while selecting the CAD layers to draw and deciding how to display the entities on the layer.

There are two display options dependant on how CAD drawing is inserted to your map:

- If added for display only, then select the CAD layers which to show or to hide.
- If added as features, then all the symbolization options will be available as other feature layers.

For further information go to [symbolizing the features in a CAD dataset](#).

How to draw CAD layers

► Displaying a CAD drawing file

1. Right-click the CAD drawing layer in the table of contents and click Properties.
2. On the Display tab click and drag the sliders to adjust the CAD display.
3. On the Drawing Layers tab check the desired CAD layers to display.
4. Click OK.

► Drawing CAD features as points, lines, or polygons

1. Right-click the CAD dataset in the table of contents and click Properties.
2. On the Symbology tab you can change the drawing properties as you need. There's no difference between the drawing options available to you and other feature layers.
3. On the Drawing Layers tab check the desired CAD layers to display.
4. Click OK.

Importing a CAD feature class

About importing a feature class

Either importing a CAD feature class from AutoCAD's DWG, MicroStation's DGN, and Drawing Interchange File (DXF) formats, or importing feature classes from a CAD dataset to another geodatabase can be done using the Import Feature Class command. Whereby it is possible to modify the spatial reference, the output fields, and the field names.

How to import a CAD feature class

1. Click the Data Manager tab.
2. In the Catalog tree, right-click the geodatabase in which the new feature class should be imported.
3. Click Import and New Features Class.
4. In the appearing dialogue box navigate to the relevant CAD data files and select them.
5. If you want to keep the default settings, skip to step 12.
6. Otherwise, the output spatial reference, grid size, or field names can be modified. Therefore, click Environment.
7. Specify a spatial reference by clicking on one of the buttons to set a coordinate system. To do so, choose one of the following options:
 - Select a preexisting coordinate system,
 - Import a coordinate system from a shapefile, coverage, or feature class,
 - Define a new coordinate system, or
 - Modify the default parameters of the coordinate system.
8. On the X/Y Domain tab, the default parameters can be changed.
9. On the Grid Size tab, the grid size can be modified.
10. Click OK.
11. Click OK to import the feature class into a personal geodatabase.

Raster Data

About georeferencing

While scanning maps or collecting aerial photographs and satellite images to obtain raster data, usually you don't get any information about where the area represented on the map fits on the surface of the earth; processing analysis, or displaying in accurate alignment with other data by using the locational information delivered with aerial photos and satellite imagery will lead to insufficient results. Therefore, you often may want to georeference the raster data to a map coordinate system to be able to use it in combination with other spatial data.

Aligning the raster

Georeferencing means basically to move the raster into the same space as the target data by defining a series of ground control points (GCPs). GCPs are used to combine the location on the raster with the location in the target data in map coordinates; this combination is called a link.

Depending on the method you decide to choose for the transformation the number of links you need will differ a lot. To obtain the best results, you should distribute the links over the entire raster, typically, one link near each corner of the raster and some throughout the interior. Adding more links than the number actually required will not necessarily render a better registration. As a general rule you can keep in mind, the greater the overlap between the raster and target data, the better the alignment results since the points with which to georeference the raster will be spaced more widely.

Transforming the raster

Once you finished generating links, you can start warping the raster by using a mathematical transformation for the determination of the correct map coordinate location for each cell in the raster. By using an affine transformation warping will include three mathematical calculations: the shifting, scaling, and rotating of your raster. Generally, squares and rectangles on the raster will be changed into parallelograms of arbitrary scaling and angle orientation as straight lines on the raster are kept as straight lines in the warped raster.

At least three links are needed to exactly map each raster point to the target location. Using more than three links just leads to errors, or residuals, spread throughout all the links. Even though the mathematical error may increase, you should add more than three links to decrease the impact of a possibly positional wrong link on the transformation. Thus the overall accuracy of the transformation will increase as well.

Interpreting the root mean square error

The comparison of the actual location of the map coordinate to the transformed position in the raster lets you determine the degree of accuracy to which the transformation can map all control points. While comparing these two points the distance will be measured known as the residual error. To describe the consistency of the transformation between the different control points the total error has to be computed by taking the root mean square (RMS) sum of all the residuals to compute the RMS error.

Using a georeferenced tiff

Anyway, in practice you will mostly use an already georeferenced tiff where you don't have to georeference it by yourself. Information is stored with the tiff and while importing the raster it moves already to the right position.

About rasters

Whereas vector data represents geographic features using lines, points, and polygons; rasters represent them by arranging the real world into discrete squares called cells. Shapefiles are typical vector data, images and grids typical rasters.

What do rasters represent?

A raster can represent:

- Thematic data such as land use, temperature, and elevation
- Pictures such as scanned maps and building photographs

Raster bands

Since there are some rasters having a single band of data and others having multiple bands you can choose to display either a single band, or form a color composite from three bands when generating a layer from a raster.

Changing the default RGB band combination

About changing the RGB band combination

Adding a single-band raster dataset displays the value of each cell as a color or a shade of gray, depending on the data. Adding a multiband raster dataset combines three of its bands to create a composite image, where each band provides either the red, green, or blue display value. From the Raster tab in the Options dialog box, you can modify the settings of the band combination.

How to change the RGB band combination

1. Click Options in the Tools menu.
2. Click the Raster tab.
3. Type the different numbers of the bands to choose which band will supply which display value for raster datasets.
4. You have to repeat step 3 three times if your dataset consists of three bands, four times if there are four bands and so on...
5. Click OK.

Creating raster pyramids

About raster pyramids

The amount of detail you see when drawing a raster depends on its cell size. If each cell covers a very small area so that details are maintained, then more cells are required to cover the same region; more detailed rasters will occupy more space on disk and take longer to draw. To speed up display of large rasters, you can create pyramids in which the original data has several levels of resolution. Without pyramids, the entire raster dataset must be queried to determine the subset of cells that need to be displayed.

How to create raster pyramids

► Building pyramids in Data Manager

1. Right-click the raster dataset in the Catalog tree.
2. Click Build Pyramids.

Tip

- Pyramids are created for the whole dataset, including all bands, when you choose to build them.
- To check if pyramids are present, right-click the raster and click Properties, then click the General tab.

► Changing the default settings for building pyramids

1. Click the Tools menu and click Options.
2. Click the Raster tab.
3. Click the appropriate choice describing when pyramid layers should be created.
4. Click OK.

Tip

- Pyramids are created for the whole dataset, including all bands, when you choose to build them.

Displaying rasters

About displaying rasters

Displaying rasters is dependant on the type of data a raster consists of and your decision of what you choose to show about a raster. If a raster contains a pre-defined color scheme, it will automatically be drawn by using the scheme. If there is no pre-definition included you can choose one of the appropriate display methods provided by LEICA Zeno Office and adjust this method to suit your needs.

► Raster resolution

The ratio of screen pixels to dataset pixels at the current map scale is defined as the raster resolution. To determine how close you are to the maximum resolution of the raster it is possible to show the raster resolution. Having displayed a ratio of 1:1 tells you that the best display is already reached, because every screen pixel is displaying exactly one raster cell. The smaller the ratio gets the more raster cells have to be displayed by every screen pixel - 1:20 means 20 raster cells by 1 screen pixel-, and the less details will be seen in the raster layer. On the opposite, the higher the ratio gets the more of a portion of a raster cell is displayed by every screen pixel.

How to display rasters

► Drawing thematic rasters that represent unique categories such as land use

1. Right-click the raster layer to represent unique categories in the table of contents and click Properties.
2. On the Symbology tab click Unique Values.
3. Click the Value Field dropdown arrow to choose the relevant field to map by clicking it.
4. Click the Color Scheme dropdown arrow to select a color scheme. If the raster you are using has a color map, click Default Colors to reset the raster display to the colors specified in the color map.
5. You may want to change the label. Click a label and type in a more meaningful name.
6. Click OK.

Tip

- Through the Effects toolbar it is possible to alter the overall brightness and contrast of a raster .

► Drawing thematic rasters that represent continuous data such as elevation

1. In the table of contents, right-click the desired raster layer to be drawn by grouping values into classes and click Properties.
2. On the Symbology tab click Classified.
3. Click the Value dropdown arrow to select the relevant field to map.
4. If you want to normalize your data, click the Normalization dropdown arrow and click a field.

5. Click the Classes dropdown arrow to choose the number of classes as desired by clicking it.
6. Click Classify to select the classification method to make use of.
7. Click the Color Ramp dropdown arrow to choose a color ramp by clicking it.
8. Click OK.

Tip

- Through the Effects toolbar it is possible to alter the overall brightness and contrast of a raster .

►Displaying the raster resolution in the table of contents

1. Right-click the layer in the table of contents and click Properties.
2. On the Display tab check "Display raster resolution in the table of contents".
3. Click OK.

Tip

- Through the Effects toolbar it is possible to alter the overall brightness and contrast of a raster .

Georeferencing a raster

About georeferencing rasters

Georeferencing a raster consists of the general steps of:

1. [Add the raster to your map](#).
2. Add control points to link known raster positions to known target data positions in map coordinates.
3. Save the georeferencing information with the raster when the registration is acceptable.

The georeferencing information of a raster is most of the time stored in a separate file with the same name as the raster but with an .aux file extension.

How to georeference a raster

► Georeferencing a raster

1. First, add the layers stored in map coordinates (target data) and the desired raster to georeference.
2. Right-click a target layer in the table of contents and click Zoom to Layer.
3. From the Georeferencing toolbar, click the Layer dropdown arrow to select the relevant raster layer.
4. Click Georeferencing and click Fit to Display to display the raster in the same area as the target layers. Alternatively, the Shift and Rotate tools can be used to move the raster as desired.
5. To add control points, click on the Add Control Points button.
6. To add a link, point over a known location on the raster, click the mouse, and then point over a known location on the target data. Click. Optional, to have a better view of the data, make use of a Magnification window.
7. Add enough links for the transformation order - at least three links are required for a first-order transformation, six links for a second order, and 10 links for a third order.
8. To evaluate the transformation, click View Link Table. It is possible to check the residual error for each link and the RMS error. Once the registration is acceptable, stop entering links.
9. Click Georeferencing.
10. To save the transformation information with the raster, click Update Georeferencing.

Tips

- Right-click the Tools menu, point to Toolbars, and click Georeferencing to get the Georeferencing toolbar displayed.
- If you want to delete a link, just go to the Link Table dialog box.
- To remove a link while you're in the process of creating it, press Esc.

► Entering explicit x,y map coordinates

1. Click the Control Points button and add links.
2. On the Georeferencing toolbar, click View Link Table.
3. Click a map coordinate and type in a new value.

Tips

- Right-click the Tools menu, point to Toolbars, and click Georeferencing to

get the Georeferencing toolbar displayed.

- If you want to delete a link, just go to the Link Table dialog box.
- To remove a link while you're in the process of creating it, press Esc.



Improving raster display

About improving raster display


Improving raster display basically means to enhance the display using additional tools provided by LEICA Zeno Office. It is possible to modify the brightness and contrast of your raster for example, or you can render the raster display transparent over other layers.

How to improve raster display

► Improving the brightness or contrast of your raster layer

1. In the View menu, point to Toolbars, and then click the Effects toolbar.
2. Click the dropdown arrow to select the relevant raster layer of which to change the brightness or contrast.
3. Click on Brightness  or Contrast .
4. By dragging the slider bar, you can adjust the brightness and contrast.

► Drawing a raster layer transparently

1. In the View menu, point to Toolbars, and then click Effects.
2. Click the dropdown arrow to select the relevant raster layer.
3. Click on Adjust Transparency .
4. Drag the slider bar to increase and decrease the transparency.

► Stretching a raster to improve the visual contrast

1. In the table of contents, right-click the relevant raster layer of which to improve the visual contrast and click Properties.
2. On the Symbology tab click Stretched.
3. Click the Color Ramp dropdown arrow to select a color ramp.
4. Click the Stretch Type dropdown arrow and choose a stretch by clicking it.
5. To change the stretch settings you can click Histogram.
6. Type in labels describing the attributes.
7. If the raster also consists of a background or border around the data that you want to hide, you have set the background to no color. Do so by first checking the Display Background Value, then typing the value of the background, and finally setting the color to No Color. After you've finished, the cells will be shown transparently.
8. Click OK.

Removing the background area of a raster layer

About removing the background area of a raster layer


There are several ways to remove or hide the background area of a raster layer. The ways differ with the renderer used to display a raster layer.

How to remove a background area of a raster layer

► Removing the background area of a raster layer using the RGB Composite or Stretched renderers

1. Right-click the relevant raster layer to hide the background in the table of contents and click Properties.
2. On the Symbology tab select one of the two renderers, either the RGB Composite or Stretched renderer.
3. Check Display Background Value and type in the value of the background.
4. To display the background cells transparently, set the color to No Color.

Tips

- If you want to know the value of the background cells, use the Identify tool  from the Tools toolbar and click on the relevant background cells in the raster layer.

► Removing the background area of a raster layer using the Unique Values renderer

1. Right-click the relevant raster layer in the table of contents and click Properties.
2. On the Symbology tab click Unique Values from the Show list.
3. Select the symbol that represents background (usually with a value of zero).
4. Click Remove Values.
5. Once you've clicked Apply the value of the background cells will be removed.
6. To display them again, click Add All Values.

► Removing the background area of a raster layer using the Classified renderer

1. Right-click the raster layer in the table of contents and click Properties.
2. On the Symbology tab click Classified from the Show list.
3. First, click the Classify button and then the Exclusion button in the Classification dialog.
4. On the Values tab type the desired background value to be removed from the classification in the Excluded Values text box. These values will not be displayed anymore.

Setting the default band for a raster

About previewing rasters

When you preview a single-band raster dataset, the value of each cell is drawn as a color or a shade of gray depending on the data. When you preview a multi-band raster dataset, three of its bands are combined to form a composite image, where each band supplies either the red, green, or blue display value.

How to change a raster's previewing properties

1. Click the Tools menu and click Options.
2. Click the Raster tab.
3. Type the number of the band that will provide the red display value for raster datasets with three bands.

Type the number of the band that will provide the green values. Type the number of the band that will provide the blue values.

4. Repeat step 3 for raster datasets with four or more bands.
5. Click OK.

Supported raster formats

The following table gives a description of the supported raster formats and their extensions.

Format	Description	Extension(s)
Arc Digitized Raster Graphics (ADRG)	Distributed on CD-ROM by US NIMA. ADRG is geographically referenced using the equal arc-second raster chart/map (ARC) system in which the globe is divided into 18 latitudinal bands or zones. The data consists of raster images and other graphics generated by scanning source documents.	Multiple files: Data file—extension *.img or *.ovr Legend file—extension *.lgg
Band Interleaved by Line (ESRI BIL), Band Interleaved by Pixel (ESRI BIP), Band SeQuential (ESRI BSQ)	This format provides a method for reading in and displaying uncompressed, BIL, BIP, and BSQ image data. By creating an ASCII description file that describes the layout of the image data, black-and-white, grayscale, pseudocolor, and multiband image data can be displayed without translation into a proprietary format.	Multiple files: Data file—extension *.bil, *.bip, or *.bsq Header file—extension *.hdr Colormap file—extension *.clr Statistics file—extension *.stx
Bitmap (BMP), Device-Independent Bitmap format (DIB), or Microsoft Windows Bitmap	BMP files are Windows bitmap images. They are usually used to store pictures or clip art that can be moved between different applications on Windows platforms.	Single file—extension *.bmp
Compressed ARC Digitized Raster Graphics (CADRG)	Distributed on CD-ROM by US NIMA. CADRG is geographically referenced using the equal arc-second raster chart/map (ARC) system in which the globe is divided into 18 latitudinal bands or zones. The data consists of raster images and other graphics generated by scanning source documents. CADRG achieves a nominal compression ratio of 55:1.	Single file—no standard file extension
Controlled Image Base (CIB)	Panchromatic (grayscale) images which have been georeferenced and corrected for distortion due to topographic relief distributed by US NIMA. Thus, they are similar to digital orthophoto quads, and have similar applications—such as serving as a base or backdrop for other data, or as a simple map.	Single file—no standard file extension
Digital Terrain Elevation Data (DTED)	Created by the National Imagery and Mapping Agency (formerly the Defence	Single file—various file extensions. The

Level 1 & 2)	Mapping Agency—DMA).	default is .dt1
ER Mapper	A proprietary raster format from ER Mapper. Produced using the ER Mapper image processing software.	Multiple files: Header file—extension *.ers Data file—usually same as header file without the *.ers extension, but could be any and is defined in the header file.
Graphics Interchange Format (gif)	A proprietary image format that is highly compressed and requires an LZW license from UNISYS. Allows high-quality, high-resolution graphics to be displayed on a variety of graphics hardware and is intended as an exchange and display mechanism for graphics images.	Single file—extension *.gif
ERDAS 7.5 GIS	Single-band thematic images produced by the ERDAS 7.5 image processing software.	Multiple files: Data file—extension *.gis Colormap file - extension *.trl
ESRI GRID file format (ESRI GRID)	A proprietary ESRI format that supports 32-bit integer and 32-bit floating-point raster grids. Grids are useful for representing geographic phenomena that vary continuously over space and for performing spatial modeling and analysis of flows, trends, and surfaces such as hydrology.	Directory Colormap file—extension *.clr
ESRI GRID Stack	Used to reference multiple ESRI GRIDs as a multi-band raster data set. A stack is stored in a directory structure similar to a grid or coverage.	Directory
ESRI GRID Stack file	Used to reference multiple ESRI GRIDs as a multi-band raster data set. A stack file is a simple text file that stores the path and name of each ESRI GRID contained within it on a separate line.	Single file, possible file extension—*.stk
ERDAS IMAGINE file	Produced using the IMAGINE image processing software created by ERDAS. IMAGINE files can store both continuous and discrete, single-band and multi-band data.	Single file—extension *.img
JPEG File Interchange Format (JFIF)	A standard compression technique for storing full color and grayscale images. Support for JPEG compression is provided	Single file, possible file extensions of

	through the JFIF file format.	*.jpg, *.jpeg, *.jfif
ERDAS 7.5 LAN	Single or multi-band continuous images produced by the ERDAS 7.5 image processing software.	Multiple files: Data file—extension *.lan Colormap file - extension *.trl
Multiresolution Seamless Image Database (MrSID)	A compression technique especially for maintaining the quality of large images. Allows for a high compression ratio and fast access to large amounts of data at any scale.	Single file—extension *.sid
Spatial Database Engine Raster file format (ArcSDE Raster)	Raster data stored within the ArcSDE database.	Stored in SDE database
Tag Image File Format (GeoTIFF tags are supported) (TIFF)	Widespread use in the desktop publishing world. It serves as an interface to several scanners and graphic arts packages. TIFF supports black-and-white, grayscale, pseudocolor, and true color images, all of which can be stored in a compressed or uncompressed format.	Single file, possible file extensions *.tif, *.tiff, *.tff
ERDAS Raw	Provides a method for reading in and displaying files which are not otherwise supported by another format, but which are formatted in such a way that the arrangement of the data may be described by a relatively small number of parameters. By creating an ASCII description file that describes the layout of the raster data it can be displayed without translation into a proprietary format. The format is defined in the ERDAS IMAGE software.	Single file—extension *.raw
Portable Network Graphics (PNG)	Provides a portable, legally unencumbered, well-compressed, well-specified standard for lossless bitmapped raster files. It is meant as a replacement for gif and supports a large range of bit depths, from monochrome all the way to 64-bit color. Its features include: indexed-color images of up to 256 colors, effective, 100% lossless images of up to 16 bits per pixel.	Single file—extension *.png
National Image Transfer Format (NITF)	Developed by NIMA as a standardized format for images and supporting data. It has become the standard for digital imagery and imagery-related products for the United States intelligence community, and other departments and agencies of the U.S. government, and is now being	Single file—extension *.ntf

adopted as a standard by civilian organizations (ISO/ANSI) and governments outside of the U.S. (e.g., NATO).

Tools

Split Tool



About Split Tool

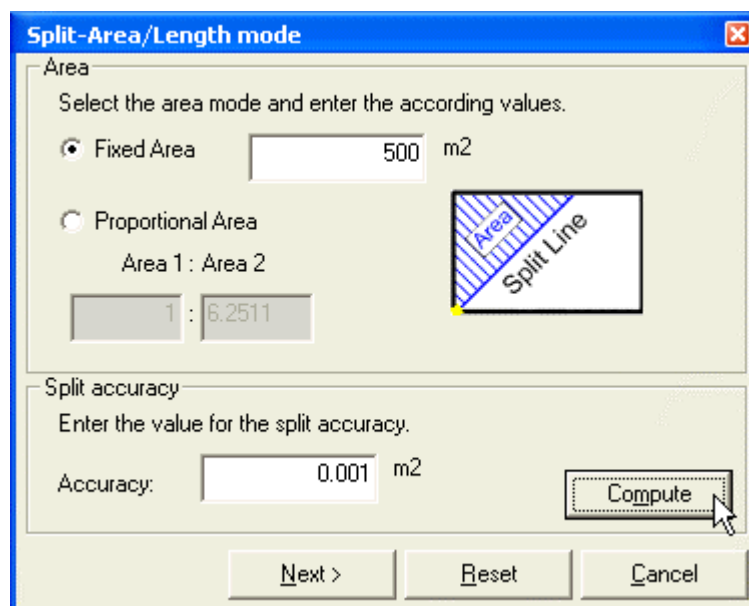
The split tool allows you to split polygon features. The split line can be defined

- As line through one vertex of the source polygon resulting a defined area or proportion of the resulting areas
- As a parallel line to a reference line resulting a defined area or proportion of the resulting areas
- As a parallel line to a reference line with a defined offset

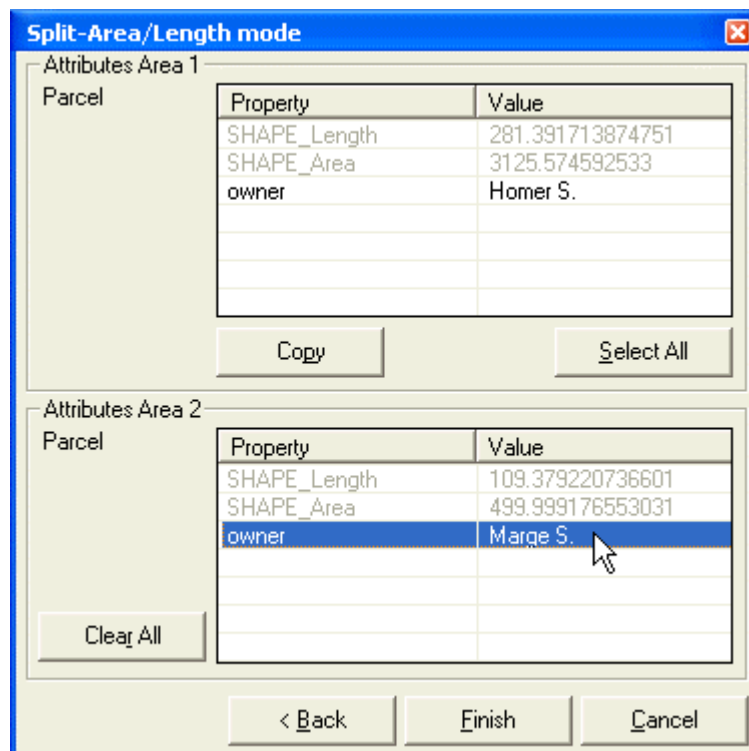
How to work with the Split Tool

► Split line through one vertex of the polygon



1. Select the polygon feature to split using .
2. Make sure that the [snapping environment](#) is set correctly.
3. Start the split tool .
4. Select the polygon vertex, which is the start point of the split line.
5. Enter the size of the split area or the proportion between the two resulting areas and press Compute. The accuracy value defines the end of the iteration process.



6. Click next.
7. Select the desired solution, which is also shown in the map.
8. Copy, delete or enter the attributes for the resulting areas and press Finish. The area will be splitted and survey points will be created on the new feature vertices.



► Split line parallel to a reference line

1. Select the polygon feature to split using .
2. Make sure that the [snapping environment](#) is set correctly.
3. Start the split tool .
4. Define the reference line by clicking an existing line or two points. The split line will be parallel to this reference line.
5. Enter the size of the split area or the proportion between the two resulting areas and press Compute. The accuracy value defines the end of the iteration process. The offset of the resulting split lines to the reference line will be shown.

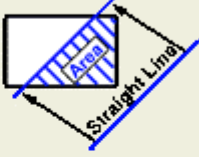
Split-Area/StraightLine mode

Area
Select the area mode and enter the according values.

Fixed Area m²

Proportional Area

Area 1 : Area 2
 :



Split accuracy
Enter the value for the split accuracy.

Accuracy: m²

Computed values - Straight Line
Offset:

6. Click next.
7. Select the desired solution, which is also shown in the map.
8. Copy, delete or enter the attributes for the resulting areas and press Finish. The area will be splitted and survey points will be created on the new feature vertices.

Split-Area/StraightLine mode

Attributes Area 1

Property	Value
SHAPE_Length	243.626973022813
SHAPE_Area	2625.57336984624
owner	Homer S.

Attributes Area 2

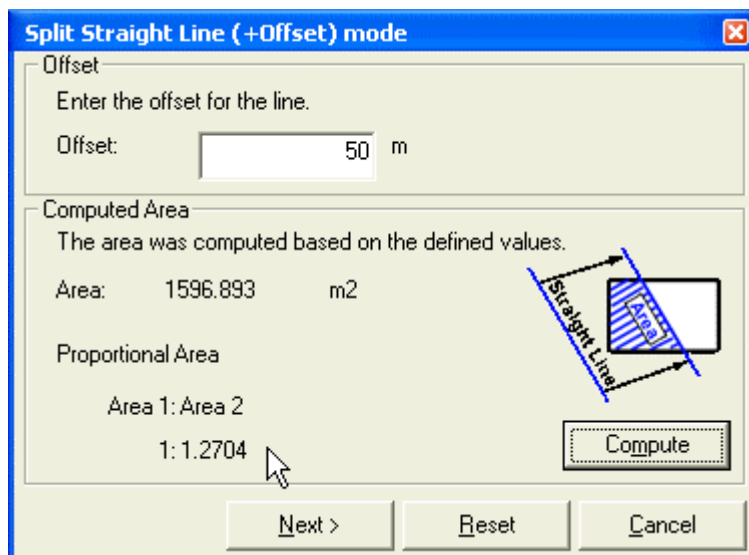
Property	Value
SHAPE_Length	127.487668899247
SHAPE_Area	1000.00039923951
owner	Marge S.

► Split line parallel to a reference line and defined offset

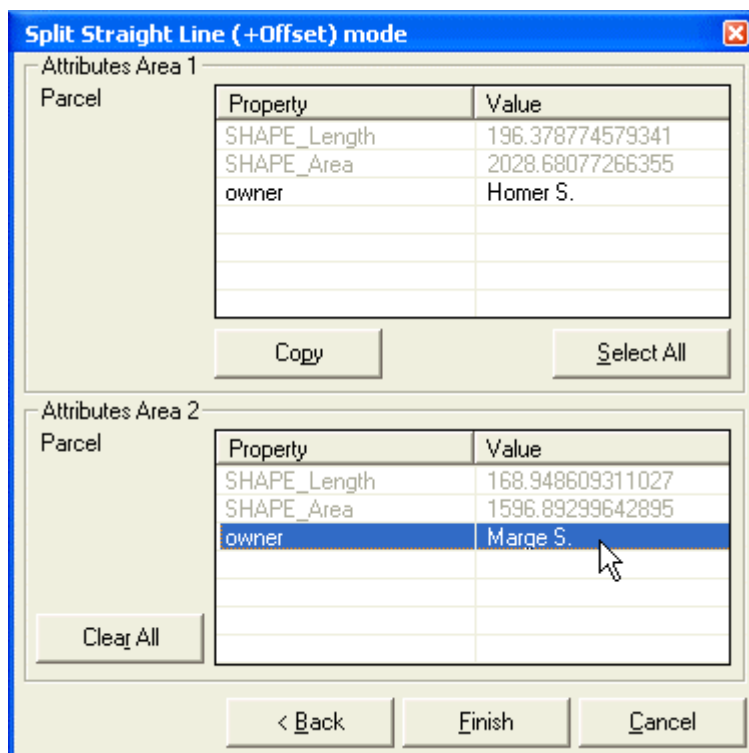
1. Select the polygon feature to split using .
2. Make sure that the [snapping environment](#) is set correctly.
3. Start the split tool .

4. Define the reference line by clicking an existing line or two points. The split line will be parallel to this reference line.
5. Enter the offset of the split line to the reference line and press Compute. The resulting areas and proportion will be shown.

Note: The offset depends on the direction of the selected line. Please use a "-" sign to change the side of the split line.



6. Click next.
7. Select the desired solution, which is also shown in the map.
8. Copy, delete or enter the attributes for the resulting areas and press Finish. The area will be splitted and survey points will be created on the new feature vertices.




Move Vertices to Reference Line Tool

About Move Vertices to Reference Line Tool

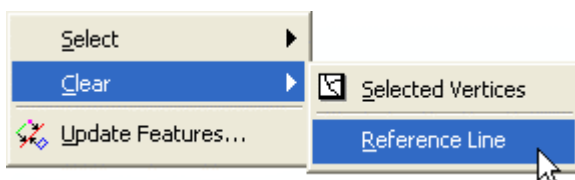
This tool allows you to move measured vertices to a selected reference line in order to correct poor accuracy of measured points or to force vertices to a straight line.

How to work with the Move Vertices to Reference Line Tool

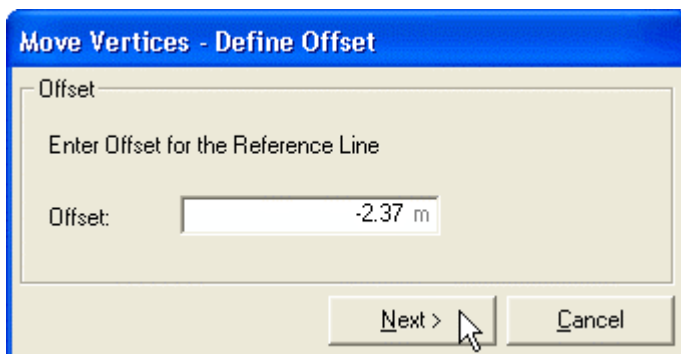
1. Select the Move Vertices to Reference Line Tool .
2. Right-click and select Vertices to start with the selection of the vertices to be moved.
3. Right-click and select Reference Line to start with the selection or definition (two points) of the reference line.



4. If necessary, change your settings by clearing the selections.



5. Click Update Features.
6. If needed, define an offset to the reference line.



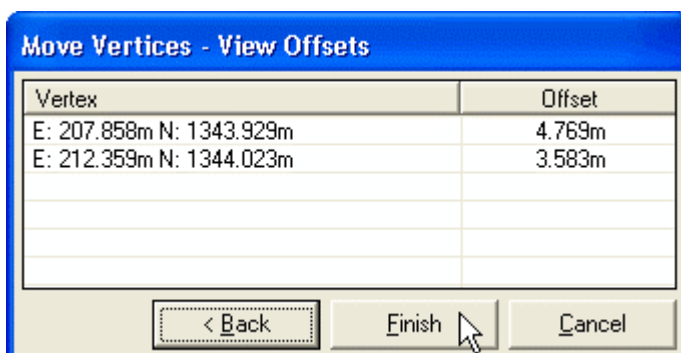
Move Vertices - Define Offset

Offset

Enter Offset for the Reference Line

Offset:

7. Check the results and click Ok to finish.



Move Vertices - View Offsets

Vertex	Offset
E: 207.858m N: 1343.929m	4.769m
E: 212.359m N: 1344.023m	3.583m

Copy Feature Tool



About Copy Feature Tool

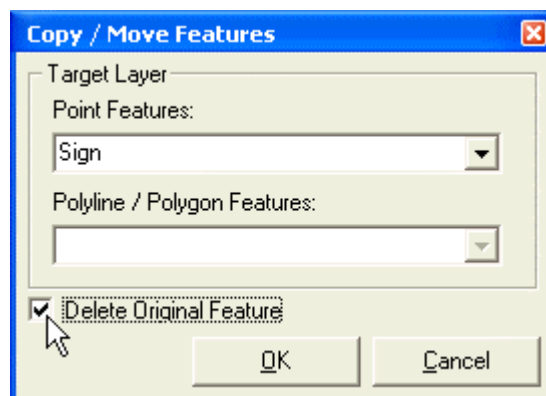
The Copy Feature Tool allows you to copy or move selected features from one layer to another layer in order to change the type of this feature (or to re-code it).

E.g. you measured an object as road edge but it is also the edge of a parcel. It is also possible to change the meaning (coding) of features: To do so, simply move the feature to the desired layer by deleting the original ones.

The type of the feature has to fit the type of the target layer. For example, it is not possible to copy or move a point feature to a polyline or polygon layer. Copying or moving a polyline feature to a polygon layer results in an closed polygon. A polygon copied or moved to a polyline layer results in its outline.

How to work with the Copy Feature Tool

1. Select the features to copy/move with .
2. Click the Copy Feature Tool .
3. Select the target layer.
4. Check 'Delete Original Feature' to move, uncheck it to copy the features.



5. Ok to finish.


Examine Tool

About Examine Tool

The examine tool allows you to query or calculate useful information from one or between two points:

- Coordinates - Coordinates and height of one point
- Coordinate differences - Coordinate and height difference between two points
- Vertical Angle - V angle and gradient between two points
- Horizontal Angle - Hz angle between two lines (defined by three points)
- Offset - Station and offset of one point to a reference line (defined by two points)
- Distance and Height - Horizontal and slope distance and height difference between two points
- Segment Information - Line length

How to work with the Examine Tool

1. Set the [snapping environment](#) to the desired features.
2. Click the examine tool .
3. Select the desired query.
4. Select the required object(s).
5. See the result of the query in the status bar at the bottom of the screen.

Index

1	
1/f.....	400
2	
2D.....	381
3	
3D.....	381
6	
64-bit	421
A	
Abbreviation	11
About.....	85, 87, 120, 121, 149, 171, 178, 189, 204, 240, 246, 260, 262, 349, 371, 381, 383, 384, 409, 411
Abridged	387
Absolute.....	125, 140
Access.....	44, 63
ACP	5, 246
Actions.....	4
Activate.....	221
active.....	277, 325, 352, 367
ActiveX	22
Add ...	22, 37, 40, 60, 67, 69, 87, 103, 143, 144, 149, 152, 154, 175, 187, 190, 197, 199, 200, 201, 202, 203, 205, 206, 208, 209, 219, 227, 230, 236, 242, 253, 269, 374, 419
ADDRESS_1.....	246
ADDRESS_2.....	246
Adjust	235, 418
Adjustment.....	333
Administration.....	71
ADRG.....	421
Advanced	2, 11, 95, 232, 235, 246, 253, 288, 343
Advanced-tab.....	2
advantage	285
Affine.....	130
Agency.....	421
Agency—DMA.....	421
AGF	100
AI.....	193
Airy.....	393
Aitoff.....	393
Alaska	393
Albers.....	393
Alias.....	56, 88, 168
Align.....	275, 276
All	24, 93, 117, 118, 144, 151, 152, 154, 264, 296, 419
Along.....	249
America	386, 393
amounts	155
Analysis	345, 350, 352
Analyst	345, 349, 352, 378
Angle.....	11, 227, 238, 242, 331, 333, 403, 429
Angular.....	40
appearance	29, 31, 223
Apply.....	60, 130, 161, 419
ARC.....	143, 327, 421
ArcGIS.....	71
ArcIMS.....	35, 37
ArcInfo	40
ArcMap	296
ArcPress.....	296
ArcReader	179
ArcSDE	71, 88, 421
Area	31, 155, 393, 419
around.....	182
Arrow	249, 271, 288
Arrowhead.....	230
Ascending	60, 94, 375
ASCII	100, 404, 421
Assign	24
attribute-based	286
attributes ..	76, 87, 90, 115, 116, 117, 120, 154, 158, 159, 160, 161, 162, 163, 165, 166, 167, 168, 218
attributes/values	5
Australia	172, 383, 387
Authalic	393

AutoCAD	104, 404, 406, 408	Britain	393
Autocomplete	325	British.....	393
Autosave	2	broken.....	187
Available	5, 256, 374, 375	Browse	29, 48, 90, 138, 152, 186, 205, 219, 378, 379, 403
Axes	223	Browser	187
Azimuth	10, 172	Brunei	393
Azimuthal	393	BSQ	421
Azimuth—Defines.....	172	Build.....	177, 413
B		Builder.....	103, 199, 286, 362
Back	79, 103, 182, 291, 372	Bursa–Wolf.....	387
Background	223, 227, 232, 271, 372, 418, 419	Butt.....	230
Bailey	253	Buttons.....	13
band	412, 420	C	
Barnum.....	253	C1.....	350
bars.....	232, 271	C2.....	350
Bartholomew.....	393	C3.....	350
Base	11, 421	cache.....	177
Based	11	CAD	40, 52, 101, 104, 175, 197, 201, 403, 404, 405, 406, 407, 408
Basic.....	13, 95, 246	CADRG	421
Batch	104	Calculate.....	95
Bearing	10, 333	Callout.....	232, 269
Before.....	74, 139	Caps.....	230
Begin	26	Carrée	393
Bevelled	132	Cartesian	393
BIL	421	Cartographic.....	230
BIP	421	Case.....	95
Bitmap	421	Cassini–Soldner.....	393
black-and-white.....	421	Catalog	11, 35, 36, 37, 44, 46, 47, 48, 52, 53, 54, 56, 60, 61, 65, 66, 75, 76, 78, 79, 80, 84, 161, 187, 205, 208, 404, 408, 413
BLOB	71	Categories.....	22, 26, 129, 152, 236, 279
Blue.....	342	CD	36
BMP	193, 421	CD–ROM	421
BOL	5, 246	Celsius.....	11
BOL>Text</BOL.....	5	Centered	6, 172, 249, 275, 327
Bold.....	294	center—Used	172
bookmarks.....	293	certain.....	216
Border	223, 232, 271, 281, 291, 372	CGM	193
Bottom.....	372, 377	Change	29, 48, 80, 238, 261, 269
Bowditch	333		
Brightness	418		

- Character 230
- characteristics 206, 271
- Checking 345
- Chord 327
- CHR 5, 246
- chUS 7
- CIB 421
- circles 125, 144, 155
- circular 143, 327
- Class 56, 62, 63, 66, 76, 100, 103, 121, 155, 284, 286, 408, 414
- Classification 155, 284, 419
- Classified 155, 284, 414, 419
- Clear 40, 116, 117, 216, 225, 235, 264
- Clip 148, 372
- Close 17, 18, 20, 21, 22, 23, 24, 26, 29, 53, 103, 125, 162, 291, 296, 345, 352, 362, 378, 379
- CLR 5, 246
- CMYK 5
- CMYK—cyan 288
- Coded 161
- COGO 7, 9, 10, 63, 69, 331, 333, 378
- Color 104, 129, 144, 151, 152, 154, 155, 223, 227, 230, 236, 238, 277, 281, 288, 291, 294, 296, 372, 414, 418, 419
- Column 377
- combination 412
- Combo 13
- command 18, 22, 26, 29, 103, 136, 288
- Compact 77
- Compass 333
- Complete 115
- components 397
- Composite 419
- computations 325, 327, 329, 331, 333, 339, 343, 345, 350, 352, 354, 360, 364, 378
- computation—this 354
- Computed 333, 345, 352, 354, 423
- concepts 350
- Config 78
- Configuration 6, 66, 71, 88
- Conflict 125, 249
- Conformal 393
- conic 385, 393
- Connect 36, 175
- connections 36, 52, 84
- Contains 56
- Contents . 26, 31, 35, 40, 47, 61, 174, 208, 209, 288
- Context 26, 367
- Contrast 418
- Control 416
- Convert 101, 144, 271
- Converter 103
- Coordinate 7, 38, 40, 56, 61, 203, 287, 342, 345, 354, 368, 381, 382, 383, 384, 387, 390, 391, 393, 403, 429
- coordinate/current 343
- Copy 44, 78, 131, 132, 159, 213, 222, 296, 428
- Count 155, 377
- counterclockwise 134, 387
- Course 225
- Crandall 333
- Create . 54, 56, 74, 88, 116, 138, 193, 205, 208, 291, 293, 296, 327, 362, 372, 374
- Criteria 362
- Ctrl .. 13, 94, 116, 117, 118, 134, 139, 163, 208, 279, 366
- Ctrl+V 24
- Current 24, 116, 354
- curves 143, 327, 333
- custom 22, 23, 56
- Customize ... 17, 18, 20, 21, 22, 23, 24, 26, 29, 103, 136, 288
- Cycles 352
- Cylindrical 385, 393
- Czechoslovakia 393
- D**
- data 11, 31, 35, 36, 37, 38, 40, 44, 47, 48, 52, 53, 54, 56, 60, 61, 65, 66, 67, 69, 71, 75, 76, 77, 78, 79, 80, 81, 84, 87, 88, 90, 100, 101, 103, 104, 129, 138, 161, 168, 174, 175, 178, 182, 187, 190, 191, 196, 197, 199, 200, 201, 202, 203, 204, 209, 219, 221, 222, 223, 225, 259,

263, 266, 349, 354, 375, 404, 408, 413, 421	Direction 10, 327, 329, 331, 333
Data/ESRI/ArcMap/Templates.....18	Direction-Direction-Intersection 329
Database..... 52, 63, 65, 75, 76, 77, 84, 421	Direction-Distance 140
datasets 54, 63, 67, 78	Direction-Distance..... 140
Date 372	Direction-Distance-Intersection 329
Datum 40, 352, 386	Discard 148
DB.....87	Disconnected 36, 84
dBase 61, 80, 90, 100, 103	Display 9, 11, 31, 114, 149, 191, 195, 278, 343, 372, 374, 377, 407, 414, 416, 418, 419
dblArea95	Distance..... 7, 331, 345
dblLength95	Distance-Distance 140, 329
dblPerimeter95	Distribute 276, 282
dblX.....95	Division..... 271
DBMS..... 60, 71, 81, 88	Dj 387
decimal 9	DI 387
Default 56, 88, 412, 414, 420	DLL 22
Defence.....421	Document 2, 17, 63, 149, 184, 193
Define 11, 40, 155, 242, 249, 288, 343	Domain..... 54, 56, 76, 88, 161, 408
Definition..... 199	donuts 148
Deflection-Angle-Distance 331	Dot..... 155
degrees/minutes/seconds10	Double..... 95
Degrees-minutes-seconds 364	Down..... 249, 261, 271
Delete 11, 23, 44, 53, 80, 88, 122, 137, 139, 144, 160, 163, 221, 345, 354, 428	DPI 296
Delta 140, 327, 331, 345	Draw ... 118, 144, 194, 238, 269, 271, 276, 282, 291, 406, 407, 408
Density 155	drawings 201, 404
dependencies 339, 358, 360	Drop..... 271
Der 393	Dropper 288
Descending..... 94, 375	dt1 50, 421
description..... 161, 211, 268, 295	DTED..... 421
Desktop 6	Duplicate..... 242, 249
Details ... 54, 343, 345, 352, 354, 359, 360, 364	DWG 406, 408
Detection..... 249	DX,DY,DZ..... 387
Device-Independent 421	DXF..... 104, 404, 406, 408
DGN 406, 408	Dynamic 149
DI 333	E
DIB..... 421	e2 400
different 100, 133	Easting 325, 345, 354
Digitized..... 421	easting—A 172
Dim 95	EasyIn 304, 316, 317

- EasyOut 304, 311, 312
- ED 386
- Editing 2, 10, 40, 54, 61, 103, 113, 118,
122, 123, 125, 128, 130, 131, 132, 133,
134, 136, 137, 139, 144, 148, 158, 162,
166, 167, 177, 190, 203, 222, 325, 345,
352
- Edition 18
- Editor.... 2, 9, 10, 103, 125, 128, 130, 132,
133, 134, 136, 148, 162, 163, 226, 227,
230, 232, 236, 238, 277, 325, 329, 331,
333, 336, 343, 345, 352, 354, 362, 364
- Effects 235, 414, 418
- elements . 13, 86, 118, 226, 269, 271, 275,
281, 291, 372, 374
- Elevation 104, 325, 345, 421
- Ellipse 287
- EMF 193
- Enable..... 403
- Engine 296, 387, 421
- England..... 383
- Enter 26, 29, 44, 61, 69, 75, 132, 134, 140,
158, 163, 165, 208, 211, 325, 327, 329,
331, 333, 345, 354
- Environment 125, 128, 325, 329, 331, 333,
336, 343, 408
- EPS 193
- Equal 393
- Equation-based 387
- Equidistant 393
- Equirectangular 393
- ER 421
- ERDAS 421
- error 287
- E-sized..... 296
- ESRI 37, 230, 253, 421
- European..... 386
- Examine 429
- Excluded 419
- Exclusion..... 155, 419
- Explorer 4, 6, 35, 44, 48, 277, 345, 352,
354, 359, 360, 362, 366, 367, 379
- Export..... 79, 80, 90, 100, 104, 138, 193
- Expression..... 115, 236, 246, 253
- Extend 32, 33, 146
- extension—*.stk..... 421
- extensions..... 50
- Extent..... 32, 182
- F**
- factor—A..... 172
- Fahrenheit..... 11
- Family 95
- features .32, 33, 54, 56, 61, 62, 63, 65, 66,
76, 100, 101, 103, 113, 114, 115, 116,
119, 120, 121, 125, 128, 129, 130, 131,
132, 133, 134, 136, 137, 138, 140, 143,
144, 148, 149, 151, 152, 154, 155, 162,
167, 191, 242, 408, 427, 428
- Feet 7
- FID..... 87
- Field.. 56, 60, 71, 80, 87, 88, 95, 103, 114,
152, 154, 155, 161, 168, 191, 203, 236,
242, 253, 278, 286, 374, 375, 405, 414
- fieldsAll..... 71
- files... 37, 44, 63, 175, 184, 186, 197, 205,
208, 219, 291, 296, 406, 408
- fill 144, 227, 291
- Fillet..... 327
- Find..... 53, 93, 191, 293, 345
- FindLabel 253
- Finish .. 56, 63, 65, 66, 67, 69, 79, 88, 103,
104, 122, 139, 140, 223, 261, 266, 271,
423
- First 296, 327, 329
- Fit 372, 416
- Flash 125, 367
- Flat-Polar 393
- Flip..... 282
- FNT 5, 246
- Folder 36, 44, 50, 52, 69, 175
- Follow..... 249
- Font 223, 230, 232, 294, 372, 374, 378,
379
- Foot 7
- Foot_US..... 7
- Footnote 372
- Foreground..... 227
- Format.... 7, 9, 10, 11, 100, 193, 268, 295,
333, 343, 372, 421

Frame	38, 129, 174, 182, 221, 222, 223, 225, 266, 271, 281, 291, 387
Frequency	271
ftUS	7
Full	182
Functions	95, 253
G	
Gall's	393
Gauss–Krüger	393
GCPs	409
GCS	383
General	9, 11, 38, 52, 216, 271, 333, 336, 354, 413
Generate	374
Generator	6
Geocentric	390
Geocoding	52
geodatabase	44, 63, 71, 74, 76, 78, 79, 80, 81, 83, 101, 405, 406
Geodetic	400
Geographic	40, 54, 197, 383, 391, 392, 393
Geography	37
Geological	393
geometry	56, 71, 83, 125, 406
Georeferencing	416
Geosystems	6
GeoTIFF	421
Get	37
GIS	62, 71, 81, 100, 168, 174, 179, 287, 342, 343, 345, 421
Global	345
GlobalID	71
GPS	6, 13, 63, 123, 203
Gradient	227
Gradient—linear	227
Graduated	155
Graphics	118, 144, 194, 269, 271, 276, 282, 291, 421
graphs	259
Graticule	223, 266
Greenwich	172, 383, 391
GRID	421
grids	223, 264, 266, 393, 397, 408
Grinten	393
Group	26, 193, 206, 208, 275, 276, 279, 291, 375
GSI	100
Guide	71, 88, 264
H	
H₂O	5
H2O	5
Halftone	296
Hammer–Aitoff	393
Hash	230
Heading	279
Height	71, 257, 271, 343, 345, 364, 372, 429
Helmert	130
Help	381
HGT	71
highlight	119, 277
high-resolution	421
Histogram	418
Horizontal	249, 264, 345, 429
Horizontally	282
Hotline	172
HSV—hue	288
HTML-Viewer	6
Hyperlinks	149, 195, 256
Hz	379, 429
I	
IArea	95
ICurve	95
ID	87, 341
Identify	114, 149, 162, 179, 191, 293, 419
IDs	341
If.Then	95
II	393
III	393
Illustrator	193
Image	29, 193, 296, 372, 421
Import	40, 48, 54, 56, 61, 67, 69, 79, 88, 101, 408

- Inches..... 227
- Include..... 375
- inconsistencies 345
- Increment..... 343
- indexes60
- indistinguishable..... 155
- industry-standard 193
- INFO..... 80, 90, 103
- Information..... 120, 287, 354, 429
- Informix71
- Input 354
- Insert... 104, 122, 139, 200, 221, 222, 271, 291, 294
- Interactive..... 116
- Interchange 406, 408, 421
- Interfaces13
- Interleaved421
- International..... 7, 364
- Internet..... 4, 6, 35, 37, 52, 84, 90
- Intersect—creates..... 194
- intersection..... 140, 329
- Intervals..... 223, 227, 375
- Invalid 354
- IPoint.....95
- Islands..... 393
- ISO/ANSI 421
- ITA 5, 246, 253
- ITA>Text</ITA..... 5
- Italic294
- items52, 71, 80
- IV..... 393
- J**
- Java..... 246
- JavaScript..... 253
- JFIF 421
- Joins 90, 230
- JPEG 193, 421
- K**
- Keyboard.....24
- keys24
- Krovak..... 393
- L**
- LABELFIELD 246, 253
- labels .. 151, 152, 155, 236, 242, 246, 249, 253, 271
- Lable 246
- Lambert 393
- LAN 421
- Landsat..... 393
- Landscape 257, 377
- Language 115
- Large.....21, 242
- Last..... 4, 296
- LAYER..... 104
- Layer/Table 374
- layers 2, 40, 103, 113, 115, 116, 131, 132, 133, 138, 155, 174, 182, 197, 204, 205, 206, 208, 209, 210, 211, 212, 213, 214, 215, 216, 217, 218, 219, 220, 221, 227, 230, 235, 236, 242, 259, 271, 279, 284, 288, 362, 403, 407, 416, 419
- layout... 256, 257, 261, 263, 264, 288, 296
- LCase 246
- Leader 232
- Left 327, 377
- Legend 268, 271, 295
- Leica.SurveyPointDetails.xsl 379
- Leica.SurveyPoints.xsl..... 379
- Leica.TPSMeasurements.xsl 379
- LeicaMobileMatriX/ArcGIS/SurveyAnalyst/GeoTransformationSets.xml 63
- Length 327
- Level69, 296, 421
- like..... 152, 155
- Limit..... 345
- LIN.....5
- Line 31, 129, 132, 144, 146, 147, 226, 227, 230, 232, 236, 291, 421, 427, 429
- Linear40, 227
- links 125, 128, 129, 149, 187, 416
- IKUS7
- Load95, 103
- Local 345

Location	125	methods 69, 115, 116, 117, 155, 236, 242, 249, 284, 333, 387, 392	
Lock	17	MGRS	397
longitude–latitude	392	Microsoft	35, 63, 259, 421
Look	175, 186, 197, 199, 200, 201, 206, 209, 403	MicroStation	404, 406, 408
Ltd	393	Miter	230
LZW.....	421	miUS	7
M		mixed	268, 295
Macros	95	MobileMatriX... 2, 4, 5, 6, 7, 10, 13, 18, 22, 23, 26, 29, 35, 37, 38, 40, 47, 50, 52, 56, 60, 62, 63, 71, 75, 79, 80, 81, 85, 87, 88, 90, 95, 100, 101, 103, 113, 115, 118, 129, 131, 134, 137, 140, 148, 151, 152, 154, 155, 159, 163, 165, 167, 175, 177, 178, 185, 186, 187, 189, 190, 191, 195, 196, 197, 199, 200, 201, 202, 203, 204, 205, 209, 211, 216, 219, 220, 222, 227, 232, 235, 240, 242, 246, 249, 257, 262, 263, 266, 269, 271, 278, 279, 284, 288, 325, 339, 343, 345, 350, 352, 354, 358, 364, 368, 371, 375, 403, 404, 414, 418	
Magnifier	16, 180, 181	Mode	266
Main	13, 20, 177	Modify	38, 40, 54, 56
Maintain	155	Moir	393
Making	282	Mollweide	393
Malaysia	393	Molodensky	387
Manage	149, 293	Move	123, 134, 163, 261, 279, 427
Manager 11, 31, 35, 36, 37, 40, 44, 47, 48, 52, 53, 54, 56, 60, 61, 65, 66, 67, 69, 71, 75, 76, 77, 78, 79, 80, 84, 87, 88, 100, 104, 161, 196, 197, 199, 200, 201, 204, 209, 219, 226, 227, 230, 232, 238, 259, 287, 288, 345, 354, 368, 404, 408, 413		MrSID.....	421
map.....	2, 63, 71, 114, 171, 175, 179, 182, 184, 185, 186, 189, 191, 193, 195, 196, 197, 199, 200, 201, 202, 203, 214, 219, 220, 226, 256, 257, 259, 260, 262, 263, 269, 271, 275, 277, 278, 281, 285, 296, 354, 381, 393, 421	multiple	154
Mapper.....	421	Multiresolution	421
Marker	227, 230	N	
Marks.....	271	NAD	386
Matching	93, 103, 152	NAD27.....	40
mc².....	5	Name	50, 56, 61, 63, 80, 88, 152, 161, 168, 238, 246, 256, 257, 343, 354, 403
mc2.....	5	National	393, 421
McBryde–Thomas	393	NATO.....	421
MDB	77	Navigate	354, 360
Measure	191, 223, 266	Navigation.....	360
measurements ...	9, 11, 236, 341, 343, 360	Near-Side.....	393
menu's.....	13, 26	Neatline	291
Mercator.....	172, 385, 393	network	37, 350, 352, 421
Merge	345	new. 11, 23, 26, 40, 44, 48, 54, 56, 61, 63, 65, 66, 67, 69, 75, 88, 116, 161, 184, 205, 206, 208, 219, 223, 226, 227, 230, 232, 266, 269, 279, 288, 291, 325, 343, 393, 408	
Meridian	40, 172		
Metafile	193		
Meteo	69		

- NewString..... 253
- Next .. 56, 63, 67, 69, 79, 88, 93, 103, 125, 223, 261, 266, 271, 296, 343, 345, 352, 359, 360
- NIMA 421
- NITF 421
- NonGIS 179
- Normal..... 18, 24, 26, 29, 296
- Normal.mxt 18
- NormalBest..... 296
- Normalization..... 155, 414
- North ... 184, 259, 271, 282, 291, 325, 345, 354, 383, 386, 390, 391, 393, 399
- northing—A..... 172
- NOTE 56, 88
- Now..... 53
- Nudge 282
- Null 288
- Numbers 9, 271, 296, 372
- O**
- ObjectID..... 56, 71, 87, 88
- Objects .. 22, 103, 277, 291, 325, 354, 358, 360, 362, 366, 367, 379
- Oblique 172, 393
- Offset 227, 329
- OID 87
- OLE 87
- onto..... 202
- Open ... 18, 22, 29, 48, 116, 120, 163, 186, 197, 200, 202, 208, 213, 218, 291, 372, 403
- Operation 194
- Options . 2, 7, 9, 10, 11, 17, 18, 21, 31, 48, 52, 90, 93, 95, 117, 119, 125, 175, 193, 219, 223, 227, 238, 242, 249, 264, 266, 271, 277, 336, 343, 412, 413, 420
- order 215, 282, 291
- organize 221
- Orient 249
- Original 428
- origin—Defines 172
- Orthographic..... 393
- Orthomorphic..... 393
- Outline..... 227
- Output..... 296, 354
- outside 220
- overlap—creates..... 194
- Overlapping..... 249
- Override..... 271
- Overview..... 15, 181, 364
- Owner 162
- Owning 362
- P**
- P1 350
- P2 342, 350
- P3 342, 350
- Page.... 125, 149, 257, 288, 296, 345, 352, 354, 359, 360, 362, 364, 372, 377
- Pan 182, 367
- Paper..... 296, 377
- Parabolic 393
- parallel 132
- parallel—Defines 172
- Parameters..... 172, 333
- pArea 95
- pArea.area 95
- pArea.Centroid.X 95
- Parser..... 246, 253
- Paste..... 44, 78, 131, 159, 213, 222
- Patch..... 271
- pathnames 195
- pCurve..... 95
- pCurve.Length 95
- PDF 71, 88, 193
- Percentage 227
- Personal..... 44, 63, 75
- Perspective..... 393
- Photographic..... 193
- Picture..... 200, 227, 230, 291, 372
- Pixel 421
- Place 9, 223, 249, 271
- Placement 242, 249, 291
- Planar..... 399

Plane7, 71, 266, 393

PNG421

Points63, 123, 125, 128, 140, 144, 236, 246, 325, 327, 329, 331, 333, 336, 341, 342, 343, 345, 352, 354, 360, 368, 379, 416

points</LIN 5

Polar 10, 393

Pole 71, 383, 390, 391, 393, 399

Policy 161

polygon 148

PolyLine 104

Portrait.....257, 377

Position 271, 282, 325, 387

Postscript193, 296

PPD296

pPoint95

pPoint.X95

PRECIP.....253

Precision.....343

Preview 296, 378, 379

Previous 125, 296, 345, 352, 354, 359, 360

Primary 114, 191, 278

Prime40

Print296

Printer.....257, 296

Priority249

Produce242

Professional 88, 100

Project40, 54, 59, 63, 69, 74, 78, 100, 204, 325, 329, 331, 333, 362, 379, 384

Projection .. 40, 69, 71, 171, 172, 385, 387, 393, 399

Properties38, 40, 48, 52, 53, 56, 60, 61, 76, 90, 114, 119, 125, 129, 139, 151, 152, 154, 155, 161, 166, 168, 175, 182, 187, 191, 195, 199, 208, 209, 210, 216, 219, 223, 226, 227, 230, 232, 236, 238, 242, 249, 253, 266, 271, 278, 279, 281, 284, 286, 288, 291, 296, 372, 375, 377, 403, 407, 413, 414, 418, 419

Proportional 155

pseudocylindrical393

Puerto393

pyramids413

Q

Quadrant..... 10

Quality..... 193, 296, 325

Quantity..... 154, 155, 284

Quartic 393

Query ... 103, 115, 199, 236, 242, 286, 362

R

Radial 327

Radians..... 40

Radius 155, 327

RAM 296

Ramp154, 155, 227, 414, 418

Random 227

Range..... 129, 161, 182, 216, 217, 284

Raster.... 40, 200, 411, 412, 413, 414, 416, 418, 419, 420, 421

Raw..... 421

rdUS.....7

records 93, 94, 117

Rectangle 291

Reference.... 11, 40, 56, 61, 155, 235, 242, 249, 266, 327, 331, 341, 362, 427

Refresh 345

Registry 48

Relates 90

relative 125, 195

Relevant 168

Remove 24, 48, 90, 116, 206, 214, 221, 242, 293, 419

Rename 23, 44, 242

Replace.....93, 253

Report6, 371, 372, 374, 375, 377, 378, 379

reserved 50

Reset..... 24

resolution/lines 296

Result 52, 53, 149, 162, 293, 329, 378

RGB 5, 288, 412, 419

Rico..... 393

RMS 409, 416

Rotate . 134, 221, 223, 225, 230, 282, 387, 403, 416

- Rounding..... 132, 223, 230, 246
- rulers.....249, 264
- S**
- Sample 253
- Save .. 2, 11, 18, 23, 24, 26, 29, 40, 54, 56, 95, 138, 155, 193, 197, 205, 208, 220, 227, 238, 281, 288, 296, 378, 379
- scalar.....11
- scales .. 125, 129, 136, 155, 182, 216, 217, 227, 230, 235, 242, 249, 271, 285, 296, 403
- Scheme..... 152, 154, 414
- SCP 5, 246
- SCP>Text</SCP 5
- SDE..... 88, 175, 421
- Seamless..... 421
- Search 52, 53, 362
- Second..... 327
- Sections 372, 375
- Segment 143
- Selectable..... 113, 116
- selected40, 54, 56, 61, 67, 69, 93, 95, 104, 115, 116, 117, 118, 119, 120, 138, 144, 269, 276, 277, 282, 374
- Selection 113, 115, 116, 117, 119, 120, 138, 155
- Selector 129, 151, 227, 236, 238, 287, 288
- Send..... 291
- Separates..... 296
- Separation.....227, 296
- SeQuential..... 421
- Series 393
- Servers 37, 52
- Services 6, 52
- session..... 2
- Set .. 11, 95, 113, 116, 130, 155, 175, 187, 219, 235, 242, 249, 293, 343, 362, 374
- Settings 18, 63, 80, 236, 296, 374
- Setup..... 236, 257, 296, 377
- Seven-parameter..... 387
- Shadow..... 271
- Shape 40, 71
- Shapefile 40, 61, 79, 83, 100, 104
- shapefiles..... 61, 79, 199
- Sheet 378, 379
- Shift 113, 116, 139, 208, 275, 279, 354, 366, 416
- shortcut 24
- show 4, 21, 37, 54, 93, 114, 120, 125, 129, 152, 154, 155, 191, 223, 236, 256, 271, 278, 287, 352, 374, 419
- SHP_LINE..... 104
- SHP_POINT 104
- SHP_POLY 104
- Simple..... 103, 130, 227, 331, 374
- Single..... 95, 151
- single-band/multiband 200
- Sinusoidal 393
- Size..... 154, 227, 230, 238, 257, 271, 282, 377, 408
- sketch 122, 139, 140
- Skewed..... 393
- Snapping..... 125, 128, 129, 264, 325, 329, 331, 333, 336
- Snapshot..... 181
- Society 393
- Solution 327
- Solved 125, 345
- Sorting 94, 374, 375
- Source..... 31, 87, 103, 175, 187, 202, 219, 345
- South 10, 383, 391, 393, 399
- Spacing..... 264
- spacing</WRD..... 5
- spatial 40, 56, 61, 293, 341
- SPCS 393
- specific 93
- Spheroid 40, 400
- Splined 269
- Split 161, 423
- SQL..... 115, 236, 242, 362
- Square..... 155
- Stack..... 421
- Standard.. 13, 31, 103, 131, 134, 137, 165, 184, 186, 197, 199, 200, 203, 209, 257

Start	2, 6, 103, 162, 325, 333, 343, 345, 352
Startup	184, 186
States ...	7, 71, 95, 129, 266, 387, 393, 421
Station	429
Stereographic.....	393
Stop	2
Store	175, 205, 219
Stretched	372, 418, 419
Structured	115
Style	152, 226, 227, 230, 232, 236, 238, 242, 271, 281, 288, 377, 378, 379
SUB	5, 246
Subdivision	271
Sublayer.....	209
Sub-Layers	209
Subset	362
Subtitle	372
Subtypes	76
Summary	375
SUP	5, 246
Support.....	6, 149, 393, 421
Survey ..	11, 31, 32, 33, 58, 59, 63, 67, 69, 74, 78, 81, 123, 125, 128, 130, 140, 143, 167, 178, 204, 209, 277, 286, 325, 329, 331, 333, 336, 341, 342, 343, 345, 349, 352, 354, 358, 359, 360, 362, 364, 366, 367, 368, 379, 393
survey-aware	62, 121
SurveyFeature.....	32
Surveying/Project1/Boundary.shp	175
SurveyMeasurement.....	7, 9, 10
SurveyPointName	246
Symbol	129, 151, 152, 154, 226, 227, 230, 232, 236, 238, 242, 269, 271, 281, 287, 288
symbolization.....	235
Symbology ..	151, 152, 154, 155, 236, 271, 279, 284, 286, 287, 288, 407, 414, 418, 419
System ...	7, 10, 38, 40, 56, 381, 382, 383, 384, 390, 391, 393, 400
T	
Tab.....	325, 327, 329, 331, 333, 343, 354
table	31, 47, 61, 76, 80, 85, 86, 88, 90, 93, 94, 116, 117, 120, 163, 174, 209, 218, 416
TabletPC	18
Tabular	87, 202, 377
tags.....	5
Tangent	143
Target	2, 53, 103, 131, 132, 133, 345
TDS.....	100
Technical.....	6
Temperature.....	11
Template.....	17, 18, 185, 230, 262
Terrain.....	421
Text	5, 29, 93, 211, 232, 236, 253, 268, 269, 271, 294, 372, 374
text</CHR.....	5
There's	249
three-dimensional...	61, 171, 382, 383, 393
Three-parameter	387
TIFF	193, 421
Tile.....	296
Times	393
Tips.....	114, 191, 256, 278
Title	294, 372, 374
To/Of.....	327
TOC.....	31, 174, 175, 186, 187, 204, 216
Tolerance	125, 345
tolerance—pixels	336
Toolbars.....	20, 22, 23, 26, 103, 221, 223, 235, 416, 418
Tools ...	7, 9, 10, 11, 13, 17, 18, 20, 21, 22, 23, 24, 26, 29, 31, 95, 114, 149, 162, 163, 177, 179, 182, 191, 203, 221, 223, 225, 226, 227, 230, 232, 264, 266, 271, 288, 293, 343, 345, 362, 372, 374, 412, 413, 416, 419, 420, 423, 427, 428, 429
ToolTip	21, 29
Top	372, 377
TPS.....	6, 7, 9, 10, 13, 63, 236, 378, 379
TR.....	333
TR/SS.....	333
Training	6
Transfer	421

- Transformation..... 130, 392, 403
- Transit 333
- Translate 403
- Transparency 235, 418
- Transverse..... 172, 393
- Traverse..... 333
- tree 46, 47
- Trim 147
- Trimetric 393
- Tripel 393
- Tuning 71, 88
- Tutorial 179
- two-dimensional 382, 384
- Two-Point 172, 393
- Type .. 10, 11, 48, 56, 61, 83, 88, 152, 161, 162, 227, 230, 232, 236, 377, 406, 418
- U**
- U.S..... 7, 364, 393, 421
- UCase 246
- UNC..... 175
- UND..... 5, 246
- UND>Text</UND..... 5
- Underline..... 294
- Understanding..... 71
- Undo..... 134, 165
- Ungroup 271, 276, 279
- Union..... 133
- Unique 60, 117, 152, 362, 414, 419
- UNISYS 421
- United..... 7, 10, 11, 40, 95, 155, 227, 271, 387, 393, 421
- Universal 393
- Unlink 128
- Unlock..... 17
- Unselect 162
- Update 130, 416, 427
- UPS 393
- URL 37, 149
- US..... 7, 421
- user 13
- USGS..... 393
- Using 11, 50, 217, 221, 264, 286, 325, 327, 329, 331, 333, 336, 343, 364, 367
- Utility 71
- UTM 71, 172, 266, 393
- V**
- Validation..... 167
- Value..... 95, 152, 154, 155, 158, 161, 165, 279, 293, 296, 378, 379, 414, 418, 419
- VBA..... 95
- vbCrLf 246
- vbNewLine..... 246
- VBScript..... 246, 253
- Vector..... 387
- Vendor..... 296
- Verify 115, 117, 253, 286, 362
- Version 404
- Vertex 122, 125, 128, 129, 139, 144
- Vertical 264, 345
- Vertically..... 282
- vertices..... 122, 123, 130, 140, 144, 427
- VI 393
- View . 20, 47, 103, 129, 182, 221, 223, 235, 257, 263, 264, 266, 293, 416, 418
- Viewer 374
- Visible 182, 216
- Visual 95
- W**
- Web 149, 179, 189, 256, 263
- well-compressed 421
- WGS..... 386, 387, 400
- WGS84 400
- Width 227, 230, 238, 257, 372
- Windows ... 6, 24, 35, 44, 48, 53, 181, 296, 421
- Wizard... 40, 63, 65, 66, 79, 103, 115, 223, 266, 271
- Word 259
- Workstation..... 40
- World 400, 403
- WRD..... 5, 246
- www.geographynetwork.com 37

Printed Documentation

X

X,Y140, 203
X,Y,Z 387, 390, 392, 393
X/Y54, 56, 65, 408
X-axis 390
XML 100, 371, 378, 379
XP18
XY 203, 325, 331

Y

Y-axis 390
ydUS7

Z

Z-axis 390
Zealand 393
Zoom.....32, 33, 120, 177, 182, 362, 416